



SCM Documentation

Sanny Builder Help: SCM Documentation: GTA SA

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Sanny Builder Help: GTA SA Car Variations

```
0506: set_vehicle_model #PONY next_variation 0 0
```

For most vehicles, only one extra can be added so both the second and third parameters should be set to the same wanted variant to avoid confusion. However, some vehicles can have 2 different extras active.

Variant -1 is the default model with no extras.

Variants 0 through 5 are possible extra variants which will fall back to the default if the model does not have that many extras, and variants greater than 5 will crash the game.

#MODEL_ID	ID	Changes	0	1	2	3	4	5
#ambulan	416	Numbers:	37	71	x	x	x	x
#artict1	435	Side Ads:	Cok-o-Pops	Munky Juice	Hinterland	Zip	RS Haul	Ranch
#artict2	450	Contents:	Filled with gravel / coal / stone	x	x	x	x	x
#bagboxb	607	Contents:	Various distributions of loose baggage			x	x	x
#baggage	485	Rear Cargo Items:	Earmuffs	Small Case	Large Case	x	x	x
#barracks	433	Bed Covering:	Opaque Fabric	Camo Netting	x	x	x	x
#benson	499	Side Ads:	Shady Industries	LSD	The Uphill Gardener	Discount Furniture	x	x
#bf400	581	Exhausts: Fairings (with Windshields):	Single Type1	Single Type2	Dual Type3	Half-size	Full-size	x
#bfinject	424	Body:	Side Panels	x	x	x	x	x
#bloodra	504	Numbers/ Roof Color:	328/ White	464/ Check	172/ Check	100/ White	284/ White	505/ Check
#bobcat	422	Bed Items:	Spare Tire	Sprunk Cans				
#burrito	482	Roof Items:	Roof Lights + Spoiler	x	x	x	x	x
#caddy	457	Rear Cargo Driver Side: Rear Cargo Pass Side:	Golfbag1	Satchel1	Golfbag2	Satchel2	Golfbag3	Golfbag4
#camper	483		Open Curtains & Second Bench Seat	Open Roof Vent Closed Curtains Bed in Back Peace Sign	x	x	x	x
#cheetah	415	Side Mirrors:	Single, Placed High	Dual, Placed Normally	x	x	x	x
#coach	437	Name on	Big O	Bikini Line	x	x	x	x

		Side:	Tours					
#coastg	472	Various Items:	Items all Over,	Items Grouped in Back	Items all Over +2 Oars in Front	x	x	x
#fcr900	521	Exhausts: Fairings (with Windshields):	Single Type1	Dual Type1	Dual Type2	Half-size	Full-size	x
#firetruk	407	Numbers:	64	16	47	x	x	x
#flatbed	455	Cargo:	Crates in Front	Crates in center under Tarp	Two Sets of crates (Front and Back)	x	x	x
#hotknife	434		Partial Engine Cover	x	x	x	x	x
#hotrina	502	Numbers:	96	67	73	52	45	14
#hotrinb	503	Numbers:	82	26	65	07	36	60
#kart	571	Body Panels:	Both Sides	Steering Column	x	x	x	x
#launch	595	Roofs:	Over passenger section	Over driver section	x	x	x	x
#marquis	484		Windshield over cabin Entrance	x	x	x	x	x
#mesa	500		Roof Over Back	Roll Bar in Back	x	x	x	x
#monstera	556		Roof Spoiler	Roof Lights	Roll Bar with Lights	x	x	x
#monsterb	557		x	Roof Lights	x	x	x	x
#mrwhoop	423	Rear Sign:	Cherry Popping Good,	Slow Children Ahead	x	x	x	x
#mule	414	Side Ads:	Toy Corner	Binco	Semi	Shafted Appliances	x	x
#nrg500	522	Exhausts: Fairings (with Windshields):	Single Pair1	Single Pair2	Dual Pair2	Smooth	With Side Cutouts	x
#patriot	470	Cargo Area:	Low Cover	Roof/High Cover	Roll Bar	x	x	x
#peren	404		Roof Rack	x	x	x	x	x
#picador	600	Items in Bed	Planks	Sprunk Cans	x	x	x	x
#pony	413		Sound System in Back	x	x	x	x	x
#reefer	453	Items in Back:	Boxes of Fish	Bench	x	x	x	x
#romero	442	Coffins:	Brown Style1	Black Style2	Brown Style3	x	x	x
#rumpo	440	Side Ads:	Cok-o-Pops	Harry Plums	Dick Goblin's	Final Build	Transfender	Wheel Arch Angels
#sadler	543	Items in Bed	Two Propane	Two Barrels	Sprunk Cans	Open Crates	x	x

			Tanks & Crate					
#sadlshit	605	Items in Bed	Two Propane Tanks & Crate	Two Barrels	Sprunk Cans	Open Crates	x	x
#securica	428	Side Logo:	Chuff	Lock&Load	x	x	x	x
#slamvan	535	Steering Wheel:	Normal	Chain	x	x	x	x
#stallion	439	Roof:	Hardtop	Softtop (up)	Softtop (folded)	x	x	x
#supergt	506		Full Roof	x	x	x	x	x
#swatvan	601	Number:	1	9	6	7	x	x
#topfun	459		Boxes of Toys in Back	x	x	x	x	x
#tram	449		?	?	?	?	?	x
#trash	408		Some bits of trash sticking out of the back	x	x	x	x	x
#utility	552		Cones, Barrel in back, Cone lying on passenger driver side rail		x	x	x	x
#walton	478	Items in Bed	Two Propane Tanks	Open Crates	Propane Tank and Barrel	x	x	x
#windsor	555		Roof					
#yankee	456	Side Ads:	Big Gas	RS Haul	Star Balls	Flower Power	x	x
#zr350	477		Rear Spoiler	x	x	x	x	x



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Sanny Builder Help: GTA SA Garage names

`Garage.Activate ('BODLAWN')`

Los Santos

CJSAFE	(2502.31, -1699.36, 12.4323)	Ganton garage
CESAFE1	(1352.58, -636.657, 108.135)	Muholland garage
MUL_LAN	(1640.37, -1520.07, 12.5118)	Downtown garage used in "Life's a Beach"
IMP_LA	(1523.92, -1653.23, 4.72837)	impound lot
DUF_LAS	(1873.97, -2096.55, 12.487)	El Corona garage used in "Los Desperados"
LASBOMB	(1843.91, -1858.8, 12.3645)	bomb shop
MODGLAS	(1809.46, -2150.67, 12.4283)	Cesar's garage

CARLAS1	(1694.8, -2088.7, 12.3636)	El Corona garage
BURG_LK	(2738.4, -2012.55, 12.5759)	burglary garage
MODLAST	(2640.78, -2049.99, 12.543)	Loco Low Co
SPLAW2	(491.103, -1747.55, 9.45516)	Verona Beach Pay n Spray
BEACSV	(319.326, -1768.93, 3.35686)	Santa Maria Beach garage
BODLAWN	(1038.24, -1025.67, 31.1027)	Transfender
+		
; used twice		
SPRLAE	(2056.6, -1835.9, 12.5443)	Idlewood Pay n Spray
SPRLAE	(1021.81 -1018.71 30.9081)	Temple Pay n Spray
San Fierro		
FDORSFE	(-2171.43, 649.416, 49.8742)	Wu Zi's garage

MICHDR	(-1790.97, 1209.71, 23.763)	Michelle's garage
SAV1SFE	(-2108.92, 886.553, 75.566)	Windy road grg
IMP_SF	(-1652.78, 647.502, -6.04924)	impound lot
MDS1SFS	(-2728.53, 212.295, 3.45112)	"Wheels Arch Angel" garage
TBON	(-2735.46, 60.7331, 3.07005)	garage a block south of "Wheels Arch Angel"
SVGSFS1	(-2454.02, -131.556, 25.0886)	Hashbury garage
MDSSFSE	(-1941.04, 251.714, 33.4274)	Transfender
SPRSFSE	(-1908.93, 292.353, 40.0413)	Downtown Pay n Spray
BRGSFSE	(-2112.48, -21.214, 34.303)	burglary garage
HBGDSFS	(-2057.35, 150.803, 27.8286)	Doherty garage #1 left
LCKSFSE	(-2043.1, 118.609,	Doherty garage #2 right

	27.821)	
SPRSFW	(-2430.13, 1013.71, 49.3413)	Juniper Hollow Pay n Spray
SAV1SFW	(2699.12, 821.489, 49.0042)	Paradiso garage
+		
noname	(-1694.78 1033.15 44.1937)	Esplanade North garage (for "Yay Ka-Boom- Boom")
noname	(-1794.15 1429.69 4.37321)	Downtown garage (for stealing manana)

Las Venturas

VGELOCK	(2602.6, 1438.84, 9.8337)	burglary garage
VECMOD	(2382.28, 1044, 9.8337)	Transfender
VESVGRG	(2449.5, 695.018, 10.4742)	Rockshore West garage
IMP_LV	(2218.06, 2448.06, -8.43807)	impound lot
VGSHNGR	(1550.98, 1155.36, 8.97329)	AT 400 hangar
BLOB2	(2002.96,	Welding and Wedding

	2303.72, 9.61706)	bomb shop
BLOB1	(1968.23, 2157.88, 9.59696)	Redsands East Pay n Spray
BLOB6	(1408.65, 1899.52, 10.115)	Redsands West garage
BLOB69	(1269.2, 2525.14, 9.80013)	Prickle Pine garage
BLOB7	(929.554, 2008.59, 10.115)	Whitewood Estates garage
+		
TIMY1	(2389.6, 1483.26, 9.81843)	unused Pay n Spray (the door doesn't work)

Countryside

CN2SPRY	(-103.636, 1112.42, 18.7017)	Fort Carson Pay n Spray
CN2GAR1	(-364.439, 1194.37, 18.597)	Fort Carson garage
CN2GAR2	(430.059, 2542.31, 15.166)	Verdant Meadows garage
GHOSTDR	(-397.297, 2223.17,	garage used in "Interdiction"

	41.3824)		
	(383.843,	Verdant	Meadows
DHANGAR	2433.28,	Hangar	
	15.166)		
	(715.806,		
CESPRAY	-462.403,	Dillimore Pay n Spray	
	14.9635)		
	(2227.6,		
BURBDOO	168.649,	Palomino Creek garage	
	26.4635)		
	(783.155,		
BURBDO2	-492.75,	Dillimore garage	
	16.3361)		
	(-1424.11,		
CNSPRAY	2576.61,	El Quebrados Pay n Spray	
	54.8156)		
	(-2114.42,		
AMUMIS	-2462.27,	Angel Pine Ammunition garage	
	29.4809)		



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Sanny Builder Help: GTA SA Gang IDs

```
0237: set_gang 1 weapons_to 24 29 4
```

Gang0	Ballas
Gang1	Grove Street Families
Gang2	Los Santos Vagos
Gang3	San Fierro Rifa
Gang4	Da Nang Boys
Gang5	Mafia
Gang6	Mountain Cloud Triad
Gang7	Varrio Los Aztecas
Gang8	(unused)
Gang9	(unused)



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Sanny Builder Help: GTA SA Clothes: TORSO

```
Player.SetClothes($PLAYER_CHAR, "TEXTURE", "MODEL", BODY_PART)
Player.Build($PLAYER_CHAR)
```

Also, see ([BODY PART](#)).

TEXTURE	MODEL	BODY PART	NAME
TORSO			
player_torso	torso	0	Torso ; (default)
vestblack	vest	0	Black Tank
vest	vest	0	White Tank
tshirt2horiz	tshirt2	0	Striped T- Shirt
tshirtwhite	tshirt	0	White T-Shirt
tshirtilovels	tshirt	0	L.S. T-Shirt
tshirtblunts	tshirt	0	Sharps T- Shirt
shirtbplaid	shirtb	0	Plaid Shirt
shirtbcheck	shirtb	0	Checkered Shirt
field	field	0	Combat Jacket
tshirterisyell	tshirt	0	Eris T-Shirt

tshirterisorn	tshirt	0	Eris T-Shirt2
trackytop2eris	trackytop1	0	Track Top
bbjackrim	bbjack	0	Rimmers Jacket
bballjackrstar	bbjack	0	R-Star Jacket
basketballdrib	basketball	0	Dribblers Vest
basketballrim	basketball	0	Saint's Shirt
sixtyniners	tshirt	0	69ers T-Shirt
bandits	baseball	0	Bandits Top
tshirtprored	tshirt	0	ProLaps T-Shirt
tshirtproblk	tshirt	0	ProLaps Black T
trackytop1pro	trackytop1	0	Track Top
hockeytop	sweat	0	Slappers Top
bbjersey	sleeve	0	Baseball T
shellsuit	trackytop1	0	Leisure Top
tshirtheatwht	tshirt	0	White Heat T
tshirtbobomonk	tshirt	0	Bobo Ape T
tshirtbobored	tshirt	0	Red Bobo T
tshirtbase5	tshirt	0	Base 5 T
tshirtsuburb	tshirt	0	Suburban T
hoodyamerc	hoodya	0	Mercury Hood
hoodyabase5	hoodya	0	Base 5 Hood
hoodyarockstar	hoodya	0	Rockstar Hood
wcoatblue	wcoat	0	Vest & T-Shirt
coach	coach	0	Grn Windbreaker

coachsemi	coach	0	Blk Windbreaker
sweatrstar	sweat	0	Rockstar Sweat
hoodyAblue	hoodyA	0	Blue Hoody
hoodyAblack	hoodyA	0	Black Hoody
hoodyAgreen	hoodyA	0	Green Hoody
sleevtbrown	sleevt	0	Brown Shirt
shirtablue	shirta	0	Sky Blue Shirt
shirtyellow	shirta	0	Yellow Shirt
shirtagrey	shirta	0	Gray Shirt
shirtbgang	shirtb	0	Green Shirt
tshirtzipcrm	tshirt	0	Cream Logo T
tshirtzipgry	tshirt	0	Gray Logo T
denimfade	denim	0	Jean Jacket
bowling	hawaii	0	Bowling shirt
hoodjackbeige	hoodjack	0	Hooded Jacket
basketballloc	basketball	0	Loc-Down Vest
tshirtlocgrey	tshirt	0	Loc-Down T
tshirtmaddgrey	tshirt	0	Madd Tagg T
tshirtmaddgrn	tshirt	0	Green Tagg T
suit1grey	suit1	0	Gray Jacket
suit1blk	suit1	0	Black Jacket
leather	leather	0	Biker Jacket
painter	painter	0	Chore Coat
hawaiiwht	hawaii	0	Hawaiian Shirt

hawaiired	hawaii	0	Blue Hawaiian
sportjack	trackytop1	0	Sports Jacket
suit1red	suit1	0	Red Jacket
suit1blue	suit1	0	Blue Jacket
suit1yellow	suit1	0	Yellow Jacket
suit2grn	suit2	0	Tweed Jacket
tuxedo	suit2	0	Tuxedo Pants
suit1gang	suit1	0	Green Jacket
letter	sleevt	0	Letterman Top



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Sanny Builder Help: GTA SA Clothes: LEGS

```
Player.SetClothes($PLAYER_CHAR, "TEXTURE", "MODEL", BODY_PART)
Player.Build($PLAYER_CHAR)
```

Also, see ([BODY PART](#)).

TEXTURE	MODEL	BODY PART	NAME
LEGS			
player_legs	legs	2	Legs ; (default)
worktrcamogrn	worktr	2	Woodland Camo
worktrcamogry	worktr	2	Urban Camo
worktrgrey	worktr	2	Gray Pants
worktrkhaki	worktr	2	Olive Pants
tracktr	tracktr	2	Sweat Pants
tracktreris	tracktr	2	Track Pants
jeansdenim	jeans	2	Blue Jeans
legsblack	legs	2	Black Boxers
legsheart	legs	2	Heart Boxers
biegetr	chinosb	2	Beige Pants
tracktrpro	tracktr	2	Track Pants
tracktrwhstr	tracktr	2	Black Track

			Pants
racktrblue	tracktr	2	Blue Track Pants
tracktrgang	tracktr	2	Green Track Pants
bbshortwht	boxingshort	2	Ball Shorts
boxshort	boxingshort	2	Boxing Shorts
bbshortred	boxingshort	2	Dribbler Shorts
shellsuittr	tracktr	2	Leisure Pants
shortsgrey	shorts	2	Gray Shorts
shortskhaki	shorts	2	Olive Shorts
chongergrey	chonger	2	Gray Chonglers
chongergang	chonger	2	Green Chonglers
chongerred	chonger	2	Red Chonglers
chongerblue	chonger	2	Blue Chonglers
shortsgang	shorts	2	Green Shorts
denimgang	jeans	2	Green Jeans
denimsred	jeans	2	Red Jeans
chinosbiege	chinosb	2	Beige Khakis
chinoskhaki	chinosb	2	Olive Khakis
cutoffchinos	shorts	2	Beige Shorts
cutoffchinosblue	shorts	2	Blue Shorts
chinosblack	chinosb	2	Black Khakis
chinosblue	chinosb	2	Blue Khakis

leathertr	leathertr	2	Leather Pants
leathertrchaps	leathertr	2	Leather Chaps
suit1trgrey	suit1tr	2	Gray Pants
suit1trblk	suit1tr	2	Black Pants
cutoffdenims	shorts	2	Jean Shorts
suit1trred	suit1tr	2	Red Pants
suit1trblue	suit1tr	2	Blue Pants
suit1tryellow	suit1tr	2	Yellow Pants
suit1trgreen	suit1tr	2	Tweed Pants
suit1trblk2	suit1tr	2	Tuxedo Pants
suit1trgang	suit1tr	2	Green Pants



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Sanny Builder Help: GTA SA Clothes: SHOES, NECKLACES, WATCHES

```
Player.SetClothes($PLAYER_CHAR, "TEXTURE", "MODEL", BODY_PART)
Player.Build($PLAYER_CHAR)
```

Also, see ([BODY PART](#)).

TEXTURE	MODEL	BODY PART	NAME
SHOES			
foot	feet	3	Shoes ; (default)
cowboyboot2	biker	3	Cowboy Boots
bask2semi	bask1	3	Hi-Top Kicks
bask1eris	bask1	3	Hi-Top Sneaks
sneakerbincgang	sneaker	3	Green Low-Tops
sneakerbincblu	sneaker	3	Blue Low- Tops
sneakerbincblk	sneaker	3	Black Low-Tops
sandal	flipflop	3	Sandals
sandalsock	flipflop	3	Sandal & Socks

flipflop	flipflop	3	Flip-Flops
hitop	bask1	3	Mid-Top Sneaker
convproblk	conv	3	Black Hi-Tops
convproblu	conv	3	Blue Hi-Tops
convprogrn	conv	3	Green Hi-Tops
sneakerprored	sneaker	3	Red Sneakers
sneakerproblu	sneaker	3	Blue Sneakers
sneakerprowht	sneaker	3	White Sneakers
bask1prowht	bask1	3	White Mid-Tops
bask1problk	bask1	3	Black Mid-Tops
boxingshoe	biker	3	Boxing Shoes
convheatblk	conv	3	Black Hi-Tops
convheatred	conv	3	Red Hi-Tops
convheatorn	conv	3	Orange Hi-Tops
sneakerheatwht	sneaker	3	White Low-Tops
sneakerheatgry	sneaker	3	Gray Low-Tops

sneakerheatblk	sneaker	3	Black Low-Tops
bask2heatwht	bask1	3	White Hi-Tops
bask2heatband	bask1	3	Strap Sneakers
timbergrey	bask1	3	Gray Boots
timberred	bask1	3	Red Boots
timberfawn	bask1	3	Brown Boots
timberhike	bask1	3	Hiking Boots
cowboyboot	biker	3	Cowboy Boots
biker	biker	3	Biker Boots
snakeskin	biker	3	Snake Skin
shoedressblk	shoe	3	Black Shoes
shoedressbrn	shoe	3	Brown Shoes
shoespatz	shoe	3	Spats

NECKLACES

dogtag	neck	13	Dogtags
neckafrica	neck	13	Africa Pendant
stopwatch	neck	13	Stop Watch

necksaints	neck	13	Saints Chain
neckhash	neck	13	Leaf Chain
necksilver	neck2	13	Silver Cuban
neckgold	neck2	13	Gold Cuban
neckropes	neck2	13	Silver Chain
neckropeg	neck2	13	Gold Chain
neckls	neck	13	L.S. Chain
neckdollar	neck	13	Dollar Chain
neckcross	neck	13	Cross Chain

WATCHES

watchpink	watch	14	Pink Watch
watchyellow	watch	14	Yellow Watch
watchpro	watch	14	Pro-Laps White
watchpro2	watch	14	Pro-Laps Black
watchsub1	watch	14	Face Watch
watchsub2	watch	14	Face

			Black
watchzip1	watch	14	Zip Blue
watchzip2	watch	14	Zip Gold
watchgno	watch	14	Gold Gnocchi
watchgno2	watch	14	Silver Gnocchi
watchcro	watch	14	Gold Crowex
watchcro2	watch	14	Silver Crowex



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Sanny Builder Help: GTA SA Clothes: GLASSES, HATS, SPECIAL

```
Player.SetClothes($PLAYER_CHAR, "TEXTURE", "MODEL", BODY_PART)
Player.Build($PLAYER_CHAR)
```

Also, see ([BODY PART](#)).

TEXTURE	MODEL	BODY PART	NAME
GLASSES			
groucho	grouchos	15	Joke Glasses
zorro	zorromask	15	Joke Mask
eyepatch	eyepatch	15	Eyepatch
glasses01	glasses01	15	Black Shades
glasses04	glasses04	15	Brown Shades
bandred3	bandmask	15	Red Rag
bandblue3	bandmask	15	Blue Rag
bandgang3	bandmask	15	Green Rag
bandblack3	bandmask	15	Black Rag
glasses01dark	glasses01	15	Aviators
glasses04dark	glasses04	15	Sun Glasses

glasses03	glasses03	15	Green Tint
glasses03red	glasses03	15	Red Tint
glasses03blue	glasses03	15	Blue Tint
glasses03dark	glasses03	15	Black Shades
glasses05dark	glasses03	15	Black Shades
glasses05	glasses03	15	Black Rim

HATS

bandred	bandana	16	Red Rag Back
bandblue	bandana	16	Blue Rag Back
bandgang	bandana	16	Green Rag Back
bandblack	bandana	16	Black Rag Back
bandred2	bandknots	16	Red Rag Front
bandblue2	bandknots	16	Blue Rag Front
bandblack2	bandknots	16	Black Rag Front
bandgang2	bandknots	16	Green Rag Front
capknitgrn	capknit	16	Watch Cap
captruck	captruck	16	Trucker Hat

cowboy	cowboy	16	Cowboy Hat
hattiger	cowboy	16	Leopard Cowboy
helmet	helmet	16	Fullface Helmet
moto	moto	16	MotoX Helmet
boxingcap	boxingcap	16	Boxing Helmet
hockey	hockeymask	16	Hockey Mask
capgang	cap	16	Green Cap
capgangback	capback	16	Green Cap (Back)
capgangside	capside	16	Green Cap (Side)
capgangover	capovereye	16	Grn Cap (Tilt)
capgangup	caprimup	16	Grn Cap (Up)
bikerhelmet	bikerhelmet	16	Helmut
capred	cap	16	Red Cap
capredback	capback	16	Red Cap (Back)
capredside	capside	16	Red Cap (Side)
capredover	capovereye	16	Red Cap

			(Tilt)
capredup	caprimup	16	Red Cap (Up)
capblue	cap	16	Blue Cap
capblueback	capback	16	Blue Cap (Back)
capblueside	capside	16	Blue Cap (Side)
capblueover	capovereye	16	Blue Cap (Tilt)
capblueup	caprimup	16	Blue Cap (Up)
skullyblk	skullycap	16	Black Skully
skullygrn	skullycap	16	Green Skully
hatmancblk	hatmanc	16	Black Sun Hat
hatmancplaid	hatmanc	16	Plaid Sun Hat
capzip	cap	16	Cap
capzipback	capback	16	Cap (Back)
capzipside	capside	16	Cap (Side)
capzipover	capovereye	16	Cap Tilted
capzipup	caprimup	16	Cap Rim Up
beretred	beret	16	Red Beret

beretblk	beret	16	Black Beret
capblk	cap	16	Black Cap
capblkback	capback	16	Black Cap (Back)
capblkside	capside	16	Black Cap (Side)
capblkover	capovereye	16	Black Cap (Tilt)
capblkup	caprimup	16	Black Cap (Up)
trilbydrk	trilby	16	Dark Trilby
trilbylght	trilby	16	Light Trilby
bowler	bowler	16	Black Derby
bowlerred	bowler	16	Red Derby
bowlerblue	bowler	16	Blue Derby
bowleryellow	bowler	16	Yellow Derby
boater	boater	16	Gray Boater
bowlergang	bowler	16	Green Derby
boaterblk	boater	16	Black Boater

SPECIAL

gimpleg	gimpleg	17	Gimp Suit
valet	valet	17	Valet Uniform
countrytr	countrytr	17	Rural Clothes
croupier	valet	17	Croupier
policetr	policetr	17	Cop
balaclava	balaclava	17	Ski Mask
pimptr	pimptr	17	Pimp Suit
garageleg	garagetr	17	Racing Suit
medictr	medictr	17	Medic Uniform



SCM Documentation

Sanny Builder Help: GTA SA Interior

Number	Name	Description
1	ABATOIR	Sindacco Abattoir
1	AMMUN1	Ammu-Nation
1	CARMOD1	TransFender
1	FDREST1	World of Coq
1	GF1	Denise's
1	JETINT	Shamal interior
1	LACS1	Sub Urban
1	LAHS1B	House
1	MAFCAS	Caligulas Casino
1	MAFCAS2	Penthouse Suites
1	-	Saint Mark's
1	SMASHTV	Warehouse
1	-	Stadium with wooden sandbox
1	SVVGHO1	Hotel Suite
1	SWEETS	Sweet's House
1	-	Trailer
1	TSDINER	Truck Stop
1	WUZIBET	Wu Zi Mu's
2	BARBERS	Barber
2	BDUPS1	B Dup's Crack Palace

2	CARMOD2	Loco Low Co.
2	CARTER	Smokes Crack Palace
2	GF2	Katie's
2	LAHS1A	House
2	LASTRIP	Strip Club
2	RYDERS	Ryder's Place
2	SVVGHO2	Hotel Suite
2	VGHSB1	House
2	VGHSB3	House
3	BARBER2	Barber
3	BDUPS	B Dup's apartment
3	BIKESCH	Bike School
3	BROTHL1	Whore House
3	CARLS	The Johnson House
3	CARMOD3	Wheel Arch Angels
3	CHANGER	Wardrobe
3	CSSPRT	Pro-Laps
3	DRIVES	Driving School
3	DRIVES2	Driving School
3	GENOTB	Inside Track Betting
3	GF3	Helena's
3	LAHSB4	House
3	OGLOCS	OG Loc's
3	PAPER	Planning Department
3	PDOMES	The Pleasure Domes
3	PDOMES2	The Pleasure Domes
3	POLICE3	LVPD HQ
3	SEXSHOP	Sex Shop
3	S1TEST	Middle of nowhere

3	STRIP2	Strip Club
3	STUDIO	Blastin' Fools Records studio
3	TATTO3	Tattoo Parlor
4	AMMUN2	Ammu-Nation
4	DINER1	Diner
4	DIRBIKE	Dirt Stadium
4	GF4	Michelle's
4	LAHS2A	House
4	LAHSS6	House
4	SFHSM2	House
4	X711S2	24-7
5	CSDESGN	Victim
5	DINER2	Diner
5	FDPIZA	Pizza Stack
5	GANG	Vagos Gang House
5	GF5	Barbara's
5	GYM1	Ganton Gym
5	LACRAK	Crack Den
5	LAHSB3	House
5	MADDOGS	Madd Dogg's Crib
5	MDDOGS	Madd Dogg's Crib
5	SFHSB1	House
5	SVHOT1	Hotel Suite
5	VGHSM2	House
6	AMMUN3	Ammu-Nation
6	AMMUN5	Ammu-Nation
6	BROTHEL	Whore House
6	GF6	Millie's
6	GYM2	Cobra Marital Arts

6	LAHSB1	House
6	POLICE1	LSPD HQ
6	RCPLAY	Zero's RC Shop
6	REST2	Secret Valley
6	SFHSB2	House
6	SFHSS2	House
6	SVCUNT	Safe House
6	SVSFSM	Safe House
6	X7_11S	24-7
7	8TRACK	8-Track Stadium
7	AMMUN4	Ammu-Nation
7	GYM3	Below the Belt Gym
7	LAHSB2	House
7	OFTTEST	Middle of nowhere
8	BURHOUS	Colonel Fuhrberger's
8	SFHSS1	House
8	SVLAMD	Safe House
9	FDCHICK	Cluckin' Bell
9	LAHS2B	House
9	SFHSB3	House
9	SVGNMT2	Motel room
9	SVVGMD	Safe House
10	DESHOUS	Abandoned AC tower
10	FDBURG	Burger Shot
10	POLICE2	SFPD HQ
10	SVGNMT1	Motel room
10	TRICAS	The Four Dragon's
10	-	The Four Dragon's Casino's maintenance room

10	SVSFMD	Safe House
10	VGHSM3	House
10	X711S3	24-7
10	-	Zero's No Man's Land
11	BAR2	Bar
11	SVLASM	Safe House
12	BARBER3	Barber
12	MOROOM	Motel room
12	SVLABIG	Safe House
14	CSEXL	Didier Sachs
14	AIRPOR2	Los Santos International Airport
14	AIRPORT	Francis Intl. Airport
15	CSCHP	Binco
15	MOTEL1	Jefferson Motel
15	SFHSM1	House
15	VGHSS1	House
15	VGSHM2	House
15	VGSHM3	House
15	VGSHS2	House
16	-	Stadium with giant round circular raised platform in middle
16	TATTOO	Tattoo Parlor
16	X7_11C	24-7
17	BAR1	Bar
17	DAMIN	Generator Hall
17	FDDONUT	Rusty Brown's
17	TATTO2	Tattoo Parlor

17	X7_11D	24-7
18	ATRIUME	Atrium
18	ATRIUMX	Attrium
18	CLOTHGP	Zip
18	GENWRHS	Warehouse
18	UFOBAR	Lil' Probe Inn
18	X7_11B	24-7



SCM Documentation

Sanny Builder Help: GTA SA HairCuts

```
Player.SetClothes($PLAYER_CHAR, "TEXTURE", "MODEL", BODY_PART)
Player.Build($PLAYER_CHAR)
```

Also, see ([BODY PART](#)).

TEXTURE	MODEL	BODY PART	Name
afro	afro	1	Afro
afrobeard	afro	1	Afro & Beard
afroblond	afro	1	Blonde Afro
afrogoatee	afro	1	Afro & Goatee
afrotash	afro	1	Afro & Stash
bald	head	1	Bald Head
baldbeard	head	1	Bald & Beard
baldgoatee	head	1	Bald & Goatee
baldtash	head	1	Bald & Stash
beard	head	1	Cesar & Beard

cornrows	cornrows	1	Cornrow
cornrowsb	cornrows	1	Blonde Cornrow
elvishair	elvishair	1	Elvis Hair
flattop	flattop	1	FlatTop
goatee	head	1	Cesar & Goatee
groovecut	groovecut	1	Groove Cut
hairblond	head	1	Blonde Hair
hairblue	head	1	Blue Hair
hairgreen	head	1	Green Hair
hairpink	head	1	Pink Hair
hairred	Head	1	Red Hair
highafro	highafro	1	High Afro
highfade	head	1	High Fade
jhericurl	jheri	1	Jheri Curl
mohawk	mohawk	1	Mowhawk
mohawkbeard	mohawk	1	Mohawk & Beard
mohawkblond	mohawk	1	Blonde Mowhawk
mohawkpink	mohawk	1	Pink Mowhawk
player_face	head	1	Cesar
slope	slope	1	Slope
tash	head	1	Cesar & Stash
tramline	tramline	1	Detail Cut
wedge	wedge	1	Wedge



SCM Documentation

Sanny Builder Help: GTA SA Keypress numbers

ONFOOT CONTROLS

#	CONTROL	GXT ENTRY VALUES
0	left/right	~k~~GO_LEFT~ / ~k~~GO_RIGHT~
1	forward/backward	~k~~GO_FORWARD~ / ~k~~GO_BACK~
2	special left/right	ctrl ~k~~VEHICLE_LOOKLEFT~/~k~~VEHICLE_LOOKRIGHT~
3	special up/down	ctrl -unknown-
4	action/secondary fire	~k~~PED_ANSWER_PHONE~/ ~k~~PED_FIREWEAPON_ALT~
5	previous weapon/zoom in	~k~~PED_CYCLE_WEAPON_LEFT~/ ~k~~PED_SNIPER_ZOOM_IN~
6	aim weapon	~k~~PED_LOCK_TARGET~
7	next weapon/zoom out	~k~~PED_CYCLE_WEAPON_RIGHT~/ ~k~~PED_SNIPER_ZOOM_OUT~
8	group forward	CTRL ~k~~GROUP_CONTROL_FWD~
9	group CTRL back	~k~~GROUP_CONTROL_BWD~
10	conversation - no	~k~~CONVERSATION_NO~
11	conversation yes	- ~k~~CONVERSATION_YES~
12	(does not exist)	-- -- --
13	change camera	~k~~CAMERA_CHANGE_VIEW_ALL_SITUATIONS~
14	jump	~k~~PED_JUMPING~
15	enter vehicle	~k~~VEHICLE_ENTER_EXIT~
16	sprint	~k~~PED_SPRINT~
17	fire	~k~~PED_FIREWEAPON~
18	crouch	~k~~PED_DUCK~
19	look behind	~k~~PED_LOOKBEHIND~
	LALT sneak	~k~~SNEAK_ABOUT~

VEHICLE CONTROLS

#	CONTROL	GXT ENTRY VALUES
0	left/right	~k~~VEHICLE_STEERLEFT~/ ~k~~VEHICLE_STEERRIGHT~
1	steer back/up	~k~~VEHICLE_STEERUP~/ ~k~~VEHICLE_STEERDOWN~
2	special left/right	ctrl ~k~~VEHICLE_TURRETLEFT~/ ~k~~VEHICLE_TURRETRIGHT~ (NUM6)
3	special up/down	control ~k~~VEHICLE_TURRETUP~/ ~k~~VEHICLE_TURRETDOWN~
4	secondary fire	~k~~VEHICLE_FIREWEAPON_ALT~
5	look left	~k~~VEHICLE_LOOKLEFT~
6	hand brake	~k~~VEHICLE_HANDBRAKE~
7	look right	~k~~VEHICLE_LOOKRIGHT~
8	next radio station	~k~~VEHICLE_RADIO_STATION_UP~
9	previous station	radio ~k~~VEHICLE_RADIO_STATION_DOWN~
10	no	~k~~CONVERSATION_NO~
11	yes / trip skip	~k~~CONVERSATION_YES~
12	(does not exist)	-- -- --
13	camera	~k~~CAMERA_CHANGE_VIEW_ALL_SITUATIONS~
14	brake/reserve	~k~~VEHICLE_BRAKE~
15	enter/exit	~k~~VEHICLE_ENTER_EXIT~
16	accelerate	~k~~VEHICLE_ACCELERATE~
17	fire	~k~~VEHICLE_FIREWEAPON~
18	horn	~k~~VEHICLE_HORN~
19	submission	~k~~TOGGLE_SUBMISSIONS~
RMB	vehicle look	mouse ~k~~VEHICLE_MOUSELOOK~



SCM Documentation

Sanny Builder Help: GTA SA Particle effects

"blood_heli"	bloody explosion
"boat_prop"	a surf
"camflash"	small flare
"carwashespray"	steam, as on a carwash
"cement"	cement
"cloudfast"	fast clouds
"coke_puff"	puff of a coke
"coke_trail"	a pouring water
"cigarette_smoke"	a smoke from a cigarette
"explosion_barrel"	explosion and splinters of a box
"explosion_crate"	explosion and splinters of the large box
"explosion_door"	a smoke with sparks
"exhale"	a small smoke
"explosion_fuel_car"	explosion, as from the machine
"explosion_large"	the large explosion
"explosion_medium"	average explosion
"explosion_molotov"	explosion, as from a movotov cocktail
"explosion_small"	small explosion
"explosion_tiny"	very small explosion

"extinguisher"	foam of the fire extinguisher
"flame"	small fire
"fire"	fire
"fire_med"	average fire
"fire_large"	large fire
"flamethrower"	fire of the flamethrower
"fire_bike"	fire, as from a burning motorcycle
"fire_car"	fire, as from the burning machine
"gunflash"	as the bullet from a trunk takes off
"gunsmoke"	a smoke from a gun
"insects"	insects
"heli_dust"	a dust, as from the helicopter
"jetpack"	a jetpack's fire
"jetthrust"	fire from the muffler of the machine, as during use of nitrogen
"nitro"	nitro
"molotov_flame"	fire from a Molotov Cocktail
"overheat_car"	smoke from damaged car
"overheat_car_electric"	wrecked electro-machine
"prt_boatsplash"	foam
"prt_cardebris"	splinters from a box
"prt_collisionsmoke"	a dense white smoke

"prt_glass"	a crashing glass
"prt_gunshell"	shells
"prt_sand"	sand, which was scattered
"prt_sand2"	there is less sand, than in previous animation
"prt_smokeII_3_expand"	- a grey smoke
"prt_smoke_huge"	there is a lot of grey smoke
"prt_spark"	of a spark
"prt_spark_2"	the large sparks
"prt_splash"	burst
"prt_wake"	a wave
"prt_watersplash"	sparks
"prt_wheeldirt"	sparks from wheels of the car
"petrolcan"	a jet
"puke"	belch
"riot_smoke"	there is a lot of smoke
"spraycan"	spray
"smoke30lit"	a smoke
"smoke30m"	a rich smoke
"smoke50lit"	more richer smoke
"shootlight"	fireworks
"smoke_flare"	fireworks
"tank_fire"	a shot from the tank
"teargas"	gas, as from gas grenade
"teargasAD"	gas, as from small gas grenade

"tree_hit_fir"	leaf falling
"tree_hit_palm"	falling of pair large leafs
"vent"	slowly dissipating a smoke
"vent2"	practically too most
"water_hydrant"	the large flow of water
"water_ripples"	circles on water
"water_speed"	the large sparks from water
"water_splash"	small sparks from water
"water_splash_big"	average sparks
"water_splsh_sml"	sparks, only them it is not visible almost
"water_swim"	small sparks at navigation
"waterfall_end"	there is a lot of pair
"water_fnt_tme"	the large flow of water
"water_fountain"	water of a fountain
"wallbust"	a disappearing heap pair
"WS_factorysmoke"	smoke



SCM Documentation

Sanny Builder Help: GTA SA PedTypes

Here is available pedtypes, using in

```
009A: $Actor = create_actor INT(pedtype) #MODEL at X Y Z
```

- 0 **PLAYER1**
- 1 **PLAYER2**
- 2 **PLAYER_NETWORK**
- 3 **PLAYER_UNUSED**
- 4 **CIVMALE**
- 5 **CIVFEMALE**
- 6 **COP**
- 7 **GANG1** (Ballas)
- 8 **GANG2** (Grove
Street Families)
- 9 **GANG3** (Los Santos
Vagos)
- 10 **GANG4** (San Fierro
Rifa)
- 11 **GANG5** (Da Nang
Boys)
- 12 **GANG6** (Mafia)
- 13 **GANG7** (Mountain
Cloud Triad)
- 14 **GANG8** (Varrio Los

Aztecas)

- 15 GANG9 (unused)
- 16 GANG10 (unused)
- 17 DEALER
- 18 MEDIC
- 19 FIREMAN
- 20 CRIMINAL
- 21 BUM*
- 22 PROSTITUTE
- 23 SPECIAL
- 24 MISSION1
- 25 MISSION2
- 26 MISSION3
- 27 MISSION4
- 28 MISSION5
- 29 MISSION6
- 30 MISSION7
- 31 MISSION8



SCM Documentation

Sanny Builder Help: GTA SA Player body parts

```
087B: set_player $PLAYER_CHAR texture "VEST" model "VEST" body_part  
0  
Player.SetClothes($PLAYER_CHAR, "VEST", "VEST", Torso)
```

BODY_PART

0	Torso
1	Head (haircuts)
2	Legs
3	Shoes
4	Lower left arm
5	Upper left arm
6	Upper right arm
7	Lower right arm
8	Back top
9	Left chest
10	Right chest
11	Stomach
12	Lower back
13	Necklace
14	Bracelet/Watch
15	Glasses




















16	Hats
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




















17	Special clothes as Valet, Gimp suit
----	--



SCM Documentation

Sanny Builder Help: GTA SA radar icons

0		small yellow square
1		white square
2		Player position
3		Arrow (Menu-card)
4		North
5		Airport
6		Ammu Nation
7		Barber
8		Big Smoke
9		Docks
10		Burger Shot
11		Bulldozer
12		Catalina
13		Cesar Viapando
14		Chicken
15		Carl Johnson
16		Crash
17		Dinner
18		Emmet
19		enemy attack
20		Fire
21		Girl Friend

22		Hospital
23		Loco Syndicate
24		Maddog
25		Mafia
26		MC Strap
27		Tuning Shop
28		OG Loc
29		Pizza
30		Police
31		Asset green
32		Asset red
33		Race
34		Ryder
35		Savepoint
36		School
37		Unknown
38		Sweet
39		Tattoo
40		The Truth
41		Player target
42		Toreno Ranch
43		Triads
44		Triads Casino
45		Clothes
46		Woozie
47		Zero
48		Disco
49		Bar
50		Restaurant

51		Truck
52		Robbery
53		Race
54		Gym
55		Car
56		Light
57		Run Way
58		Varrios Los Aztecas Gang
59		Ballas Gang
60		Los Santos Vagos Gang
61		San Fierro Rifa Gang
62		Grove Gang
63		Pay'n Spray

GTA SA / Special actors

Special Actor	Description
'ANDRE'	Andre
'BBTHIN'	Big Bear (thin)
'BB'	Big Bear (fat)
'CAT'	Catalina
'CESAR'	Cesar
'COPGRL1'	The naked girl 1
'COPGRL2'	Girl 1
'CLAUDE'	Claude from GTA3
'CROGRL1'	The naked girl 2
'CROGRL2'	Girl 2
'DWAYNE'	Dwayne
'EMMET'	Emmet
'FORELLI'	Forelli
'JANITOR'	mechanic
'JETHRO'	Jethro
'JIZZY'	Jizzy
'HERN'	Hernandes
'GANGRL1'	The naked girl 3
'GANGRL2'	Girl 3
'GUNGRL1'	The naked girl 4
'GUNGRL2'	Girl 4
'KENDL'	Kendel
'MACCER'	Maccer

Special Actor	Description
'MADDOGG'	Mad Dog
'MECGRL1'	The naked girl 5
'MECGRL2'	Girl 5
'NURGRL1'	The naked nurse
'NURGRL2'	nurse
'NURGRL2'	nurse
'OGLOC'	OG Loc
'PAUL'	Kent Paul
'PULASKI'	Pulaski
'ROSE'	Ken Rosenberg
'RYDER1'	Ryder (1)
'RYDER2'	Ryder (2)
'RYDER3'	Ryder (3)
'SINDACO'	Sindaco
'SMOKE'	Big Smoke
'SMOKEV'	with body armour
'SUZIE'	Suzie
'SWEET'	Sweet
'TBONE'	T Bone
'TENPEN'	Tenpeni
'TORINO'	Torino
'TRUTH'	righteous man
'WUZIMU'	Wu Zi
'ZERO'	Zero



SCM Documentation

Sanny Builder Help: GTA SA Statistics ID

ID	Statistics ID
0-81	- all floats
0	Progress made
1	Total progress
2	Furthest Hoop
3	Distance travelled on foot
4	Distance travelled by car
5	Distance travelled by motorbike
6	Distance travelled by boat
7	Distance travelled by golf cart
8	Distance travelled by helicopter
9	Distance travelled by plane
10	Longest Wheelie distance
11	Longest Stoppie distance
12	Longest 2 wheels distance
13	Weapon Budget
14	Fashion Budget
15	Property Budget
16	Auto Repair and Painting Budget
17	Longest Wheelie time
18	Longest Stoppie time
19	Longest 2 wheels time

20	Food Budget
21	Fat
22	Stamina
23	Muscle
24	Max Health
25	Sex appeal
26	Distance travelled by swimming
27	Distance travelled by bicycle
28	Distance travelled on treadmill
29	Distance travelled on exercise bike
30	Tattoo budget
31	Hairdressing budget
32	Girlfriend budget
33	Prostitute budget
34	Furniture budget
35	Money spent gambling
36	Money made from pimping
37	Money won gambling
38	Biggest gambling win
39	Biggest gambling loss
40	Largest burglary swag
41	Money made from burglary
42	Money spent building property
43	Unused
44	Longest treadmill time
45	Longest exercise bike time
46	Heaviest weight on bench press
47	Heaviest weight on dumbbells

48	Best time in 8-Track
49	BMX best time
50	Lightest weight
51	Longest chase time with 5 or more stars
52	Last chase time with 5 or more stars
53	Wage bill
54	Strip club budget
55	Car modification budget
56	Time spent shopping
57	Time spent gambling
58	Time spent on longest mission
59	Time spent on quickest mission
60	Average mission time
61	Drugs budget
62	Total shopping budget
63	Time spent underwater
64	Total respect
65	Girlfriend respect
66	Clothes respect
67	Fitness respect
68	Respect
69	Pistol Skill
70	Silenced Pistol Skill
71	Desert Eagle Skill
72	Shotgun Skill
73	Sawn-Off Shotgun Skill
74	Combat Shotgun Skill

75	Machine Pistol Skill
76	SMG Skill
77	AK-47 Skill
78	M4 Skill
79	Rifle Skill
80	Appearance
81	Gambling
82-119	Unused
120-337	- all integers
120	People wasted by others
121	People you've wasted
122	Road Vehicles destroyed
123	Boats destroyed
124	Planes & Helicopters destroyed
125	Cost of property damaged
126	Bullets fired
127	Kgs of explosives used
128	Bullets that hit
129	Tires popped with gunfire
130	Number of headshots
131	Total number of wanted stars attained
132	Total number of wanted stars evaded
133	Times busted
134	Days passed in game
135	Number of hospital visits
136	Safehouse visits

137	Times cheated
138	Vehicle Resprays
139	Maximum INSANE Jump distance
140	Maximum INSANE Jump height
141	Maximum INSANE Jump flips
142	Maximum INSANE Jump rotation
143	Best INSANE stunt awarded
144	Unique Jumps found
145	Unique Jumps done
146	Mission attempts
147	Missions passed
148	Total number of missions in game
149	Cash made in a Taxi
150	Passengers dropped off
151	People saved in an Ambulance
152	Criminals killed on Vigilante Mission
153	Total fires extinguished
154	Packages Delivered
155	Assassinations
156	Last dance score
157	Highest Vigilante Mission level
158	Highest Paramedic Mission level
159	Highest Firefighter Mission level
160	Driving skill
161	Number of Truck missions passed
162	Money made in Truck

163	Recruited gang members killed
164	Armor
165	Energy
166	Photographs Taken
167	Rampages attempted
168	Rampages passed
169	Flight time
170	Times drowned
171	Number of girls pimped
172	Best position in 8-Track
173	Time on jetpack
174	Shooting range levels passed
175	Most cars parked on 'Valet Parking'
176	Kills since last checkpoint
177	Total legitimate kills
178	Number of 'Bloodring' kills
179	Total time in bloodring
180	No more hurricanes Flag
181	City unlocked
182	Number of Police bribes
183	Number of cars stolen
184	Current number of girlfriends
185	Number of disastrous dates
186	Number of girls dated
187	Number of times scored with a girl
188	Number of successful dates
189	Number of girls dumped

190	Number of prostitutes visited
191	Number of houses burgled
192	Number of safes cracked
193	Burgular status
194	Number of stolen items sold
195	Number of eight balls in pool
196	Total number of wins playing pool
197	Total number of losses playing pool
198	Times visited the gym
199	Body type
200	Number of meals eaten
201	Money made in Quarry
202	Time taken to Complete Quarry
203	Number of furniture purchased
204	Favorite console game
205	Highest civilian peds killed on Rampage
206	Highest police peds killed on Rampage
207	Highest civilian vehicles destroyed on Rampage
208	Highest police vehicles destroyed on Rampage
209	Highest number of tanks destroyed on Rampage
210	Pimping level
211	Kickstart best score
212	Best lap time in 8-Track

213	Number of vehicles exported
214	Number of vehicles imported
215	Highest basketball score
216	Fires started
217	Amount of drugs sold
218	Amount of drugs bought
219	Best lap time in dirt track
220	Best time in dirt track
221	Best position in dirt track
222	NRG-500 best time
223	Flying skill
224	Respect Mission
225	Lung capacity
226	Game gore rating
227	Game sex rating
228	Respect Mission Total
229	Bike skill
230	Cycling skill
231	Snapshots taken
232	Total snapshots
233	Luck
234	Territories taken over
235	Territories lost
236	Territories held
237	Highest number of territories held
238	Gang members recruited
239	Enemy gang members killed
240	Friendly gang members killed

241	Horseshoes collected
242	Total horseshoes
243	Oysters collected
244	Total oysters
245	Calories
246	2 Player Rampage best time
247	2 Player Car Rampage best time
248	2 Player On Foot Rampage best time
249	2 Player Chopper Rampage best time
250	2 Player Bike Rampage best time
251	'Keepie Uppy' best time
252	Progress with Denise
253	Progress with Michelle
254	Progress with Helena
255	Progress with Barbara
256	Progress with Katie
257	Progress with Millie
258	Best position in Lowrider Race
259	Best time in Lowrider Race
260	Best position in Little Loop
261	Best time in Little Loop
262	Best position in Backroad Wanderer
263	Best time in Backroad Wanderer
264	Best position in City Circuit
265	Best time in City Circuit
266	Best position in Vinewood

267	Best time in Vinewood
268	Best position in Freeway
269	Best time in Freeway
270	Best position in Into the Country
271	Best time in Into the Country
272	Best position in Badlands A
273	Best time in Badlands A
274	Best position in Badlands B
275	Best time in Badlands B
276	Best position in Dirtbike Danger
277	Best time in Dirtbike Danger
278	Best position in Bandito County
279	Best time in Bandito County
280	Best position in Go-Go-Kart
281	Best time in Go-Go-Kart
282	Best position in San Fierro Fastlane
283	Best time in San Fierro Fastlane
284	Best position in San Fierro Hills
285	Best time in San Fierro Hills
286	Best position in Country Endurance
287	Best time in Country Endurance
288	Best position in SF to LV
289	Best time in SF to LV
290	Best position in Dam Rider
291	Best time in Dam Rider
292	Best position in Desert Tricks
293	Best time in Desert Tricks

294	Best position in LV Ringroad
295	Best time in LV Ringroad
296	Best time in World War Aces
297	Best time in Barnstorming
298	Best time in Military Service
299	Best time in Chopper Checkpoint
300	Best time in Whirly Bird Waypoint
301	Best time in Heli Hell
302	Drive-thru mission accomplished
303	Management Issues mission accomplished
304	555 WE TIP mission accomplished
305	Yay Ka-Boom-Boom mission accomplished
306	Fish in a Barrel mission accomplished
307	Breaking the Bank at Caligula's mission accomplished
308	A Home In The Hills mission accomplished
309	maybe set riot mode
310	Ryder's mission Robbing Uncle Sam accomplished
311	Mike Toreno mission accomplished
312	Architectural Espionage mission accomplished
313	Jizzy mission accomplished

314	Reuniting the Families	mission accomplished
315	Small Town Bank	mission accomplished
316	Photo Opportunity	mission accomplished
317	Don Peyote	mission accomplished
318	Local Liquor Store	mission accomplished
319	Badlands	mission accomplished
320	Playing time	
321	Hidden Packages	found
322	Tags	sprayed
323	Least favorite	gang
324	Gang members	wasted
325	Criminals	wasted
326	Most Favorite	Radio Station
327	Least Favorite	Radio Station
328	Current weapon	skill
329	Weapon skill	levels
330	Pilot	ranking
331	Strongest	Gang
332	2nd strongest	gang
333	3rd strongest	gang
334	Money lost	gambling
336	Gang	strength
337	Territory	under control
338	Are you going to San Fierro?	mission accomplished

339	High Noon mission accomplished
340	The Green Sabre mission accomplished
341	maybe Catalina meeting
342	maybe Wu Zi meeting

343 - 344 - Unused




















SCM Documentation





Sanny Builder Help: GTA SA Tattos

```
Player.SetClothes($PLAYER_CHAR, "TEXTURE", "MODEL", BODY_PART)
Player.Build($PLAYER_CHAR)
```

Also, see ([BODY PART](#)).

TEXTURE	MODEL	BODY PART	NAME	
4weed	4WEED	4	Weed	
4rip	4RIP	4	Grave	
4spider	4SPIDER	4	Spider	
5gun	5GUN	5	Gun	
5cross	5CROSS	5	Cross	
5cross2	5CROSS2	5	Rose	
5cross3	5CROSS3	5	Clown	
6aztec	6AZTEC	6	Aztec	

				
6crown	6CROWN	6	Web	
6clown	6CLOWN	6	Clown	
6africa	6AFRICA	6	Africa	
7cross	7CROSS	7	Cross	
7cross2	7CROSS2	7	Cross	
7cross3	7CROSS3	7	Cross	
7mary	7MARY	7	Mary	
8sa	8SA	8	Grove St .	
8sa2	8SA2	8	San Andreas	
8sa3	8SA3	8	San Fierro	
8westside	8WESTSD	8	Westside	
8santos	8SANTOS	8	Los Santos	
8poker	8POKER	8	Card	

				
8gun	8GUN	8	Gun	
9crown	9CROWN	9	Crown	
9gun	9GUN	9	Gun	
9gun2	9GUN2	9	Gun	
9homeboy	9HOMBY	9	Homeboy	
9bullet	9BULLT	9	Bullet	
9rasta	9RASTA	9	Rasta	
10ls	10LS	10	Los Santos	
10ls2	10LS2	10	Los Santos	
10ls3	10LS3	10	Los Santos	
10ls4	10LS4	10	Los Santos	
10ls5	10LS5	10	Los Santos	
10og	10OG	10	O.G.	

				
10weed	10WEED	10	Grove	
11grove	11GROVE	11	Grove	
11grove2	11GROV2	11	Grove	
11grove3	11GROV3	11	Grove	
11dice	11DICE	11	Dice	
11dice2	11DICE2	11	Dice	
11jail	11JAIL	11	Jail	
11godsgift	11GGIFT	11	God's Gift	
12angels	12ANGEL	12	Angel	
12mayabird	12MAYBR	12	Mayan Bird	
12dagger	12DAGER	12	Dagger	
12bandit	12BNDIT	12	Masks	
12cross7	12CROSS	12	Cross	

12mayaface 12MYFAC

12

Mayan
Face





SCM Documentation

Sanny Builder Help: GTA SA Train types

06D8: 1@ = create_train_at 2278.1771 -1144.8823 27.5108 TYPE 0 direction 1

(to change train carriages see [SA Memory Handling](#))

Train types:

Train Carriage1 Carriage2 Carriage3 Carriage4 Carriage5

0:	#FREIGHT	#FREIFLAT	#FREIFLAT	#FREIFLAT	#FREIFLAT	o
1,2,4,7,11:	#STREAK	#STREAKC	#STREAKC	o		o
3:	#FREIGHT	#FREIFLAT	#FREIFLAT	#FREIFLAT	o	o
5:	#STREAK	#STREAKC	#STREAKC	#STREAKC	o	o
6:	#FREIGHT	#FREIFLAT	#FREIFLAT	o	o	o
8:	#TRAM	#TRAM	o	o	o	o
9,14:	#TRAM	o	o	o	o	o
10:	#FREIGHT	#FREIFLAT	o	o	o	o
12:	#FREIGHT	#FREIFLAT	#FREIFLAT	#FREIFLAT	#FREIGHT	o
13:	#FREIGHT	#FREIFLAT	#FREIFLAT	#FREIFLAT	#FREIFLAT	#FREIFLAT
15:	#STREAK	o	o	o	o	o



SCM Documentation















Sanny Builder Help: GTA SA Weapon numbers

Weapon numbers used with

```
01B2: give_actor $PLAYER_ACTOR weapon 28 ammo 60
01B9: set_actor $PLAYER_ACTOR armed_weapon_to 0
```

and similar opcodes




number	Weapon Group	Name	ModelID	Model name	Icon
gift					
10	11	Purple Dildo	321	#gun_dildo1	
11	11	White Dildo	322	#gun_dildo2	
12	11	Long White Dildo	323	#gun_vibe1	
13	11	White Dildo 2	324	#gun_vibe2	
14	11	Flowers	325	#flowera	
15	11	Cane	326	#gun_cane	
melee					
0	1	Unarmed			
1	1	Brass Knuckles	331	#brassknuckle	

2	2	Golf Club	333	#golfclub	
3	2	Night Stick	334	#nittestick	
4	2	Knife	335	#knifecur	
5	2	Baseball Bat	336	#bat	
6	2	Shovel	337	#shovel	
7	2	Pool cue	338	#poolcue	
8	2	Katana	339	#katana	
9	2	Chainsaw	341	#chnsaw	
projectiles					
16	9	Grenades	342	#grenade	
17	9	Tear Gas	343	#teargas	
18	9	Molotovs	344	#molotov	
handguns					
22	3	Pistol	346	#colt45	
23	3	Silenced Pistol	347	#silenced	
24	3	Desert Eagle	348	#desert_eagle	

shotguns

25	4	Shotgun	349	#chromegun	
26	4	Sawn Off Shotgun	350	#sawnoff	
27	4	Combat Shotgun	351	#shotgspa	



sub-machineguns

28	5	Micro Uzi (Mac 10)	352	#micro_uzi	
29	5	MP5	353	#mp5lng	
32	5	Tec9	372	#tec9	

machineguns












30	6	AK47	355	#ak47	
31	6	M4	356	#m4	

rifles

33	7	Rifle	357	#cuntgun	
34	7	Sniper Rifle	358	#sniper	

specials

35	8	RPG	359	#rocketla	
36	8	Missile Launcher	360	#heatseek	
37	8	Flame	361	#flame	

Thrower					
38	8	Minigun	362	#minigun	
39	9	Sachet Charges	363	#satchel	
40	13	Detonator	364	#bomb	
41	10	Spray Paint	365	#spraycan	
42	10	Fire Extinguisher	366	#fire_ex	
43	10	Camera	367	#camera	
44	12	Nightvision Goggles	368	#nvgoggles	
45	12	Thermal Goggles	369	#irgoggles	
46	12	Parachute	371	#gun_para	
Other					
		jetpack	370	#jetpack	



SCM Documentation

Sanny Builder Help: GTA SA WEATHER IDs

```
01b6: set_weather 1
```

0	Extra Sunny	Los Santos
1	Sunny	Los Santos
2	Extra Sunny Smog	Los Santos
3	Sunny Smog	Los Santos
4	Cloudy	Los Santos
5	Sunny	San Fierro
6	Extra Sunny	San Fierro
7	Cloudy	San Fierro
8	Rainy	San Fierro
9	Foggy	San Fierro
10	Sunny	Las Venturas
11	Extra Sunny	Las Venturas
12	Cloudy	Las Venturas

13	Extra Sunny	Countryside
14	Sunny	Countryside
15	Cloudy	Countryside
16	Rainy	Countryside
17	Extra Sunny	Desert
18	Sunny	Desert
19	Sandstorm	Desert
20	Underwater	
21	Extracolours 1	
22	Extracolours 2	



SCM Documentation

Sanny Builder Help: GTA SA ZONES

```
0767: set_zone 'CARSO' type 1 // Fort Carson
```

- 0 BUSINESS
- 1 DESERT
- 2 ENTERTAINMENT
- 3 COUNTRYSIDE
- 4 RESIDENTIAL_RICH
- 5 RESIDENTIAL_AVERAGE
- 6 RESIDENTIAL_POOR
- 7 GANGLAND
- 8 BEACH
- 9 SHOPPING
- 10 PARK
- 11 INDUSTRY
- 12 ENTERTAINMENT_BUSY
- 13 SHOPPING_BUSY
- 14 SHOPPING_POSH
- 15 RESIDENTIAL_RICH_SECLUDED
- 16 AIRPORT
- 17 GOLF_CLUB
- 18 OUT_OF_TOWN_FACTORY

NAME	GXT VALUE	GXT ENTRY
Los Santos		
LA	Los Santos	LA
RIH1a	Richman	RIH
RIH1b	Richman	RIH
RIH2	Richman	RIH
RIH3a	Richman	RIH
RIH3b	Richman	RIH
RIH4	Richman	RIH
RIH5a	Richman	RIH
RIH5b	Richman	RIH
RIH6a	Richman	RIH
RIH6b	Richman	RIH
MUL1a	Mulholland	MUL
MUL1b	Mulholland	MUL
MUL1c	Mulholland	MUL
MUL2a	Mulholland	MUL
MUL2b	Mulholland	MUL
MUL3	Mulholland	MUL
MUL4	Mulholland	MUL
MUL5a	Mulholland	MUL
MUL5b	Mulholland	MUL
MUL5c	Mulholland	MUL
MUL6	Mulholland	MUL
MUL7a	Mulholland	MUL

MUL7b	Mulholland	MUL
MULINT	Mulholland Intersection	MULINT
SUN1	Temple	SUN
SUN2	Temple	SUN
SUN3a	Temple	SUN
SUN3b	Temple	SUN
SUN3c	Temple	SUN
SUN4	Temple	SUN
CHC1a	Las Colinas	CHC
CHC1b	Las Colinas	CHC
CHC2a	Las Colinas	CHC
CHC2b	Las Colinas	CHC
CHC3	Las Colinas	CHC
CHC4a	Las Colinas	CHC
CHC4b	Las Colinas	CHC
VIN1a	Vinewood	VIN
VIN1b	Vinewood	VIN
VIN2	Vinewood	VIN
VIN3	Vinewood	VIN
LDT1a	Downtown Los Santos	LDT
LDT1b	Downtown Los Santos	LDT
LDT1c	Downtown Los Santos	LDT
LDT3	Downtown Los Santos	LDT
LDT4	Downtown Los Santos	LDT
LDT5	Downtown Los Santos	LDT
LDT6	Downtown Los Santos	LDT
LDT7	Downtown Los Santos	LDT
LDT8	Downtown Los Santos	LDT
GLN1	Glen Park	GLN

GLN1b	Glen Park	GLN
GLN2a	Glen Park	GLN
LFL1a	Los Flores	LFL
LFL1b	Los Flores	LFL
MKT1	Market	MKT
MKT2	Market	MKT
MKT3	Market	MKT
MKT4	Market	MKT
MARKST	Market Station	MARKST
JEF1a	Jefferson	JEF
JEF1b	Jefferson	JEF
JEF2	Jefferson	JEF
JEF3a	Jefferson	JEF
JEF3b	Jefferson	JEF
JEF3c	Jefferson	JEF
ROD1a	Rodeo	ROD
ROD1b	Rodeo	ROD
ROD1c	Rodeo	ROD
ROD2a	Rodeo	ROD
ROD2b	Rodeo	ROD
ROD3a	Rodeo	ROD
ROD3b	Rodeo	ROD
ROD4a	Rodeo	ROD
ROD4b	Rodeo	ROD
ROD4c	Rodeo	ROD
ROD5a	Rodeo	ROD
ROD5b	Rodeo	ROD
MAR1	Marina	MAR
MAR2	Marina	MAR

MAR3	Marina	MAR
THALL1	Commerce	COM
COM1a	Commerce	COM
COM1b	Commerce	COM
COM2	Commerce	COM
COM3	Commerce	COM
COM4	Commerce	COM
ELS1a	East Los Santos	ELS
ELS1b	East Los Santos	ELS
ELS2	East Los Santos	ELS
ELS3a	East Los Santos	ELS
ELS3b	East Los Santos	ELS
ELS3c	East Los Santos	ELS
ELS4	East Los Santos	ELS
EBE1	East Beach	EBE
EBE2a	East Beach	EBE
EBE2b	East Beach	EBE
EBE3c	East Beach	EBE
PER1	Pershing Square	PER1
IWD1	Idlewood	IWD
IWD2	Idlewood	IWD
IWD3a	Idlewood	IWD
IWD3b	Idlewood	IWD
IWD4	Idlewood	IWD
IWD5	Idlewood	IWD
GAN1	Ganton	GAN
GAN2	Ganton	GAN
CONF1a	Conference Center	CONF
CONF1b	Conference Center	CONF

CITYS	City Hall	CITYS
LMEX1a	Little Mexico	LMEX
LMEX1b	Little Mexico	LMEX
UNITY	Unity Station	UNITY
SMB1	Santa Maria Beach	SMB
SMB2	Santa Maria Beach	SMB
VERO1	Verona Beach	VERO
VERO2	Verona Beach	VERO
VERO3	Verona Beach	VERO
VERO4a	Verona Beach	VERO
VERO4b	Verona Beach	VERO
LIND1a	Willowfield	LIND
LIND1b	Willowfield	LIND
LIND2a	Willowfield	LIND
LIND2b	Willowfield	LIND
LIND3	Willowfield	LIND
LIND4a	Willowfield	LIND
LIND4c	Willowfield	LIND
ELCO1	El Corona	ELCO
ELCO2	El Corona	ELCO
PLS	Playa del Seville	PLS
BLUF1a	Verdant Bluffs	BLUF
BLUF1b	Verdant Bluffs	BLUF
BLUF2	Verdant Bluffs	BLUF
LAIR1	Los Santos International	LAIR
LAIR2a	Los Santos International	LAIR
LAIR2b	Los Santos International	LAIR
LBAG1	Los Santos International	LAIR
LBAG2	Los Santos International	LAIR

LBAG3	Los Santos International	LAIR
LDOC1a	Ocean Docks	LDOC
LDOC1b	Ocean Docks	LDOC
LDOC2	Ocean Docks	LDOC
LDOC3a	Ocean Docks	LDOC
LDOC3b	Ocean Docks	LDOC
LDOC3c	Ocean Docks	LDOC
LDOC4	Ocean Docks	LDOC

Red County

RED	Red County	RED
MONT	Montgomery	MONT
MONT1	Montgomery	MONT
MONINT	Montgomery Intersection	MONINT
HBARNS	Hampton Barns	HBARNS
HANKY	Hankypanky Point	HANKY
BLUAC	Blueberry Acres	BLUAC
FERN	Fern Ridge	FERN
PANOP	The Panopticon	PANOP
PALO	Palomino Creek	PALO
BLUEB	Blueberry	BLUEB
BLUEB1	Blueberry	BLUEB
TOPFA	Hilltop Farm	TOPFA
NROCK	North Rock	NROCK
DILLI	Dillimore	DILLI

San Fierro

SF	San Fierro	SF
BATTP	Battery Point	BATTP

ESPN1	Esplanade North	ESPN
ESPN2	Esplanade North	ESPN
ESPN3	Esplanade North	ESPN
ESPE1	Esplanade East	ESPE
ESPE2	Esplanade East	ESPE
ESPE3	Esplanade East	ESPE
JUNIHO	Juniper Hollow	JUNIHO
SFDWT1	Downtown	SFDWT
SFDWT2	Downtown	SFDWT
SFDWT3	Downtown	SFDWT
SFDWT4	Downtown	SFDWT
SFDWT5	Downtown	SFDWT
SFDWT6	Downtown	SFDWT
PARA	Paradiso	PARA
CALT	Calton Heights	CALT
FINA	Financial	FINA
BAYV	Palisades	BAYV
JUNIH1	Juniper Hill	JUNIH1
CHINA	Chinatown	CHINA
CIVI	Santa Flora	CIVI
WESTP1	Queens	WESTP
WESTP2	Queens	WESTP
WESTP3	Queens	WESTP
CITYS	City Hall	CITYS
THEA1	King's	THEA
THEA2	King's	THEA
THEA3	King's	THEA
EASB1	Easter Basin	EASB
EASB2	Easter Basin	EASB

GARC	Garcia	GARC
SFGLF3	Garcia	GARC
CRANB	Cranberry Station	CRANB
OCEAF1	Ocean Flats	OCEAF
OCEAF2	Ocean Flats	OCEAF
OCEAF3	Ocean Flats	OCEAF
HASH	Hashbury	HASH
DOH1	Doherty	DOH
DOH2	Doherty	DOH
SFBAG2	Easter Bay Airport (English)	SFAIR
SFBAG3	Easter Bay Airport (English)	SFAIR
SFBAG1	Easter Bay Airport (English)	SFAIR
SFAIR1	Easter Bay Airport (English)	SFAIR
SFAIR2	Easter Bay Airport (English)	SFAIR
SFAIR3	Easter Bay Airport (English)	SFAIR
SFAIR4	Easter Bay Airport (English)	SFAIR
SFAIR5	Easter Bay Airport (English)	SFAIR

Flint County

FLINTC	Flint County	FLINTC
CUNTC1	Avispa Country Club	CUNTC
CUNTC2	Avispa Country Club	CUNTC

CUNTC3	Avispa Country Club	CUNTC
SFGLF1	Avispa Country Club	CUNTC
SFGLF2	Avispa Country Club	CUNTC
SFGLF4	Avispa Country Club	CUNTC
HAUL	Fallen Tree	HAUL
HILLP	Missionary Hill	HILLP
EBAY	Easter Bay Chemical	EBAY
EBAY2	Easter Bay Chemical	EBAY
ETUNN	Easter Tunnel	ETUNN
SILLY1	Foster Valley	SILLY
SILLY2	Foster Valley	SILLY
SILLY3	Foster Valley	SILLY
SILLY4	Foster Valley	SILLY
FARM	The Farm	FARM
BEACO	Beacon Hill	BEACO
FLINTI	Flint Intersection	FLINTI
FLINTR	Flint Range	FLINTR
LEAFY	Leafy Hollow	LEAFY
BACKO	Back o Beyond	BACKO

Whetstone

WHET	Whetstone	WHET
MTCHI1	Mount Chiliad	MTCHI
MTCHI2	Mount Chiliad	MTCHI
MTCHI3	Mount Chiliad	MTCHI
MTCHI4	Mount Chiliad	MTCHI
CREEK	Shady Creeks	CREEK
CREEK1	Shady Creeks	CREEK
SHACA	Shady Cabin	SHACA

ANGPI

Angel Pine

ANGPI

Las Venturas

VE

Las Venturas

VE

YBELL1

Yellow Bell Golf Course

YBELL

YBELL2

Yellow Bell Golf Course

YBELL

SPIN

Spinybed

SPIN

KACC

K.A.C.C. Military Fuels

KACC

PRP1

Prickle Pine

PRP

PRP2

Prickle Pine

PRP

PRP3

Prickle Pine

PRP

PRP4

Prickle Pine

PRP

YELLOW

Yellow Bell Station

YELLOW

JTN1

Julius Thruway North

JTN

JTN2

Julius Thruway North

JTN

JTN3

Julius Thruway North

JTN

JTN4

Julius Thruway North

JTN

JTN5

Julius Thruway North

JTN

JTN6

Julius Thruway North

JTN

JTN7

Julius Thruway North

JTN

JTN8

Julius Thruway North

JTN

PINT

Pilson Intersection

PINT

ISLE

The Emerald Isle

ISLE

ROCE1

Roca Escalante

ROCE

ROCE2

Roca Escalante

ROCE

WWE

Whitewood Estates

WWE

WWE1

Whitewood Estates

WWE

OVS

Old Venturas Strip

OVS

CREE

Creek

CREE

REDE1	Redsands East	REDE
REDE2	Redsands East	REDE
REDE3	Redsands East	REDE
REDW1	Redsands West	REDW
REDW2	Redsands West	REDW
REDW3	Redsands West	REDW
REDW4	Redsands West	REDW
HGP	Harry Gold Parkway	HGP
STRIP1	The Strip	STRIP
STRIP2	The Strip	STRIP
JTW1	Julius Thruway West	JTW
JTW2	Julius Thruway West	JTW
VISA1	The Visage	VISA
VISA2	The Visage	VISA
STAR1	Starfish Casino	STAR
STAR2	Starfish Casino	STAR
CONST1	Starfish Casino	STAR
RING	The Clown's Pocket	RING
SRY	Sobell Rail Yards	SRY
JTE1	Julius Thruway East	JTE
JTE2	Julius Thruway East	JTE
JTE3	Julius Thruway East	JTE
JTE4	Julius Thruway East	JTE
BFLD1	Blackfield	BFLD
BFLD2	Blackfield	BFLD
CALI1	Caligula's Palace	CALI
CALI2	Caligula's Palace	CALI
VAIR1	Las Venturas Airport (English)	VAIR

VAIR2	Las Venturas Airport (English)	VAIR
VAIR3	Las Venturas Airport (English)	VAIR
LVBAG	Las Venturas Airport (English)	VAIR
PIRA	Pirates in Men's Pants	PIRA
ROY	Royal Casino	ROY
PILL1	Pilgrim	PILL
PILL2	Pilgrim	PILL
LST	Linden Station	LST
LINDEN	Linden Station	LINDEN
HIGH	The High Roller	HIGH
STRIP3	The Strip	STRIP
STRIP4	The Strip	STRIP
PINK	The Pink Swan	PINK
CAM	The Camel's Toe	CAM
GGC1	Greenglass College	GGC
GGC2	Greenglass College	GGC
LDS	Linden Side	LDS
LVA1	LVA Freight Depot	LVA
LVA2	LVA Freight Depot	LVA
LVA3	LVA Freight Depot	LVA
LVA4	LVA Freight Depot	LVA
LVA5	LVA Freight Depot	LVA
DRAG	The Four Dragons Casino	DRAG
LOT	Come-A-Lot	LOT
BINT1	Blackfield Intersection	BINT
BINT2	Blackfield Intersection	BINT

BINT3	Blackfield Intersection	BINT
BINT4	Blackfield Intersection	BINT
JTS1	Julius Thruway South	JTS
JTS2	Julius Thruway South	JTS
BFC1	Blackfield Chapel	BFC
BFC2	Blackfield Chapel	BFC
RIE	Randolph Industrial Estate	RIE
LDM	Last Dime Motel	LDM
RSE	Rockshore East	RSE
RSW1	Rockshore West	RSW

Tierra Robada

ROBAD	Tierra Robada	ROBAD
ROBAD1	Tierra Robada	ROBAD
ELQUE	El Quebrados	ELQUE
SUNNN	Bayside	SUNNN
BYTUN	Bayside Tunnel	BYTUN
ALDEA	Aldea Malvada	ALDEA
SUNMA	Bayside Marina	SUNMA
BARRA	Las Barrancas	BARRA
ROBINT	Robada Intersection	ROBINT

Bone County

BONE	Bone County	BONE
PAYAS	Las Payasadas	PAYAS
VALLE	Valle Ocultado	VALLE
ELCA	El Castillo del Diablo	ELCA
ELCA1	El Castillo del Diablo	ELCA

ELCA2	El Castillo del Diablo	ELCA
ARCO	Arco del Oeste	ARCO
MEAD	Verdant Meadows	MEAD
BRUJA	Las Brujas	BRUJA
TOM	Regular Tom	TOM
REST	Restricted Area	REST
BIGE	'The Big Ear' (English)	BIGE
PALMS	Green Palms	PALMS
OCTAN	Octane Springs	OCTAN
PROBE	Lil' Probe Inn	PROBE
CARSO	Fort Carson	CARSO
QUARY	Hunter Quarry	QUARY

Lakes

LSINL	Los Santos Inlet	LSINL
FLINW	Flint Water	FLINW
FISH	Fisher's Lagoon	FISH
SANB1	San Fierro Bay	SANB
SANB2	San Fierro Bay	SANB
SHERR	Sherman Reservoir	SHERR
SASO	San Andreas Sound	SASO

Bridges

GANTB	Gant Bridge	GANTB
GANTB1	Gant Bridge	GANTB
*DAM	The Sherman Dam	DAM
GARV	Garver Bridge	GARV
GARV1	Garver Bridge	GARV
GARV2	Garver Bridge	GARV

KINC
KINC1
KINC2
FALLO
MART
MAKO
FRED

Kincaid Bridge
Kincaid Bridge
Kincaid Bridge
Fallow Bridge
Martin Bridge
The Mako Span
Frederick Bridge

KINC
KINC
KINC
FALLO
MART
MAKO
FRED