

# Making Mobile Apps

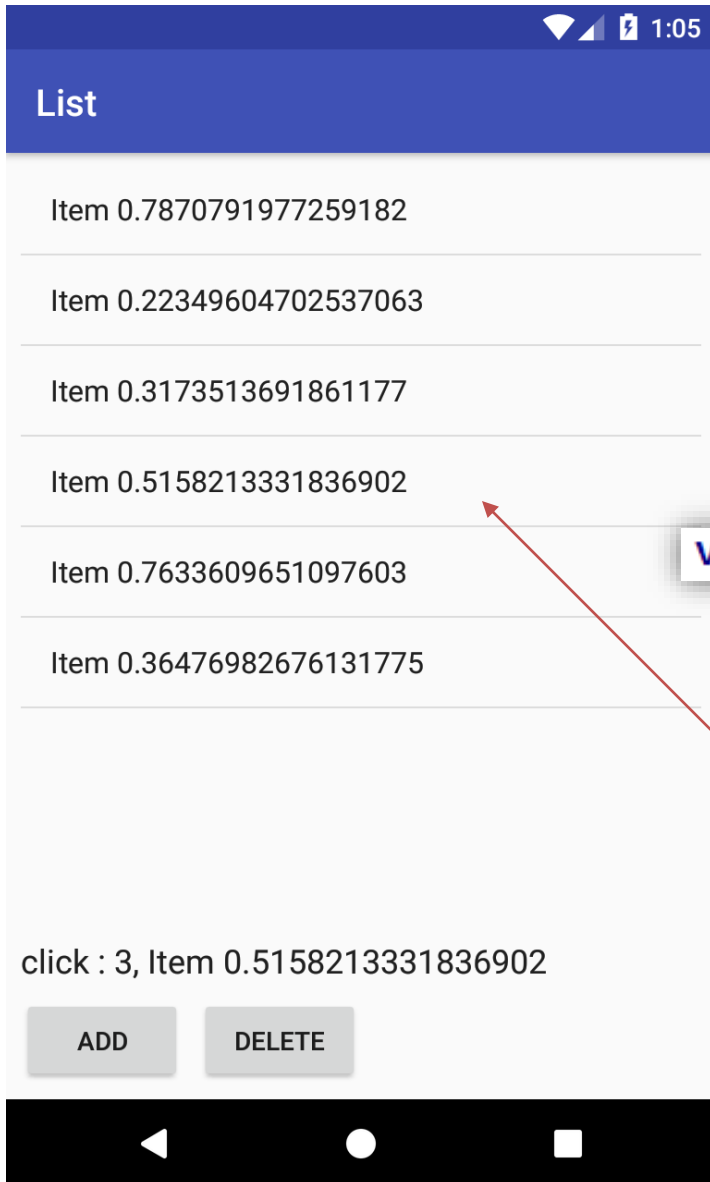
## Lec 24. ListView & Adapter



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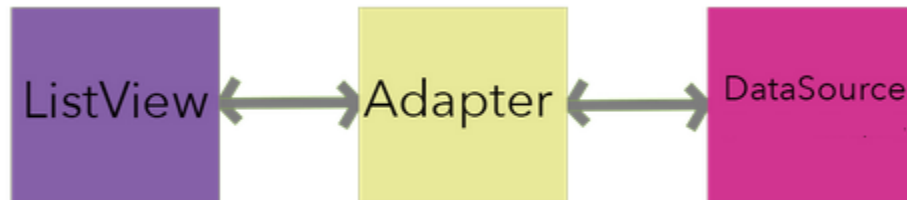
# Listview – Adapter – Data

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```
var items = mutableListOf<String>()
```

```
var adapter: ArrayAdapter<String>
```



(1) `class MainActivity : AppCompatActivity() {`

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```
    var items = mutableListOf<String>()
    lateinit var adapter: ArrayAdapter<String>
```

```
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        adapter = ArrayAdapter(
            this, android.R.layout.simple_list_item_1, items)

        listView.setAdapter(adapter)
    }
```

```
    fun add_item(view: View) {
        items.add("Item " + Math.random())
        adapter.notifyDataSetChanged()
    }
```

```
    fun del_item(view: View) {
        items.removeAt(0)
        adapter.notifyDataSetChanged()
    }
```

```
}
```

## (2) Add “setOnItemClickListener”

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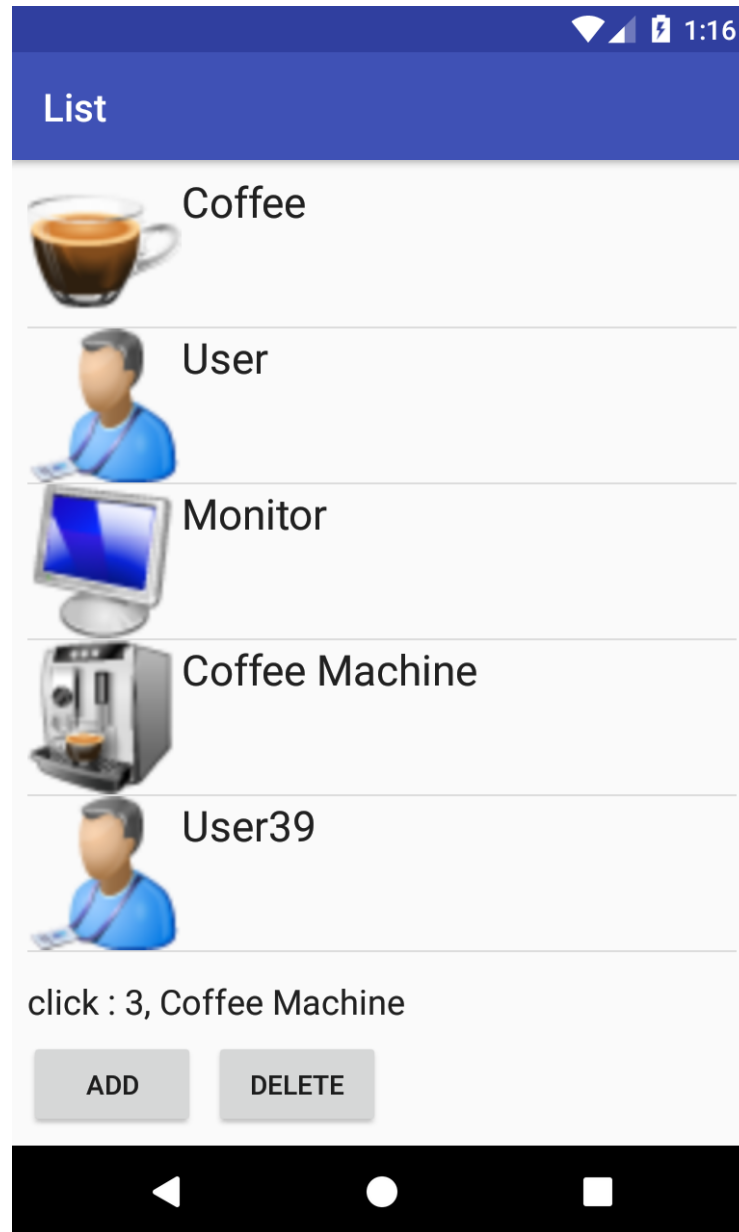
```
class MainActivity : AppCompatActivity(), AdapterView.OnItemClickListener {  
  
    var items = mutableListOf<String>()  
    lateinit var adapter: ArrayAdapter<String>  
    var idx_sel = 0  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.activity_main)  
  
        adapter = ArrayAdapter(  
            this, android.R.layout.simple_list_item_1, items)  
  
        listView.setAdapter(adapter)  
        listView.setOnItemClickListener(this)  
    }  
}
```

```
fun add_item(view: View) {  
    items.add("Item " + Math.random())  
    adapter.notifyDataSetChanged()  
}  
  
fun del_item(view: View) {  
    items.removeAt(idx_sel)  
    adapter.notifyDataSetChanged()  
}  
  
override fun onItemClick(  
    parent: AdapterView<*>, view: View, position: Int, id: Long) {  
    textView.text = "click : " + position + ", " + items[position]  
    idx_sel = position  
}  
}
```

# **ListView with Custom Layout**

# Listview with a Custom Layout

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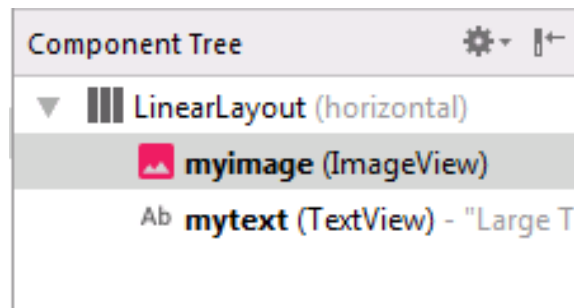
# (1) make a layout for a row

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="horizontal" android:layout_width="match_parent"
    android:layout_height="match_parent">

    <ImageView
        android:layout_width="80dp"
        android:layout_height="80dp"
        android:id="@+id/myimage" />

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Large Text"
        android:id="@+id/mytext"
        android:textAppearance="@style/TextAppearance.AppCompat.Large" />

</LinearLayout>
```





## (2) make a custom ListAdapter (MyAdapter.kt)

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```
data class MyData(var img : Int, var name : String)

class MyAdapter(context: Context, list: MutableList<MyData>) :
    ArrayAdapter<MyData>(context, 0, list) {

    override fun getView(position: Int, convertView: View?, parent: ViewGroup?): View {

        var data = getItem(position)

        var a = LayoutInflater.from(context)

        var view = convertView
        if(view == null) {
            view = a.inflate(R.layout.list_row, parent, false);
        }

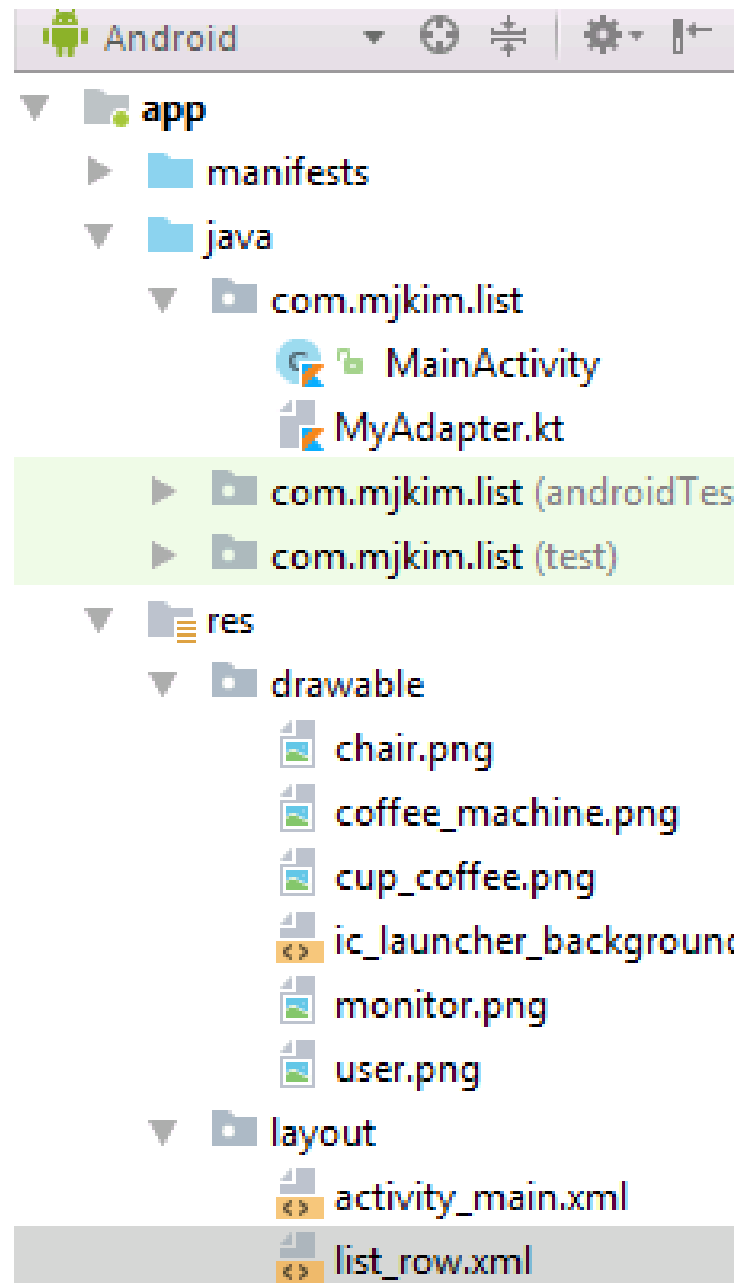
        var list_text = view!!.findViewById<TextView>(R.id.mytext)
        var list_image = view.findViewById<ImageView>(R.id.myimage)

        list_text.text = data.name
        list_image.setImageResource(data.img)

        return view
    }
}
```

### (3) Add images

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## (4) Main Activity

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```
class MainActivity : AppCompatActivity(), AdapterView.OnItemClickListener {  
  
    var items = mutableListOf(  
        MyData(R.drawable.cup_coffee, "Coffee"),  
        MyData(R.drawable.user, "User"),  
        MyData(R.drawable.monitor, "Monitor"),  
        MyData(R.drawable.coffee_machine, "Coffee Machine"))  
  
    lateinit var adapter : MyAdapter  
    var idx_sel = 0  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.activity_main)  
  
        adapter = MyAdapter(this, items)  
        listView.setAdapter(adapter)  
        listView.setOnItemClickListener(this)  
    }  
}
```

```
fun add_item(view: View) {  
    items.add( MyData(R.drawable.user, "User" + Random().nextInt(100)) )  
    adapter.notifyDataSetChanged()  
}  
  
fun del_item(view: View) {  
    items.removeAt(idx_sel)  
    adapter.notifyDataSetChanged()  
}  
  
override fun onItemClick(  
    parent: AdapterView<*>, view: View, position: Int, id: Long) {  
    textView.setText("click : " + position + ", " + items[position].name)  
    idx_sel = position  
}  
}
```