```
In [1]: from IPython.core.interactiveshell import InteractiveShell
InteractiveShell.ast_node_interactivity = "all"
```

Python 3

Тестирование. Исключения

MIPT 2020

Testing

Фреймворками для тестирования в питоне обычно являются pytest и unittest

```
In [2]: import pytest
        import ipytest
        from typing import List, Any, Optional
        ipytest.config(rewrite_asserts=True, magics=True)
        __file__ = 'Seminar_08.ipynb'
        /home/pavel/.local/lib/python3.8/site-packages/ipytest/ unittest support.py:1
        8: FutureWarning: pandas.util.testing is deprecated. Use the functions in the
        public API at pandas.testing instead.
          import pandas.util.testing as _pd_testing
Out[2]: <ConfigContext rewrite_asserts=True, magics=True, tempfile_fallback=False, cle</pre>
        an='[Tt]est*', addopts=(), raise_on_error=False, run_in_thread=False>
In [3]: import dataclasses
        @dataclasses.dataclass
        class MyList:
            data: Any
            move: Optional['MyList'] = None
In [4]: def reverse_mylist(l: MyList) -> MyList:
            following = l.move
            while following is not None:
                new_following = following.move
                following.move = l
                l = following
                following = new_following
            return l
```

```
In [5]: %%run pytest[clean] -q
        def test reverse mylist simple():
            l = MyList(data=1)
            it = l
            for i in range(2, 5):
                it.move = MyList(data=i)
                it = it.move
            assert reverse mylist(l) == it
            collected_data = []
            for \underline{\quad} in range(1, 5):
                collected data.append(it.data)
                it = it.move
            assert it is None
            assert collected data == [4, 3, 2, 1]
        def test_reverse_mylist_one_item():
            l = MyList(data=1)
            assert reverse_mylist(l) == l
            assert l.data == 1
        def test_reverse_mylist_twice():
            l = MyList(data=1)
            it = l
            for i in range(2, 100):
                it.move = MyList(data=i)
                it = it.move
            reversed_l = reverse_mylist(reverse_mylist(l))
            collected_data = []
for _ in range(1, 100):
                collected_data.append(reversed_l.data)
                reversed l = reversed l.move
            assert reversed_l is None
            assert collected data == list(range(1, 100))
        F.
        ==
                        _____ test_reverse_mylist_simple ____
            def test_reverse_mylist_simple():
                l = MyList(data=1)
                it = l
                for i in range(2, 5):
                    it.move = MyList(data=i)
                    it = it.move
                assert reverse_mylist(l) == it
                collected_data = []
                for \underline{\phantom{a}} in range(1, 5):
                    collected_data.append(it.data)
                    it = it.move
                assert it is None
        F
                assert MyList(data=2, move=MyList(data=1, move=...)) is None
        <ipython-input-5-354195991196>:15: AssertionError
             ====== info ======== short test summary info =======================
```

Ой, что-то пошло не так, надо найти баг и перезапустить тесты

```
In [6]: def reverse_mylist(l: MyList) -> MyList:
    previous = None
    while l is not None:
        following = l.move
        l.move = previous
        previous = l
        l = following
    return previous
```

Test-driven development

Сначала тесты, потом код. В чем плюсы и минусы?

pytest.parametrize

```
In [8]: |%run_pytest[clean] -q
       def test_shift_0():
          l = [0, 1, 2, 3, 4]
          l_true = l.copy()
           shift(l, 0)
           assert l == l_true
       def test_shift_2():
          l = [0, 1, 2, 3, 4]
           l_{true} = [3, 4, 0, 1, 2]
          shift(l, 2)
assert l == l_true
       def test_shift_7():
          l = [0, 1, 2, 3, 4]
           l_{true} = [3, 4, 0, 1, 2]
          shift(l, 7)
assert l == l_true
       def test_shift_minus():
          l = [0, 1, 2, 3, 4]
           l_{true} = [1, 2, 3, 4, 0]
           shift(l, -1)
           assert l == l_true
       def test_shift_empty():
          l = []
           shift(l, 100)
           assert not l
       ..F..
                                                                         [10
       0%]
       def test_shift_7():
    l = [0, 1, 2, 3, 4]
              l_{true} = [3, 4, 0, 1, 2]
              shift(l, 7)
              assert l == l_true
assert [0, 1, 2, 3, 4] == [3, 4, 0, 1, 2]
       Ε
       Ε
                At index 0 diff: 0 != 3
               Full diff:
       Ε
               - [3, 4, 0, 1, 2]
                + [0, 1, 2, 3, 4]
       <ipython-input-8-d38fb5f9b031>:20: AssertionError
       FAILED Seminar_08.py::test_shift_7 - assert [0, 1, 2, 3, 4] == [3, 4, 0, 1, 2]
       1 failed, 4 passed in 0.05s
```

```
In [9]: def shift(l: List[Any], by: int) -> None:
    if not l:
        return
    by = by % len(l)
        l_2 = list(reversed(l))
        l_2[:by] = list(reversed(l_2[:by]))
        l_2[by:] = list(reversed(l_2[by:]))
        l[:] = l_2[:]
```

Теперь будем чуть оптимальнее

```
In [10]: |%run_pytest[clean] -q
          @pytest.mark.parametrize('shift_value,l_true', [
               (0, [0, 1, 2, 3, 4]),
(2, [3, 4, 0, 1, 2]),
(7, [3, 4, 0, 1, 2]),
               (-1, [1, 2, 3, 4, 0]),
          ], ids=['zero', 'non-zero', 'out bounds', 'negative'])
          def test_shift_simple(shift_value, l_true):
               l = [0, 1, 2, 3, 4]
               shift(l, shift_value)
               assert l == l_true
          def test shift empty():
               l = []
               shift(l, 100)
               assert not l
                                                                                               [10
          . . . . .
          0%]
```

Monkeypatch

5 passed in 0.02s

```
In [11]: import random

def lottery(p: float, n: int) -> bool:
    lucky_number = random.randint(n)
    if lucky_number < n * p:
        return True # congratulations, you won!
    return False # not this time</pre>
```

Рандом в тестах - это плохо! Приводит к "флапающим тестам"

```
In [12]: %%run_pytest[clean] -q

TEST_P = 0.1
TEST_N = 100

def test_lottery_win(monkeypatch):
    monkeypatch.setattr(random, 'randint', lambda x: 0)

assert lottery(TEST_P, TEST_N)

def test_lottery_loss(monkeypatch):
    monkeypatch.setattr(random, 'randint', lambda x: TEST_N)

assert not lottery(TEST_P, TEST_N)
```

[10

```
..
0%]
2 passed in 0.01s
```

Что это было? Откуда взялся параметр monkeypatch?

fixtures

Приведем пример, как мокать http запросы

```
In [13]: %%file get_cat.py
    import aiohttp
    import aiofiles

URL = "https://cdn.pixabay.com/photo/2015/11/16/14/43/cat-1045782_960_720.jpg"

async def save_cat_image(path: str):
    async with aiohttp.ClientSession() as session:
    async with session.get(URL) as resp:
    async with aiofiles.open(path, mode='wb') as f:
    await f.write(await resp.read())
```

Overwriting get_cat.py

```
In [14]: import aiohttp
import aiofiles

URL = "https://cdn.pixabay.com/photo/2015/11/16/14/43/cat-1045782_960_720.jpg"

async def save_cat_image(path: str):
    async with aiohttp.ClientSession() as session:
    async with session.get(URL) as resp:
    async with aiofiles.open(path, mode='wb') as f:
    await f.write(await resp.read())

await save cat image('cat.ipg')
```

In [15]: from IPython.display import Image
Image(filename='cat.jpg', width=500)

Out[15]:



```
In [16]: !rm cat.jpg
In [17]: |%file test_get_cat.py
         from contextlib import asynccontextmanager
         import aiohttp
         import aiofiles
         import pytest
         import io
         import get_cat
         TEST_BODY = "Test Message"
         class Response:
             async def read(self):
                 return TEST_BODY.encode()
         @pytest.fixture
         def mock_request(monkeypatch):
             @asynccontextmanager
             async def get_resp(*args):
                 yield Response()
             monkeypatch.setattr(aiohttp.ClientSession, 'get', get_resp)
         @pytest.mark.asyncio
         async def test_cat_image(mock_request, tmp_path):
             path_to_save = tmp_path / 'cat.jpg'
             await get_cat.save_cat_image(path_to_save)
             with open(path_to_save) as cat_file:
                 assert cat_file.read() == TEST_BODY
```

Overwriting test_get_cat.py

In [21]: !rm get cat.pv test get cat.pv

Оффтоп про asyncio

```
In [18]: import asyncio

async def sleep_coro(num):
    await asyncio.sleep(1)
    return num

results = asyncio.gather(*[sleep_coro(num) for num in range(5)])
results.add_done_callback(lambda res: print(res.result()))
print('Haha I am faster')
```

Haha I am faster

Исключения

```
In [19]: def raise_func(statement: str):
    try:
        exec(statement)
    except ZeroDivisionError as e:
        print(e)
        raise
    except NameError as e:
        print(e)
        raise ValueError('I think it is ValueError') from e
    except Exception as e:
        print(e)
        raise ValueError('unknown problem occured')
    else:
        print('everything is ok')
    finally:
        print('I will be printed anyway')
```

```
In [20]: try:
             raise_func('1 / 0')
         except Exception as e:
             print(f'exception thrown {e}', end='\n\n')
         try:
             raise_func('print(a)')
         except Exception as e:
             print(f'exception thrown {e}', end='\n\n')
             raise_func('def ololo')
         except Exception as e:
             print(f'exception thrown {e}', end='\n\n')
             raise func('1 / 1')
         except Exception as e:
             print(f'exception thrown {e}', end='\n\n')
         division by zero
         I will be printed anyway
         exception thrown division by zero
         name 'a' is not defined
         I will be printed anyway
```

exception thrown I think it is ValueError

exception thrown unknown problem occured

invalid syntax (<string>, line 1)

I will be printed anyway

I will be printed anyway

everything is ok