ATSDB User Guide

Maintained by Helmut Puhr Version 0.0.9 *Befuddled Badger*

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Introduction

This document has its focus on interaction and working procedures required to make use of the existing functionality. In this introduction, feature highlights are listed, followed by a brief summary of important aspects of ATSDB. In the later section Usage, a functional, task-oriented overview is given.

FEATURE HIGHLIGHTS

The Air Traffic Surveillance DataBase aims at providing a generalized framework for ATM surveillance data inspection. While its current functionality is somewhat limited, the following features exist:

- Support of multiple database systems, e.g. SCDB
- High performance processing, low memory footprint
- Utilization of application during loading procedure
- Views for data inspection
- Simple custom filter generation
- Supported Database Objects
 - Radar plots
 - System Tracks and Reference Trajectories
 - MLAT & WAM target reports
 - ADS-B target reports
- XML-based configuration files
- Multiple coexisting configurations, usage chosen during runtime
- Based on Open Source libraries
- Runs on generic hardware

GENERAL ASPECTS

ATSDB is a highly specialized surveillance data processing framework, with a strong focus on high-performance and a low memory footprint, to process massive quantities of data. Surveillance data is fetched from a database (limited by a filter system), then processed and displayed using so-called Views (visualization of aspects of the result set).

viii INTRODUCTION

As storage medium, a database is used. Different database systems are supported, and a flexible read-out system allows for easy adaptation to different database schemas. Data in such a database has to be generated in a previous, separate process. One method would be to use EUROCONTROLS SASS-C Verif V7/8 framework.

When such a previously generated database is opened for the first time, some post-processing is performed, to ease usage and to increase startup speed. When data is loaded using a database query, a filter configuration may restrict the data leading to a result set. Such a result set can be analyzed using Views, e.g. the Listbox view.

Each View defines which parts of the database are required to fulfill its purpose, and only such parts are loaded. During a loading process from the database, subsets of the query result are immediately added to the current result set and all views are updated.

Key Concepts

In this section, a few key concepts are introduced to give a somewhat deeper understanding of ATSDB and to allow the reader to understand some main design choices made by the author. This should also give indications about the strengths and draw-backs of the chosen approach.

DATABASE SYSTEMS

A database allows for storage, retrieval and filtering of the data of interest. While SQL has some definitive drawbacks, it was chosen since support of the SASS-C database SCDB was wanted

Currently two database systems are supported: MySQL and SQLite3. MySQL relies on an independent background process, which holds several databases and can also be accessed over a network connection.

SQLite3 encapsulates one database in a single file container, which is read from a storage medium (e.g. hard drive).

CONFIGURATION

At startup, several configuration files are loaded, and at shutdown the current configuration state of ATSDB is saved. But configuration is not just a matter of components having the same parameters, but also what components exist. To give an example: Each existing View is saved, and when the program is started again, the previously active Views are created. The same holds for the filters, or the database interface/schema.

This way, a user can have a specific program configuration for a specific usage situation, which can be instantly reused for a different dataset, using have a completely configurable database schema or filter configuration.

This allows for a high degree of flexibility, but somewhat complicates software development.

FLEXIBLE DATABASE INTERFACE

Using such a configuration, a flexible database interface method was implemented to allow general displaying of data in different database systems and schemas. How this was done would require a detailed discussion, which will be skipped for the moment.

To summarize, several database schemas can be stored in configuration files, each of which

x KEY CONCEPTS

is a structured collection of database tables and their logical dependencies. Such information is used in one set of Database Objects (DBOs). In each database system, any database schema can be used.

DATABASE OBJECTS

A Database Object (DBO) is defined by a name and has a collection of variables. For example, radar plots and system tracks are database objects, and each has variables holding time, position, Mode 3/A codes and Mode C heights and so on. From a database, if such a DBO is present, it can be loaded and displayed.

To allow displaying data from different DBOs in the same system, so-called meta-variables were introduced, which hold variables that are present in some or all DBOs (with a possibly different name or unit). For example, there meta-variable 'tod', which is a collection of sub-variables for each existing DBO and the respective "Time of Day" variable.

DATA LOADING

In ATSDB, a unified data loading process was chosen, meaning that only exactly one common dataset is loaded, which can be inspected using Views. When started, data is incrementally read from the database, stored in the resulting dataset, and distributed to the active Views. Each time such a loading process is triggered, all Views clear their dataset and gradually update.

This makes working with the data somewhat easier to understand, since only one dataset exists, while on the other hand it does not allow several independent datasets (e.g. with different filters) to be loaded.

GENERATING A DATABASE

A database has to be generated before it can be opened with ATSDB. This section describes how such a process can be performed, however it is by no means a complete guide.

SASS-C VERIF

A complete treatment of how to generate a database using the highly sophisticated SASS-C Verif frame work is out of the scope of this document. However, a short summary of the necessary steps will be presented here.

- Import a previous evaluation job
- Set data recording path, e.g. 'somelocation/%iffile.if'
- Run IRIS command
- Run OTR command
- Run CMP command with all but RA
- Run CMP command with just RA

After these steps, a database was generated and filled with data. The name of the database (which will be needed during the opening process) is equivalent to the job name, e.g. 'job_v7_mainsacso_0005', 'HelloWorld' etc.

Please note that the SASS-C MySQL database name is not case sensitive ('job_v7_mainsacso_0005' is the same as 'JOB_V7_MAINSACSO_0005').

Installation

Currently, ATSDB has to be installed as source code and compiled by the user. Any recent Linux installation should work without issues. Regarding software version, no particularly new features were used, so older versions than the verified ones should also work.

Package	Description	Verified version
g++	C++11 capable C++ compiler	7.2.0
cmake	CMake build tool	3.9.1
qt5-default	Qt5 development package	5.9.1
libboost-dev	Boost development libraries	1.62.0.1
mysql++-dev	MySQL library bindings	3.2.2
libmysqlclient-dev	MySQL development library	1.0.2
libsqlite3-dev	Sqlite3 development files	3.2.2
libgdal-dev	Geospatial data abstraction library	2.2.1
tinyxml2-dev	XML parsing library	5.0.1
log4cpp5-dev	Logging libary	1.1.1
doxygen	Documentation generation	1.8.13

Table 1: Required software/libraries

To install to source code, either download the latest released version from https://github.com/hpuhr/ATSDB/releases or use the following command (git required) to clone the current repository:

```
git clone https://github.com/hpuhr/ATSDB.git
```

Enter the ATSDB source folder, and execute cmake to create a Makefile:

cmake .

The output should look like this:

```
sk@golem:~/test/ATSDB$ cmake .
 Path: /home/sk/test/ATSDB
-- The C compiler identification is GNU 7.2.0
```

- -- The CXX compiler identification is GNU 7.2.0

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```
-- Check for working C compiler: /usr/bin/cc
-- Check for working C compiler: /usr/bin/cc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Detecting C compile features
-- Detecting C compile features - done
-- Check for working CXX compiler: /usr/bin/c++
-- Check for working CXX compiler: /usr/bin/c++ -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Detecting CXX compile features
-- Detecting CXX compile features - done
 System: Linux-4.13.0-16-generic
 Install Path: /home/sk/test/ATSDB/dist
 Platform: Linux
-- Looking for pthread.h
-- Looking for pthread.h - found
-- Looking for pthread_create
-- Looking for pthread_create - not found
-- Looking for pthread_create in pthreads
-- Looking for pthread_create in pthreads - not found
-- Looking for pthread_create in pthread
-- Looking for pthread_create in pthread - found
-- Found Threads: TRUE
-- Boost version: 1.62.0
-- Found the following Boost libraries:
    regex
    system
    thread
    chrono
    date_time
     atomic
 Boost_INCLUDE_DIR: /usr/include
 Boost LIBRARY DIR:
 CMAKE_MODULE_PATH: /home/sk/test/ATSDB/cmake_modules
-- Found MySQL: /usr/lib/libmysqlpp.so
 MySQLpp_INCLUDE_DIR: /usr/include/mysql++
 MySQLpp_LIBRARY: /usr/lib/libmysqlpp.so
-- Found MySQL: /usr/lib/x86_64-linux-gnu/libmysqlclient.so
 MYSQL_INCLUDE_DIR: /usr/include/mysql
-- Found Sqlite3 header file in /usr/include
-- Found Sqlite3 libraries: /usr/lib/x86_64-linux-gnu/libsqlite3.so
 SQLite3_INCLUDE_DIR: /usr/include
 SQLite3_LIBRARY_DIR: /usr/lib/x86_64-linux-gnu/libsqlite3.so
-- Found Log4CPP
 LOG4CPP_INCLUDE_DIR: /usr/include
 LOG4CPP_LIBRARY: /usr/lib/x86_64-linux-gnu/liblog4cpp.so
```

```
-- Found GDAL: /usr/lib/libgdal.so
  GDAL_INCLUDE_DIRS: /usr/include/gdal
 GDAL_LIBRARIES: /usr/lib/libgdal.so
 TINYXML2_INCLUDE_DIR: /usr/include
 TINYXML2_LIBRARY: /usr/lib/x86_64-linux-gnu/libtinyxml2.so
-- Found Doxygen: /usr/bin/doxygen (found version "1.8.13") found components:
CPACK_SOURCE_IGNORE_FILES = /CMakeFiles/;/_CPack_Packages/;/dist/;/.git/;
-- Configuring done
-- Generating done
-- Build files have been written to: /home/sk/test/ATSDB
  Then, compile the source by executing:
make
  The output should look like this:
Scanning dependencies of target atsdb autogen
[ 1%] Automatic MOC for target atsdb
Generating MOC predefs moc_predefs.h
Generating MOC source 2MJGWJB4P3/moc_mainwindow.cpp
Generating MOC source 3JYSCEOBDA/moc_viewmanagerwidget.cpp
Generating MOC compilation mocs_compilation.cpp
[ 1%] Built target atsdb_autogen
Scanning dependencies of target atsdb
[ 2%] Building CXX object CMakeFiles/atsdb.dir/src/atsdb.cpp.o
[ 2%] Building CXX object CMakeFiles/atsdb.dir/src/buffer/arraylist.cpp.o
[ 93%] Linking CXX shared library dist/lib/libatsdb.so
[ 93%] Built target atsdb
Scanning dependencies of target atsdb_client_autogen
[ 94%] Automatic MOC for target atsdb_client
Generating MOC predefs moc_predefs.h
Generating MOC source 2MJGWJB4P3/moc mainwindow.cpp
Generating MOC source 3JYSCEOBDA/moc viewmanagerwidget.cpp
Generating MOC compilation mocs_compilation.cpp
[ 94%] Built target atsdb_client_autogen
Scanning dependencies of target atsdb_client
[100%] Linking CXX executable atsdb_client
[100%] Built target atsdb_client
```

Usage

To start the ATSDB client, enter the ATSDB source/build folder, and execute:

./atsdb_client

OPENING A DATABASE

While ATSDB is more a database framework, it comes with a dedicated client. When the ATSDB client is started a dialog for opening a database is shown.

xviii USAGE

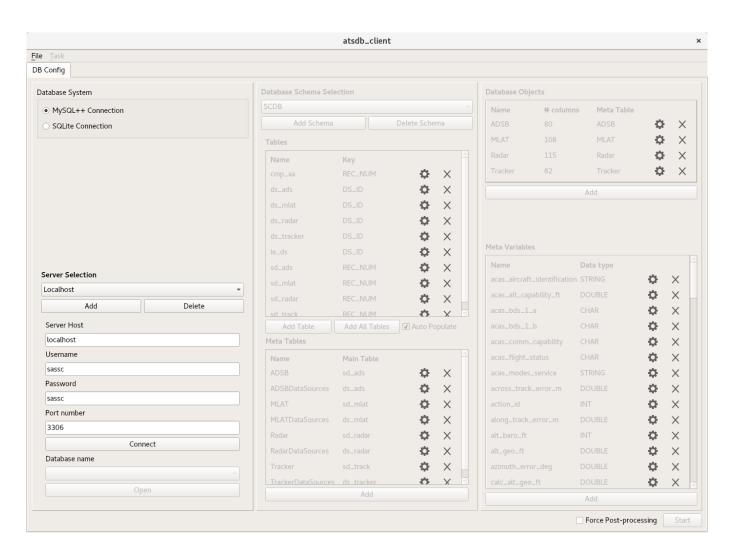


Figure 1: Connecting to a database

On the left-hand side, a database system can be selected. Choices are either MySQL database or a file container with a SQLite3 database.

On the lower left (depending on the database system) either a MySQL server connection can be configured or a list of SQLite3 files is shown.

On the right-hand side a database schema can be selected and edited (editing is only recommended for experienced users).

Database Selection

MySQL database



Figure 2: Connecting to a MySQL server

Several MySQL servers can be defined, each one has a specific set of parameters. To add a new server, press the 'Add' button and enter a unique server name. To select the currently used server, use the dropdown menu. To delete the currently used server, press the 'Delete' button.

For connecting to a MySQL database, several parameters have to be entered:

Parameter	Description	Example Values
Server Host	Network identifier of server	'localhost', '10.0.0.123'
Username	MySQL user name	'sassc', 'root'
Password	MySQL user password	'sassc', "
Port Number	MySQL server port	′3306′, ″

Table 2: MySQL server parameters

To connect to a defined MySQL server, press the 'Connect' button.

If a wrong database name or IP address is used, error messages can be e.g.

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MySQLConnection: executeSQL: error when executing

or

MySQLConnection: init: DB connection failed

If such an error occurs, correcting the server host name and or user/password should solve the problem.

After successful connection, all existing databases in the server are shown in the 'Database name' drop-down menu. The last used one is selected automatically.



Figure 3: Selecting a MySQL database.

To open a database click the 'Open' button (lower left corner).

SQlite3 File container

For opening a file container, clicking the 'Select' button opens a file selection dialog, in which any SQLite3 file can be selected as data source.



Figure 4: Opening a SQLite3 file container

Database Schema Selection

For a common user, selection of a pre-configured database schema is recommened. To select a different database schema, please use the 'Schema selection' drop-down menu.



Figure 5: Selecting a database schema

For experienced users, on the right-hand side a database schema can be selected and edited, which is currently not recommended (since it is not user friendly and might crash if used in the "wrong" manner).

xxii USAGE

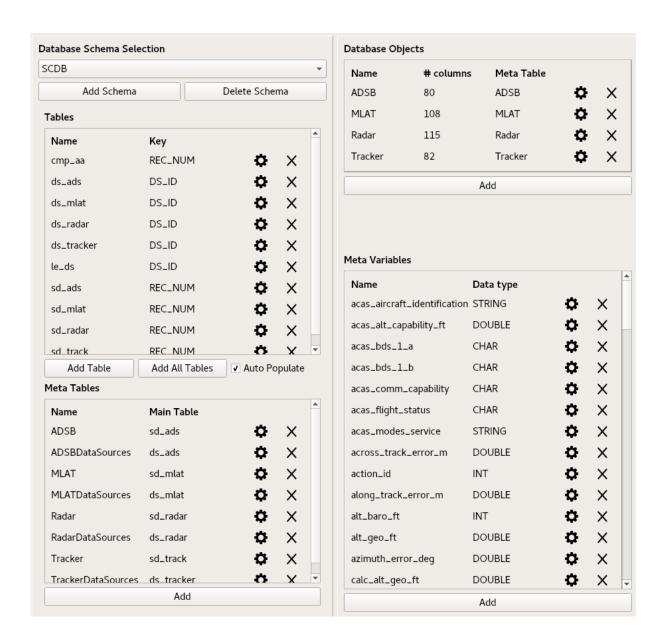


Figure 6: Configuring a database schema

Starting

After the previous steps have been completed, the 'Start' button can be pressed to continue.

When a database is opened the first time, a post-processing has to be performed.

Postprocessing

When a database is generated by a previous process, some information that eases usage of the software does not exist. This information is generated once during a post-processing step, which is automatically performed. If wanted, it can always performed using the 'Force post-processing' checkbox.

Please **note** that during post-processing the application will not react to user input.

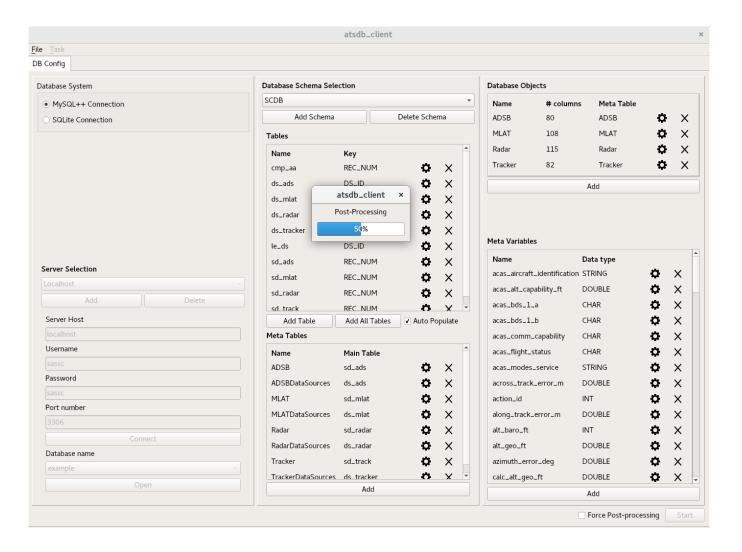


Figure 7: Post-processing a database

The following information is generated and stored in the database:

• List of all active data sources for all DBOs

xxiv USAGE

• List with all minima/maxima for all variables of all DBOs

Please **note** that this step has to be performed only once for each database, and may take up to a few minutes for large datasets.

Please also **note** that during this step, no DBO data itself is changed, but only additional information is generated and stored in separate database tables.

MANAGEMENT

After pressing the 'Start' button, a management window is shown.

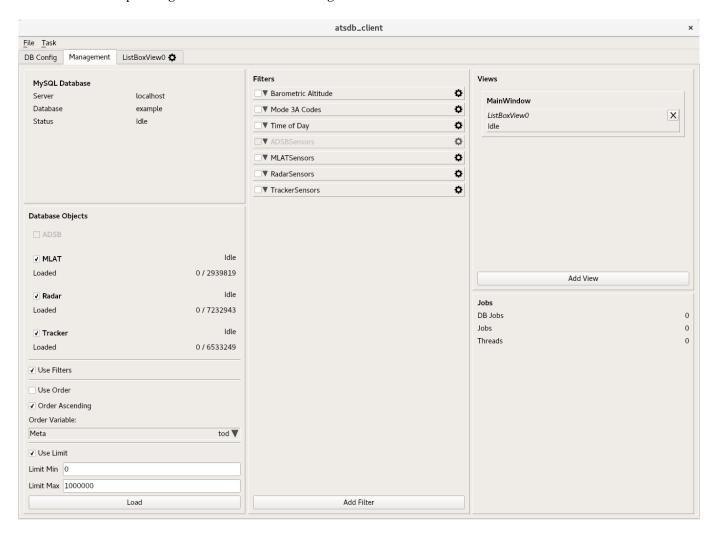


Figure 8: Main management window

MANAGEMENT xxv

In the uppermost part, the current tab can be selected. The following tabs exist:

Tab	Description
DB Config	Database configuration, used during startup
Management	All elements to manage loading and inspection of data
	Additional tabs with Views

Table 3: Main window tab list

Located in the main window, a management tab exists. It shows general database information, a list of database objects with loading functions, a filter system and so on.

Database Information

In this widget, general information about the database is given.

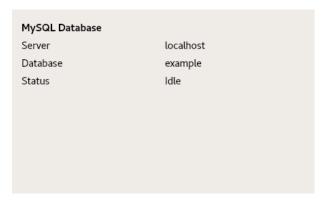


Figure 9: Management: Database Information

This also includes the working status, which can be:

- Idle: Nothing to do at the moment
- Working: Database read/write in progress

Database Objects

In this widget, information about the DBO's, the loaded dataset, and the loading parameters are given.

xxvi USAGE

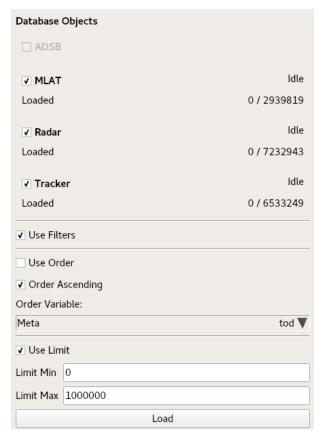


Figure 10: Management: Database Objects

Each existing DBO is listed, and active ones have the following items:

- Name checkbox: Defines whether data from this DBO should be loaded
- Loading status information
 - Idle: Nothing to do at the moment
 - Loading: DBO read/write in progress
- Loaded data size: Number of loaded items / Number of existing items

If a DBO exists, but has no data in the database, it is shown as inactive (greyed out, like ADSB in the screenshot).

Additionally, parameters which configure the loading process exist:

- "Use Filters" checkbox: Whether filtering should be performed
- "Use order" checkbox: Whether the dataset should be ordered by a DBO variable
- "Use Ascending" checkbox: If ordered, defines if it should be ascending or descending

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- "Order Variable" selection: If ordered, what variable should be used
- "Use Limit" checkbox: If the data size should be limited
- "Limit Min": If limited, the data set will start at the n-th index given here. If 0, it will be loaded from the beginning, if e.g. 100, the first 100 entries will be skipped and the 101st entry will be the first in the dataset.
- "Limit Max": If limited, the number given here will be the number of loaded entries. Using the "Load" button, a loading process using the current configuration is started.

Filters

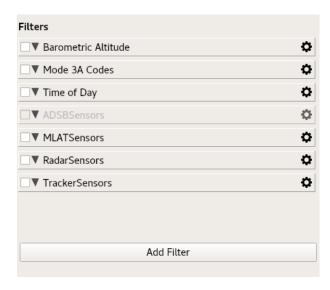


Figure 11: Management: Filters

Each filter consists of a checkbox, defining if a filter is active (contributes to the search query), a triangle-button (to show/hide the filter configuration elements), a unique name, and a manage button (activates a context menu). At the bottom an 'Add filter' button exists, which can be used to add new filters.

Please **note** that the filter configuration will be saved at program shutdown, which is also true for new filters. At startup, all filters from the configuration are generated and restored to their previous state. However, when the database was changed (usage of different data source), all filters are reset to an initial state (since their previous configuration may be senseless).

Please also **note** that active filters, at the moment, are always combined with a logical AND. Therefore, when two filters are active, only the intersection of data which both filters allow is loaded. A logical combination of filters using an OR operation is planned, but was not implemented yet.

xxviii USAGE

Sensor Filters

For each DBO with a sensor list, a sensor filter is generated which can not be edited or deleted. For each sensor a checkbox exists, which is only active if the sensor was active in the database. If checked, the data generated by the sensor is loaded, and vice versa.

Custom filters

A custom filter does not differ in general usage, but the inner workings are different. Also, it can be generated using the 'Add filter' button. It can also be reset (to the original values) edited and deleted using the manage button.

A custom filter consists of one or more filter conditions. Such a condition involves a DBO (or meta) variable, an operator, and a value. When active, the filter restricts all loaded DBO data to be fullfill all filter conditions. As an example, the "Time of Day" filter limits the loaded data to a specific time window, to load only time slices of the dataset. The "Mode 3A Codes" filter restricts to a list of (comma-separated) mode 3/A codes, to single out specific flights.

For more information about filtering, please refer to Section Filtering.

Views



Figure 12: Management: Views

This element allows generation and management of all active Views and windows. Each View is contained in a tab within a parent window. At startup, only the main window exists ('MainWindow'), which also holds the management tab. If the main window is closed, the ATSDB client shuts down. New Views can be added using the 'Add View'

FILTERING xxix

button, which opens a pull-down menu. Each View can either be added to the main window ('MainWindow') or into a new window. When added, a new tab exists in the containing window, and controlling elements are added for any new windows or views.

Currently, only the Listbox View exist, for more information about this View, please refer to Section Listbox View.

New Views can be added either to currently existing windows as new tabs, or to a newly opened window. A window can be closed either by the close button in the window decoration, which discards all contained Views within the window. To delete a single View, one can use the close button in the GUI, which frees up all its allocated resources. Each View adds its required variables to the loading list for the database. During a loading process, the loading status of a View is shown in the management tab.

For more information about Views, please refer to Section Inspection.

Jobs

The ATSDB framework supports multi-threading. A number of processing steps ("Jobs") can be exectuted on a number of parallel threads. Since multi-threading on a database creates limited benefit, only one thread is used specifically for database jobs. All non-database jobs are exectuted on a dynamic number of other threads, which are increased/decreased in number depending on the application's needs.



Figure 13: Management: Jobs

In the Job element the number of database jobs is listed under "DB Jobs", the number of other Jobs is listed under "Jobs". The number of active processing threads is listed under "Threads".

FILTERING

Adding a New Filter

When clicking the 'Add filter' button, a dialog is opened.

XXX USAGE

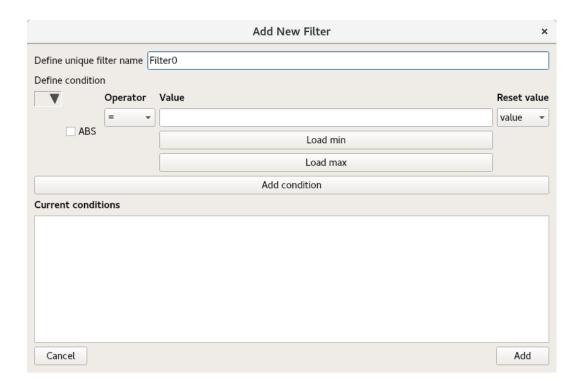


Figure 14: Adding a filter

First, one has to give the filter a new (unique) name. Then, conditions have to be defined and added. A condition consists of a DBO variable, an operator, a value, and a reset value.

When the triangular button is clicked, a sub-menu is opened, where one can choose a DBO variable. The selected variable restricts data of all DBOs if it is of type 'Meta', or just data from one DBO if it is not. Additionally, the mathematical operator 'ABS' can be selected. If so, not the value of the variable but the absolute value of the variable is used: 'ABS(var)>value' is equivalent to 'var>value OR var<-value'.

An operator can be chosen with the drop-down menu, the supplied operators are common SQL operators.

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Operator	Description
=	Equal
!=	Not equal
>	Greater than
>=	Greater than or equal
<	Less than
<=	Less than or equal
IN	Matches a value in a list
LIKE	Pattern matching with % and _
IS	Value NULL: No value exists
IS NOT	Value NULL: Value exists

Table 4: SQL operators

In the 'Value' field one can set a value manually, or load the minimum or maximum values of the selected DBO variable from the database using the 'Load min'/'Load max' buttons . A reset value also has to be supplied, which can be the chosen value or a minimum/maximum value set from the database. Whenever a database different from the previous one is opened, all filters are reset, since previous values may have become invalid.

After a condition is defined, it has to be added using the 'Add condition' button. Existing conditions are shown in the 'Current conditions' list. Please note that added conditions can not be removed in this dialog, but have to be removed as described in the Section Editing a Filter.

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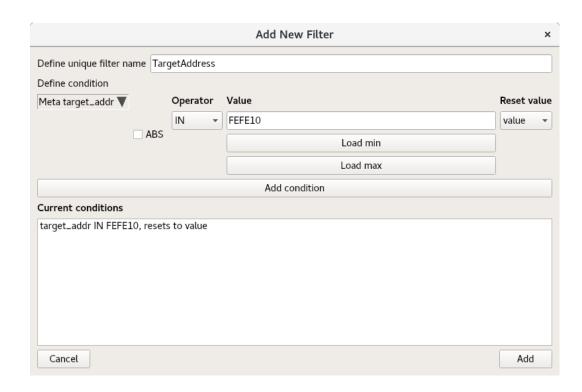


Figure 15: Filled out filter dialog

Now the described process can be repeated until a usable filter emerges, which is added using the 'Add' button. The process of adding a new filter can be canceled by using the 'Cancel' button, which discards all settings. When added, a new filter shows up immediately in the filter list and is saved to the configuration for persistence.

TASKS xxxiii

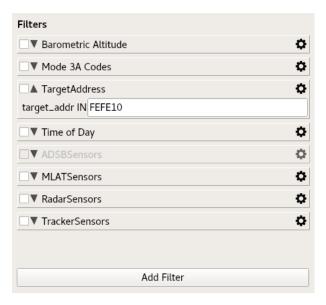


Figure 16: Filter added

Editing a Filter

Currently, filter editing has been disabled and will be added at a later version.

Tasks

Since in SASS-C Verif radar plot coordinates are not given as latitude/longitude, which are the main coordinates for all processing in ATSDB, optionally these coordinates can be re-calculated and set in the database using the "Calculate Radar Plot Position" Task.

Calculate Radar Plot Position

To execute this task select "Task"-> "Calculate Radar Plot Position' in the top menu bar.

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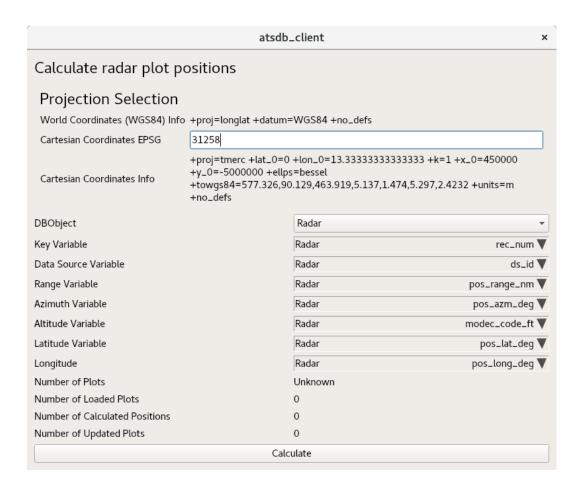


Figure 17: Calculate radar plot position task

The EPSG code for the projection has to be chosen according to your needs, please refer to http://spatialreference.org/ref/epsg/ for a list of possible codes.

The WGS84 latitude/longitude coordinates are then calculated using the radar positions in the database, the range and the azimuth. Press "Calculate" to start the calculation process, which will take a few minutes depending on the data size.

Please **note** that currently the various "Number of" labels are not set correctly, and no status indication exists. This will be fixed in a later version.

Messages like these will be printed in the text console, the last one indicates completion of the task:

[INFO] RadarPlotPositionCalculatorTask: loadingDoneSlot: starting calculation [INFO] RadarPlotPositionCalculatorTask: loadingDoneSlot: writing update_buffer

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```
[INFO] RadarPlotPositionCalculatorTask: loadingDoneSlot: update_buffer size 7230527
[INFO] RadarPlotPositionCalculatorTask: loadingDoneSlot: end
[INFO] UpdateBufferDBJob: run: start
[INFO] UpdateBufferDBJob: run: writing object Radar key rec_num size 7230527
[INFO] BufferWriter: update: buffer size 7230527 into table sd_radar
[INFO] SQLGenerator: createDBUpdateStringBind: idvar name REC_NUM
[INFO] BufferWriter: update: preparing bind statement
[INFO] BufferWriter: update: starting inserts
[INFO] BufferWriter: update: bind transactions cnt 0
[INFO] BufferWriter: update: bind transactions cnt 100000
...
[INFO] BufferWriter: update: bind transactions cnt 7200000
[INFO] BufferWriter: update: ending bind transactions
UpdateBufferDBJob: run: buffer write done (411.33 s).
```

After running this task once (per database), the radar plots also have a set latitude/longitude. This task can be re-run with different projections if wanted.

INSPECTION

Listbox View

A Listbox View displays the DBO records as text in tables, to allow full data inspection. When started, it presents itself in the following manner.

xxxvi USAGE

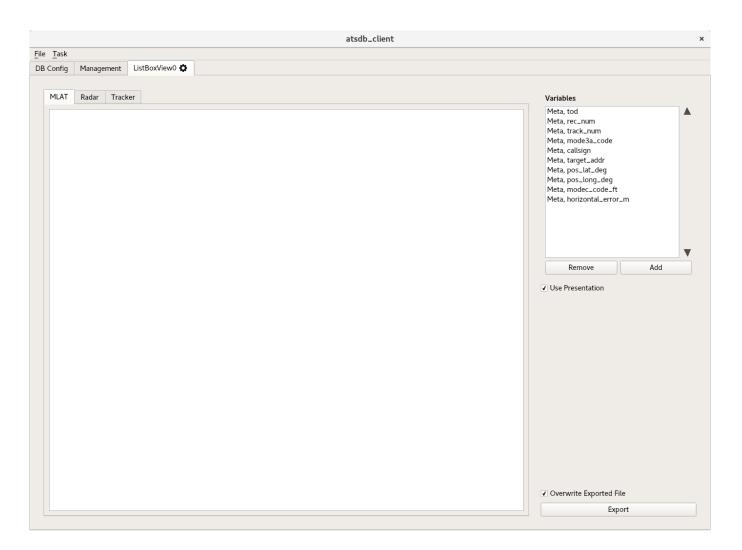


Figure 18: Listbox View startup

On the left side, a number of tabs exist for each active DBO, each of which contains a table. On the right side, a configuration area exists. A number of variables is displayed in the 'Variables' list. One can change the order, remove and add variables to be inspected.

To limit, order based on a variable or load the dataset, the mechanism described in Section Database Objects can be used. To filter the dataset, the mechanism described in Section Filtering can be used.

INSPECTION xxxvii

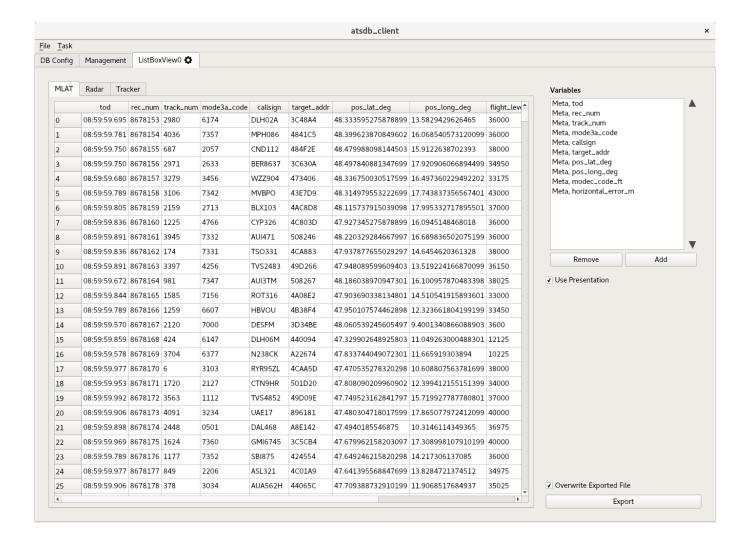


Figure 19: Listbox View after loading

Once updated, the tables are filled with text representing the values of the DBO variables. If a value is undefined its cell is empy.

Please **note** that since some variable might only exist in some DBOs, the number of columns for different DBOs may differ.

Variable List

All DBO variables which are loaded from the database are shown in the 'Variables' list. This list is ordered, and like all configuration elements persistent. Ordering can be changed by selecting (clicking on) a variable and using the up/down triangle buttons. When press-

xxxviii USAGE

ing the 'Remove' button, a selected variable is removed. Pressing the 'Add' button allows appending a variable to the list using a context-menu.

Use Presentation

When this checkbox is checked, the so called presentation mode is used. In the database, the variables might have different units or a data representation which is not easy to read. For this purpose, a presentation mode was introduced to e.g. show a Mode A code as octal, or a Time of Day not in seconds since midnight but in HH::MM:SS.SS format. When the "Use Presentation" checkbox is not checked, the original database values are presented (and exported).

Exporting

The data from the current DBO table can be exported to a comma-separated value (CSV) text file.

When pressing the "Export" button, a dialog is opened.

INSPECTION xxxix

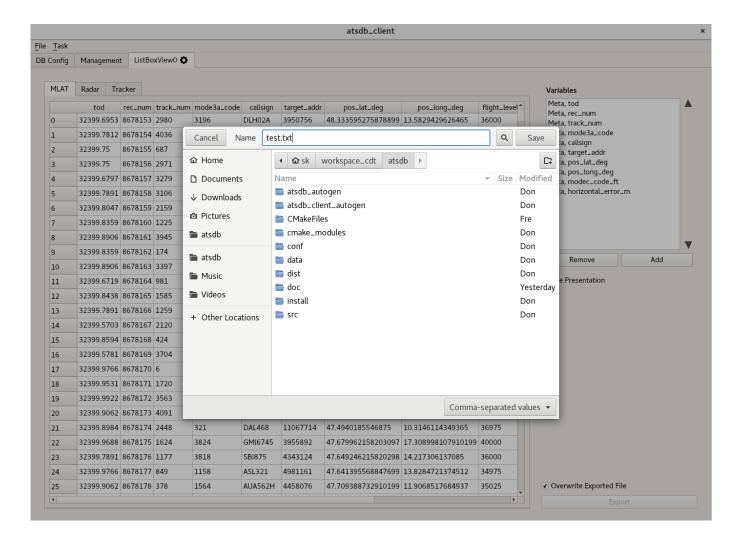


Figure 20: Listbox View export

Choose a filename, and press "Save" to save the data. If the "Overwrite Exported File" checkbox was checked, an existing file is automatically overwritten. Please **note** that exporting might take some time for larger datasets, and currently no status indication is given.

After export, a dialog is shown indicating that the export was completed.

xl USAGE

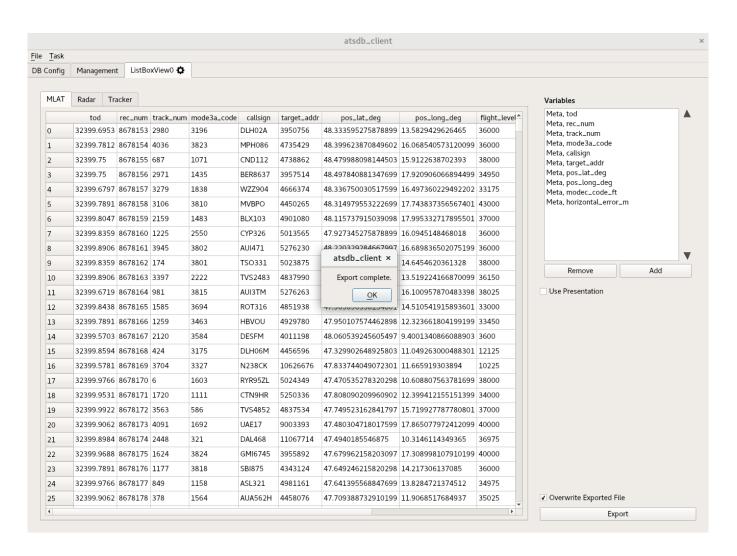


Figure 21: Listbox View export done

The exported file can be opened in any editor, or for example imported into LibreOffice Calc.

INSPECTION xli

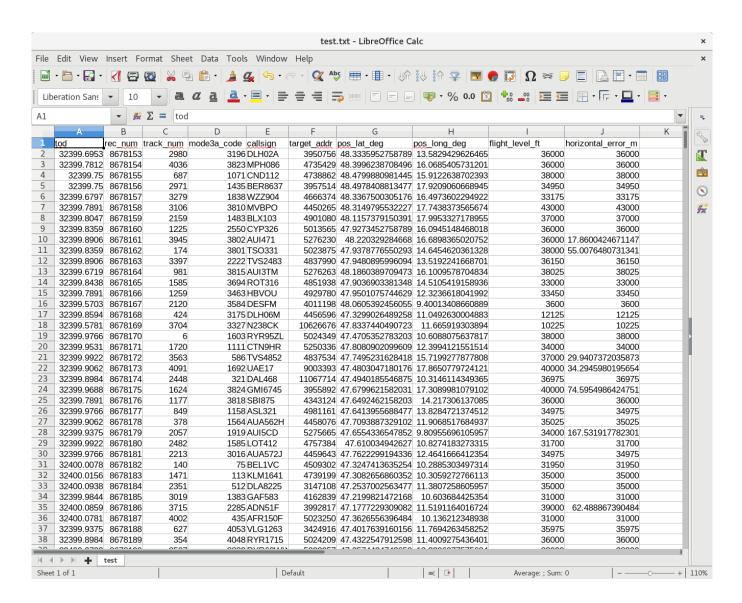


Figure 22: Listbox View export in LibreOffice Calc