

REACTIVE STREAMS, linking REACTIVE APPLICATIONS to SPARK STREAMING

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SPARK SUMMIT 2016
DATA SCIENCE AND ENGINEERING AT SCALE

Agenda

- Spark Streaming
- Reactive Application
- Back pressure
- Reactive Streams
- Demo



Spark Streaming



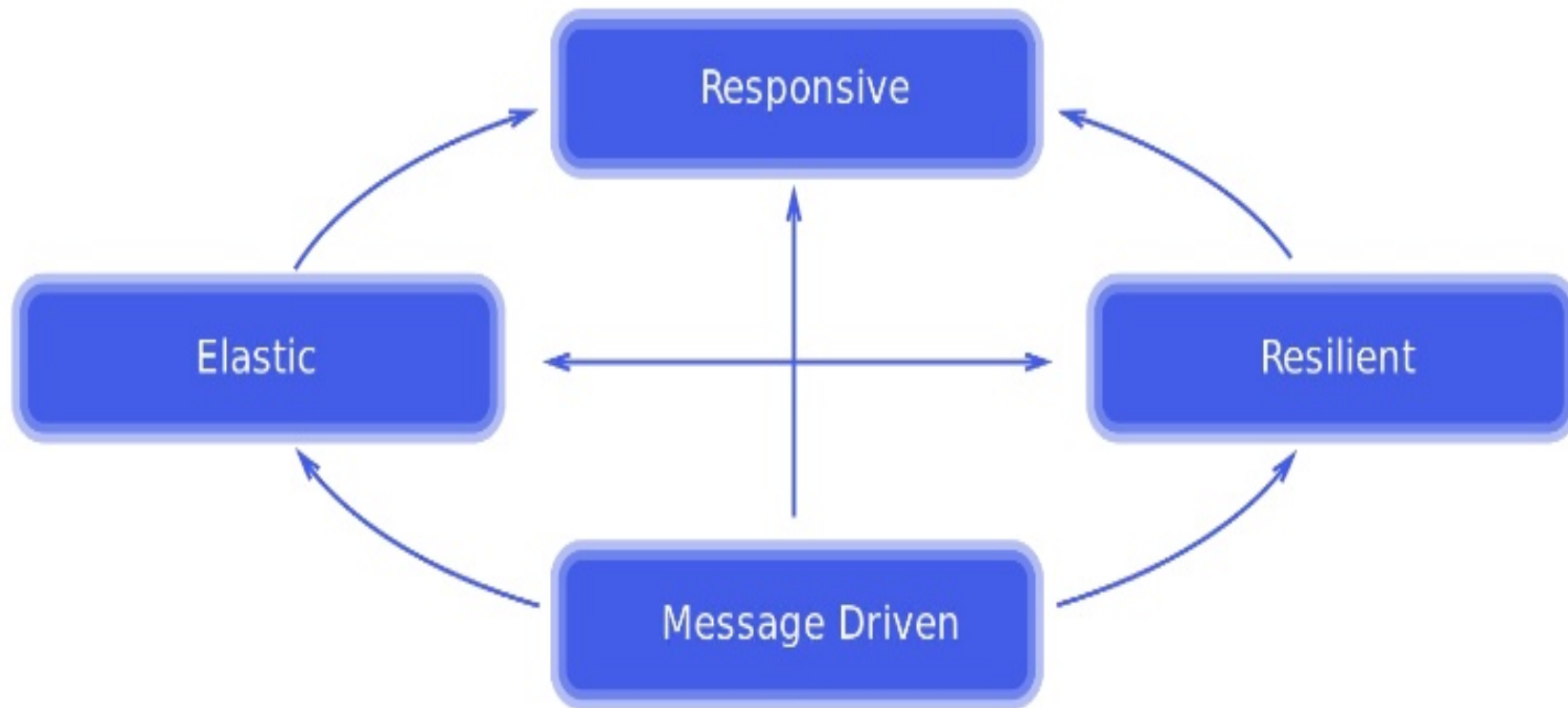
Spark Streaming



Reactive Application



Reactive Application



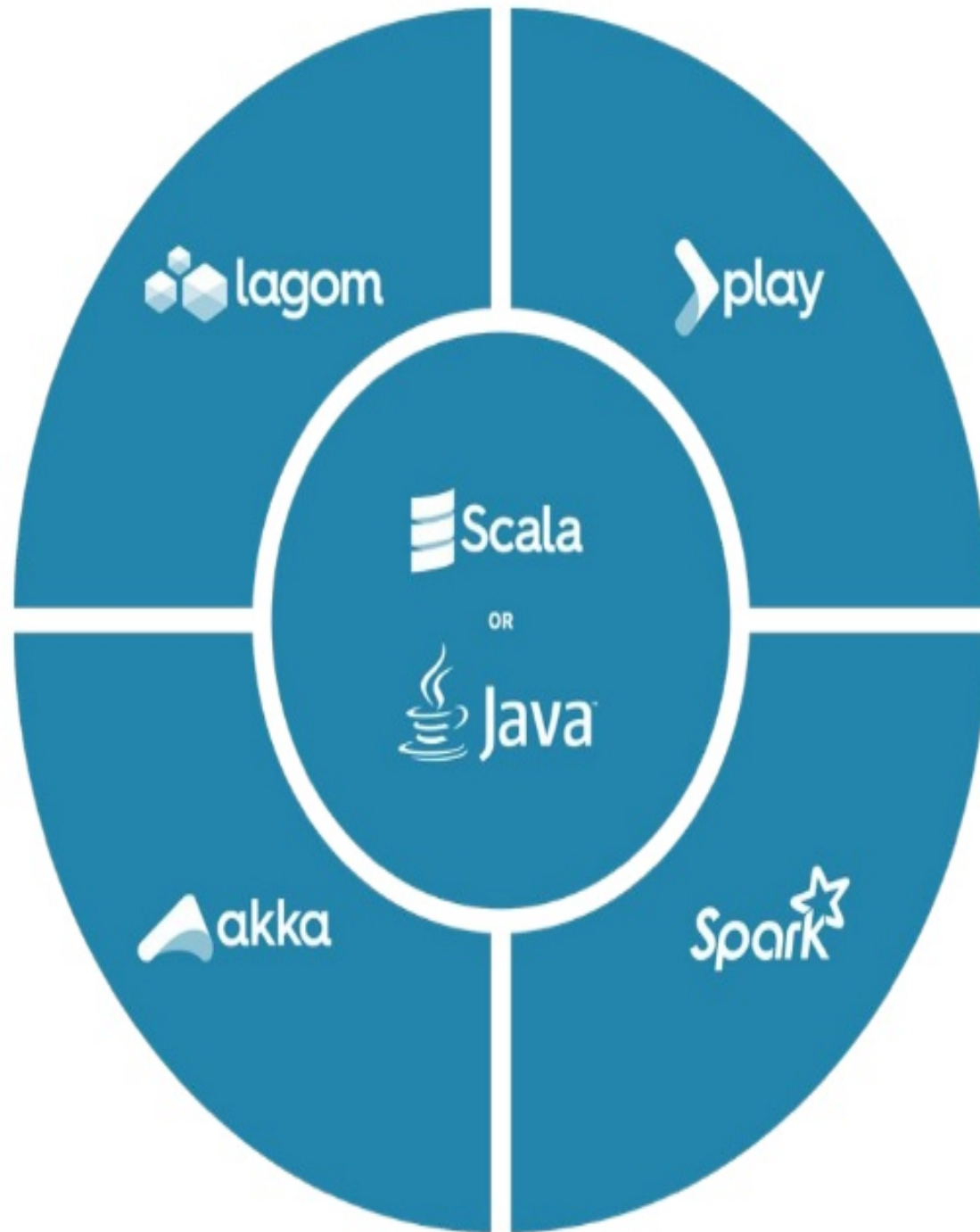
<http://www.reactivemanifesto.org>



Reactive Application

Responsive	responds in a timely manner
Resilient	stays responsive in the face of failure
Elastic	stays responsive under varying workload
Message Driven	relies on asynchronous message-passing





Resilience in Spark and Spark Streaming

- Support for all kinds of failures
 - Hardware
 - Software
 - Network
- Specific resilience for Spark Streaming
 - Recovery for continuous processing
 - Excess volume of data



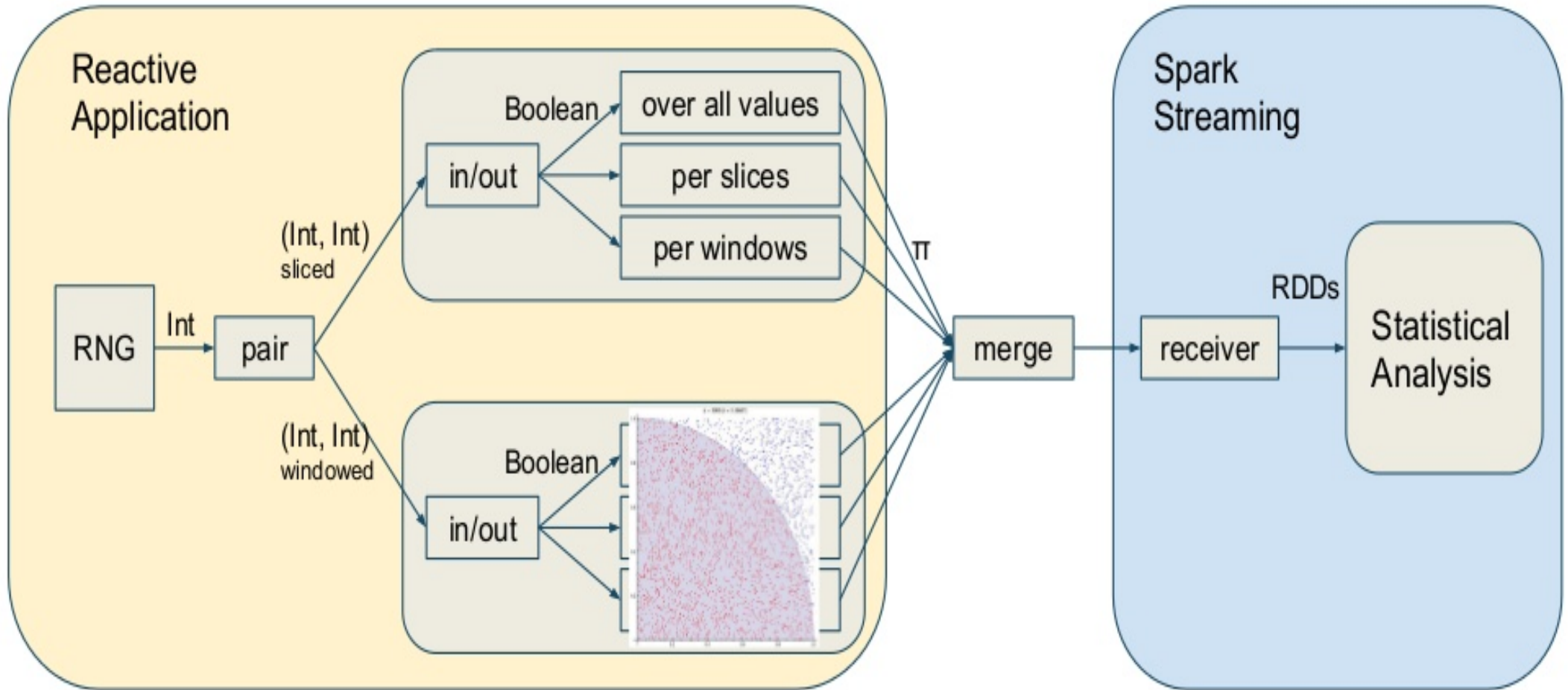
Resilience in Spark and Spark Streaming

- Support for all kinds of failures
 - Hardware
 - Software
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 - Excess volume of data
- ← the subject of this presentation



Demo

Demo



Back Pressure

Back Pressure

- a slow consumer should slow down the producer
 - the producer applies pressure
 - the consumer applies back pressure
- the classic example: TCP



Back Pressure in Spark Streaming



Spark Streaming

Congestion support in Spark 1.4

Static rate limit

- `spark.streaming.receiver.maxRate`
- conservative
- difficult to find the right limit (depends on cluster size)
- one limit to all streams



Spark Streaming

Back pressure in Spark 1.5

Dynamic rate limit

- rate estimator
 - estimates the number of element that can be safely processed by system during the batch interval
- rate sent to receivers
- rate limiter
 - relies on TCP to slow down producers



Spark Streaming

Rate estimator

- each BatchCompleted event contains
 - processing delay, scheduling delay
 - number of element in mini-batch
- the rate is (roughly) $\text{elements} / \text{processingDelay}$
- but what about accumulated delay?

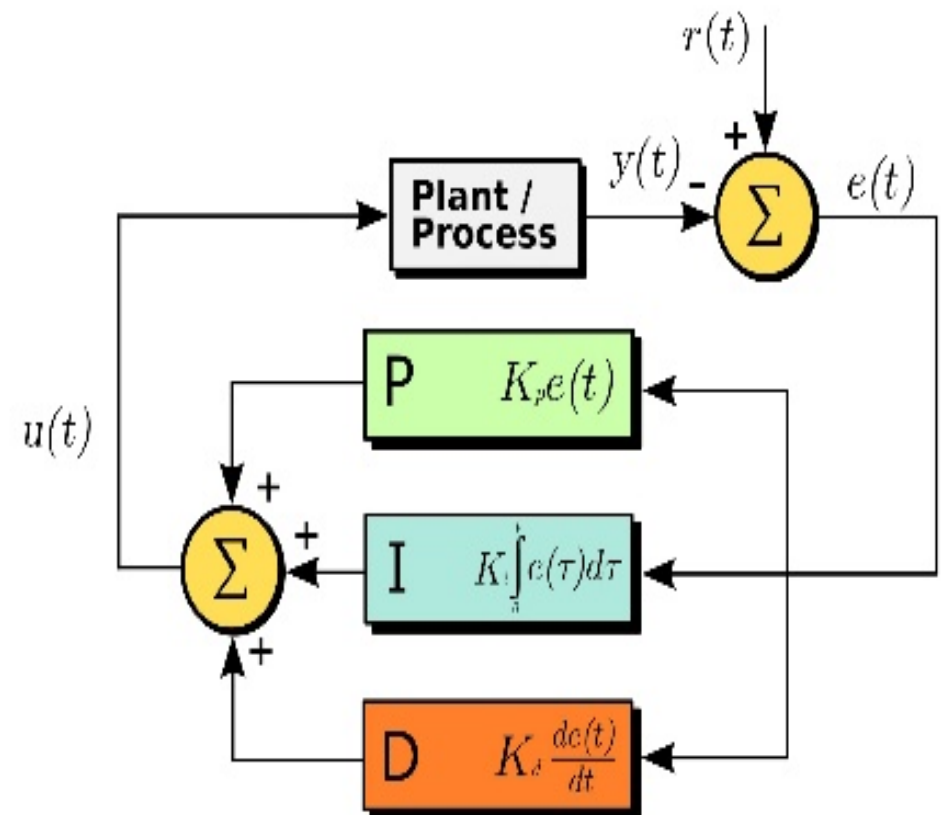


Spark Streaming

Rate estimator

Proportional-Integral-Derivative

- P, I, D constants change convergence, overshooting and oscillations



https://en.wikipedia.org/wiki/PID_controller



Spark Streaming

Back pressure in Spark 1.5

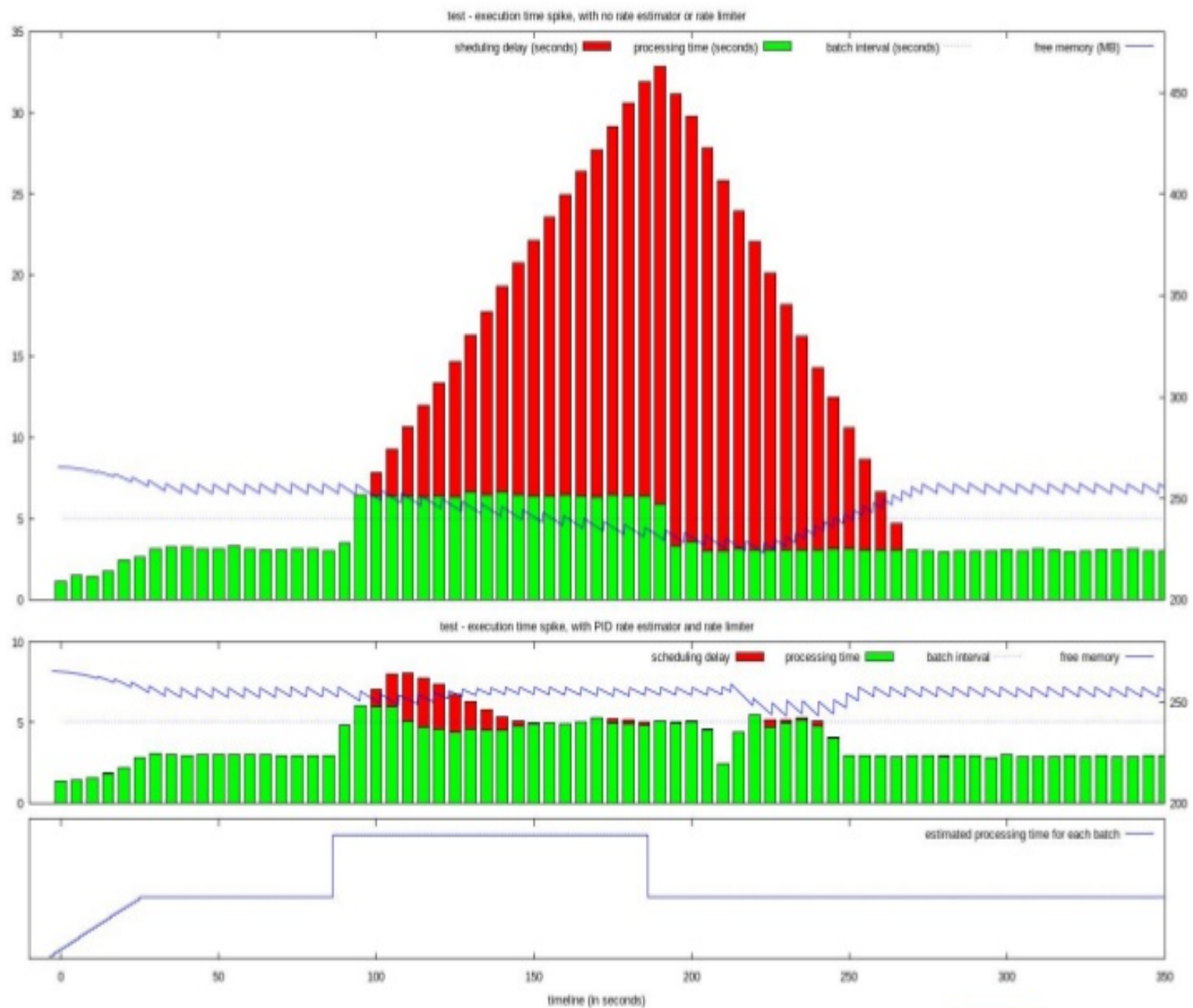
- each input has its own estimator
- work with all stream receivers

including `KafkaDirectInputStream`

- configuration

- `spark.streaming.backpressure.enable` `true`
- `spark.streaming.backpressure.minRate` `R`





Spark Streaming

Limitations

- linearity assumption
- records with similar execution times
- TCP back pressure accumulates in the TCP channel



Reactive Streams



Reactive Streams

- one tool to create reactive applications
- specification for back pressure interface to connect systems supporting back pressure in the JVM
 - small: 3 interfaces, 7 methods total
- subscriber controls rate by requesting elements from producers

<http://www.reactive-streams.org>



End to end back pressure



End to end back pressure

- Reactive application with reactive streams connector
 - ⇒ back pressure enabled
- Spark Streaming 1.5+
 - ⇒ back pressure enabled
- Reactive streams Spark Streaming receiver
 - ⇒ end to end back pressure



Demo

Spark 2.x ?

- Spark Streaming still available
 - same support
- Structured Streaming
 - experimental, no stable source API
 - different model
 - requires an updated solution



THANK YOU.

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