

Apache Spark Streaming + Kafka 0.10: An Integration Story

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#EUstr5

About me

FIB

Degree In Computer Science

Advanced Programming Techniques & System Interfaces and Integration

Joan Viladrosa Riera



Co-Founder, Educabits

Educational Big data solutions using AWS cloud



Big Data Developer, Trovit

Hadoop and MapReduce Framework SEM keywords optimization





Big Data Architect & Tech Lead BillyMobile

Full architecture with Hadoop: Kafka, Storm, Hive, HBase, Spark, Druid, ...





Apache Kafka



Publish - Subscribe
 Message System

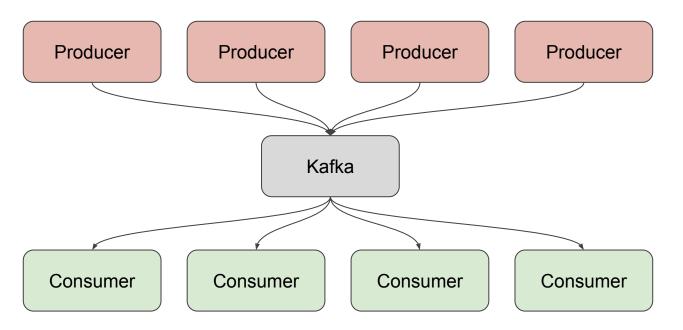


Publish - Subscribe
 Message System

What makes it great?

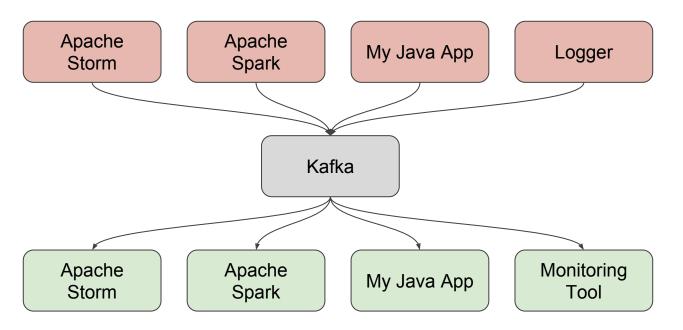
- Fast
- Scalable
- Durable
- Fault-tolerant





As a central point





A lot of different connectors



Kafka Terminology

Topic: A feed of messages

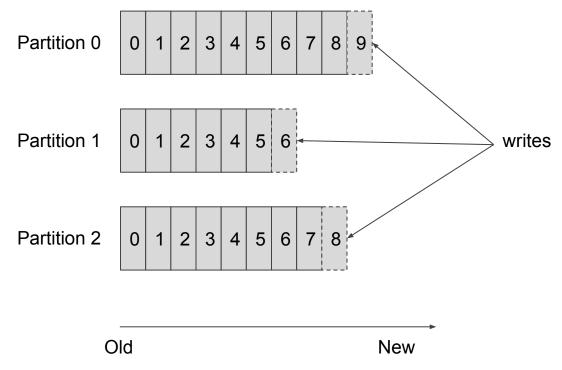
Producer: Processes that publish messages to a topic

Consumer: Processes that subscribe to topics and process the feed of published messages

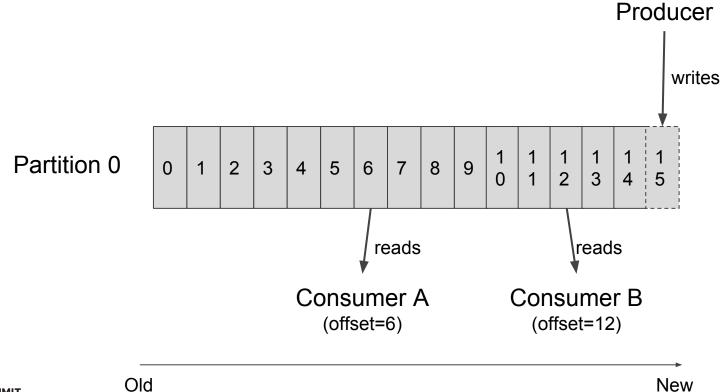
Broker: Each server of a kafka cluster that holds, receives and sends the actual data



Topic:



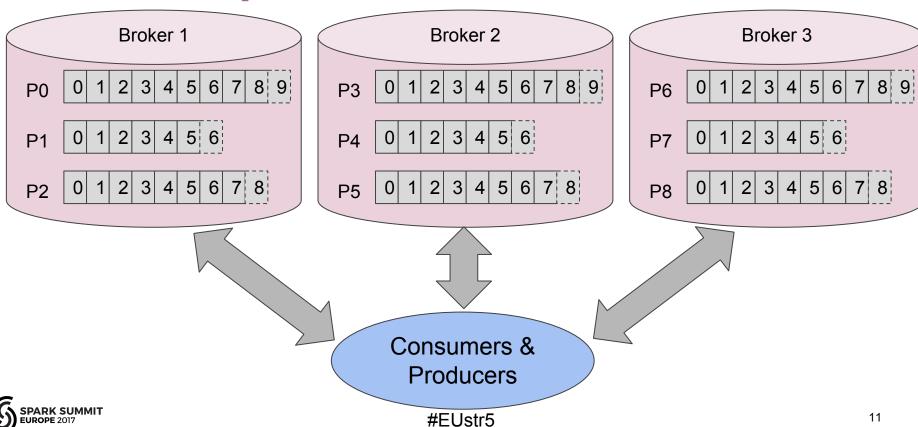


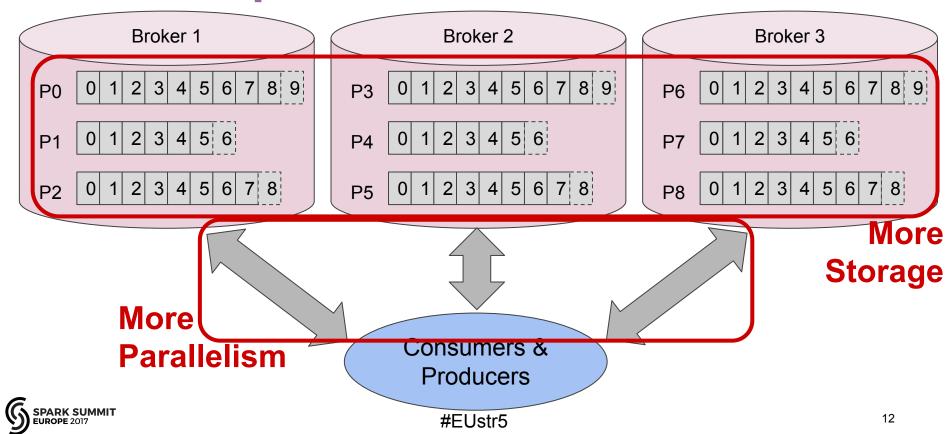




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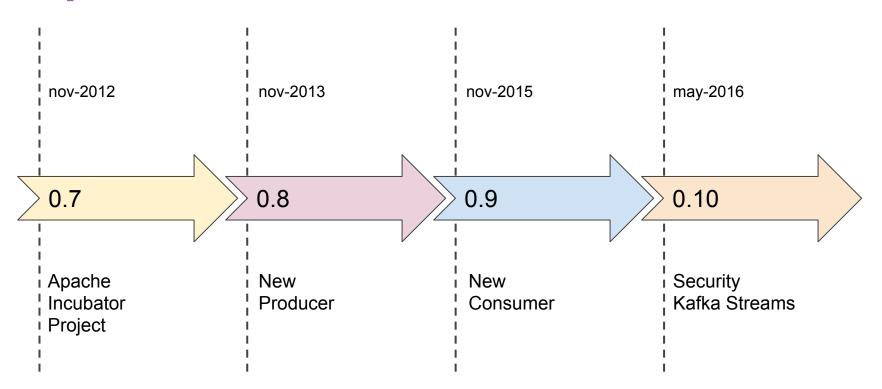
Kafka Semantics

In short: consumer delivery semantics are up to you, not Kafka

- Kafka doesn't store the state of the consumers*
- It just sends you what you ask for (topic, partition, offset, length)
- You have to take care of your state



Apache Kafka Timeline





Apache Spark Streaming



What is Apache Spark Streaming?

- Process streams of data
- Micro-batching approach



What is Apache Spark Streaming?

What makes it great?

- Process streams of data
- Micro-batching approach

- Same API as Spark
- Same integrations as Spark
- Same guarantees & semantics as Spark





What is Apache Spark Streaming?

Relying on the same Spark Engine: "same syntax" as batch jobs

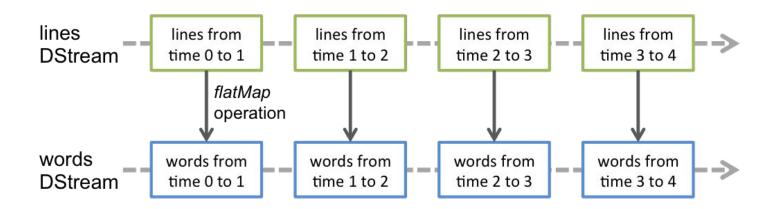


Discretized Streams



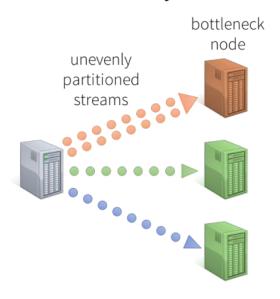


Discretized Streams



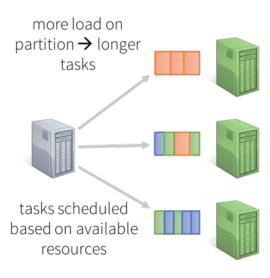


Traditional systems



static scheduling of continuous operators to nodes can cause bottlenecks

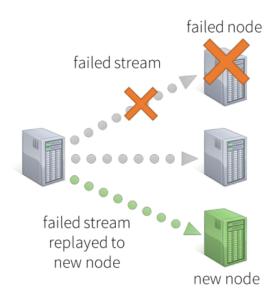




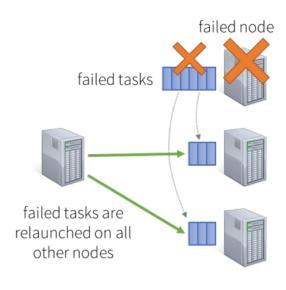
dynamic scheduling of tasks ensures even distribution of load



Traditional systems







slower recovery by using single node for recomputations

faster recovery by using multiple nodes for recomputations



Spark Streaming Semantics

Side effects

As in Spark:

- Not guarantee exactly-once semantics for output actions
- Any side-effecting output operations may be repeated
- Because of node failure, process failure, etc.

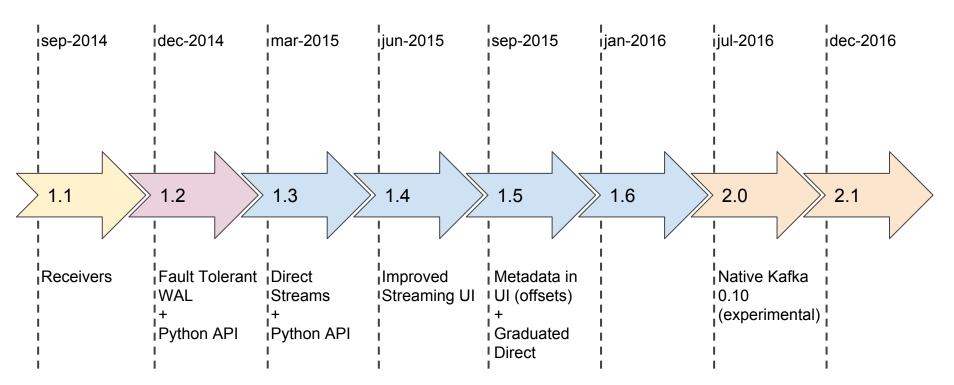
So, be careful when outputting to external sources



Spark Streaming Kafka Integration

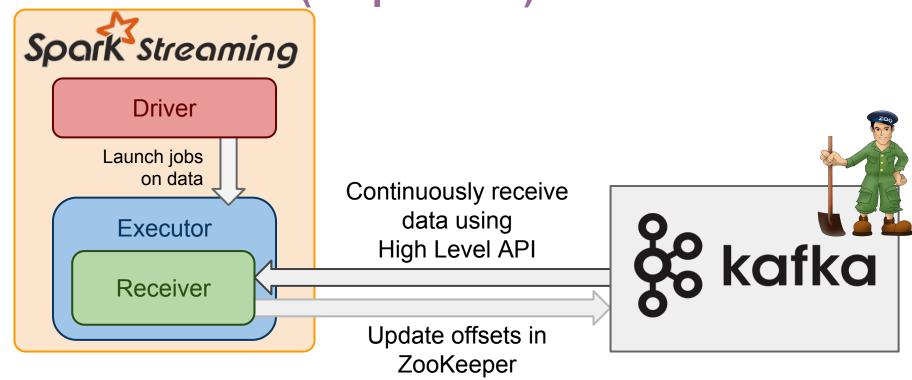


Spark Streaming Kafka Integration Timeline

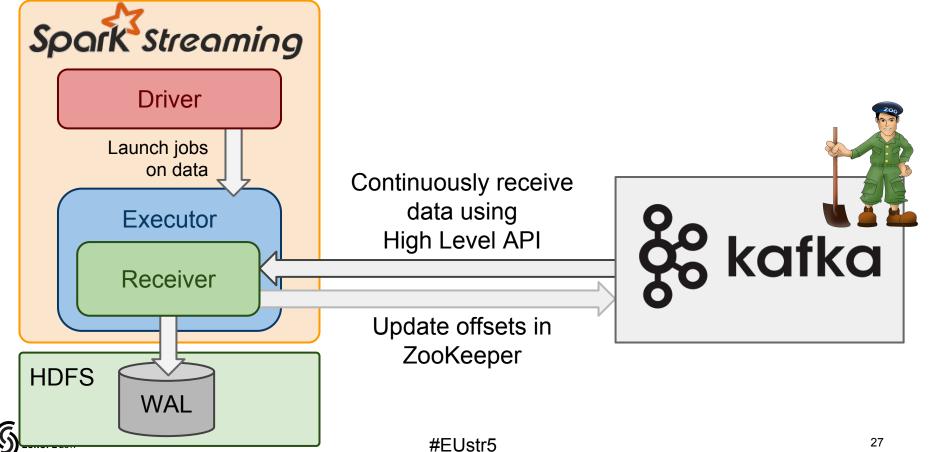


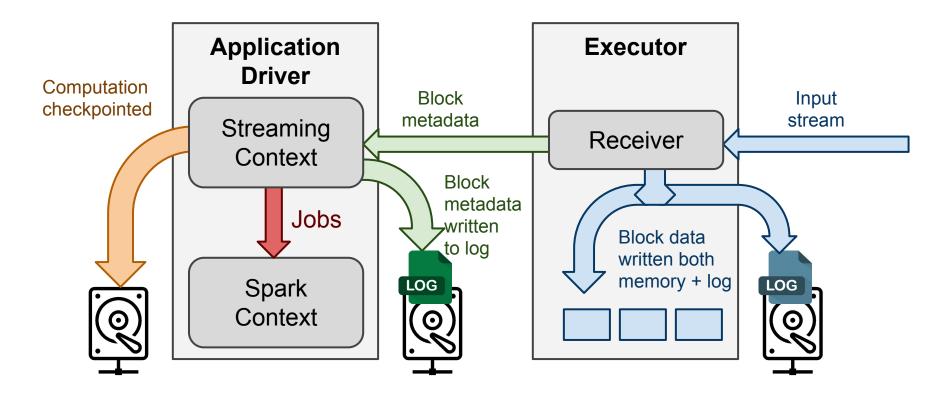


Kafka Receiver (≤ Spark 1.1)

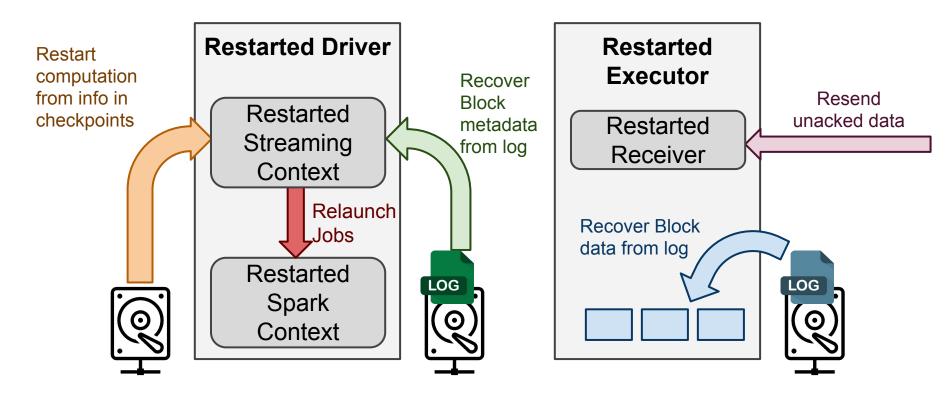




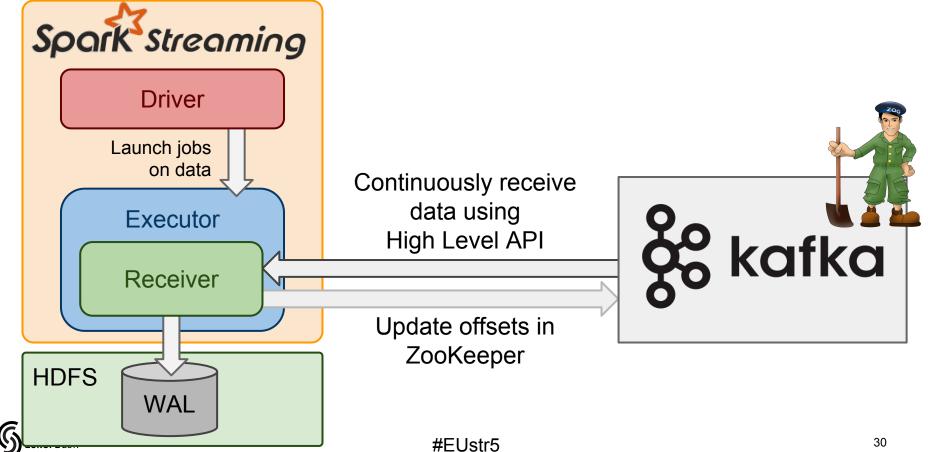












Direct Kafka Integration w/o Receivers or WALs Soork Streaming (Spark 1.3)

Spark Streaming

Driver

Executor





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Direct Kafka Integration w/o Receivers or WALs

Spork Streaming (Spark 1.3)

Driver

1. Query latest offsets and decide offset ranges for batch

Executor





Direct Kafka Integration w/o Receivers or WALs

Soork Streaming (Spark 1.3)

Spark Streaming Driver topic1, p1, 2. Launch jobs (2000, 2100)using offset topic1, p2, ranges (2010, 2110)topic1, p3, (2002, 2102)Executor

1. Query latest offsets and decide offset ranges for batch





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33

Direct Kafka Integration w/o Receivers or WALs

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3. Reads data using offset ranges in jobs using Simple API





Direct Kafka Integration w/o Receivers or WALs

(Spark 1.3)

Spark Streaming (Spark 1.3) 1. Query latest offsets Driver and decide offset ranges for batch topic1, p1, 2. Launch jobs (2000, 2100)using offset topic ranges 3. Reads data using topic1, p3, (2002, 2102)offset ranges in jobs & kafka using Simple API Executor



Direct Kafka Integration w/o Receivers or WALs

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Direct Kafka Integration w/o Receivers or WALs

Soork Streoming (Spark 1.3)

Spark Streaming Driver 2. Launch jobs using offset ranges Executor

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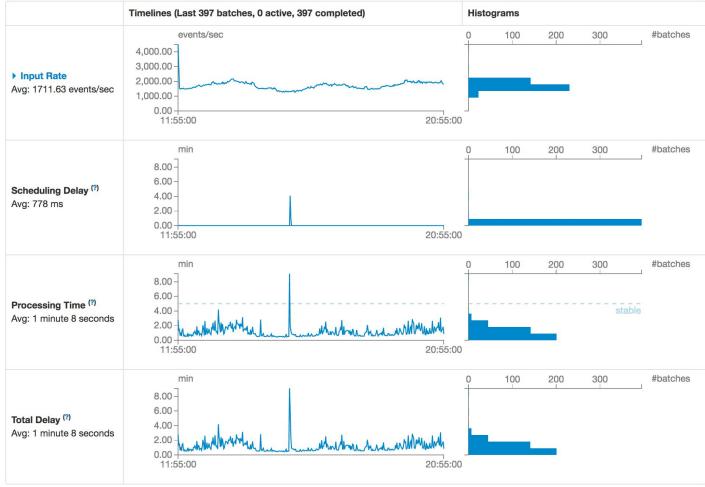
Direct Kafka API benefits

- No WALs or Receivers
- Allows end-to-end exactly-once semantics pipelines *

- More fault-tolerant
- More efficient
- Easier to use.



^{*} updates to downstream systems should be idempotent or transactional





Spark Streaming UI improvements (Spark 1.4)

Batch Duration: 5.0 min

Input data size: 545884 records

Scheduling delay: 0 ms **Processing time:** 51 s

Total delay: 51 s Input Metadata:

Input	Metadata		
Kafka direct stream [0]	topic: impressions	partition: 15	offsets: 36892229 to 36922701
	topic: impressions	partition: 9	offsets: 36882989 to 36913248
	topic: impressions	partition: 2	offsets: 36883917 to 36914157
	topic: impressions	partition: 8	offsets: 36888532 to 36918814
	topic: impressions	partition: 17	offsets: 36889762 to 36919988
	topic: impressions	partition: 4	offsets: 36886328 to 36916622
	topic: impressions	partition: 13	offsets: 36897169 to 36927477
	topic: impressions	partition: 12	offsets: 36880443 to 36910895
	topic: impressions	partition: 14	offsets: 36892127 to 36922149
	topic: impressions	partition: 10	offsets: 36880677 to 36910966
	topic: impressions	partition: 6	offsets: 36898904 to 36929193
	topic: impressions	partition: 5	offsets: 36889919 to 36920488
	topic: impressions	partition: 3	offsets: 36864539 to 36894829
	topic: impressions	partition: 0	offsets: 36893547 to 36924062
	topic: impressions	partition: 11	offsets: 36907784 to 36938050
	topic: impressions	partition: 7	offsets: 36875077 to 36905599
	topic: impressions	partition: 1	offsets: 36892773 to 36923007
	topic: impressions	partition: 16	offsets: 36885900 to 36916255



What about Spark 2.0+ and new Kafka Integration?

This is why we are here, right?



Spark 2.0+ new Kafka Integration

	spark-streaming-kafka-0-8	spark-streaming-kafka-0-10
Broker Version	0.8.2.1 or higher	0.10.0 or higher
Api Stability	Stable	Experimental
Language Support	Scala, Java, Python	Scala, Java
Receiver DStream	Yes	No
Direct DStream	Yes	Yes
SSL / TLS Support	No	Yes
Offset Commit Api	No	Yes
Dynamic Topic Subscription	No	Yes



What's really New with this New Kafka Integration?

- New Consumer API
 - * Instead of Simple API
- Location Strategies
- Consumer Strategies
- SSL / TLS

- No Python API:(



Location Strategies

- New consumer API will pre-fetch messages into buffers
- So, keep cached consumers into executors
- It's better to schedule partitions on the host with appropriate consumers



Location Strategies

- PreferConsistent

 Distribute partitions evenly across available executors
- PreferBrokers

 If your executors are on the same hosts as your Kafka brokers
- PreferFixed
 Specify an explicit mapping of partitions to hosts



Consumer Strategies

- New consumer API has a number of different ways to specify topics, some of which require considerable post-object-instantiation setup.

- ConsumerStrategies provides an abstraction that allows Spark to obtain properly configured consumers even after restart from checkpoint.



Consumer Strategies

- Subscribe subscribe to a fixed collection of topics
- SubscribePattern use a regex to specify topics of interest
- Assign specify a fixed collection of partitions
- Overloaded constructors to specify the starting offset for a particular partition.
- ConsumerStrategy is a public class that you can extend.



SSL/TTL encryption

- New consumer API supports SSL
- Only applies to communication between Spark and Kafka brokers
- **Still** responsible for separately securing Spark inter-node communication



How to use New Kafka Integration on Spark 2.0+

Scala Example Code

Basic usage

```
val kafkaParams = Map[String, Object](
  "bootstrap.servers" -> "broker01:9092,broker02:9092",
  "key.deserializer" -> classOf[StringDeserializer],
  "value.deserializer" -> classOf[StringDeserializer],
  "group.id" -> "stream_group_id",
  "auto.offset.reset" -> "latest",
  "enable.auto.commit" -> (false: java.lang.Boolean)
)
```

val stream = KafkaUtils.createDirectStream[String, String](

```
val topics = Array("topicA", "topicB")
```

```
streamingContext,

PreferConsistent,

Subscribe[String, String](topics, kafkaParams)
)
```

stream.map(record => (record.key, record.value))



How to use New Kafka Integration on Spark 2.0+

Java Example Code

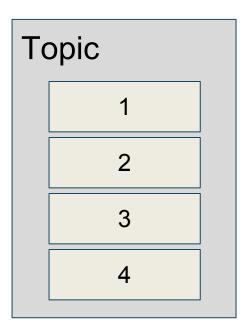
Getting metadata

```
stream.foreachRDD { rdd =>
 val offsetRanges = rdd.asInstanceOf[HasOffsetRanges]
                                        .offsetRanges
 rdd.foreachPartition { iter =>
     val osr: OffsetRange = offsetRanges(
                         TaskContext.get.partitionId)
      // get any needed data from the offset range
     val topic = osr.topic
      val kafkaPartitionId = osr.partition
      val begin = osr.fromOffset
     val end = osr.untilOffset
```

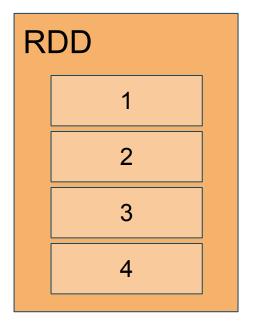


Kafka or Spark RDD Partitions?

Kafka

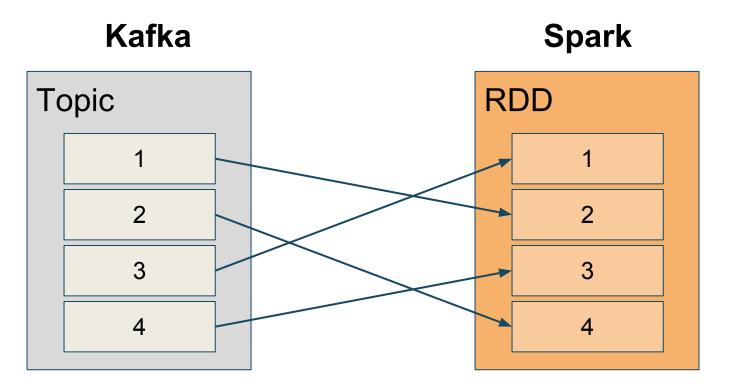


Spark





Kafka or Spark RDD Partitions?





How to use New Kafka Integration on Spark 2.0+

Java Example Code

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```



How to use New Kafka Integration on Spark 2.0+

Java Example Code

Store offsets in Kafka itself: Commit API

```
stream.foreachRDD { rdd =>
 val offsetRanges = rdd.asInstanceOf[HasOffsetRanges]
                                         .offsetRanges
    DO YOUR STUFF with DATA
  stream.asInstanceOf[CanCommitOffsets]
                            .commitAsync(offsetRanges)
```



- At most once
- At least once
- Exactly once



At most once

- We don't want duplicates
- Not worth the hassle of ensuring that messages don't get lost
- Example: Sending statistics over UDP
- 1. Set spark.task.maxFailures to 1
- 2. Make sure spark.speculation is false (the default)
- 3. Set Kafka param auto.offset.reset to "largest"
- 4. Set Kafka param enable.auto.commit to true



At most once

- This will mean you lose messages on restart
- At least they shouldn't get replayed.

 Test this carefully if it's actually important to you that a message *never* gets repeated, because it's not a common use case.



At least once

- We don't want to loose any record
- We don't care about duplicates
- Example: Sending internal alerts on relative rare occurrences on the stream
- 1. Set spark.task.maxFailures > 1000
- 2. Set Kafka param auto.offset.reset
 to "smallest"
- 3. Set Kafka param enable.auto.commit to false



At least once

- Don't be silly! Do NOT replay your whole log on every restart...
- Manually commit the offsets when you are 100% sure records are processed

- If this is "too hard" you'd better have a relative short retention log
- Or be **REALLY** ok with duplicates. For example, you are outputting to an external system that handles duplicates for you (HBase)



Exactly once

- We don't want to loose any record
- We don't want duplicates either
- Example: Storing stream in data warehouse
- 1. We need some kind of idempotent writes, or whole-or-nothing writes (transactions)
- 2. Only store offsets EXACTLY after writing data
- 3. Same parameters as at least once



Exactly once

- Probably the hardest to achieve right
- Still some small chance of failure if your app fails just between writing data and committing offsets... (but **REALLY** small)



Apache Kafka Apacke Spark

at Billy Mobile

15B records monthly

35TB

weekly retention log



6K
events/second

X4

growth/year



ETL to Data Warehouse



- Enrich events with some external data sources
- Finally store it to Hive



We do **NOT** want duplicates
We do **NOT** want to lose events



ETL to Data Warehouse



- Hive is not transactional
- Neither idempotent writes
- Writing files to HDFS is "atomic" (whole or nothing)
- A relation 1:1 from each partition-batch to file in HDFS
- Store to ZK the current state of the batch
- Store to ZK offsets of last finished batch



Anomalies detector



- Input events from Kafka
- Periodically load batch-computed model
- Detect when an offer stops converting (or too much)
- We do not care about losing some events (on restart)
- We always need to process the "real-time" stream



Anomalies detector

- It's useless to detect anomalies on a lagged stream!
- Actually it could be very bad

- Always restart stream on latest offsets
- Restart with "fresh" state





Store to Entity Cache



- Input events from Kafka
- Almost no processing
- Store it to HBase
 - (has idempotent writes)

- We do not care about duplicates
- We can **NOT** lose a single event



Store to Entity Cache

- Since HBase has idempotent writes, we can write events multiple times without hassle
- But, we do NOT start with earliest offsets...
 - That would be 7 days of redundant writes...!!!



- We store offsets of last finished batch
- But obviously we might re-write some events on restart or failure



Lessons Learned

- Do NOT use checkpointing

- Not recoverable across code upgrades
- Do your own checkpointing

- Track offsets yourself

- In general, more reliable: HDFS, ZK, RMDBS...

- Memory usually is an issue

- You don't want to waste it
- Adjust batchDuration
- Adjust maxRatePerPartition



Further Improvements

Dynamic Allocation

spark.dynamicAllocation.enabled VS spark.streaming.dynamicAllocation.enabled https://issues.apache.org/jira/browse/SPARK-12133 But no reference in docs...

- Graceful shutdown

- Structured Streaming



Thank you very much!

Questions?



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