

## Placement

- positions
- x1
- x2
- y1
- y2
- z1
- z2

- + Placement()
- + getPositions()
- + getVolume()
- + addBlock()
- + verify()
- overlapping2D()
- overlappingXYZ()
- overlappingXY()
- overlappingYZ()
- overlappingXZ()