

Agile

- 1)
 - As a vanilla git power-user that has never seen GigggleGit before, I want to be able to understand the interface easily.
 - As a team lead onboarding an experienced GigggleGit user, I want to be able to create one repo that everyone on the team can work on.
- 2) User story : As a game developer, I want to be able to hide my unfinished game from public.
 - Task : Make a repo hidable
 - Ticket 1 : Design an interface for hiding/showing a repo
Design an interface for hiding/showing a repo somewhere in settings.
 - Ticket 2 : Implement hidden repo class
At least, only allowed the owner of the repo to see their hidden repo.
- 3) This is not a user story because it describes a feature not a benefit

Formal Requirements

1) Goal: Make the interface of SnickerSync easy to use.

Non-Goal: Make SnickerSync automatically handles merge conflicts.

Non-Functional Requirement #1: Security

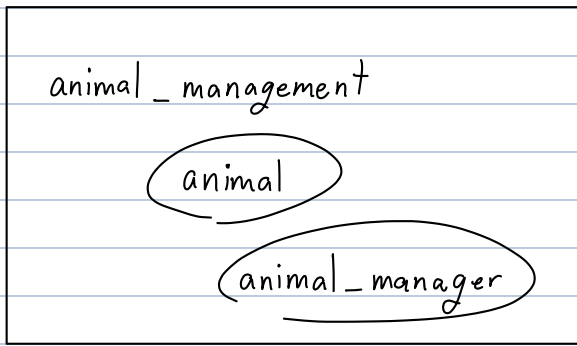
- Functional Requirement

- Use OAuth authentication to only allows the owner of the repo to perform a sync
- Implement 2-step authentication

Non-Functional Requirement #2: Usability

- Functional Requirement

- Implement a help button for user to show a quick overview of the interface
- Implement a FAQ page



assign_animals_to_habitat

get_animals_in_habitat

create_migration_path
get_migration_paths_by_destination

get_migration_paths_by_start_location

