

HJ Reachability Analysis II

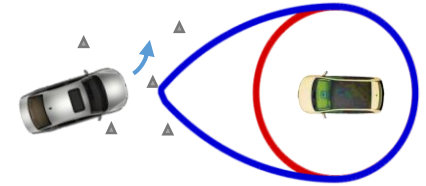
CMPT 882

Mar. 4

Terminology

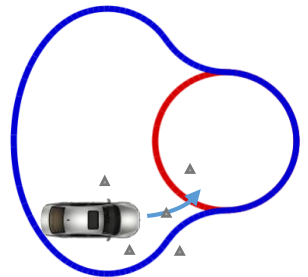
- Minimal backward reachable set

- $\mathcal{A}(t) = \{\bar{x} : \exists \Gamma[u](\cdot), \forall u(\cdot), \dot{x} = f(x, u, d), x(t) = \bar{x}, x(0) \in \mathcal{T}\}$
- Control minimizes size of reachable set



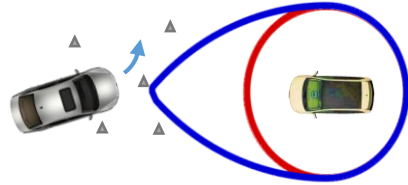
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Reaching vs. Avoiding

- Avoiding danger



- BRS definition
 $\mathcal{A}(t) = \{\bar{x} : \exists \Gamma[u](\cdot), \forall u(\cdot), \dot{x} = f(x, u, d), x(t) = \bar{x}, x(0) \in \mathcal{T}\}$

- Value function

$$V(t, x) = \min_{\Gamma[u]} \max_u l(x(0))$$

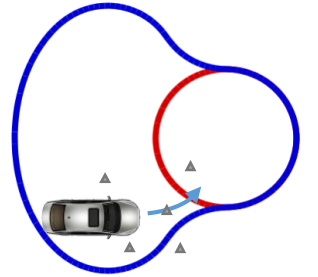
- HJ PDE

$$\frac{\partial V}{\partial t} + \max_u \min_d \left[\left(\frac{\partial V}{\partial x} \right)^\top f(x, u, d) \right] = 0$$

- Optimal control

$$u^* = \arg \max_u \min_d \left(\frac{\partial V}{\partial x} \right)^\top f(x, u, d)$$

- Reaching a goal



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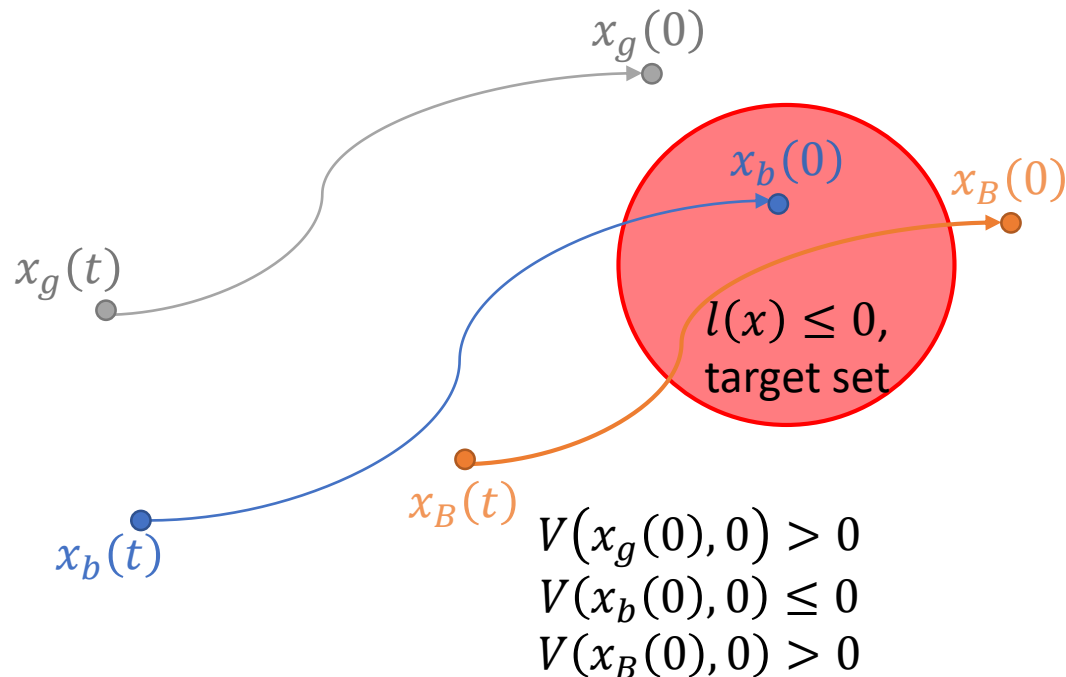
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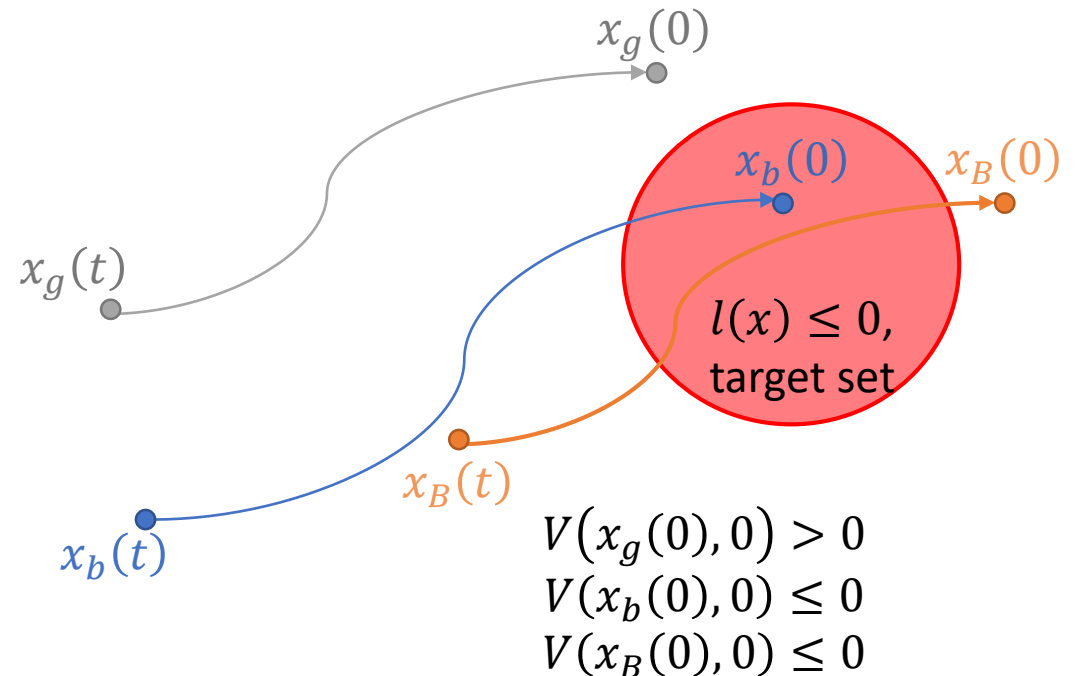
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“Sets” vs. “Tubes”

- Backward reachable set (BRS)
 - Only final time matters
 - Initial states that passing through target are not necessarily in BRS
 - Not ideal for safety

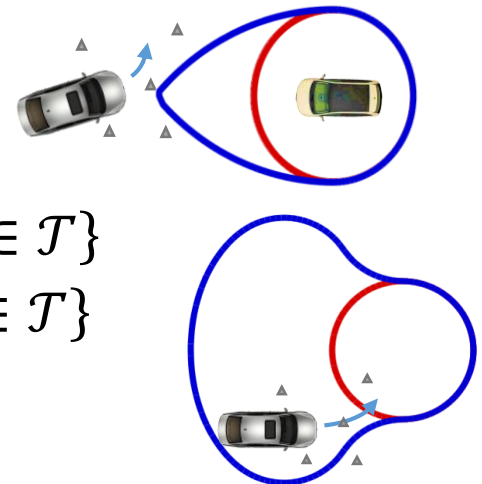


- Backward reachable tube (BRT)
 - Keep track of entire time duration
 - Initial states that pass through target are in BRT
 - Used to make safety guarantees



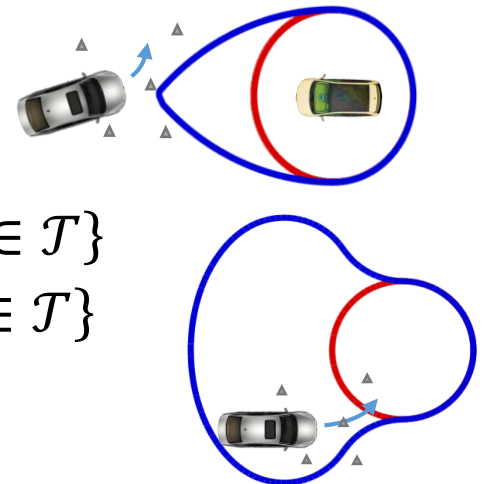
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 - Control maximizes size of reachable set
- Minimal and maximal backward reachable tube
 - $\bar{\mathcal{A}}(t) = \{\bar{x}: \exists \Gamma[u](\cdot), \forall u(\cdot), \dot{x} = f(x, u, d), x(t) = \bar{x}, \exists s \in [t, 0], x(s) \in \mathcal{T}\}$
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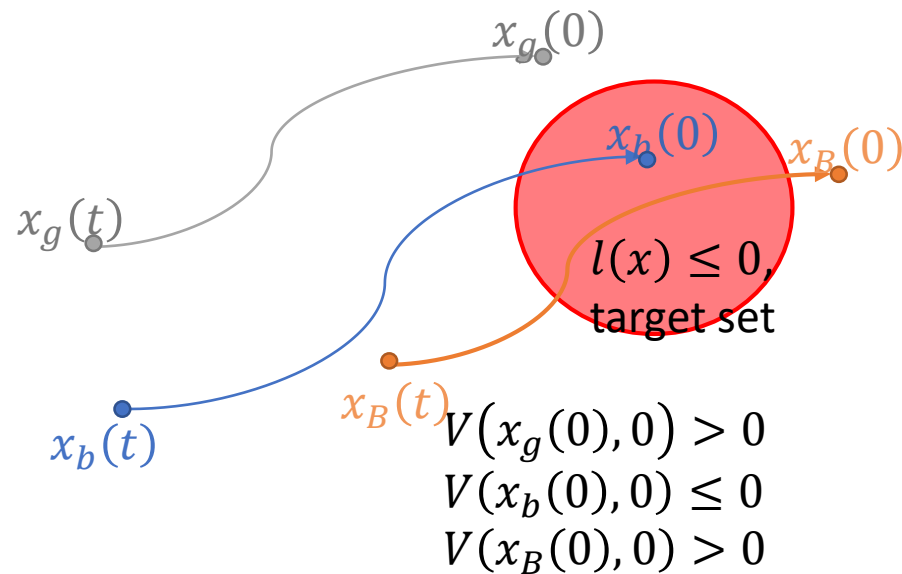
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“Sets” vs. “Tubes”

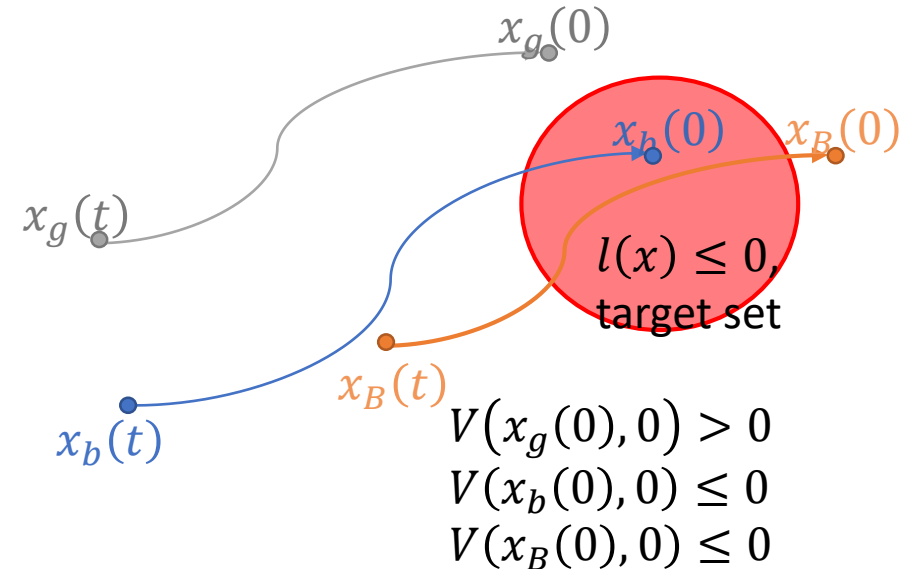
- Backward reachable set (BRS)



- Value function definition
 - $V(t, x) = \min_{\Gamma[u]} \max_u l(x(0))$
- Value function obtained from

$$\frac{\partial V}{\partial t} + \max_u \min_d \left[\left(\frac{\partial V}{\partial x} \right)^\top f(x, u, d) \right] = 0$$

- Backward reachable tube (BRT)

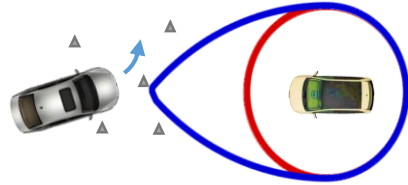


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Reaching vs. Avoiding: Backward Reachable Tubes

- Avoiding danger



- BRT definition

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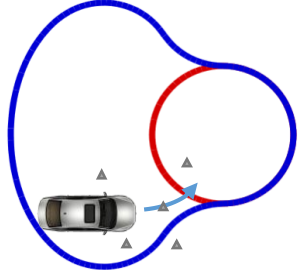
- HJ Variational Inequality

$$\min \left\{ \frac{\partial V}{\partial t} + \max_u \min_d \left[\left(\frac{\partial V}{\partial x} \right)^\top f(x, u, d) \right], l(x) - V(t, x) \right\} = 0$$

- Optimal control

$$u^* = \arg \max_u \min_d \left(\frac{\partial V}{\partial x} \right)^\top f(x, u, d)$$

- Reaching a goal



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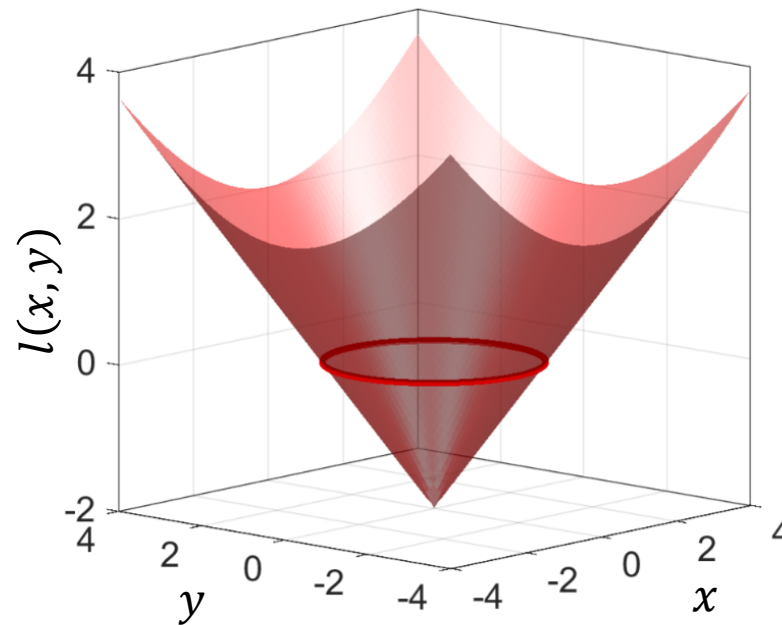
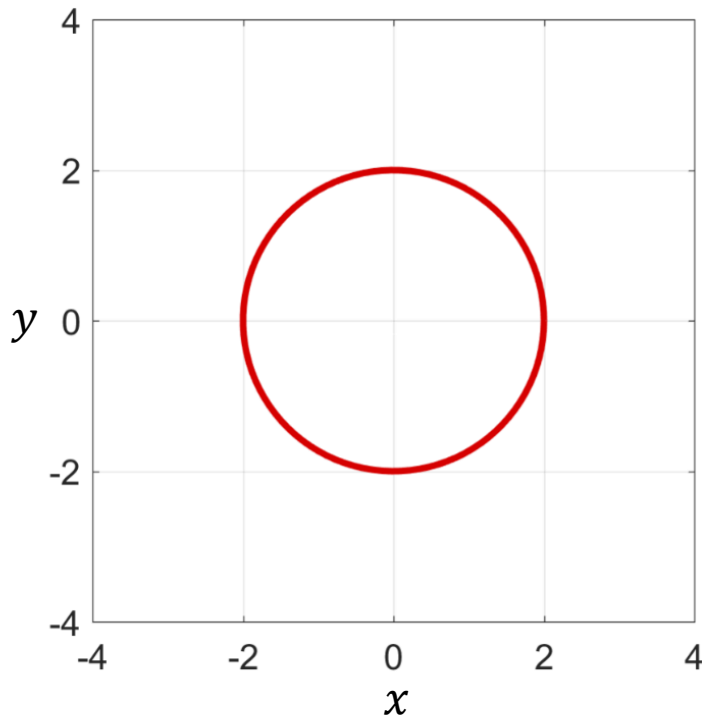
Hamilton-Jacobi (HJ) Reachability Theory

Target set: $\mathcal{T} = \{x: l(x) < 0\}$

Value function: $V(t, x)$

$$V(t, x(t)) = \min_{\Gamma[u](\cdot)} \max_{u(\cdot)} \min_{s \in [t, 0]} l(x(s))$$

subject to $\dot{x} = f(x, u, d), t \leq 0$



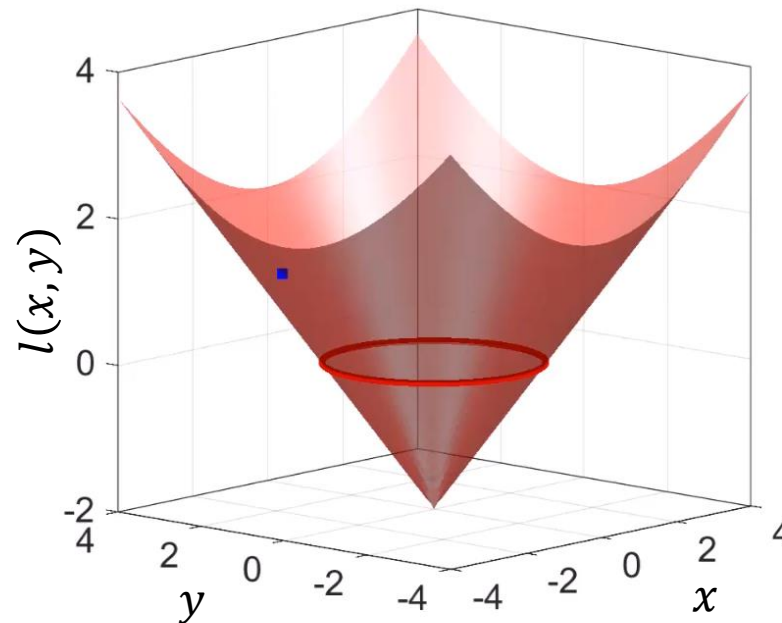
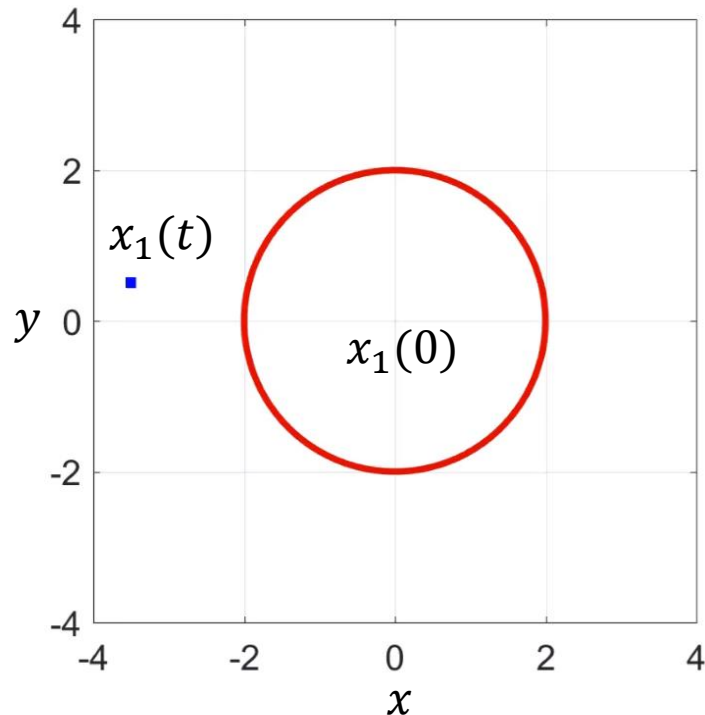
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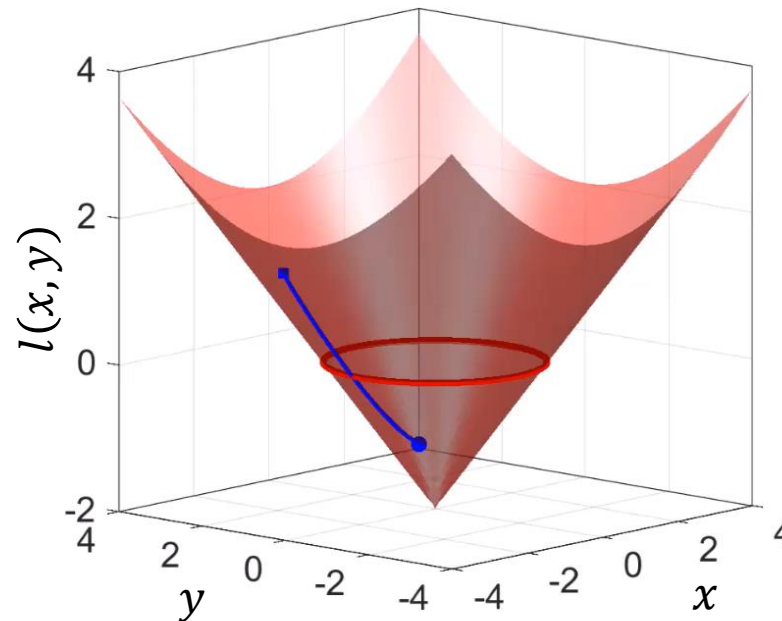
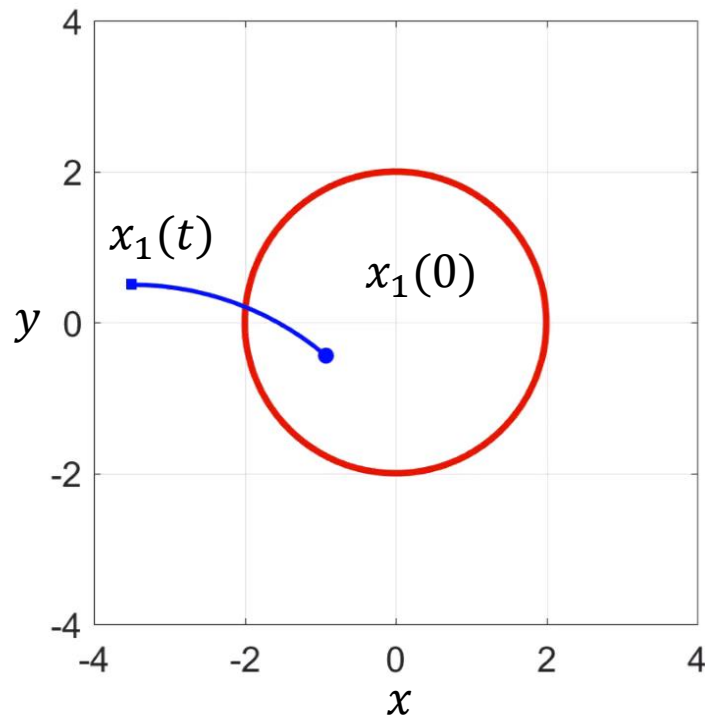
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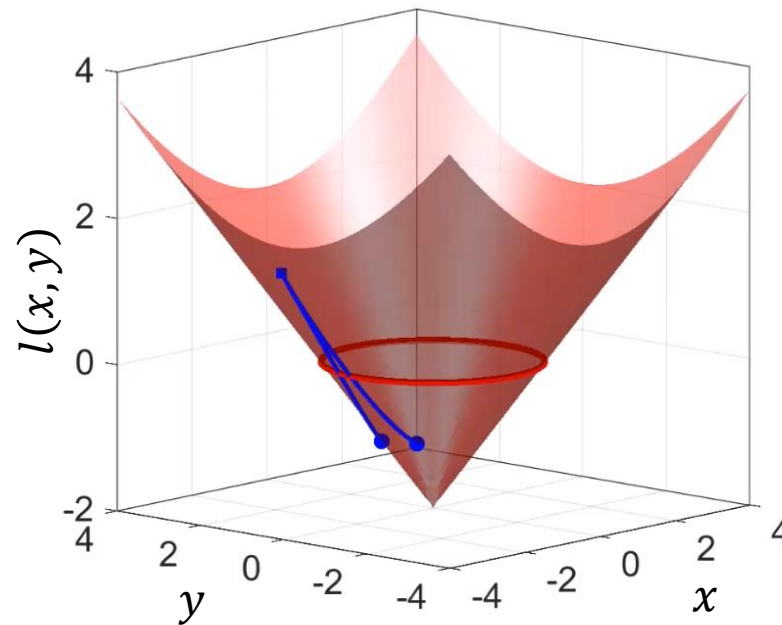
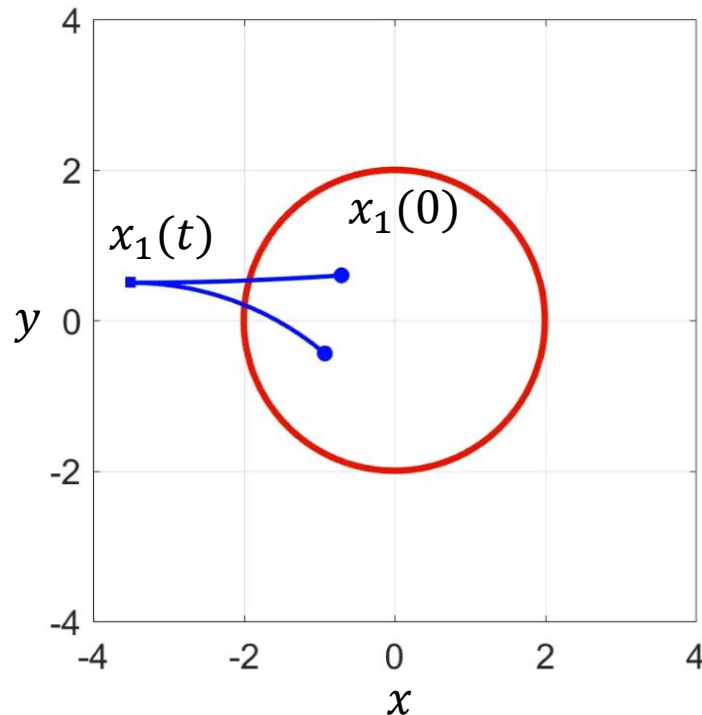
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$$x_1(t) \in \mathcal{R}(t) \Leftrightarrow V(t, x_1(t)) < 0$$

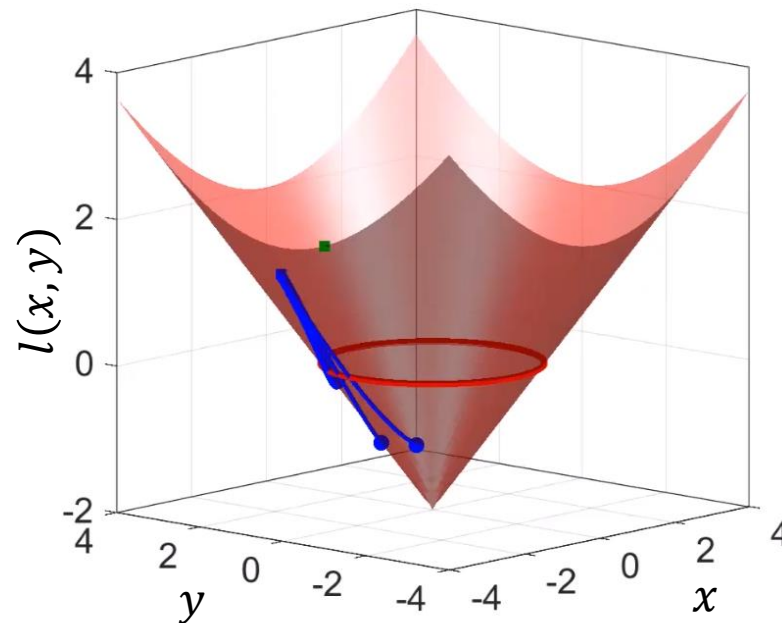
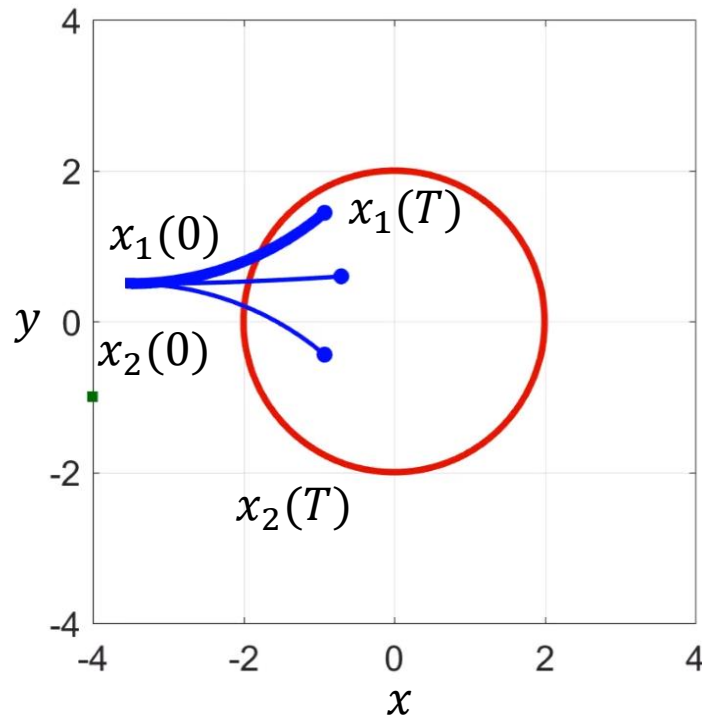
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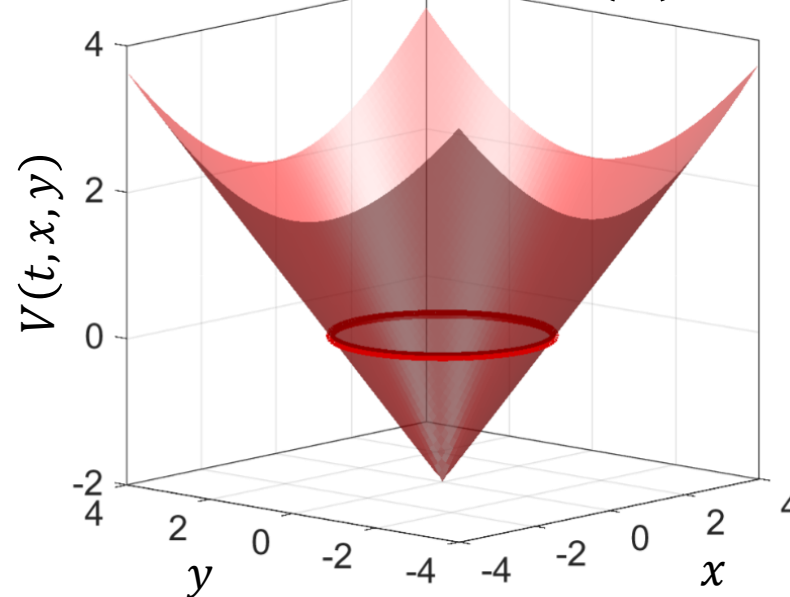
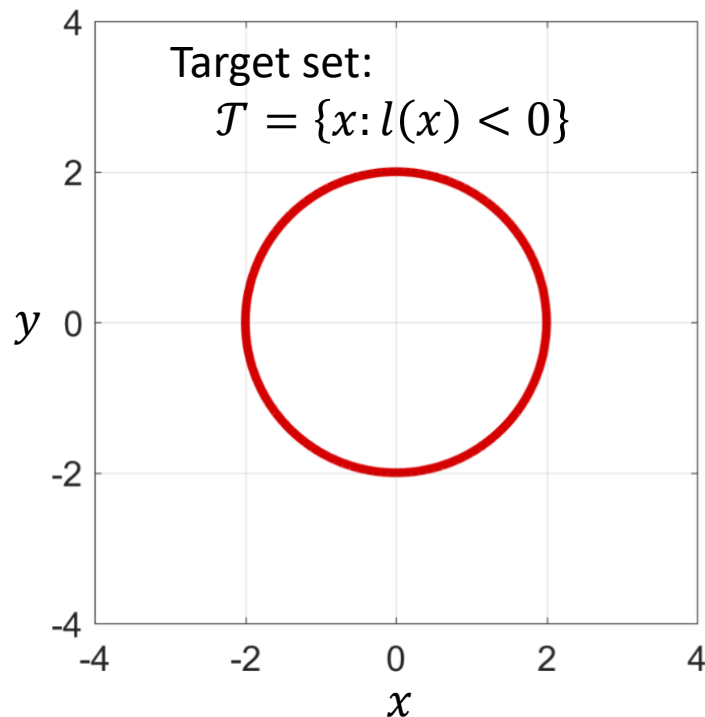
$$x_2(t) \notin \mathcal{R}(t) \Leftrightarrow V(t, x_2(t)) \geq 0$$

Hamilton-Jacobi (HJ) Reachability Theory

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$$\frac{dV}{dt} + \min \left\{ 0, \max_u \min_d \left(\frac{\partial V}{\partial x} \right)^\top f(x, u, d) \right\} = 0, t \leq 0$$

$$V(t, x) = l(x)$$

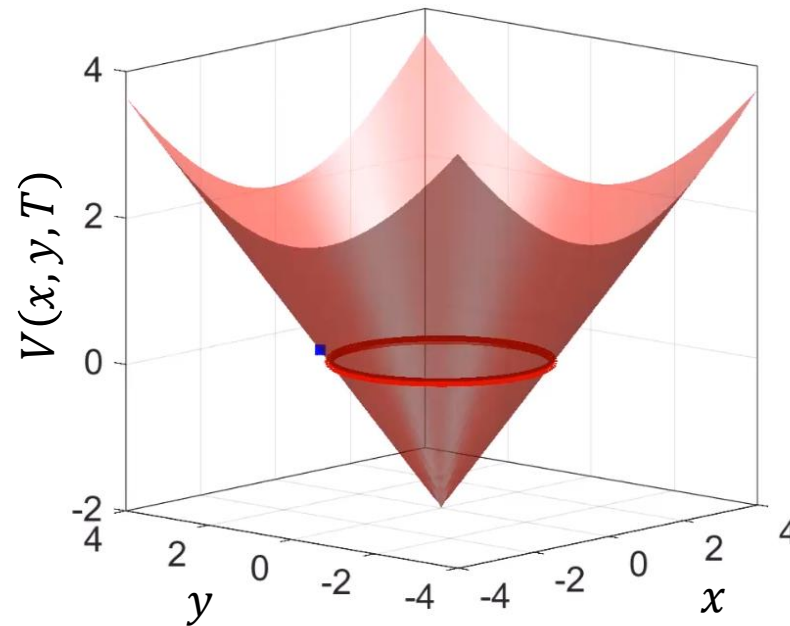
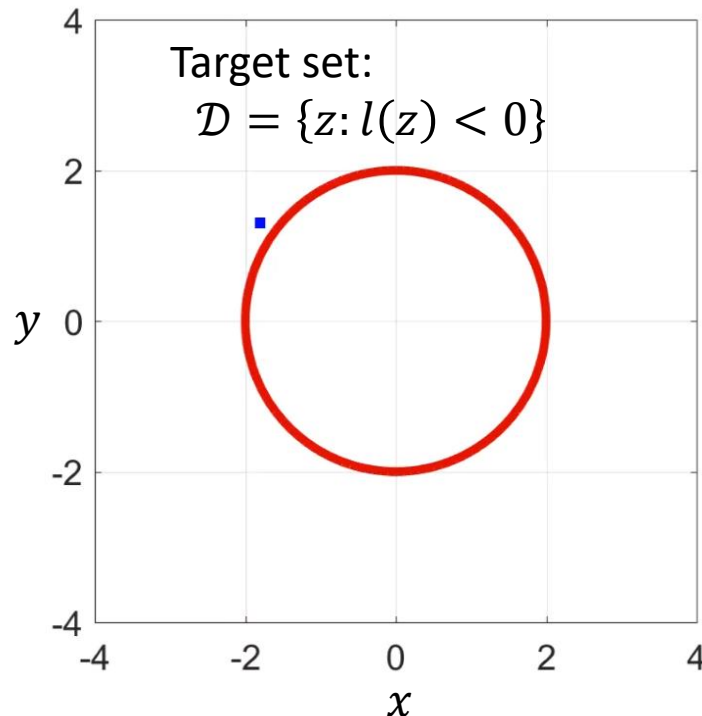


Reachable set:
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Hamilton-Jacobi (HJ) Reachability Theory

- **Hamilton-Jacobi PDE:** based on the dynamic programming principle

$$\frac{dV}{dt} + \min \left\{ 0, \max_u \min_d \nabla V \cdot f(z, u, d) \right\} = 0, t \in [0, T]$$
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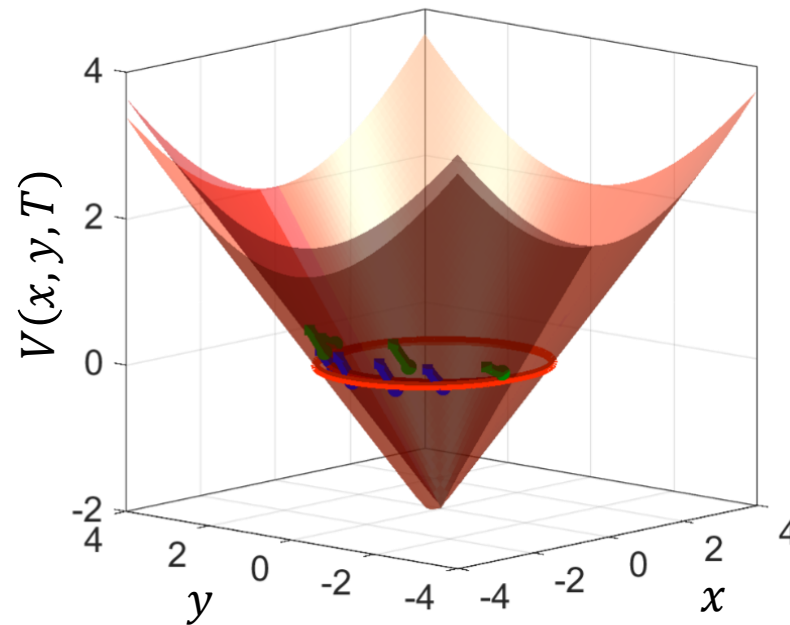
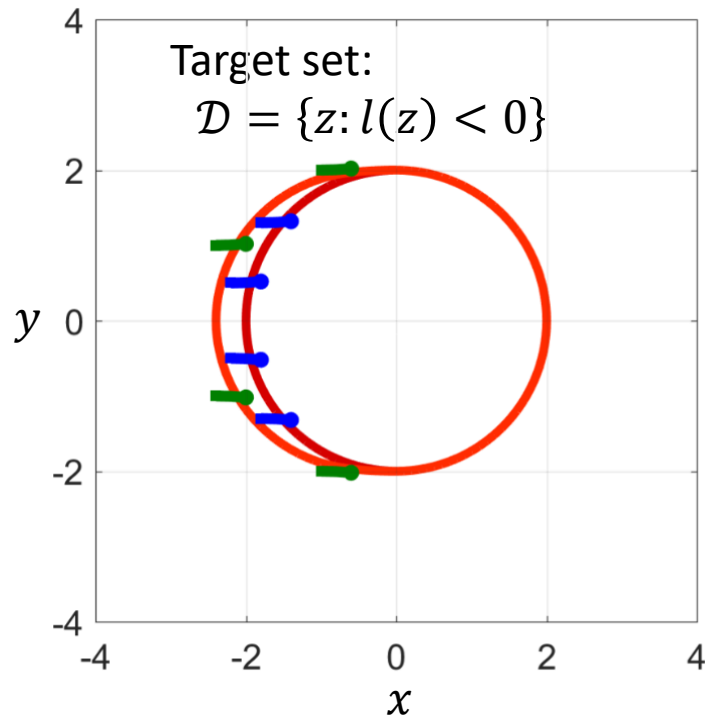


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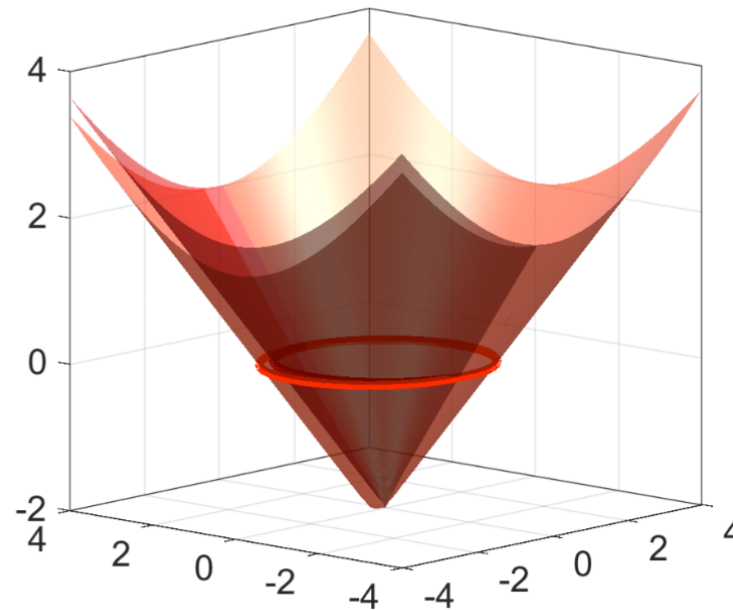
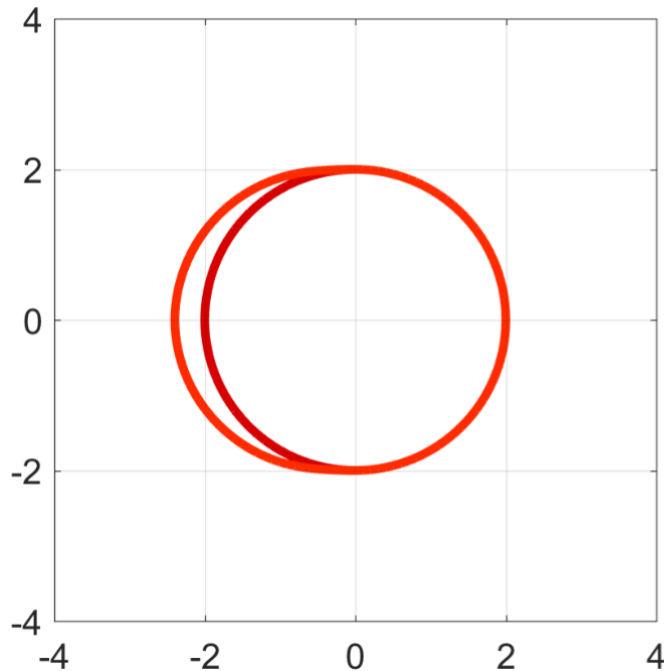


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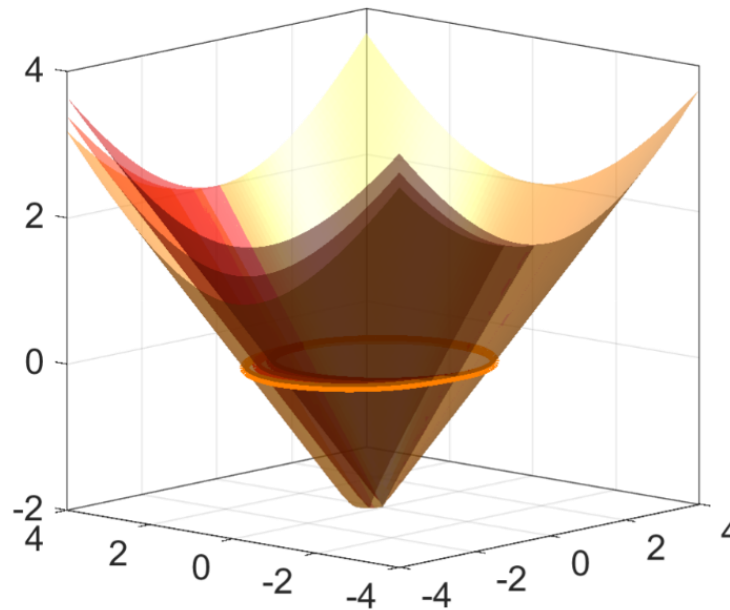
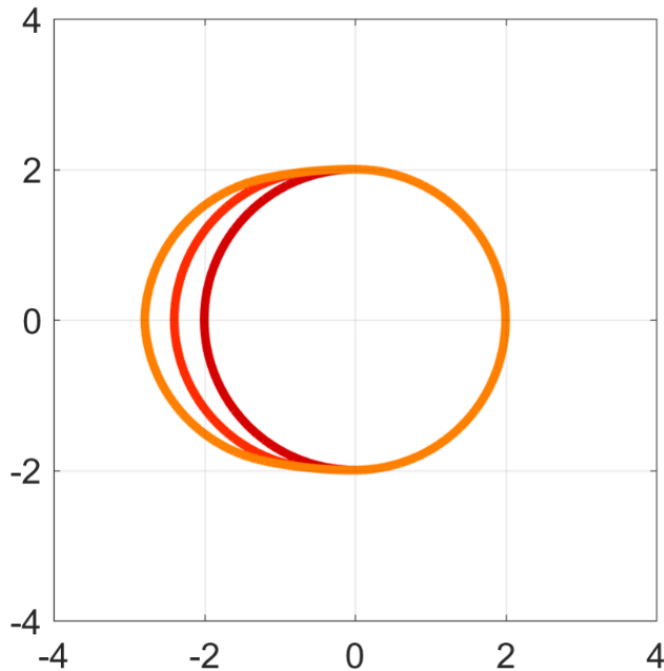
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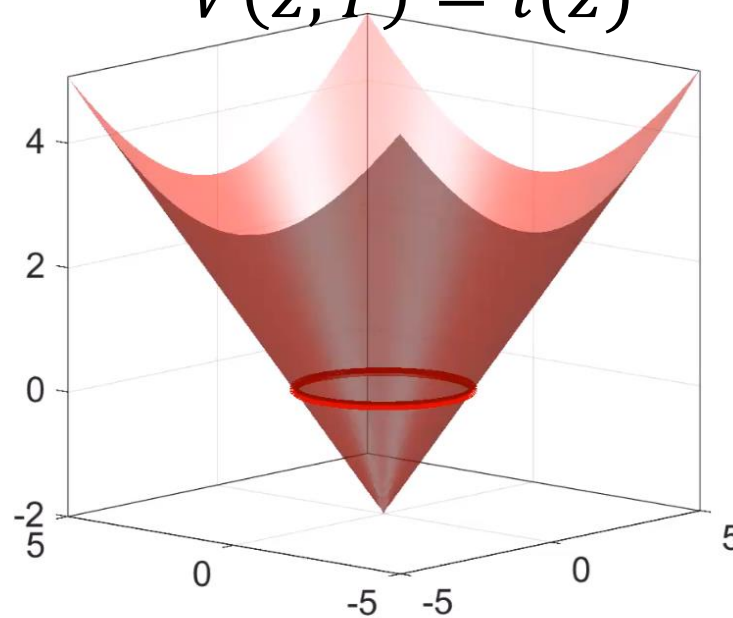
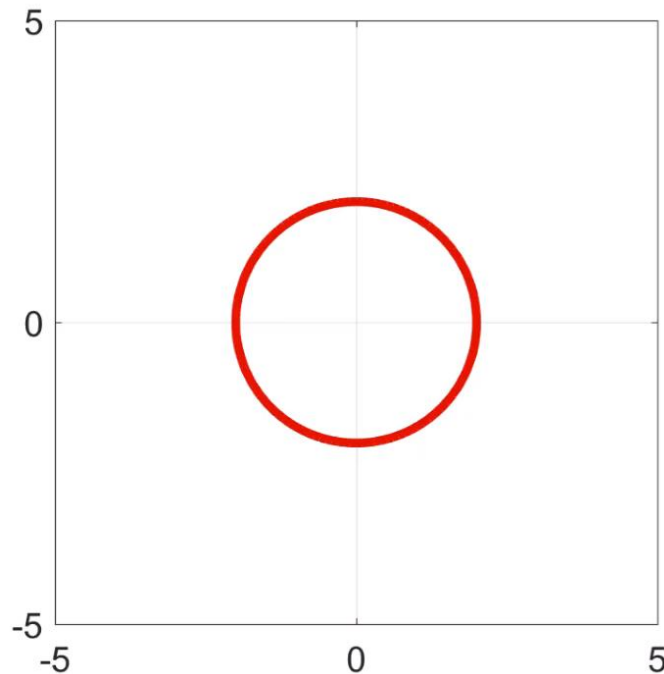
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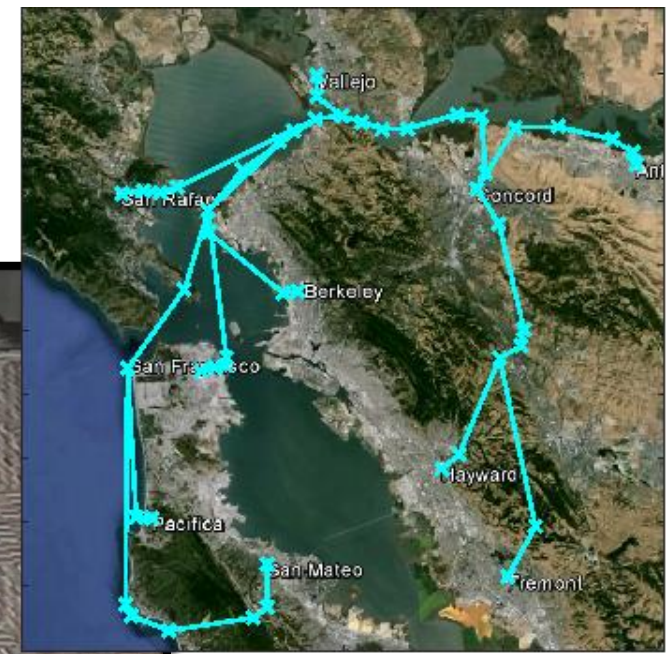
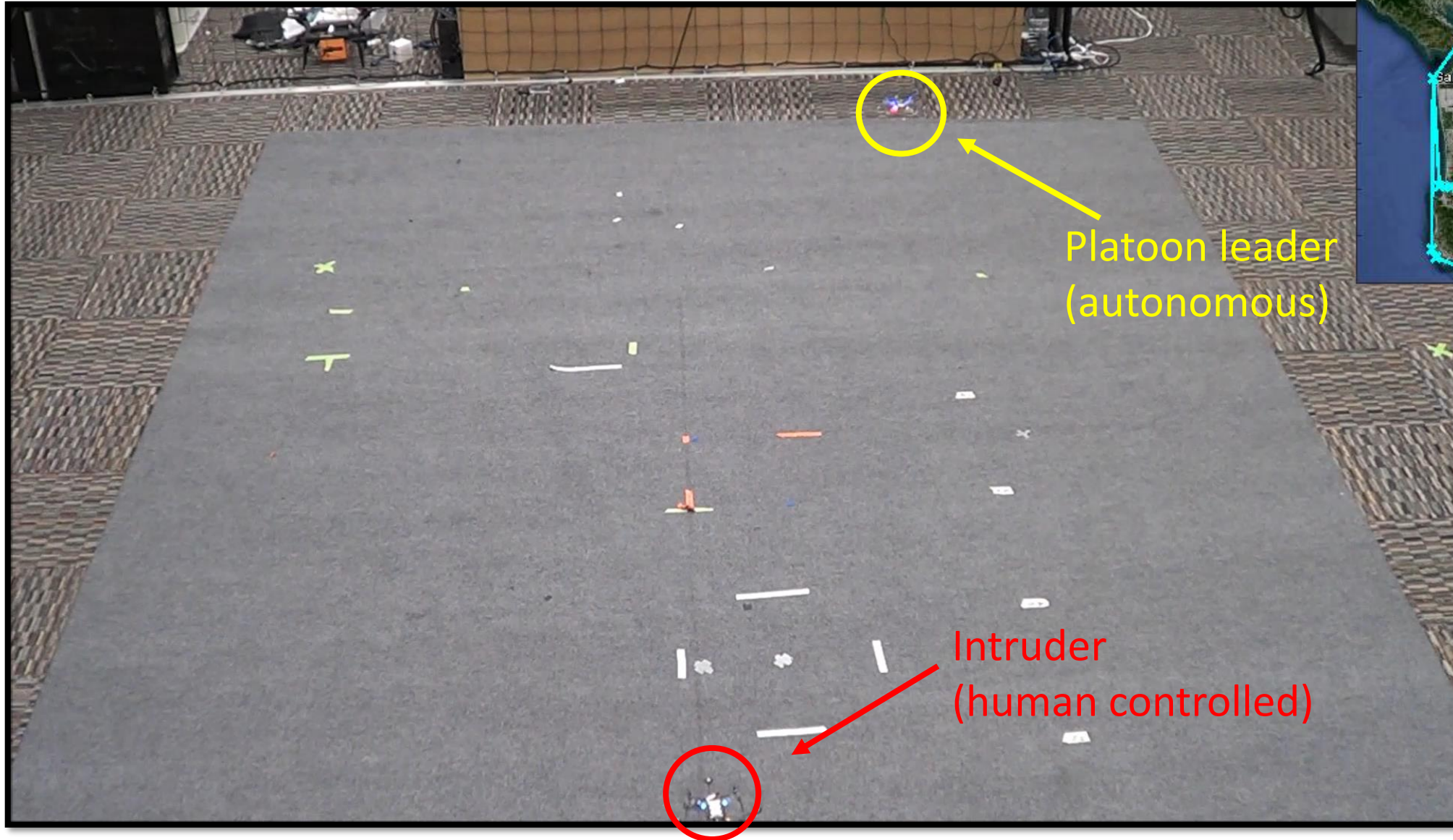
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Intruder Avoidance



“Flavours” of Reachability

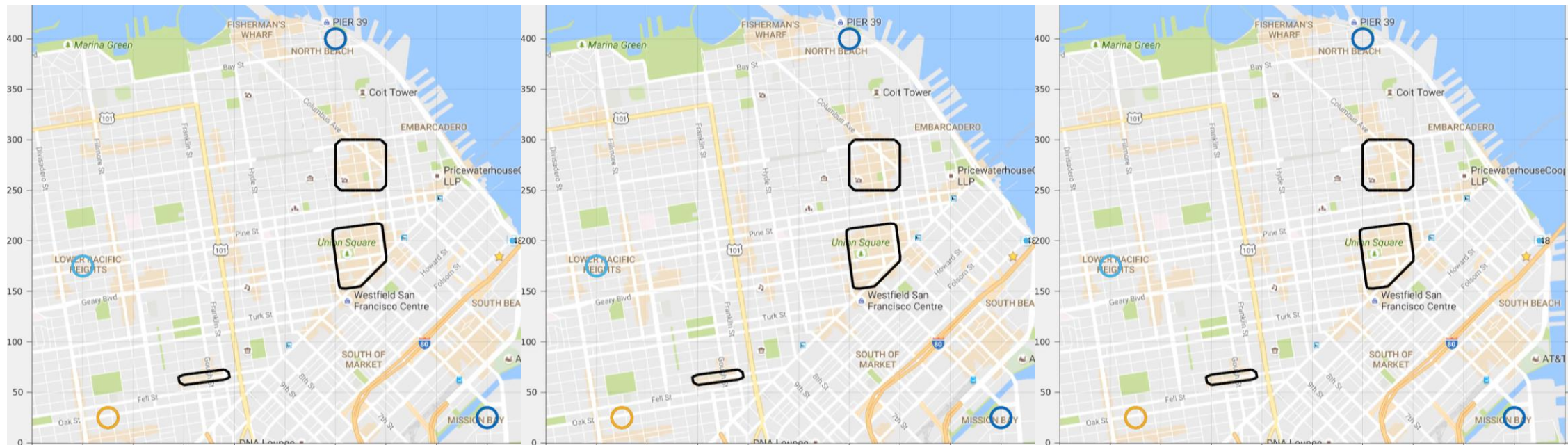
- So far:

	Backward reachable set	Backward reachable tube
Minimal	Avoid $\mathcal{A}(t)$ to stay safe at $t = 0$	Avoid $\bar{\mathcal{A}}(t)$ to stay safe during $[t, 0]$
Maximal	Be in $\mathcal{R}(t)$ to reach goal at $t = 0$	Be in $\bar{\mathcal{R}}(t)$ to reach goal during $[t, 0]$

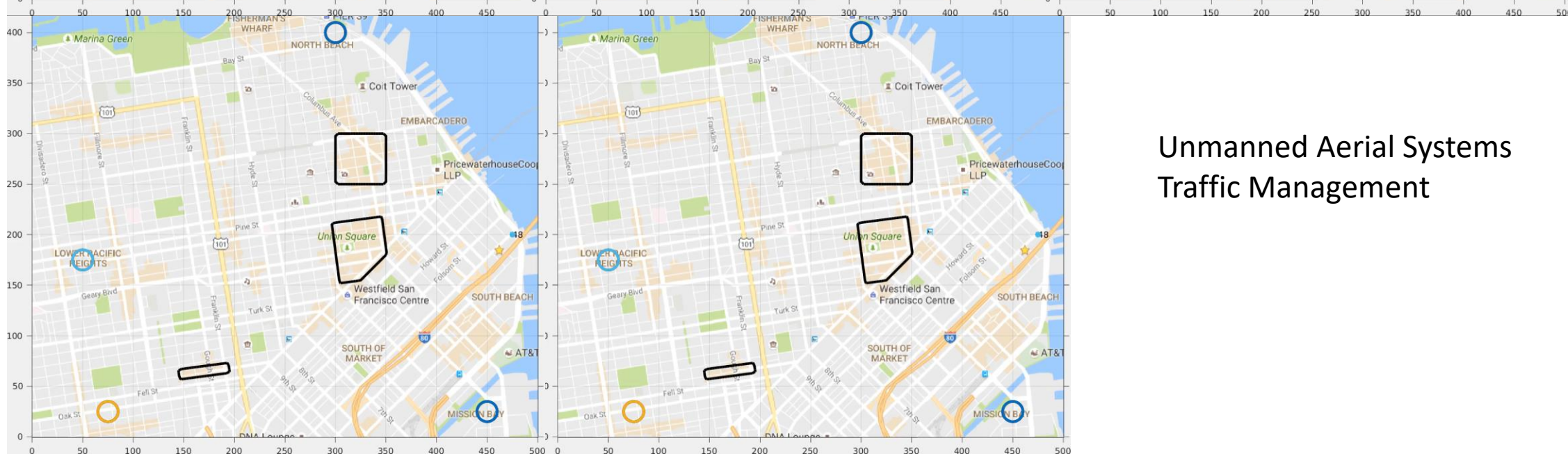
- Other variations:
 - Forward reachable sets and tubes
 - Reach-avoid sets and tubes
 - States from which goal can be reached while avoiding obstacles



Wind speed:
11 m/s



6 m/s



Unmanned Aerial Systems
Traffic Management

Scheduled arrival time separation: 0 s

5 s

10 s

Comments

6D:
intractable!

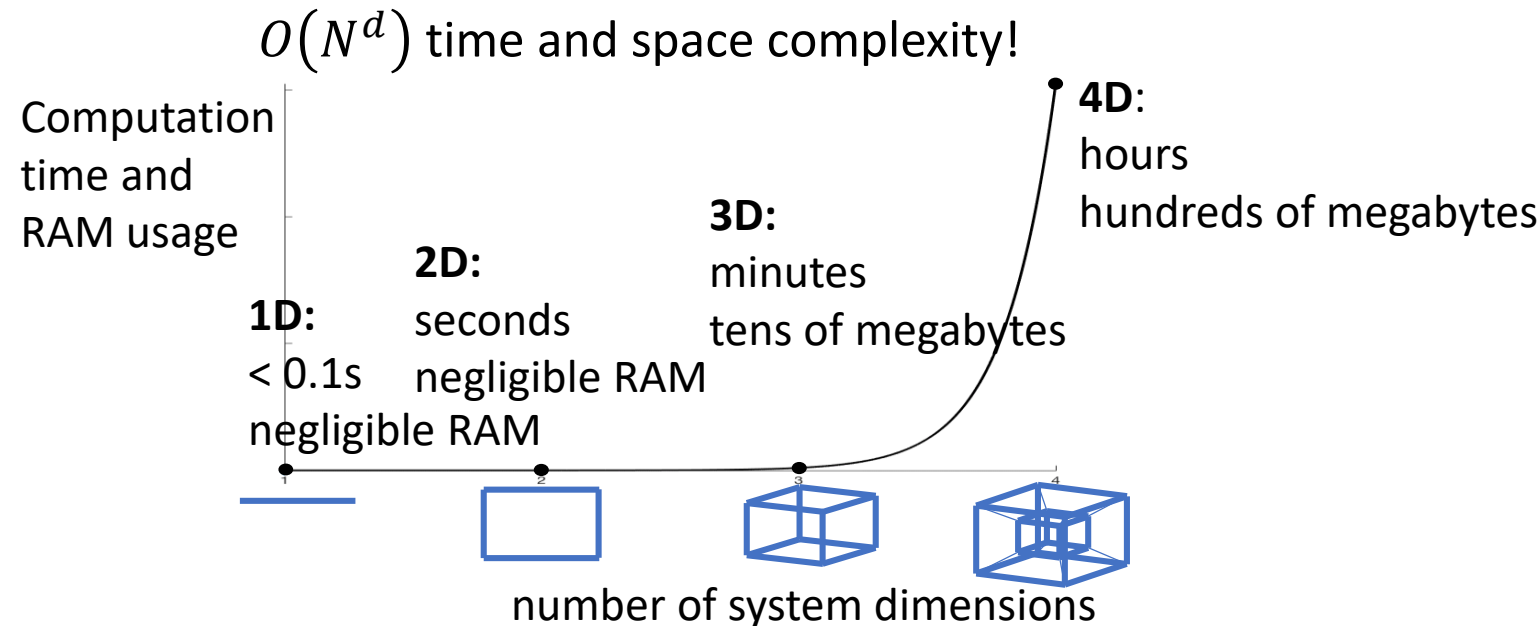
- Computational complexity

- $V(t, x)$ is computed on an $(n + 1)$ -dimensional grid
- Currently, $n \leq 5$. GPU acceleration under-way
- Dimensionality reduction methods sometimes help

5D:
days
gigabytes

- Alternative approaches

- Sacrifice global optimality
- Give up guarantees
- Sampling-based methods
- Reinforcement learning



Numerical Toolboxes

- helperOC Matlab toolbox
 - <https://github.com/HJReachability/helperOC.git>
 - Reachability wrapper around the level set toolbox
 - Requires level set toolbox
 - Hamilton-Jacobi PDE solver by Ian Mitchell, UBC
 - https://bitbucket.org/ian_mitchell/toolboxls
- C++ and CUDA version in development, beta also available
 - C++: 5+ times faster than Matlab
 - CUDA: Up to 100 times faster than Matlab
 - <https://github.com/HJReachability/beacsls>

Tutorial Code Overview

```
1 function tutorial()
2 % 1. Run Backward Reachable Set (BRS) with a goal
3 %     uMode = 'min' <-- goal
4 %     minWith = 'none' <-- Set (not tube)
5 %     compTraj = false <-- no trajectory
6 % 2. Run BRS with goal, then optimal trajectory
7 %     uMode = 'min' <-- goal
8 %     minWith = 'none' <-- Set (not tube)
9 %     compTraj = true <-- compute optimal trajectory
10 % 3. Run Backward Reachable Tube (BRT) with a goal, then optimal trajectory
11 %     uMode = 'min' <-- goal
12 %     minWith = 'minVWithTarget' <-- Tube (not set)
13 %     compTraj = true <-- compute optimal trajectory
14 % 4. Add disturbance
15 %     dStep1: define a dMax (dMax = [.25, .25, 0];)
16 %     dStep2: define a dMode (opposite of uMode)
17 %     dStep3: input dMax when creating your DubinsCar
18 %     dStep4: add dMode to schemeData
19 % 5. Change to an avoid BRT rather than a goal BRT
20 %     uMode = 'max' <-- avoid
21 %     dMode = 'min' <-- opposite of uMode
22 %     minWith = 'minVWithTarget' <-- Tube (not set)
23 %     compTraj = false <-- no trajectory
24 % 6. Change to a Forward Reachable Tube (FRT)
25 %     add schemeData.tMode = 'forward'
26 %     note: now having uMode = 'max' essentially says "see how far I can
27 %     reach"
28 % 7. Add obstacles
29 %     add the following code:
30 %     obstacles = shapeCylinder(g, 3, [-1.5; 1.5; 0], 0.75);
31 %     HJIextraArgs.obstacles = obstacles;
32 % 8. Add random disturbance (white noise)
33 %     add the following code:
34 %     HJIextraArgs.addGaussianNoiseStandardDeviation = [0; 0; 0.5];
35
```

Tutorial Code Overview

Computation domain

- Make sure domain is large enough
- Make sure grid resolution captures smallest features
- Remember periodic state space dimensions (angles)

Target set

- Built-in functions available to create simple shapes
- Arbitrary functions can be defined using the grid
 - $g.xs\{i\}$ in this context represents i^{th} state

Time horizon

- dt and τ determine what t is stored for $V(t, x)$
- Time discretization for computation is determined automatically to ensure numerical stability

Vehicle parameters (Dubins car's speed and max turn rate)

Reach or avoid? (min for reach, max for avoid)

```
36 %% Should we compute the trajectory?
37 compTraj = false;
38
39 %% Grid
40 grid_min = [-5; -5; -pi]; % Lower corner of computation domain
41 grid_max = [5; 5; pi]; % Upper corner of computation domain
42 N = [41; 41; 41]; % Number of grid points per dimension
43 pdDims = 3; % 3rd dimension is periodic
44 g = createGrid(grid_min, grid_max, N, pdDims);
45 % Use "g = createGrid(grid_min, grid_max, N);" if there are no periodic
46 % state space dimensions
47
48 %% target set
49 R = 1;
50 % data0 = shapeCylinder(grid, ignoreDims, center, radius)
51 data0 = shapeCylinder(g, 3, [0; 0; 0], R);
52 % also try shapeRectangleByCorners, shapeSphere, etc.
53
54 %% time vector
55 t0 = 0;
56 tMax = 2;
57 dt = 0.05;
58 tau = t0:dt:tMax;
59
60 %% problem parameters
61
62 % input bounds
63 speed = 1;
64 wMax = 1;
65 % do dStep1 here
66
67 % control trying to min or max value function?
68 uMode = 'min';
69 % do dStep2 here
70
```

Tutorial Code Overview

ODE model of system

- Implemented as classes, found in the DynSys folder
- Implementing extra models is relatively simple

Pack parameters and solve PDE

- **minWith** parameter determines whether reachable sets or tubes are computed
- Solution is stored in data, which is a $(n + 1)$ -dimensional array

```
72 %% Pack problem parameters
73
74 % Define dynamic system
75 % obj = DubinsCar(x, wMax, speed, dMax)
76 dCar = DubinsCar([0, 0, 0], wMax, speed); %do dStep3 here
77
78 % Put grid and dynamic systems into schemeData
79 schemeData.grid = g;
80 schemeData.dynSys = dCar;
81 schemeData.accuracy = 'high'; %set accuracy
82 schemeData.uMode = uMode;
83 %do dStep4 here
84
85 %% additive random noise
86 %do Step8 here
87 %HJIextraArgs.addGaussianNoiseStandardDeviation = [0; 0; 0.5];
88 % Try other noise coefficients, like:
89 %     [0.2; 0; 0]; % Noise on X state
90 %     [0.2,0,0;0,0.2,0;0,0,0.5]; % Independent noise on all states
91 %     [0.2;0.2;0.5]; % Coupled noise on all states
92 %     {zeros(size(g.xs{1})); zeros(size(g.xs{1})); (g.xs{1}+g.xs{2})/20}; % State-dependent noise
93
94 %% If you have obstacles, compute them here
95
96 %% Compute value function
97
98 HJIextraArgs.visualize = true; %show plot
99 HJIextraArgs.fig_num = 1; %set figure number
100 HJIextraArgs.deleteLastPlot = true; %delete previous plot as you update
101
102 %[data, tau, extraOuts] = ...
103 % HJIPDE_solve(data0, tau, schemeData, minWith, extraArgs)
104 [data, tau2, ~] = ...
105 HJIPDE_solve(data0, tau, schemeData, 'none', HJIextraArgs);
```

