使用 React 构建 Flutter 应用

探索新一代渲染技术 Kraken



元彦

https://github.com/yuanyan

(金) 淘系前端团队

- 2011 2013年
 - WebQQ
 - QQ
 - 手机 QQ
- 2014年 现在
 - 淘宝交易线产品
 - 淘宝中后台产品
 - 淘系无线架构、中后台架构





天猫未来后 体频对力

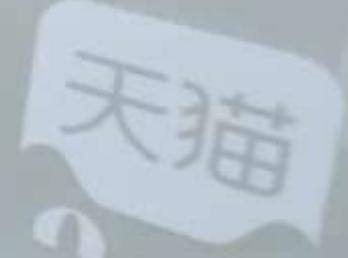
ENTRANCE

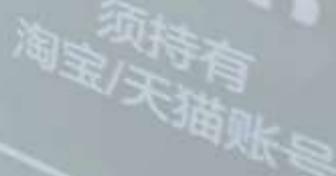
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9月19日 - 9月
09:00上年 - 17











GCanvas JS API



GCanvas C++ Engine

OpenGL ES / Vulkan

GPU



Kreken 原型技术原理

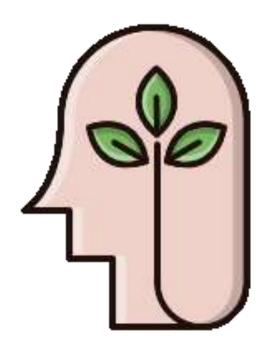
Kraken 原型版本优劣



简单直接

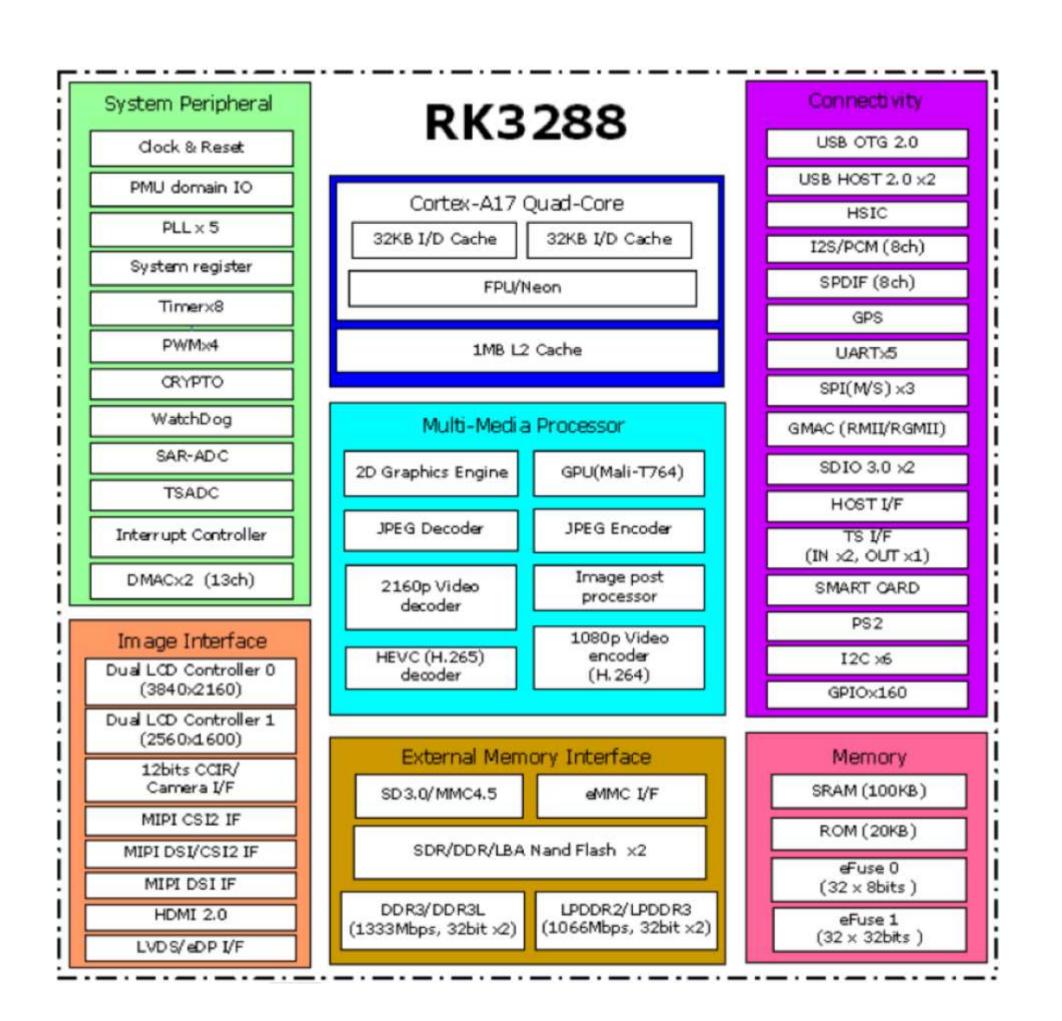


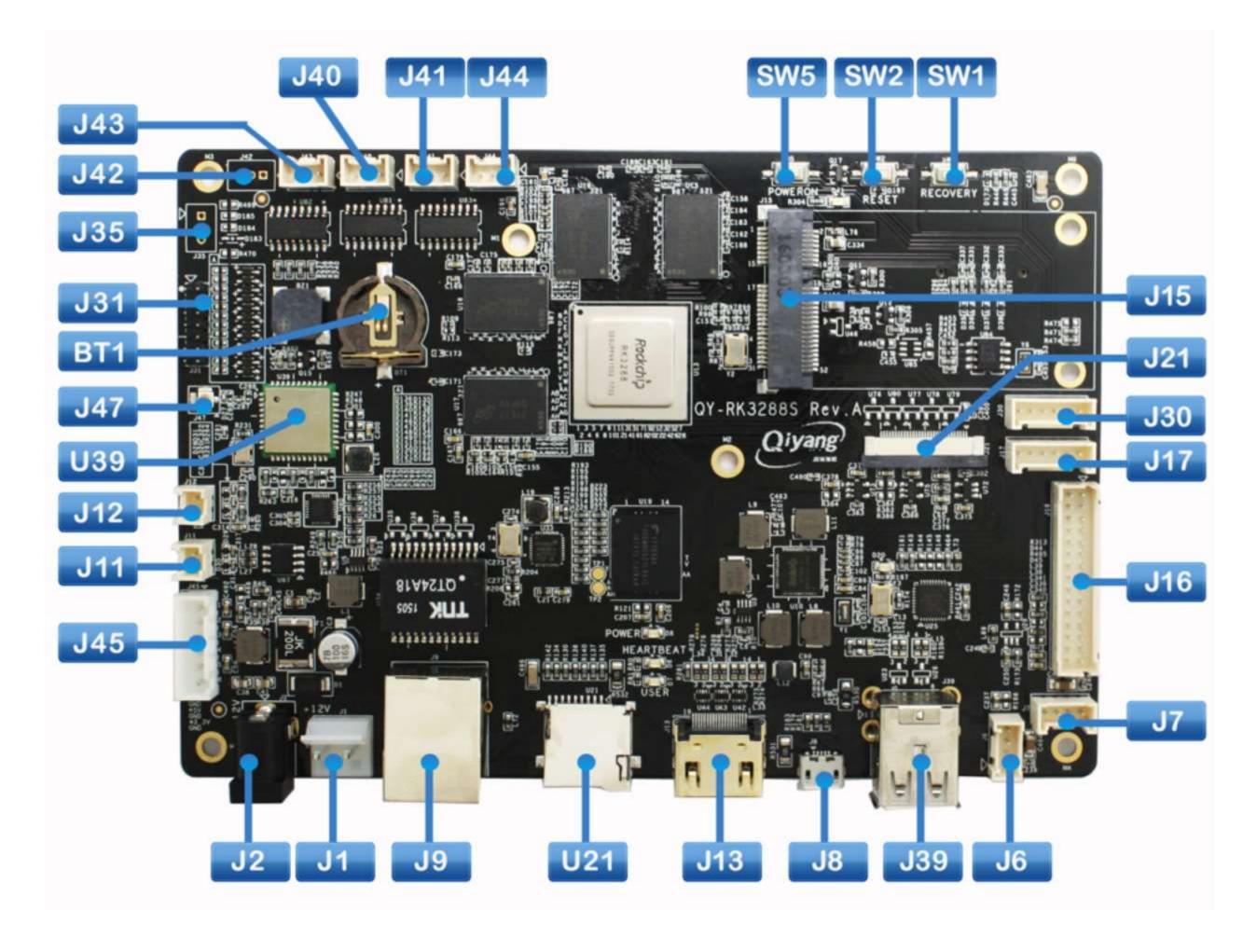
研发效率低



适用场景有限

嵌入式主板















Java / Kotlin JS Rax.js / Vue.js React.js Dart Layout XML **VDOM** Widget Tree **DOM Tree** VDOM RenderObject Tree Native View Tree (OEM) Layout Tree Layer Tree Layer Tree Layer Tree

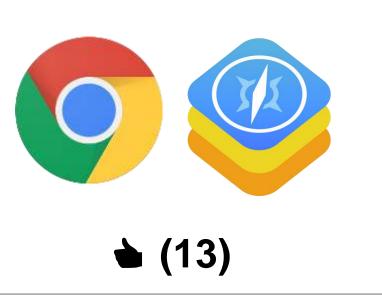
Skia
OpenGL ES / Vulkan
GPU

渲染技术探索









Dart	
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JavaScript

JavaScript

JIT

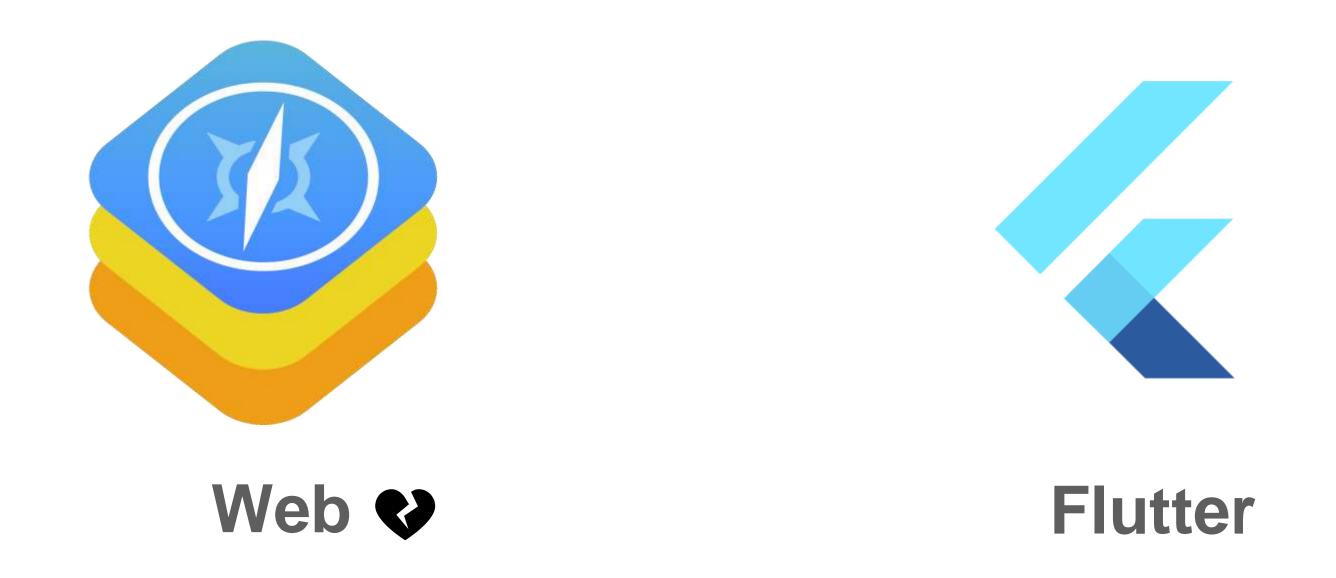
WORE ••••
(Write Once Run Everywhere)

LORE **→ →** (Learn One Run Everywhere)

WORE 🌢 🌢 🜢

WORE 🌢 📤 📤 📤

为什么 You Flutter



Flutter 是 Web 之外的另一个真跨端渲染技术

前端视角里的 Flutter

通过 platform channels 调用平台能力

支持 Hot Reload

比肩原生的性能

调试工具完善

不支持 Flex Layout 布局

不支持类 JSX,可读性差

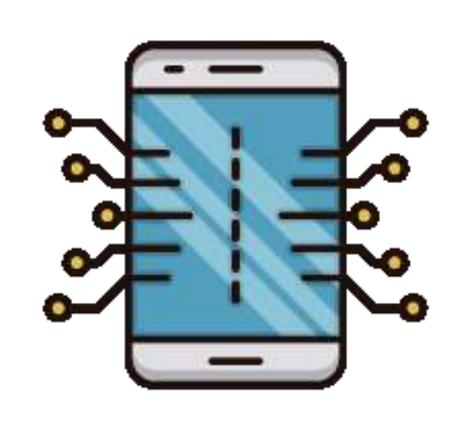
不支持动态下发 Bundle

脱离前端JS生态





使用 Flutter 的刚性诉求



具有动态性



可连接前端生态

Dart 生产模式

开发 Develop

JIT

Dart VM

部署 Deploy

AOT

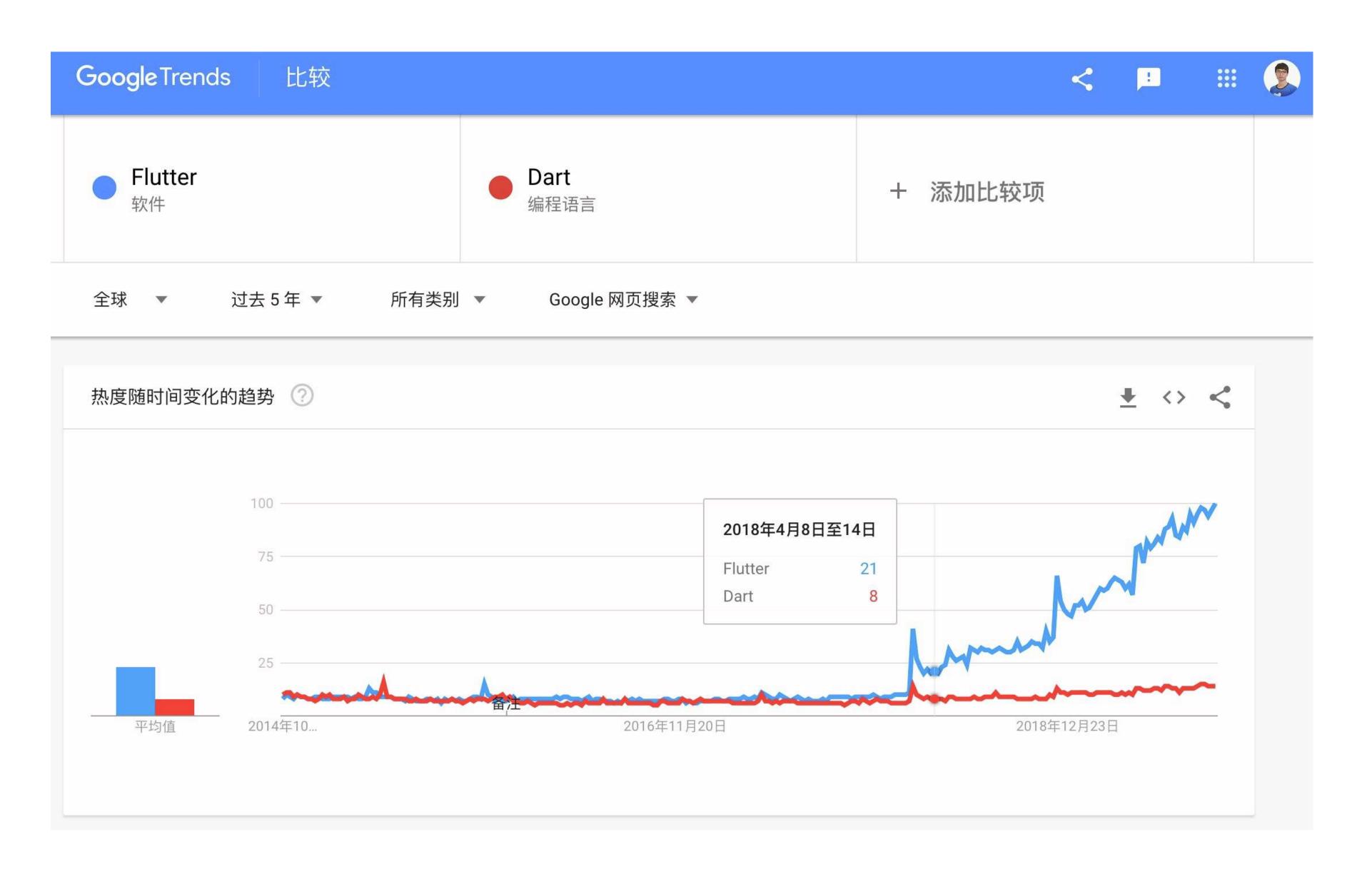
Dart AOT Runtime



Jeff Atwood
Co-founder of StackOverflow

66

Any application that can be written in JavaScript, will eventually be written in JavaScript.



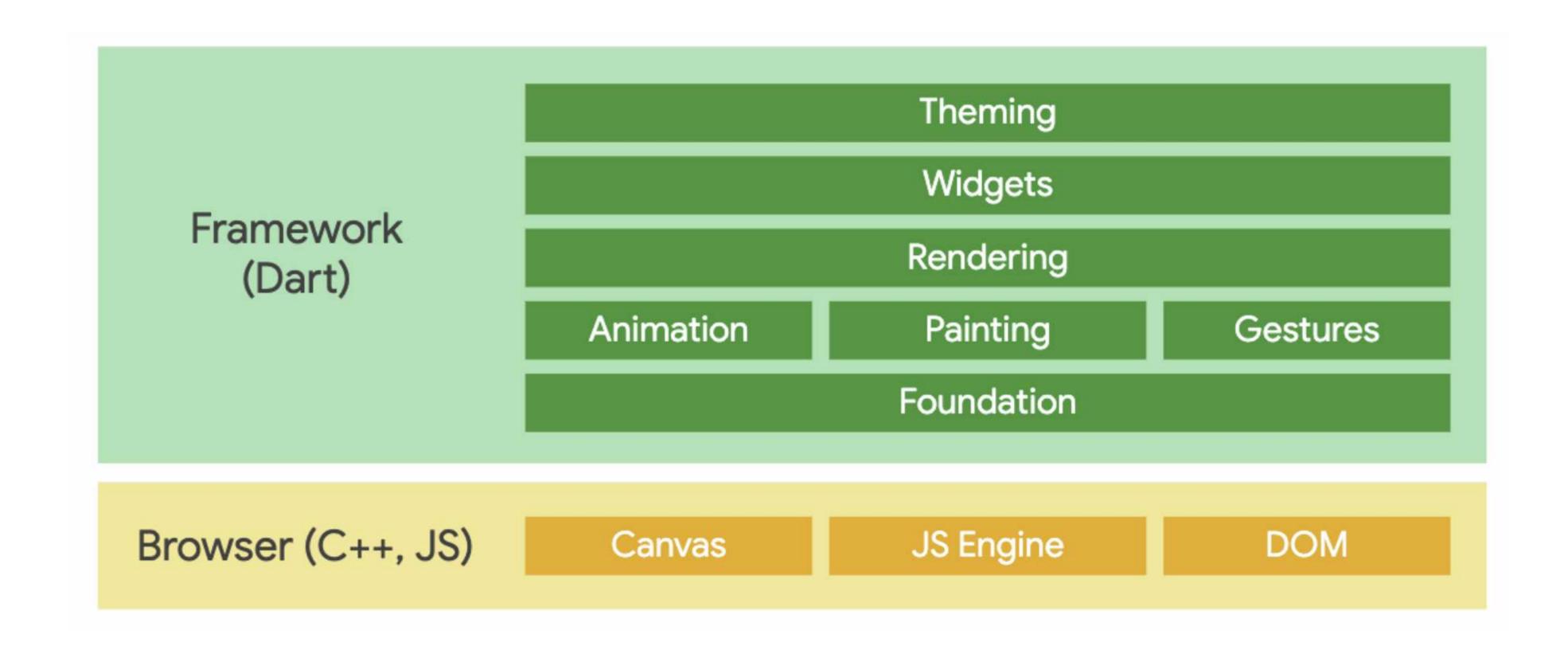
Flutter 增长迅速,但 Dart 关注平平



(*) Kraken



关于 Flutter for Web



并不是完全鸡肋,适合其只适合非C端业务场景



中国可能是全球最关注 Flutter 的国家

```
import 'package:flutter/material.dart';
void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Welcome to Flutter',
      home: Scaffold(
        appBar: AppBar(
          title: Text('Welcome to Flutter'),
        body: Center(
          child: Text('Hello World'),
```

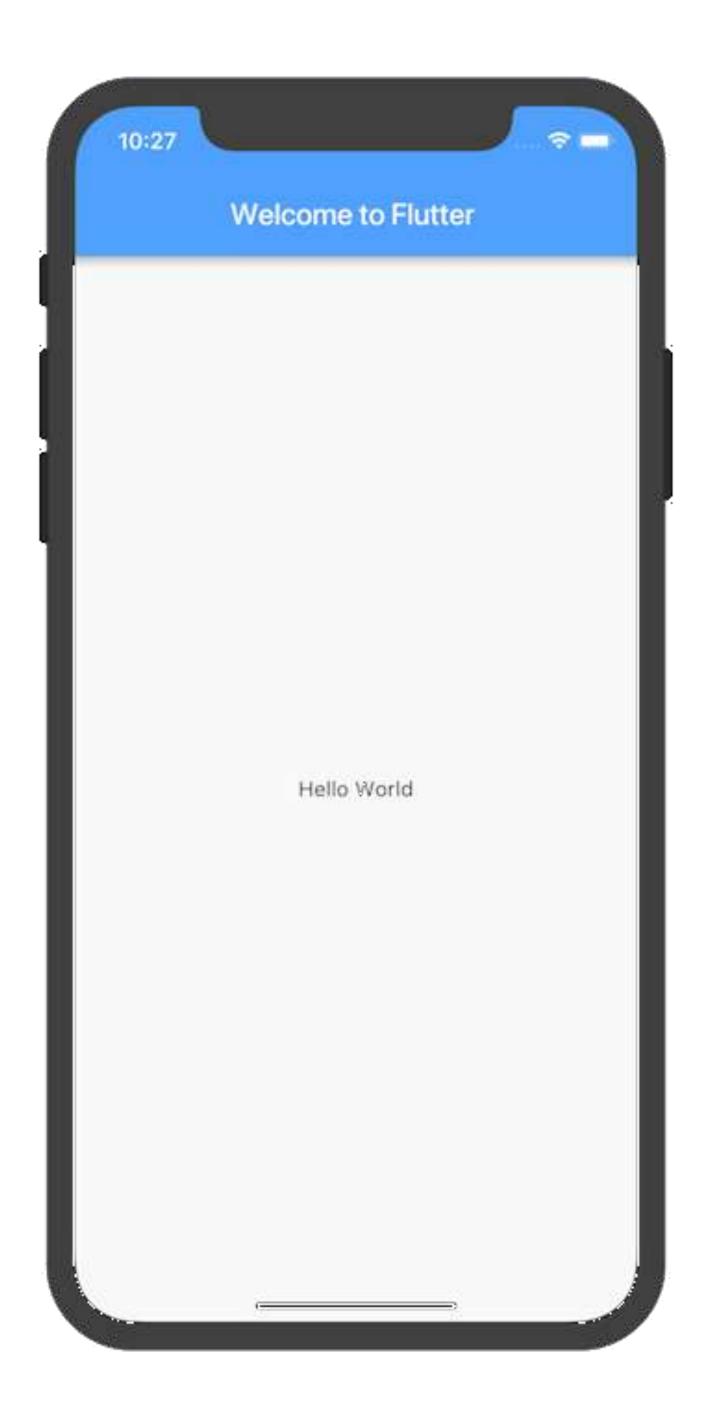


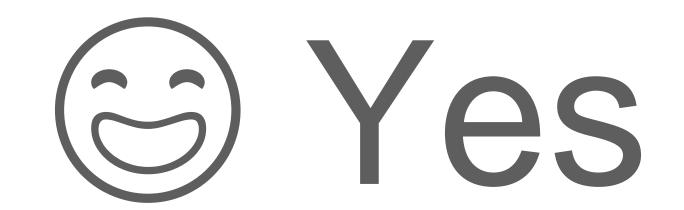
```
import { createElement } from 'react';
import { render } from 'react-dom';
const App = () => {
  return (
    <div>
     <span>Hello World!</span>
    </div>
render(<App />, document.body);
```

我们的目标: 能直接运行吗?



```
import { createElement, render } from 'rax';
import View from 'rax-view';
import Text from 'rax-text';
import DriverUniversal from 'driver-universal';
const App = () => {
  return (
    <View>
     <Text>Hello World!</Text>
   </View>
render(<App />, null, { driver: DriverUniversal });
```





Redux Mobx Rxjs Lodash Underscore Moment graphql **Immutablejs** Ramda Validator.js

Npm Yarn babel webpack Rollup eslint jest mocha

Less
Sass
Stylus
TypeScript

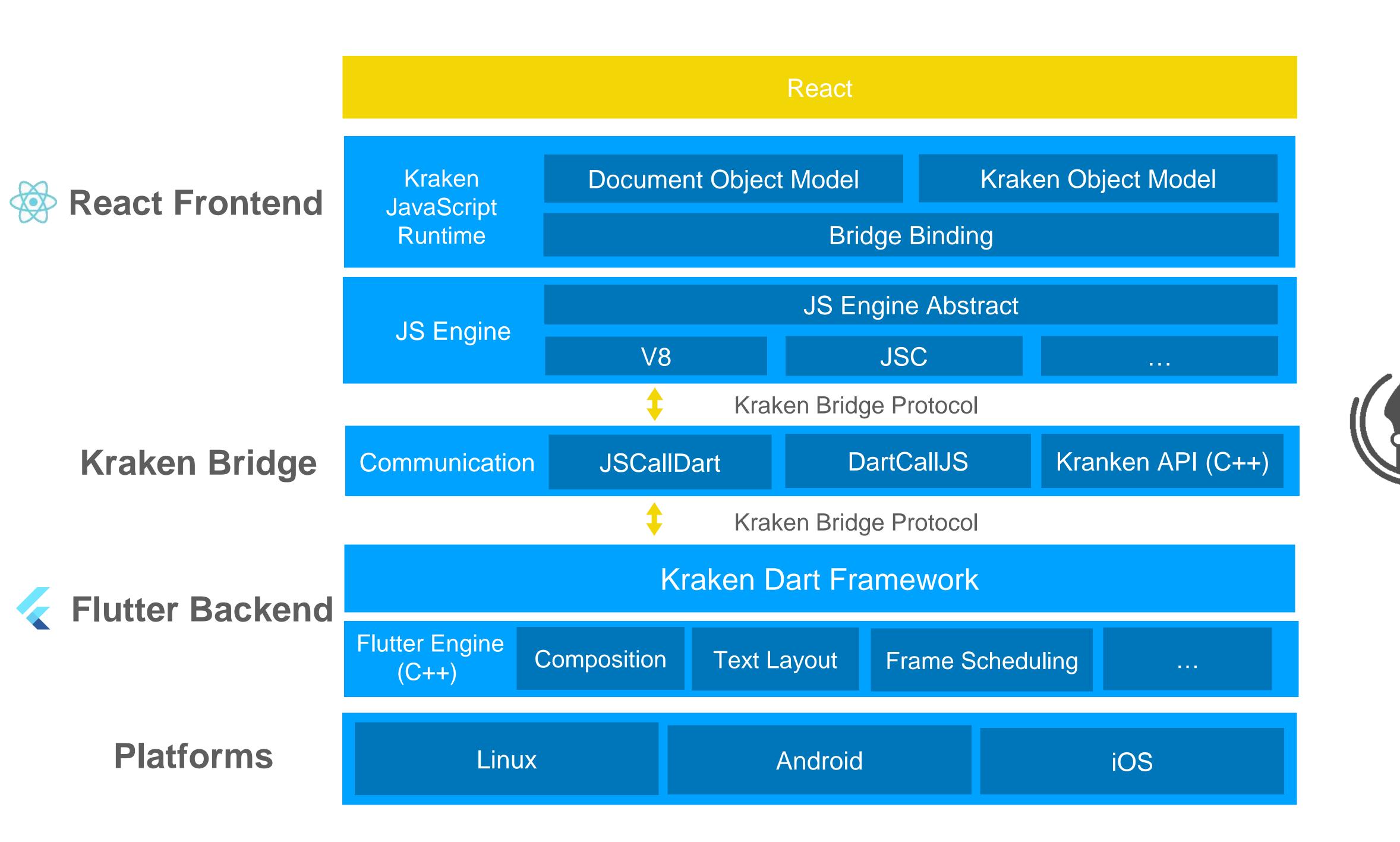
...

. . .

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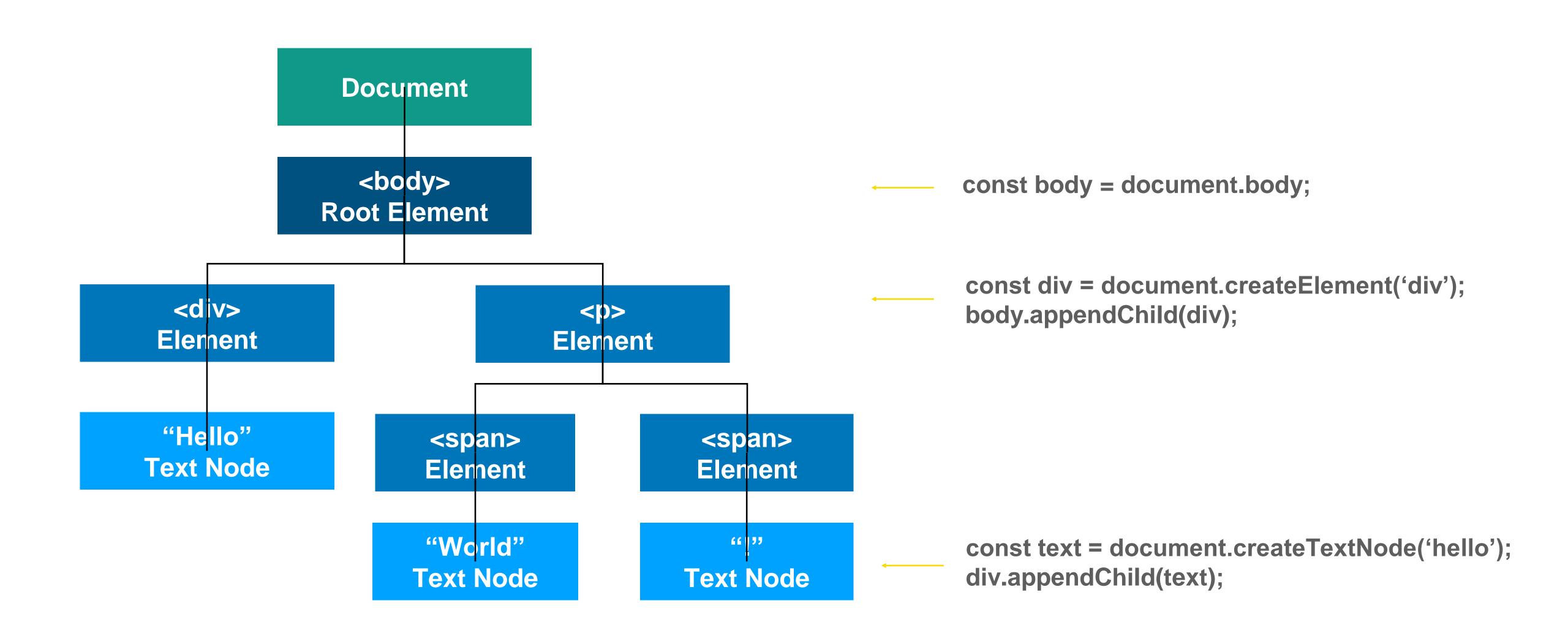


省后原理



Kraken JavaScript Runtime

Document Object Model



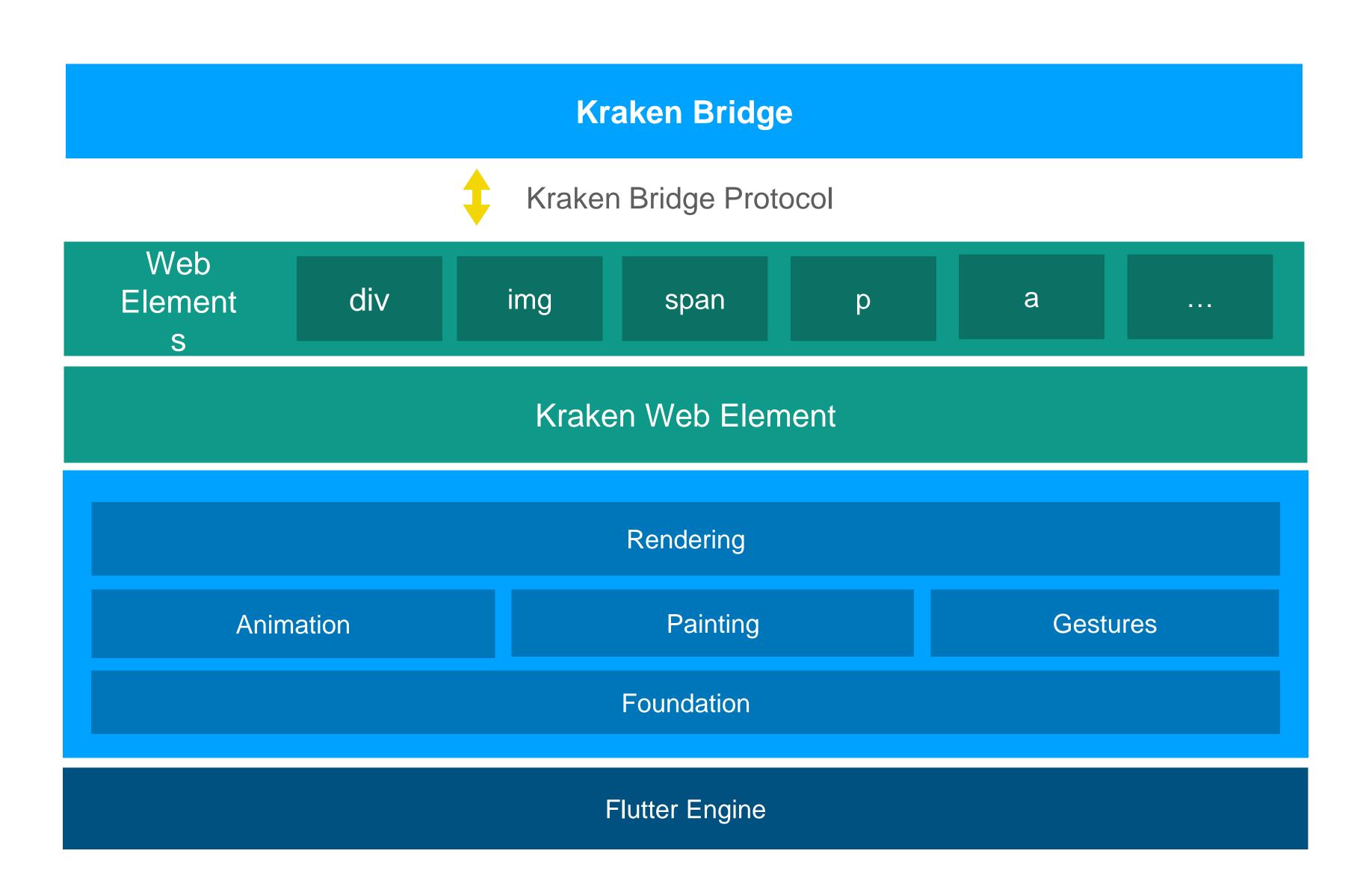
Kraken Bridge Protocol

```
createElement('div')
                                  { id: 0 , type: 'DIV'}
        body.appendChild(div)
                                  ['insertAdjacentNode', [-1, beforeend, { id: 0, type: 'DIV'}]]
            JSON.stringify
JS
                                    _kraken_js_to_dart__(" ... ")
           Kraken Bridge
                                  ['insertAdjacentNode', [-1, beforeend, { id: 0, type: 'DIV'}]]
             jsonDecode
```

Flutter Backend Kraken Dart Framework

Kraken Dart Framework





Kraken JavaScript Runtime

Kraken Object Model

Timer: setTimeout/clearTimeout

Interval: setInterval/clearInterval

Screen: { height, width, ...}

Location: { href, host, search, ...}

Window: { open, close, ... }

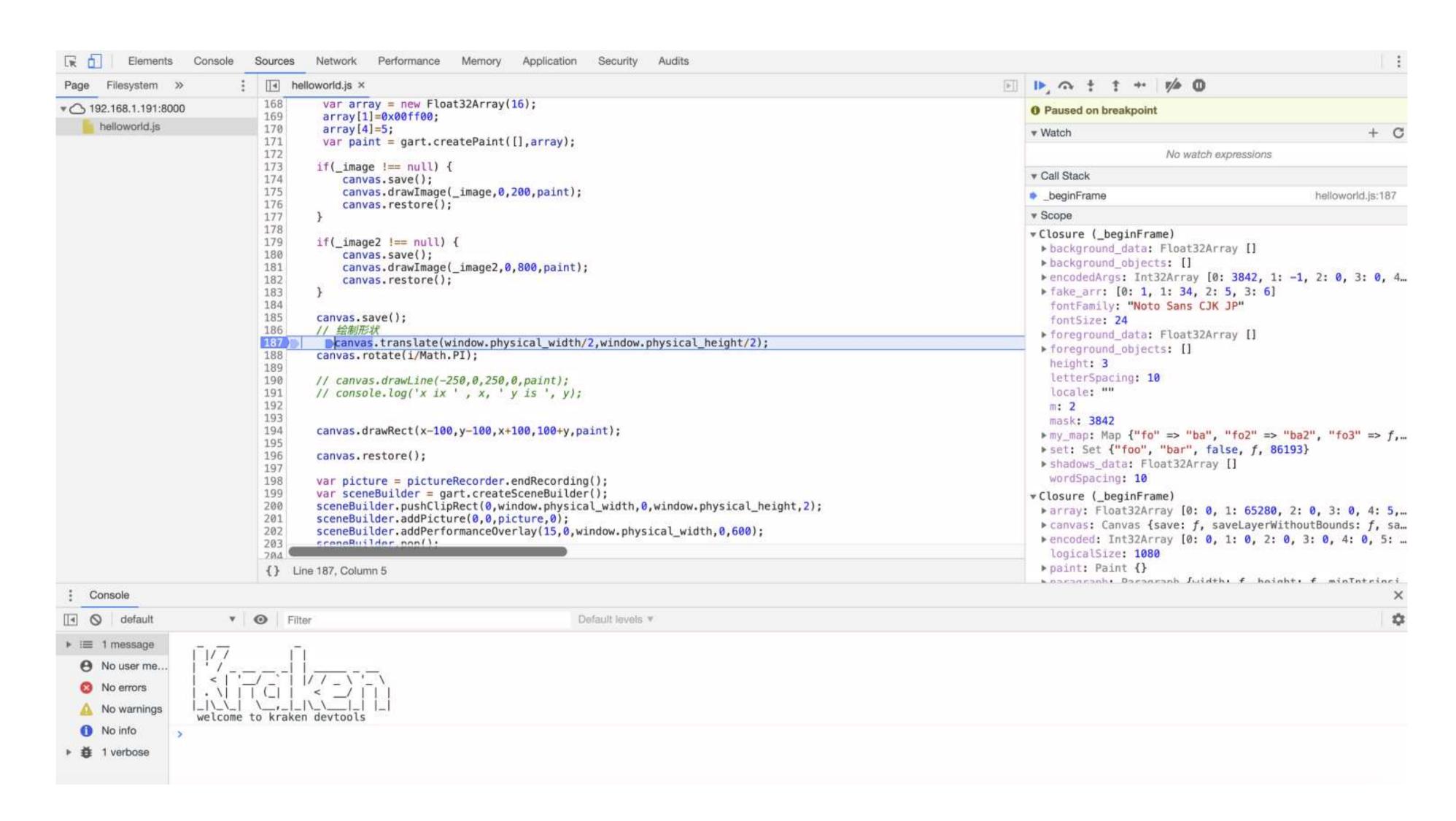
fetch

WebSocket



• • •

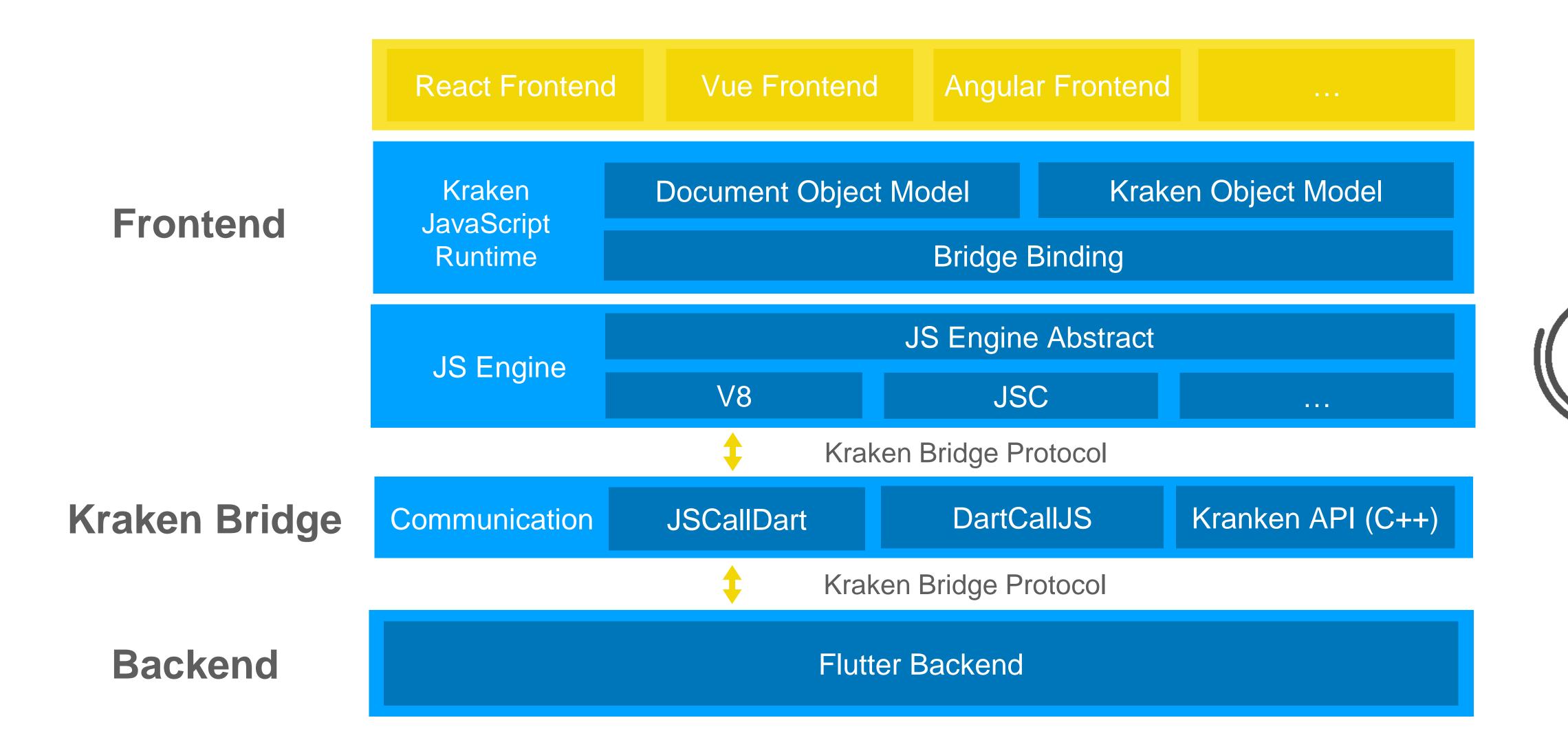
Chrome Developer Tools





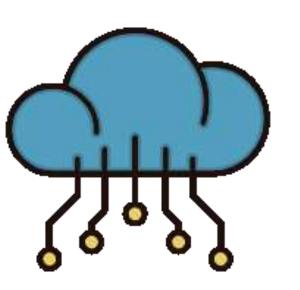
(黑) Kraken 持续演进

不仅仅是 React





(Kraken with Cloud)



为什么上云?



云游戏











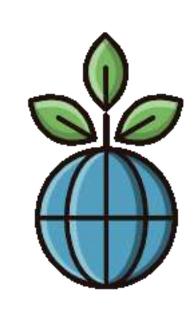


PlayStation Now

云化体验







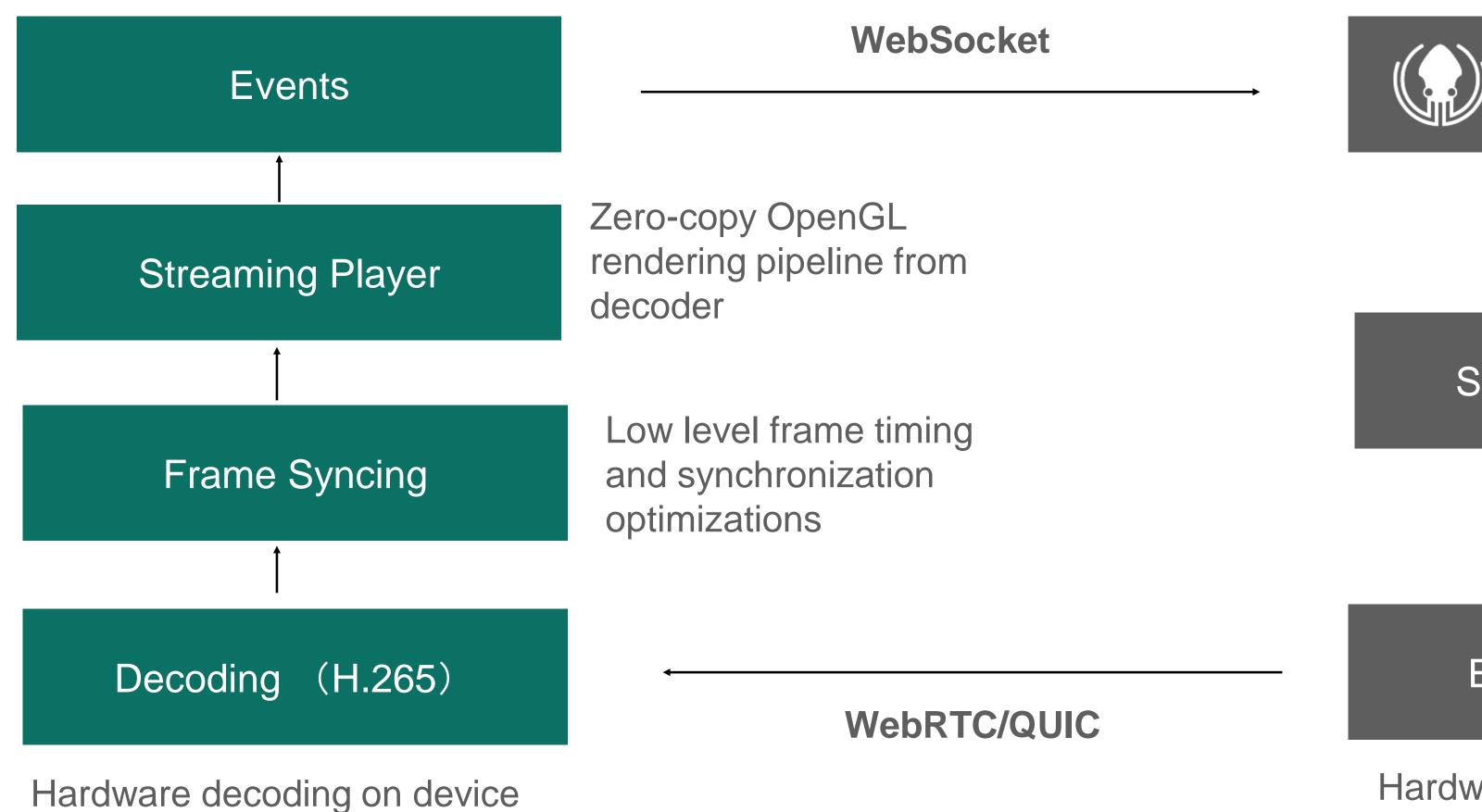
免下载即开即玩

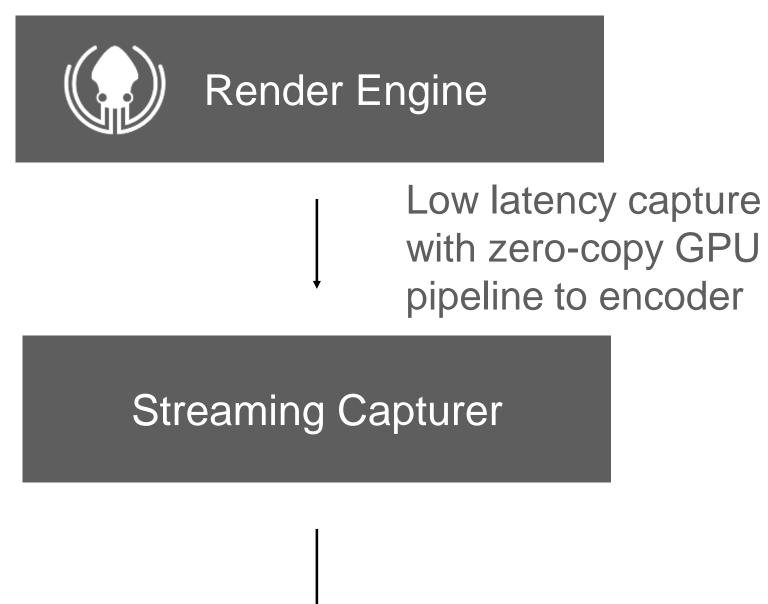
无需购买高性能设备

云计算共享

所有能云化的应用最终都将云化

Kraken 云渲染





Encoding (H.265)

Hardware-specific encoding libraries implemented directly on Linux

Cloud

Agent

云+端一体化是渲染技术的新趋势