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Total Marks: 12

Submission Date:

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Assignment Problems(2 marks each)

- 1. Implement the stack Data Structure using a fixed capacity array (underlying storage).
- 2. Implement the singly linked list (instance of Singly list keep reference to head, tail and size).
- 3. Implement Deque data structure(time complexity of each method must be O(1)) using array.
- 4. Implement Deque data structure(time complexity of each method must be O(1)) using doubly linked list.
- 5. Implement stack data structure using two queues.
- 6. Implement queue data structure using two stacks.

Note: Paste the screen-shots of code and output of each problem

[Question-1]

```
main.py > ...
      class Stack:
        def __init__(self, size=10):
            self._stack = []
            self._size = size
        def is_empty(self):
          return len(self._stack) <= 0
        def push(self, data):
            if len(self._stack) >= self._size:
               raise Exception('Stack overflow')
              self._stack.append(data)
        def pop(self):
            if len(self._stack) <= 0:</pre>
              raise Exception('Stack underflow')
             return self._stack.pop()
        def peek(self):
            if len(self._stack) <= 0:</pre>
               raise Exception('Stack underflow')
             return self._stack[-1]
        def length(self):
           return len(self._stack)
29
      stack = Stack(5)
      stack.push(5)
      stack.push(2)
      stack.push(3)
      stack.push(9)
      stack.push(6)
      print(stack.peek())
      print(stack.pop())
      print(stack.length())
      print(stack.peek())
```

```
PROBLEMS OUTPUT DEBUG CONSOLE <u>TERMINAL</u>

6

6

4

9

PS C:\Users\suruc\PycharmProjects\firstfrog> []
```

[Question-2]

```
🕏 main.py > ધ SinglyLinkedList
          def __init__(self, val=None):
              self.val = val
              self.next = None
      class SinglyLinkedList:
          def __init__(self):
              self.head = None
              self.tail = None
          def is_empty(self):
          def append(self, val):
              node = ListNode(val)
              if self.is_empty():
                  self.head = node
                  self.tail.next = node
              self.tail = node
              self.size += 1
23
24
          def prepend(self, val):
              node = ListNode(val)
              if self.is_empty():
                  self.tail = node
                 node.next = self.head
              self.head = node
          def insert_after(self, prev_node, val):
              node = ListNode(val)
              node.next = prev_node.next
              prev_node.next = node
              if prev_node == self.tail:
                  self.tail = node
              self.size += 1
```

```
def delete(self, val):
        if self.is_empty():
           raise Exception('List is empty')
        if self.head.val == val:
           self.head = self.head.next
           if self.head is None:
               self.tail = None
            self.size -= 1
       node = self.head
        while node.next is not None:
           if node.next.val == val:
               if node.next == self.tail:
                   self.tail = node
                node.next = node.next.next
               self.size -= 1
           node = node.next
linked_list = SinglyLinkedList()
linked_list.append(1)
linked_list.append(2)
linked_list.prepend(0)
linked_list.insert_after(linked_list.head.next, 1.5)
linked_list.delete(0)
linked_list.delete(2)
print('List size:', linked_list.size)
node = linked_list.head
while node is not None:
   print(node.val)
   node = node.next
```

Output-

```
List size: 2
1
1.5
PS C:\Users\suruc\PycharmProjects\firstfrog> []
```

[Question-3]

```
🕏 main.py > ...
      class Deque:
         def __init__(self, capacity):
             self.capacity = capacity
             self.items = [None] * capacity
             self.front = 0
             self.rear = 0
            self.size = 0
         def is_empty(self):
         def is_full(self):
            return self.size == self.capacity
         def push_front(self, item):
             if self.is_full():
                 raise Exception('Deque is full')
             self.front = (self.front - 1 + self.capacity) % self.capacity
             self.items[self.front] = item
             self.size += 1
         def push_rear(self, item):
            if self.is_full():
                 raise Exception('Deque is full')
             self.items[self.rear] = item
             self.rear = (self.rear + 1) % self.capacity
             self.size += 1
         def pop_front(self):
             if self.is_empty():
             item = self.items[self.front]
            self.front = (self.front + 1) % self.capacity
             self.size -= 1
             return item
         def pop_rear(self):
             if self.is_empty():
                 raise Exception('Deque is empty')
              self.rear = (self.rear - 1 + self.capacity) % self.capacity
             item = self.items[self.rear]
             self.size -= 1
             return item
```

```
deque = Deque(5)

deque.push_front(1)

deque.push_front(0)

deque.push_rear(2)

deque.push_rear(3)

deque.pop_front()

full deque.pop_rear()

print('Deque size:', deque.size)

while not deque.pop_front())

print(deque.pop_front())
```

```
Deque size: 2
1
2
PS C:\Users\suruc\PycharmProjects\firstfrog> []
```

[Question-4]

```
🕏 main.py > ...
       class Node:
           def __init__(self, data):
    self.data = data
    self.next = None
    self.prev = None
       class Deque:
           def __init__(self):
    self.front = None
    self.rear = None
           def is_empty(self):
                return self.front is None
           def add_front(self, data):
                new_node = Node(data)
                if self.is_empty():
                     self.front = self.rear = new_node
                    new_node.next = self.front
                     self.front.prev = new_node
                     self.front = new_node
           def add_rear(self, data):
                new_node = Node(data)
                 if self.is_empty():
                    self.front = self.rear = new_node
                    new_node.prev = self.rear
                     self.rear.next = new_node
                     self.rear = new_node
            def remove_front(self):
                if self.is_empty():
                front_data = self.front.data
                     self.front = self.rear = None
39
40
                    self.front.prev = None
                return front_data
            def remove rear(self):
45
46
                if self.is_empty():
                    return None
                rear_data = self.rear.data
                if self.front == self.rear:
                     self.front = self.rear = None
                     self.rear = self.rear.prev
                    self.rear.next = None
                return rear data
```

```
def peek_front(self):
    return self.front.data if self.front else None

def peek_rear(self):
    return self.rear.data if self.rear else None

dq = Deque()
dq.add_front(1)
dq.add_front(2)
dq.add_rear(3)
dq.add_rear(3)
dq.add_rear(4)
print(dq.peek_front())
print(dq.peek_rear())
print(dq.remove_front())
print(dq.peek_front())
print(dq.peek_front())
print(dq.peek_front())
print(dq.peek_front())
print(dq.peek_front())
print(dq.peek_front())
```

```
2
4
1
3
PS C:\Users\suruc\PycharmProjects\firstfrog> []
```

[Question-5]

```
🕏 main.py > ...
          def __init__(self):
              self.queue1 = []
              self.queue2 = []
          def push(self, item):
              self.queue1.append(item)
          def pop(self):
              if not self.queue1:
              while len(self.queue1) > 1:
               self.queue2.append(self.queue1.pop(0))
              popped_item = self.queue1.pop(0)
              self.queue1, self.queue2 = self.queue2, self.queue1
              return popped_item
          def peek(self):
              if not self.queue1:
              while len(self.queue1) > 1:
                 self.queue2.append(self.queue1.pop(0))
              peeked_item = self.queue1[0]
              self.queue2.append(self.queue1.pop(0))
              self.queue1, self.queue2 = self.queue2, self.queue1
              return peeked_item
          def is_empty(self):
              return not bool(self.queue1)
          def size(self):
              return len(self.queue1)
42
     s = Stack()
      s.push(1)
      s.push(2)
     s.push(3)
     print(s)
      print(s.pop())
      print(s.peek())
     print(s.pop())
      print(s.pop())
     print(s.is_empty())
```

```
3
2
2
1
True
PS C:\Users\suruc\PycharmProjects\firstfrog> []
```

[Question-6]

```
🕏 main.py > ધ Queue > 🗘 deQueue
      class Queue:
        def __init__(self):
           self.s1 = []
           self.s2 = []
         def enQueue(self, x):
         self.s1.append(x)
         def deQueue(self):
             if len(self.s1) == 0 and len(self.s2) == 0:
               print("Q is Empty")
             elif len(self.s2) == 0 and len(self.s1) > 0:
                while len(self.s1):
                   temp = self.s1.pop()
                    self.s2.append(temp)
                return self.s2.pop()
             return self.s2.pop()
     if __name__ == '__main__':
        q = Queue()
        q.enQueue(1)
         q.enQueue(2)
         q.enQueue(3)
         print(q.deQueue())
         print(q.deQueue())
         print(q.deQueue())
```

```
1
2
3
PS C:\Users\suruc\PycharmProjects\firstfrog> []
```