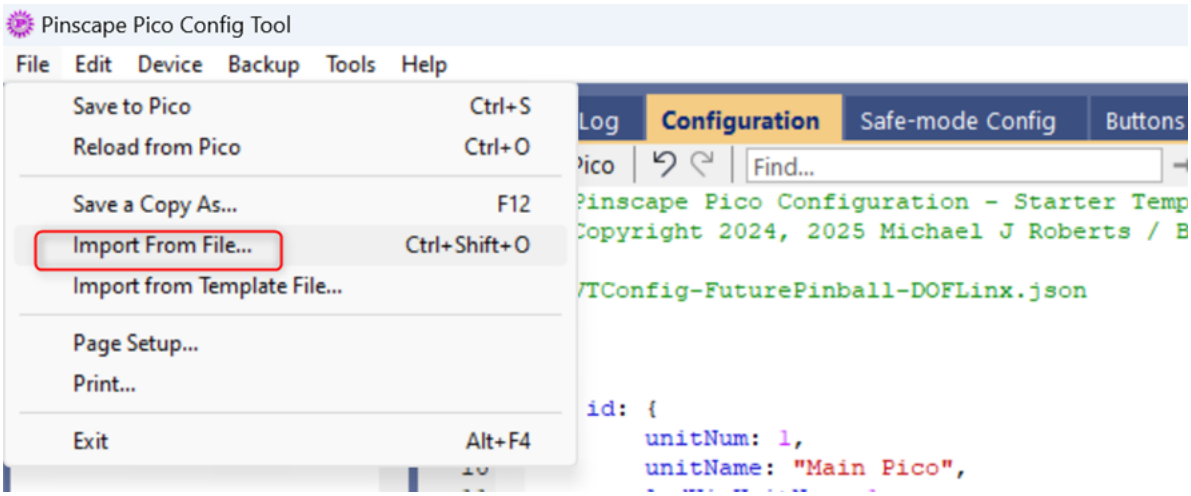
VIRTUATILT – ZACCARIA PINBALL SETUP

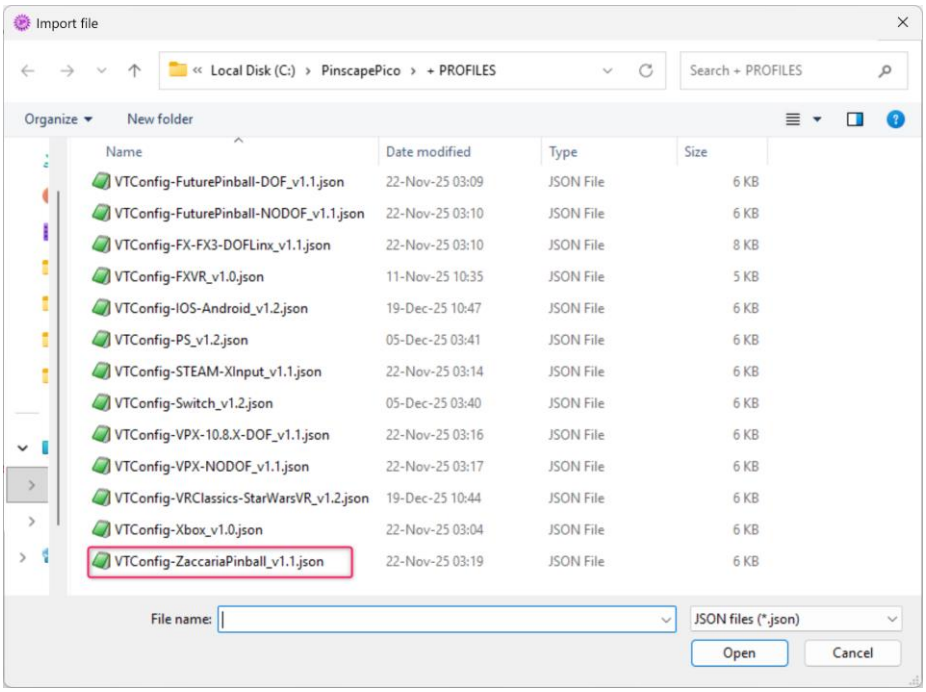
Following some basic instructions to have your VirtuaTilt up and running with Zaccaria Pinball.

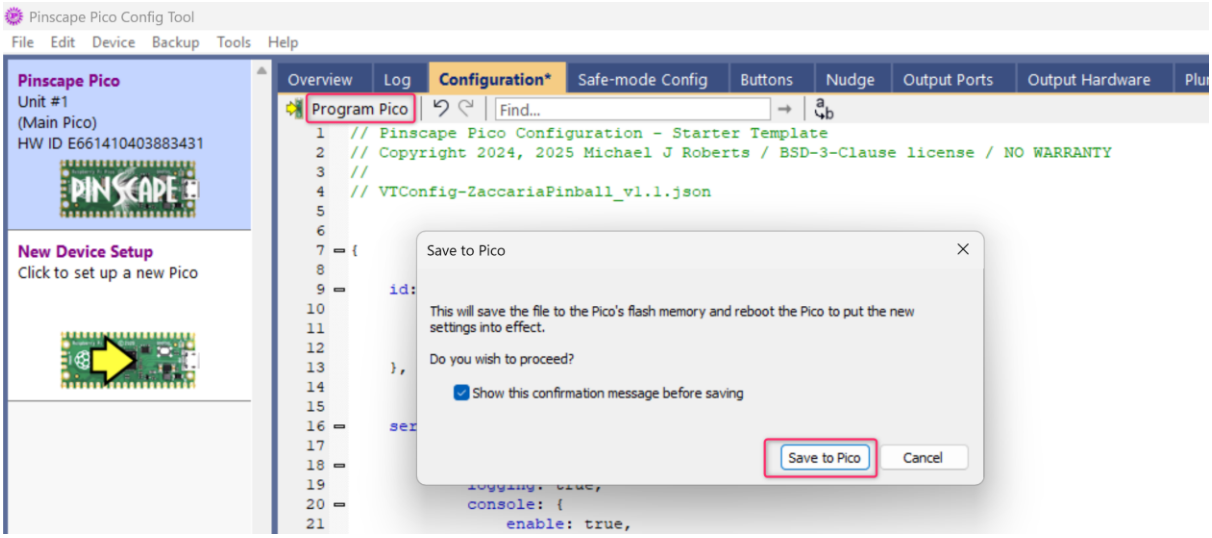
NOTE: Zaccaria Pinball does not support DOFLinx, so you will have feedback from VirtuaTilt's flippers solenoids.

PREREQUISITES:

- **VTConfig-ZaccariaPinball_v1.X.json** profile loaded in **Pinscape Pico Config Tool**






Pinscape Pico Config Tool
File Edit Device Backup Tools Help
Pinscape Pico
Unit #1
(Main Pico)
HW ID E661410403883431
New Device Setup
Click to set up a new Pico
Overview Log Configuration* Safe-mode Config Buttons Nudge Output Ports Output Hardware
Program Pico
Find...
// Pinscape Pico Configuration - Starter Template
// Copyright 2024, 2025 Michael J Roberts / BSD-3-Clause license / NO WARRANTY
//
// VTConfig-ZaccariaPinball_v1.1.json
Save to Pico
This will save the file to the Pico's flash memory and reboot the Pico to put the new settings into effect.
Do you wish to proceed?
Show this confirmation message before saving
Save to Pico
Cancel

Accelerometer/Analog Plunger configuration

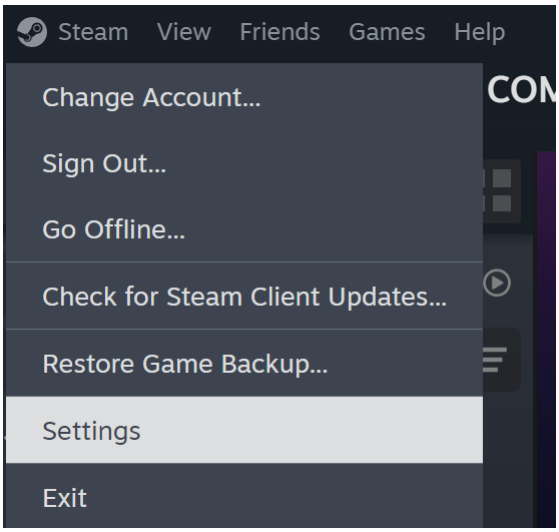
NOTE: Zaccaria Pinball does not support accelerometer and analog plunger natively.

Accelerometer-based nudging does not work properly in this game, so we suggest assigning left and right magna buttons for this function.

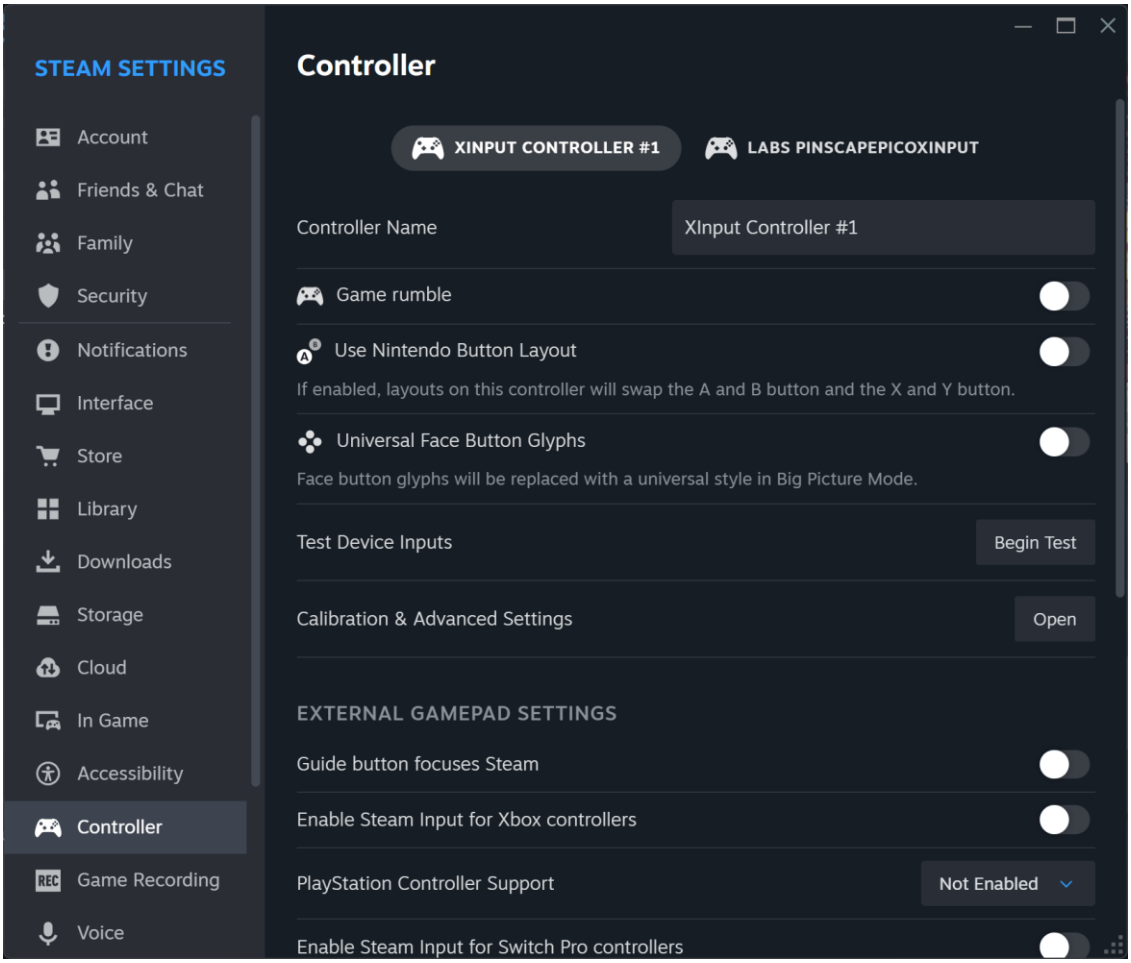
Analog Plunger works like a charm instead.

Steam settings and Game settings

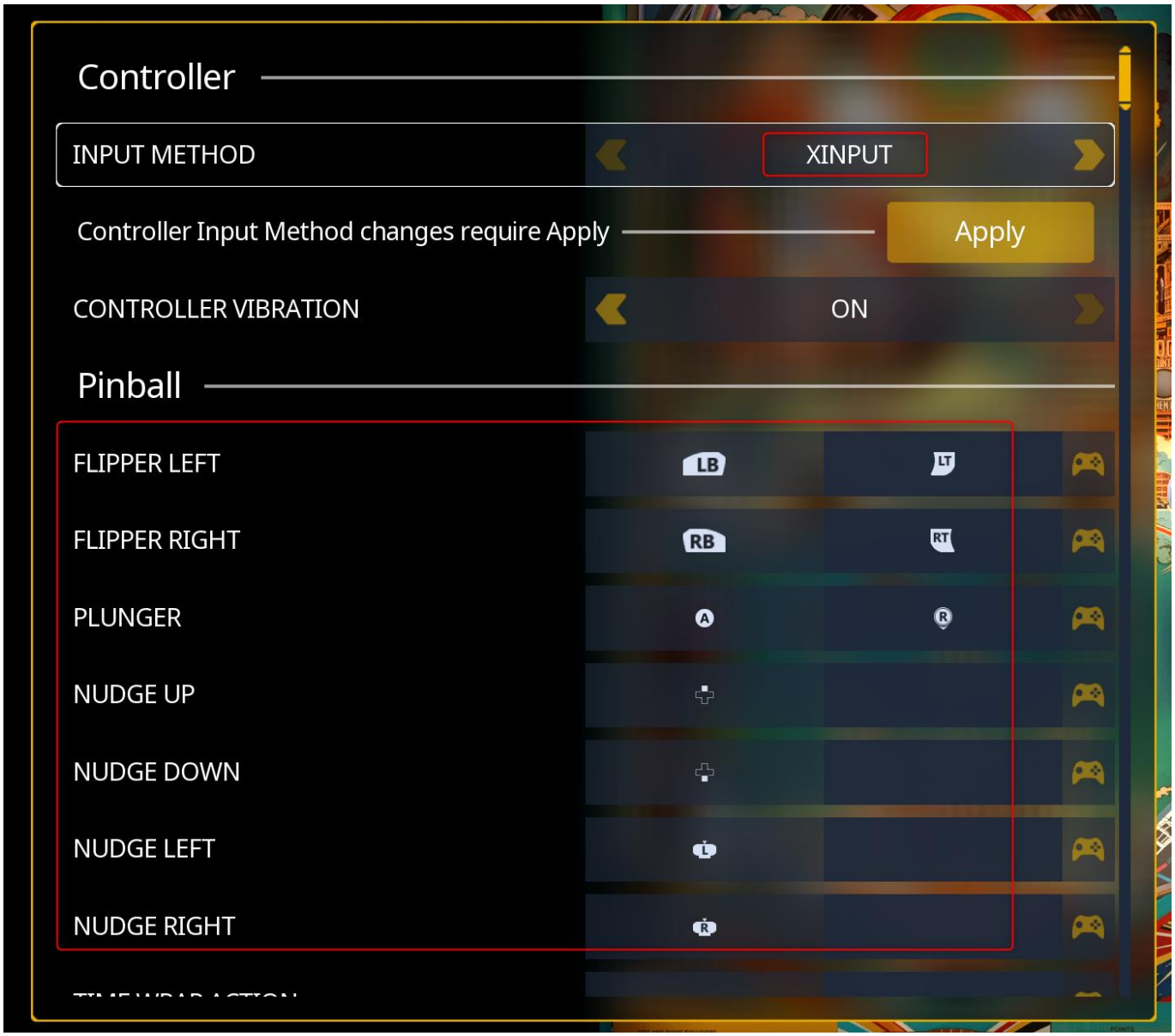
Start **Steam** and go to Steam **Settings → Controller**



Disable everything under "**External Gamepad Settings**".



Now Start Zaccaria Pinball and go to **Options --> Controller**, select **XINPUT** as input method and replicate following mapping:



If everything was set up correctly you should be able to use analog plunger and digital nudging (with buttons).

Have fun!