



## Enhance your Cloud-Native Fundamentals SuperPower

Weekly

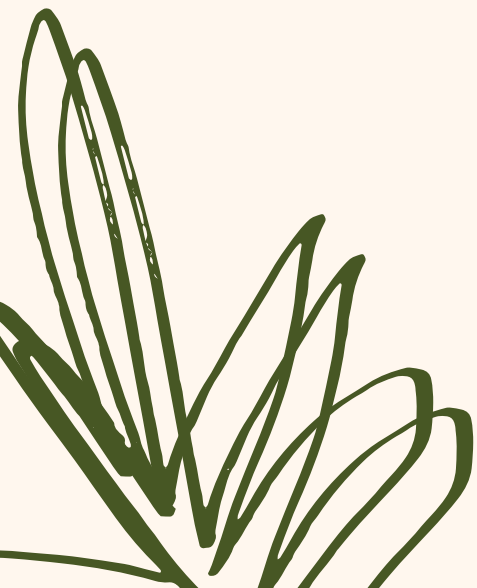
Quiz

### Lesson - 2

#### What do we have to cover in this 2nd quiz?

This week's quiz focused on Lesson: 2 (Architecture Consideration for Cloud-Native Applications).

- Monoliths and Microservices
- Trade-offs for Monoliths and Microservices
- Practices for Application Development



Q1. When would developers use microservices?

- a) When they want to write cell phone applications that run quickly
- b) When they work with ephemeral nanotechnology
- c) When they need to create large, enterprise-level applications that are subject to changes on a frequent basis
- d) When they create applications specifically for scientific test equipment

Q2. Which of the following responses is an advantage of microservices?

- a) Any microservice component can change independently from other components
- b) They don't require a lot of expertise to program
- c) They're so small that developers can typically write very powerful ones with a few lines of text
- d) They are easy to manage

Q3. Which of the following responses is a disadvantage of microservices?

- a) Microservices are very difficult to manage at scale
- b) Microservices require a lot of monitoring to operate effectively
- c) Neither A nor B
- d) Both A and B

Q4. What are some technologies commonly used to implement microservices?

- a) Docker
- b) Kubernetes
- c) All the above
- d) None of the above

Q5. What is a popular Java framework to develop microservices?

- a) Spring Boot
- b) Eclipse MicroProfile
- c) Both A and B
- d) None of the above

Q6. Which of the following is not a logging level?

- a) DEBUG
- b) ERROR
- c) INFO
- d) FAIL

Q7. What practice is used to get the status of an application at a point in time?

- a) Tracing
- b) Logs
- c) Health Checks
- d) Resource Consumption

Q8. RESTful APIs and microservices together create SOA?

- a) True
- b) False

Q9. Which architecture has single points of failure?

- a) Microservices Architecture
- b) Monolithic Architecture
- c) Monolithic Kernel
- d) Microservices Kernel

Q10. Which among the choices are NOT included in the definition of the good software development practice?

- a) Health checks and Metrics
- b) Metrics and Tracing
- c) Tracing and logs
- d) All of the above

Q11. Which Architecture allows the use of multiple programming languages in the development process?

- a) Microservices
- b) Monolithic
- c) Monolithic kernel
- d) All of the above

Q12. How does a backing service apply to microservices?

- a) It prevents a microservice from failing
- b) It acts as a dedicated service that provides essential functionality required by a microservice
- c) It shuts down a microservice when it can no longer handle the computing load
- d) It coordinates network activity between microservices

Q13. When you have ample time and budget, which will be your choice of architecture for application development?

- a) Microservices
- b) Monolith
- c) Either of these two
- d) None of the above

14. Which of the following is not one of the operations encountered in the maintenance phase?

- a) Split
- b) Merge
- c) Replace
- d) Add feature
- d) Stale

15. Your project requires a limited set of small features with very little probability to expand further. What would you choose?

- a) Monolith
- b) Microservice

## Answer Key

1. c	5. c	9. b	13. a
2. a	6. d	10. d	14. d
3. d	7. c	11. a	15. a
4. c	8. a	12. b	

## Result



**Link:** <https://www.dropbox.com/s/e58q681gw0tjery/Result.mp4?dl=0>



**Thank you**