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# Project 2: Lane Detection

ENPM673 Perception for Autonomous Robots - Spring 2017

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UNIVERSITY OF MARYLAND

Project Report *by*

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# Chapter 1

## Brief Pipeline - Lane detection

### 1.1 Pre-process Image

Preprocessing is heavily dependent on feature extraction method and input image type. The steps below were followed to pre-process image. The first step is to undistort image and then denoise.



Figure 1.1: Main Image

```
1 clear all;close all;clc
2
3 video=VideoReader('DataSet/project_video.mp4');
4 numberToExtract=2;
```

```
5 cd scripts ;
6 rectI=zeros(720,720);
7
8 trap=[178 720; 552 450; 728 450; 1280 720];
9 rect=[475 720; 475 0; 800 0; 800 720];
10
11 c = [552 178 1280 728];
12 r = [450 720 720 450];
13
14 BW = poly2mask(c,r,720,1280);
15 i=1;
16 while hasFrame(video)
17     mainframe = readFrame(video);
18     frame=mainframe;
19
20     frame=undistortimage(frame, 1.6281e+03, 6.71627794e+02,
21     3.86046312e+02, -2.42565104e-01,-4.77893070e
22     -02,-1.31388084e-03,-8.79107779e-05,2.20573263e-02);
23
24     frame=imgaussfilt(frame,2);
25
26     gray=rgb2gray(frame);
27
28     gray=uint8(BW).*gray;
29
30     gray=im2bw(gray,0.65);
31
32     gray=imdilate(gray,strel('disk',6));
```

Listing 1.1: Code for blob detection



**Figure 1.2:** Image mask

To correct image for lens distortion.



**Figure 1.3:** UndistortedDiff



Figure 1.4: Undistorted

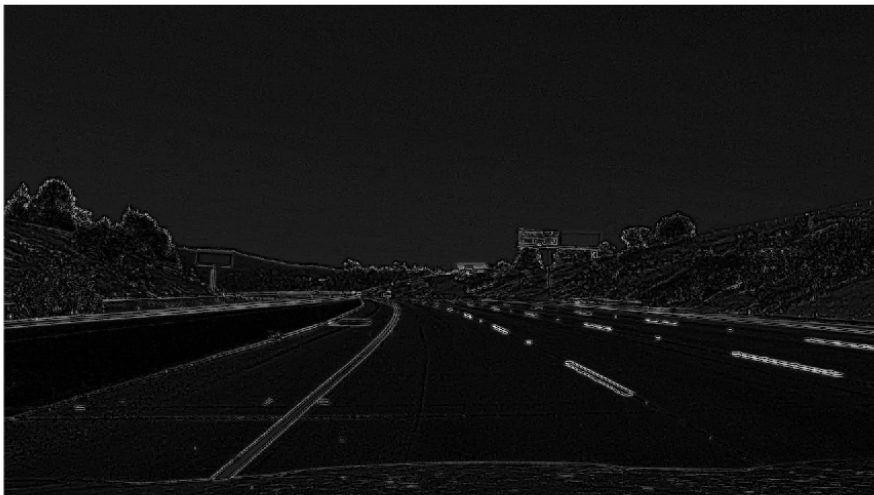


Figure 1.5: Blur image diff

### 1.1.1 Undistorted Image

```
1 % UNDISTORTIMAGE – Removes lens distortion from an image
2 %
3 % Usage: nim = undistortimage(im, f, ppx, ppy, k1, k2, k3,
  p1, p2)
```

```
4 %
5 % Arguments:
6 %         im – Image to be corrected.
7 %         f – Focal length in terms of pixel units
8 %             (focal_length_mm/pixel_size_mm)
9 %         ppx, ppy – Principal point location in pixels.
10 %        k1, k2, k3 – Radial lens distortion parameters.
11 %        p1, p2 – Tangential lens distortion parameters.
12 %
13 % Returns:
14 %         nim – Corrected image.
15 %
16 % It is assumed that radial and tangential distortion
17 % parameters are
18 % computed/defined with respect to normalised image
19 % coordinates corresponding
20 % to an image plane 1 unit from the projection centre. This
21 % is why the
22 % focal length is required.
23 %
24 % Copyright (c) 2010 Peter Kovesi
25 % Centre for Exploration Targeting
26 % The University of Western Australia
27 % peter.kovesi at uwa edu au
28 %
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36 % The above copyright notice and this permission notice shall
37 % be included in
38 % all copies or substantial portions of the Software.
39 %
40 % The Software is provided "as is", without warranty of any
41 % kind.
42 %
43 % October 2010 Original version
44 % November 2010 Bilinear interpolation + corrections
```



```
37 % April      2015   Cleaned up and speeded up via use of
    interp2
38 % September 2015   Incorporated k3 + tangential distortion
    parameters
39
40 function nim = undistortimage(im, f, ppx, ppy, k1, k2, k3, p1
    , p2)
41
42     % Strategy: Generate a grid of coordinate values
    corresponding to an ideal
43     % undistorted image. We then apply the imaging process
    to these
44     % coordinates, including lens distortion, to obtain the
    actual distorted
45     % image locations. In this process these distorted image
    coordinates end up
46     % being stored in a matrix that is indexed via the
    original ideal,
47     % undistorted coords. Thus for every undistorted pixel
    location we can
48     % determine the location in the distorted image that we
    should map the grey
49     % value from.
50
51     % Start off generating a grid of ideal values in the
    undistorted image.
52     [rows,cols,chan] = size(im);
53     [xu,yu] = meshgrid(1:cols, 1:rows);
54
55     % Convert grid values to normalised values with the
    origin at the principal
56     % point. Dividing pixel coordinates by the focal length
    (defined in pixels)
57     % gives us normalised coords corresponding to  $z = 1$ 
58     x = (xu-ppx)/f;
59     y = (yu-ppy)/f;
60
61     % Radial lens distortion component
62     r2 = x.^2+y.^2; % Squared normalized
    radius.
63     dr = k1*r2 + k2*r2.^2 + k3*r2.^3; % Distortion scaling
```

```

factor.
64
65 % Tangential distortion component (Beware of different p1
,p2
66 % orderings used in the literature)
67 dtx = 2*p1*x.*y + p2*(r2 + 2*x.^2);
68 dty = p1*(r2 + 2*y.^2) + 2*p2*x.*y;
69
70 % Apply the radial and tangential distortion components
to x and y
71 x = x + dr.*x + dtx;
72 y = y + dr.*y + dty;
73
74 % Now rescale by f and add the principal point back to
get distorted x
75 % and y coordinates
76 xd = x*f + ppx;
77 yd = y*f + ppy;
78
79 % Interpolate values from distorted image to their ideal
locations
80 if ndims(im) == 2 % Greyscale
81     nim = interp2(xu,yu,double(im),xd,yd);
82 else % Colour
83     nim = zeros(size(im));
84     for n = 1:chan
85         nim(:, :, n) = interp2(xu,yu,double(im(:, :, n)),xd,
yd);
86     end
87 end
88
89 if isa(im, 'uint8') % Cast back to uint8 if needed
90     nim = uint8(nim);
91 end

```

Listing 1.2: Code for blob detection

## 1.2 RegionProp

Next step is to measure properties of image regions like region extrema.

```

1 [labeledImage, numberOfBlobs] = bwlabel(gray);
2 blobMeasurements = regionprops(labeledImage, 'area');

```

```

3   allAreas = [blobMeasurements.Area];
4   [sortedAreas, sortIndexes] = sort(allAreas, 'descend');
5   biggestBlob1 = ismember(labeledImage, sortIndexes(1));
6   if size(sortIndexes,2)>2
7       biggestBlob2 = ismember(labeledImage, sortIndexes
(2:3));
8   else
9       biggestBlob2 = ismember(labeledImage, sortIndexes(2))
;
10  end
11  biggestBlob2=imerode(biggestBlob2,strel('disk',4));
12  stats1=regionprops(biggestBlob1,'Extrema');
13  stats2=regionprops(biggestBlob2,'Extrema');
14  stats2E=[];
15  stx=[];sty=[];
16  for j=1:size(stats2,1)
17      stats2E=[stats2E;stats2(j).Extrema];
18      stx=[stx,stats2(j).Extrema(:,1)];
19      sty=[sty,stats2(j).Extrema(:,2)];
20  end
21  stx=median(stx',' );
22  sty=median(sty',' );

```

Listing 1.3: Code for blob detection

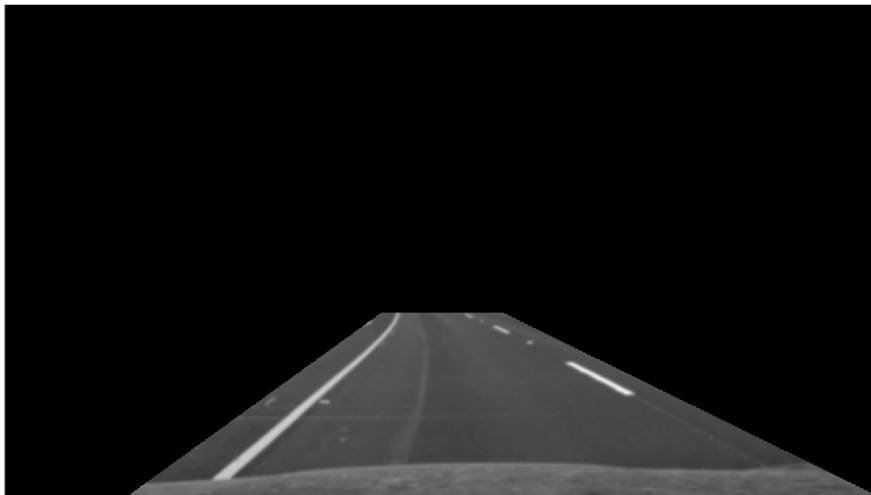


Figure 1.6: grayMask



Figure 1.7: BinaryImage

### 1.3 Polyfit and Polyval

After getting extrema of region, the next line of code will fit polynomial curve on region.

```

1
2   fit1=polyfit(stats1.Extrema(:,1),stats1.Extrema(:,2),1);
3   m1=fit1(1);
4   c1=fit1(2);
5   xlt=(500-c1)/m1;
6   xlb=(700-c1)/m1;
7   fitV1=polyval(fit1,[xlt;xlb]);
8
9   if(mod(i+2,3)==0)
10      fit2=polyfit(stx,sty,1);
11      fitV23=polyval(fit2,stx);
12      m2=fit2(1);
13      c2=fit2(2);
14      xrt=(500-c2)/m2;
15      xrb=(700-c2)/m2;
16      fitV2=polyval(fit2,[xrt;xrb]);
17  end

```

Listing 1.4: Code for blob detection

## 1.4 Turn Predict

The turn predict is the same as given pipeline.

```

1 function [dir xi yi]=turnPrdict(fit1 , fit2)
2
3 xi=fzero(@(x) polyval(fit1-fit2 ,x) ,3);
4 yi = polyval(fit1 ,xi);
5
6 diff = xi-640;
7
8 if diff <= -15
9     dir='left';
10 elseif diff > -15 && diff <15
11     dir='stright';
12 else
13     dir='right';
14 end
15
16 end

```

Listing 1.5: Code for blob detection

## 1.5 Output format

```

1     red=poly2mask([ xlt , xlb , xrb , xrt
2     ],[500,700,700,500],720,1280); mainframe(:, :, 1)=imadd(
3     double(mainframe(:, :, 1)),double(100*red));
4     figure(1);
5     imshow(mainframe);hold on;
6     title(i);
7     [dir xi yi]=turnPrdict(fit1 , fit2);
8     plot(xi ,420 , 'r*');
9     dir
10    plot([ xlt ; xlb ], fitV1 , 'LineWidth' ,5 , 'Color' ,[0.9 0.8
11    0.25]);
12    plot([ xrt ; xrb ], fitV2 , 'LineWidth' ,5 , 'Color' ,[0.9 0.8
13    0.25]);
14    i=i+1;
15    pause(1/10);

```

Listing 1.6: Code for blob detection



Figure 1.8: redMaskImage

1



Figure 1.9: Final Output Image