

Path Drawing UI Report

Signed off by Stephanie Racca

1 Introduction

1.1 Background

This document provides adequate testing of the path drawing system in the UI

2 Overview

This document tests:

4.a - The path is created when hitting go or find path

4.b - The path is cleared when hitting clear

4.c -An image is created, that is different from the original image

3 Assessment

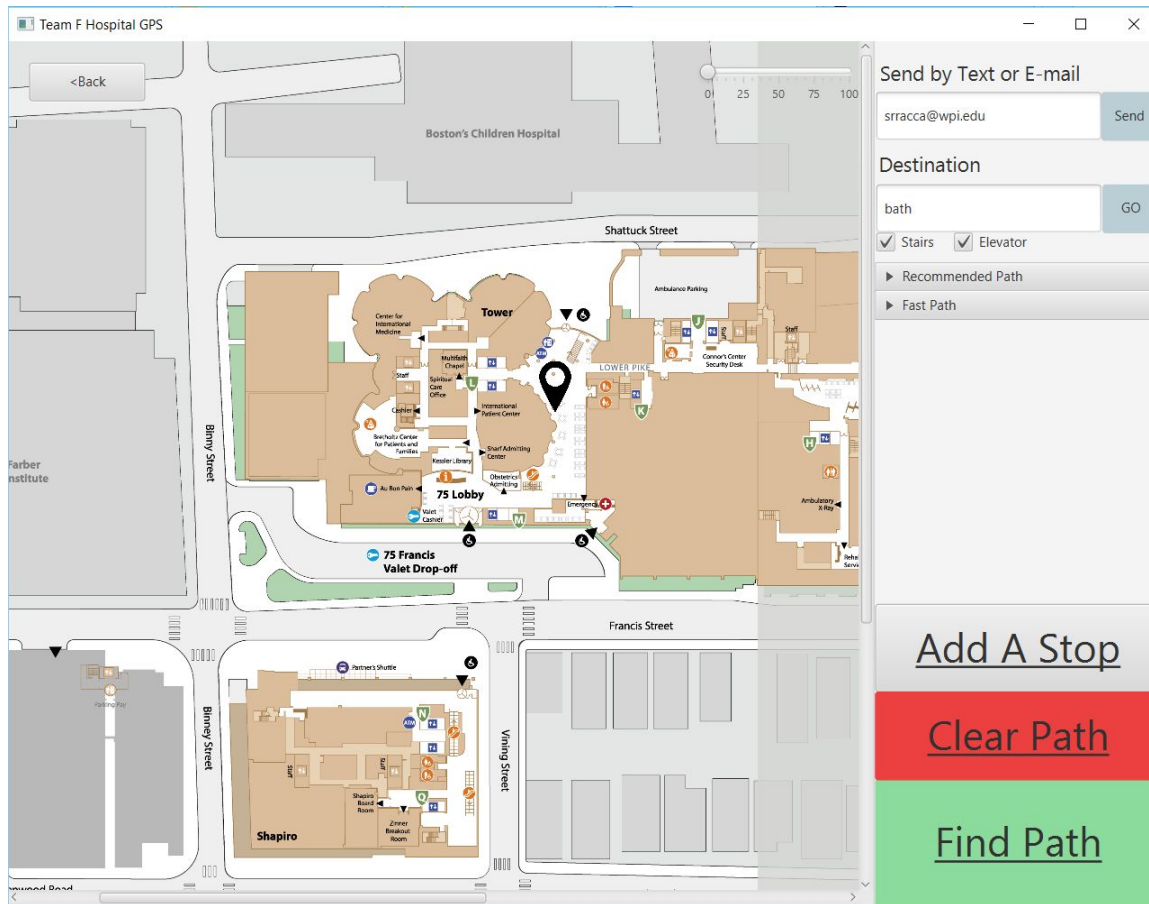
On top of UI testing, all tests from PathDrawI.java were executed, with 100% success.

4 Results

a) Path Created – A valid path is drawn using the nodes given (*Success*)

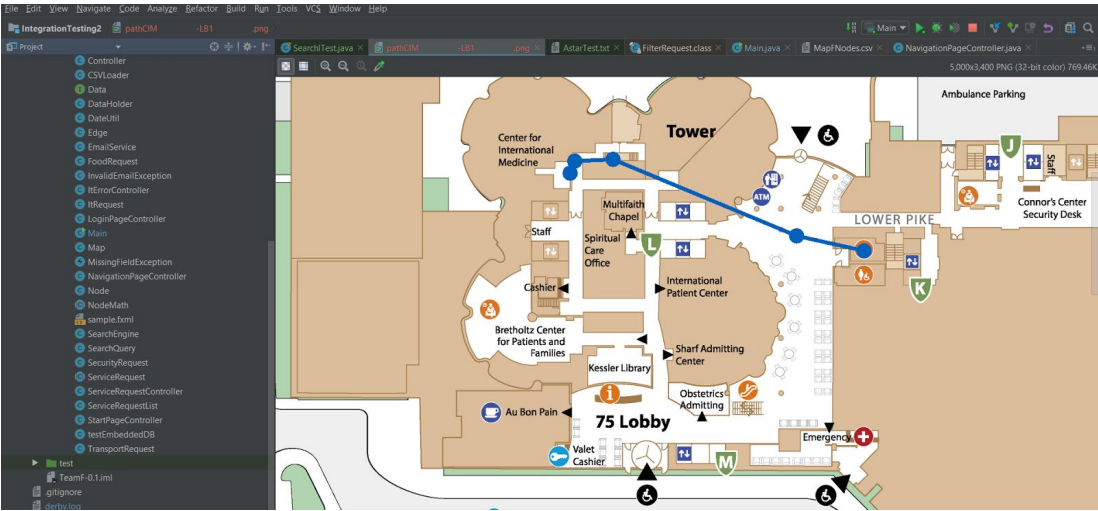


b) Path Cleared – Path is successfully cleared when hitting button *(Success)*



c) Image Created – New Image was created [pathCIM -LB1 .png]
(Success)

i) Image Comparison – Visual Check shows it is different from the original map
(Success)



5 **Summary of Activities**

Item	Success	Out Of
Path Created	5	5
Path Cleared	5	5
Different Image Created	5	5