

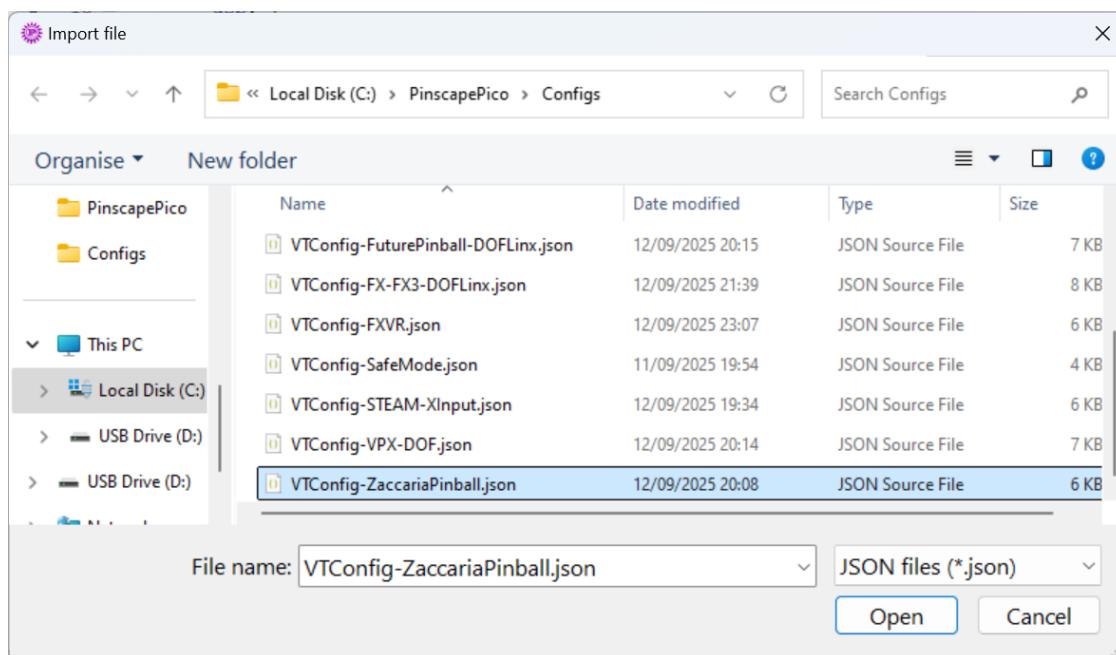
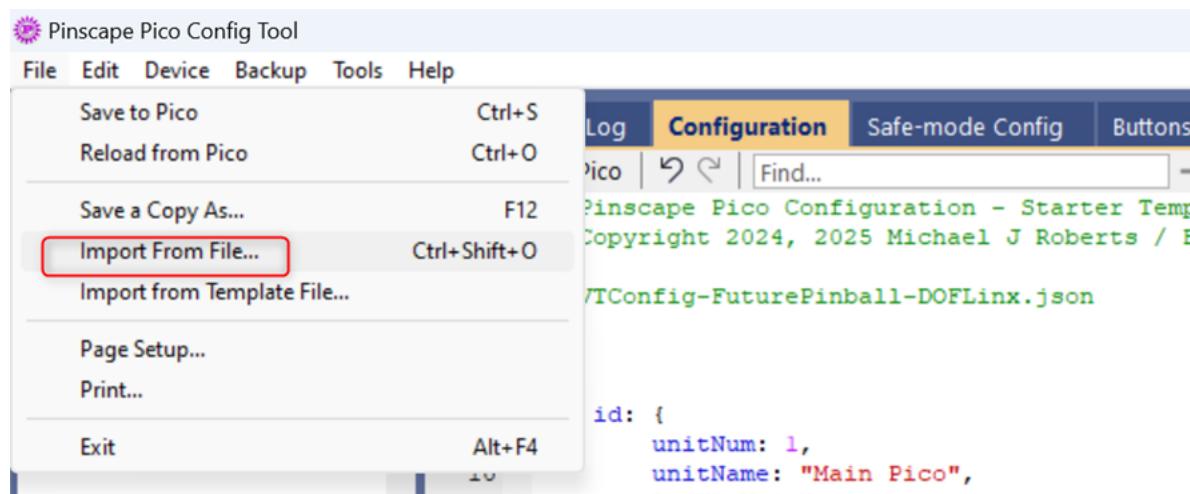
## VIRTUATILT – ZACCARIA PINBALL SETUP

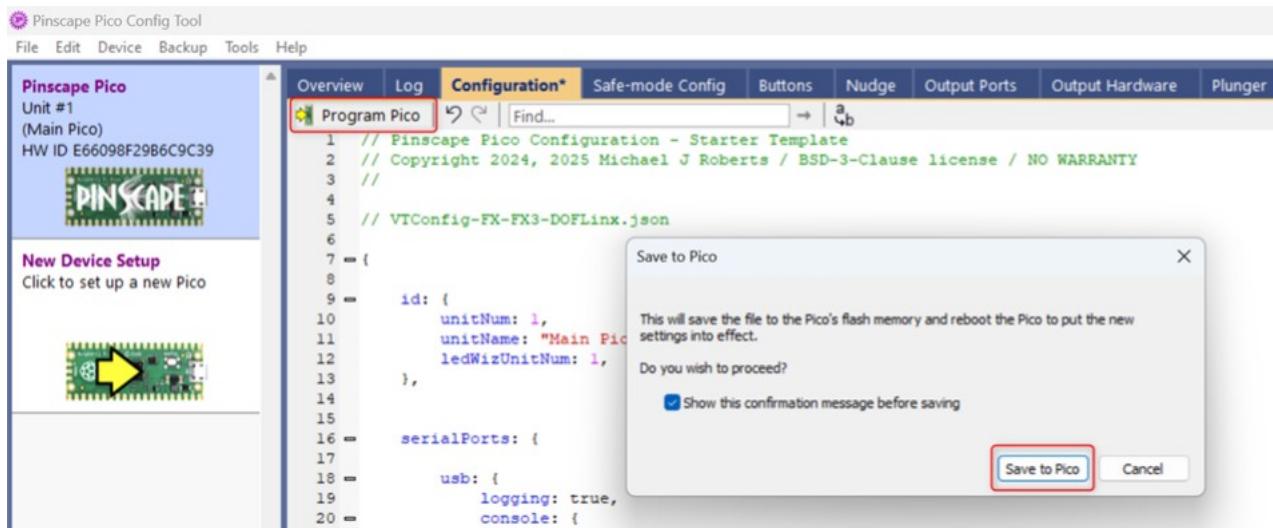
Following some basic instructions to have your VirtuaTilt up and running with Zaccaria Pinball.

**NOTE: Zaccaria Pinball does not support DOFLinx, so you will have feedback from VirtuaTilt's flippers solenoids.**

### PREREQUISITES:

- **VTConfig-ZaccariaPinball.json** profile loaded in **Pinscape Pico Config Tool**





## Accelerometer/Analog Plunger configuration

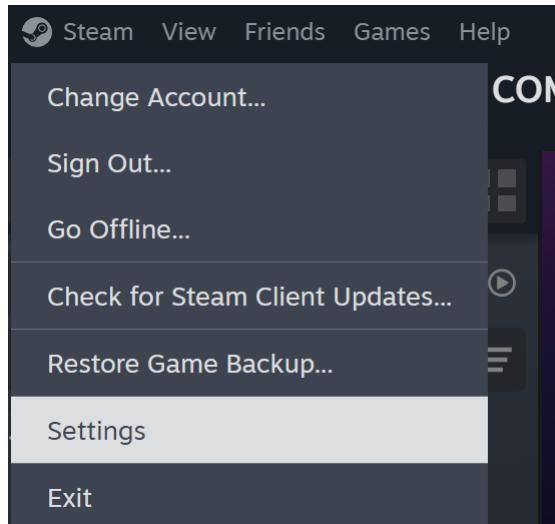
**NOTE: Zaccaria Pinball does not support accelerometer and analog plunger natively.**

Accelerometer-based nudging does not work properly in this game, so we suggest assigning left and right magna buttons for this function.

Analog Plunger works like a charm instead.

## Steam settings and Game settings

Start **Steam** and go to Steam **Settings** → **Controller**



Disable everything under "**External Gamepad Settings**".

A screenshot of the Steam Controller settings page. On the left, a sidebar titled 'STEAM SETTINGS' lists various options: Account, Friends &amp; Chat, Family, Security, Notifications, Interface, Store, Library, Downloads, Storage, Cloud, In Game, Accessibility, Controller (which is selected and highlighted in blue), Game Recording, and Voice. The main panel is titled 'Controller' and shows settings for 'XINPUT CONTROLLER #1' and 'LABS PINSCAPEPICOINPUT'. It includes fields for 'Controller Name' (set to 'XInput Controller #1'), 'Game rumble' (disabled), 'Use Nintendo Button Layout' (disabled), and 'Universal Face Button Glyphs' (disabled). There are buttons for 'Begin Test' and 'Open'. Below this is a section titled 'EXTERNAL GAMEPAD SETTINGS' with four items: 'Guide button focuses Steam' (disabled), 'Enable Steam Input for Xbox controllers' (disabled), 'PlayStation Controller Support' (set to 'Not Enabled'), and 'Enable Steam Input for Switch Pro controllers' (disabled).

Now Start Zaccaria Pinball and go to **Options --> Controller**, select **XINPUT** as input method and replicate following mapping:



If everything was set up correctly you should be able to use analog plunger and digital nudging (with buttons).

Have fun!