```
import math
def f(x):
    if x != 0:
       return math.sin(x) / x
    else:
       return 1
def df(x):
    if x != 0:
       return (math.cos(x) / x) - (math.sin(x) / (x^{**2}))
    else:
       return 0
def newton():
    roots = []
    tol = 10 ** (-7)
    for num in range (-10, 11):
        x hat = num
        counter = 0
        while x hat \leq 10 and x hat \geq -10:
            fx = f(x hat)
            dfx = df(x hat)
            if (abs(dfx) < tol):</pre>
                if fx != 0:
                    print(f"drop guess: {x hat}")
                    break # if f'(x) == 0 and f(x) != 0, then initial guess x hat is not a
good guess, so we discard this inital guess and pass to the next
            if abs(f(x hat)) < tol:</pre>
                if x hat not in roots and x hat + tol not in roots and x hat - tol not in
roots:
                    roots.append(x hat)
                    print(f"found used {counter} rounds, x hat = {x hat}")
                break
            else:
                x hat -= fx / dfx
                x hat = round(x hat, 7)
            counter += 1
    return roots
print(newton())
```