

CHARLOTTE WICKHAM

SOLVING ITERATION PROBLEMS WITH PURRR

GETTING SETUP

- 1. Download .zip (Download->Direct Download) of slides and code
 - @ bit.ly/purrr-rstudioconf
- 2. Extract and open purrr_workshop.Rproj
- 3. Check you have packages:

```
library(tidyverse)
library(repurrrsive) # devtools::install_github("jennybc/repurrrsive")
```

SOLVE ITERATION PROBLEMS

FOR EACH

You are already solving them:

copy & paste, for loops, (1/s)apply()

I'll show you an alternative purrr::map() & friends

Download .zip of slides and code @ bit.ly/purrr-rstudioconf

```
library(repurrrsive)

# includes objects: sw_films, sw_people, sw_vehicles,
# sw_starships, sw_planets & sw_species
```

- 1. How many elements are in sw_people?
- 2. Who is the first person listed in sw_people? What information is given for this person?
- 3. What is the difference between sw_people[1] and sw_people[[1]]?

BEWARE!
ANSWERS ON FOLLOWING SLIDE

Download .zip of slides and code @ bit.ly/purrr-rstudioconf

```
## $films
length(sw_people)
                                   sw_people[[1]]
                                   ## $name
                                                                                ## [1] "http://swapi.co/api/films/6/"
## [1] 87
                                   ## [1] "Luke Skywalker"
                                                                                ## [2] "http://swapi.co/api/films/3/"
                                                                                ## [3] "http://swapi.co/api/films/2/"
                                   ##
                                   ## $height
                                                                                ## [4] "http://swapi.co/api/films/1/"
                                   ## [1] "172"
                                                                                ## [5] "http://swapi.co/api/films/7/"
                                   ##
                                                                                ##
                                   ## $mass
                                                                                ## $species
                                   ## [1] "77"
                                                                                ## [1] "http://swapi.co/api/species/1/"
                                   ##
                                                                                ##
                                   ## $hair_color
                                                                                ## $vehicles
                                   ## [1] "blond"
                                                                                ## [1] "http://swapi.co/api/vehicles/14/"
                                   ##
                                                                                ## [2] "http://swapi.co/api/vehicles/30/"
                                                                                ##
                                   ## $skin_color
                                   ## [1] "fair"
                                                                                ## $starships
                                   ##
                                                                                ## [1] "http://swapi.co/api/starships/
                                                                                12/"
                                   ## $eye_color
                                                                                ## [2] "http://swapi.co/api/starships/
                                   ## [1] "blue"
                                                                                22/"
                                   ##
                                                                                ##
                                   ## $birth_year
                                                                                ## $created
                                   ## [1] "19BBY"
                                                                                ## [1] "2014-12-09T13:50:51.644000Z"
                                   ##
                                                                                ##
                                   ## $gender
                                                                                ## $edited
                                   ## [1] "male"
                                                                                ## [1] "2014-12-20T21:17:56.891000Z"
                                   ##
                                                                                ##
                                   ## $homeworld
                                                                                ## $url
                                   ## [1] "http://swapi.co/api/planets/1/"
                                                                                ## [1] "http://swapi.co/api/people/1/"
```

##



map()

map(.x,.f,..)

for each element of .x do .f

. X

f.

a vector

We'll get to that...

- a list
- a data frame (for each column)

HOW MANY STARSHIPS HAS EACH CHARACTER BEEN IN?

for each person in sw_people, count the number of starships

STRATEGY

- 1. Do it for one element
- 2. Turn it into a recipe
- 3. Use map() to do it for all elements

luke <- sw_people[[1]]</pre>

HOW MANY STARSHIPS HAS LUKE BEEN IN?

Write a line of code to find out.

Bored? Find the names of those starships...

Solve the problem for one element

luke <- sw_people[[1]]</pre>

length(luke\$starships)

Solve the problem for one element

luke <- sw_people[[1]]</pre>

length(luke\$starships)

Solve the problem for one element

leia <- sw_people[[5]]

length(leia\$starships)

Solve the problem for one element

___ <- sw_people[[?]]

length(___\$starships)

TURN IT INTO A RECIPE

Make it a formula

Use .x as a pronour

~ length(<u>.x</u>\$starships)

A formula

purrr's "pronoun" for one element of our vector

DOTFORALL Your recipe is the second argument to map

```
map(sw_peop,le
```

~ length(.x\$starships))

purrr's "pronoun" for one element of our vector map(sw_people, ~ length(.x\$starships))

Copy and paste ME.

```
Create planet_lookup (ignore details for now):
planet_lookup <- map_chr(sw_planets, "name") %>%
  set_names(map_chr(sw_planets, "url"))
planet_lookup
```

FIND THE NAME OF EACH CHARACTERS HOME WORLD.

Bored? Find the body mass index (BMI) of all characters.

bmi = $(mass in kg) / ((height in m)^2)$

```
luke$homeworld
## [1] "http://swapi.co/api/planets/1/"
planet_lookup[luke$homeworld]
## http://swapi.co/api/planets/1/
##
                      "Tatooine"
map(sw_people, ~ planet_lookup[.x$homeworld])
## [[1]]
## http://swapi.co/api/planets/1/
##
                      "Tatooine"
## [[2]]
## http://swapi.co/api/planets/1/
##
                     "Tatooine"
## [[3]]
## http://swapi.co/api/planets/8/
                         "Naboo"
##
```



ROAD map()

Other types of output

Other ways of specifying .f

Other iteration functions

ROAD map()

map(.x, length, ...)

Other types of output

Other ways of specifying .f

Other iteration functions

ROAD map()

Other types of output

Other ways of specifying .f

Other iteration functions

map() details

map() always returns a list

SIMPLER OUTPUT:

```
map_lgl() logical vector
map_int() integer vector
map_dbl() double vector
map_chr() character vector
```

walk() - when you want nothing at all,use a function for its side effects

Result: No surprises!

vector same length as .x or an ERROR

```
# names can be useful
sw_people <- sw_people %>% set_names(map_chr(sw_people, "name"))
```

REPLACE map() WITH THE APPROPRIATELY TYPED FUNCTION

```
# How many starships has each character been in?
map(sw_people, ~ length(.x[["starships"]]))

# What color is each character's hair?
map(sw_people, ~ .x[["hair_color"]])

# Is the character male?
map(sw_people, ~ .x[["gender"]] == "male")

# How heavy is each character?
map(sw_people, ~ .x[["mass"]])
```

```
# How many starships has each character been in?
map_int(sw_people, ~ length(.x[["starships"]]))
     Luke Skywalker C-3PO R2-D2 Darth Vader
##
##
# What color is each character's hair?
map_chr(sw_people, ~ .x[["hair_color"]])
     Luke Skywalker C-3PO R2-D2 Darth Vader
##
            "blond" "n/a" "n/a"
                                          "none" ...
##
# Is the character male?
map_lgl(sw_people, ~.x[["gender"]] == "male")
     Luke Skywalker C-3PO
##
                              R2-D2
                                      Darth Vader
               TRUE
                      FALSE
                              FALSE
                                             TRUE ...
##
```

```
# How heavy is each character?
map_dbl(sw_people, ~ .x[["mass"]])
## Error: Can't coerce element 1 from a character to a double
# Doesn't work...because we get a string back
map(sw_people, ~ .x[["mass"]])
## [[1]]
## [1] "77"
##
## [[2]]
## [1] "75"
```

```
# A little risky
map_dbl(sw_people, ~ as.numeric(.x[["mass"]]))
## [1] 77.0 75.0 32.0 136.0 49.0 120.0 75.0 32.0
                                                         84.0
## ...
## There were 29 warnings (use warnings() to see them)
# Probably want something like:
map_chr(sw_people, ~ .x[["mass"]]) %>%
 readr::parse_number(na = "unknown")
## [1] 77.0 75.0 32.0 136.0 49.0 120.0 75.0 32.0
                                                            84.0
## ...
```

. f CAN BE A FORMULA

```
map(.x, .f = \sim DO SOMETHING WITH .x)
```

```
map_int(sw_people, ~ length(.x[["starships"]]))
map_chr(sw_people, ~ .x[["hair_color"]])
map_chr(sw_people, ~ .x[["mass"]])
```

. F CAN BE A STRING OR INTEGER

For each element, extract the named/numbered element

. f CAN BE A STRING OR INTEGER

For each element, extract the named/numbered element

```
map_chr(sw_people, ~ .x[["hair_color"]])
# becomes
map_chr(sw_people, "hair_color")
```

f CAN BE A FUNCTION

```
map(.x, .f = some_function, ...)
                                  equivalent to
            map(.x, \sim some\_function(.x, ...))
char_starships <- map(sw_people, "starships")</pre>
map_int(char_starships, length)
# In one go
map(sw_people, "starships") %>% map_int(length)
# also equivalent to
map_int(sw_people, ~ length(.x[["starships"]])
```

don't be afraid to do things in little steps and pipe them together

gets passed on to .f

FROM EARLIER...

```
Create planet_lookup (ignore details for now):
planet_lookup <- map_chr(sw_planets, "name") %>%
    set_names(map_chr(sw_planets, "url"))
planet_lookup
```

```
x %>% set_names(y) equivalent to
x
```

WHAT ABOUT sapply() & lapply()?

What type of object does sapply() return? It depends.

Motivation for purrr:

- consistent return type,
- useful shortcuts,
- consistent syntax for more complicated iteration

STAR WARS CHALLENGES

Which film (see sw_films) has the most characters?

Which sw_species has the most possible eye colors?

Which sw_planets do we know the least about (i.e. have the most "unknown" entries)?

BREAK?

```
# Which film (see sw_films) has the most characters?
map(sw_films, "characters") %>%
  map_int(length) %>%
  set_names(map_chr(sw_films, "title")) %>%
  sort()
```

```
# Which species has the most possible eye colors?
sw_species[[1]]$eye_colors
map_chr(sw_species, "eye_colors") %>%
  strsplit(", ") %>%
  map_int(length)
# this is lazy, what about n/a and unknown?
```

purrand list columns

PURRR AND LIST COLUMNS

Data should be in a data frame as soon as it makes sense!

Data frame: cases in rows, variables in columns

YOUR TURN:

What are the cases and variables in the sw_people data?

A tibble: 87×4

```
films height
                                                          species
            name
                    <chr>
                            <dbl>
           <chr>
1 Luke Skywalker <chr [5]>
                              172 http://swapi.co/api/species/1/
           C-3P0 <chr [6]>
                              167 http://swapi.co/api/species/2/
3
           R2-D2 <chr [7]>
                               96 http://swapi.co/api/species/2/
    Darth Vader <chr [4]>
4
                              202 http://swapi.co/api/species/1/
5
     Leia Organa <chr [5]>
                              150 http://swapi.co/api/species/1/
# ... with 82 more rows
```

PURRR CAN HELP TURN LISTS INTO TIBBLES

```
library(tidyverse)
people_tbl <- tibble(</pre>
  name
  films
  height =
  species =
```

PURRR CAN HELP TURN LISTS INTO TIBBLES

```
library(tidyverse)
people_tbl <- tibble(</pre>
          = sw_people %>% map_chr("name"),
  name
                                           will result in list column
 films = sw_people %>% map("films"),
  height = sw_people %>% map_chr("height") %>%
               readr::parse_number(na = "unknown"),
                                                          needs some parsing
  species = sw_people %>% map_chr("species", .null = NA_character_)
                                             isn't in every element
```

COMBINE PURRR WITH DPLYR TO WORK WITH LIST COLUMNS

```
people_tbl$films
people_tbl %>%
  mutate(
   film_numbers = map(films, ~ film_number_lookup[.x]),
    n_films = map_int(films, length)
```

```
library(tidyverse)
library(repurrrsive)
# A useful lookup table ------
film_number_lookup <- map_chr(sw_films, "url") %>%
  map(~ stringr::str_split_fixed(.x, "/", 7)[, 6]) %>%
  as.numeric() %>%
  set_names(map_chr(sw_films, "url"))
people_tbl <- tibble(</pre>
         = sw_people %>% map_chr("name"),
  films = sw_people %>% map("films"),
  height = sw_people %>% map_chr("height") %>%
    readr::parse_number(na = "unknown"),
  species = sw_people %>% map_chr("species", .null = NA_character_)
# Turning parts of our list to a tibble -------
people_tbl$films
# Use map with mutate to manipulate list columns
people_tbl <- people_tbl %>%
  mutate(
    film_numbers = map(films,
      ~ film_number_lookup[.x]),
    n_films = map_int(films, length)
people_tbl %>% select(name, film_numbers, n_films)
```

Create a new character column that collapses the film numbers into a single string,

e.g. for Luke: " 6, 3, 2, 1, 7"

?paste

people_tbl %>% select(name, n_films, films_squashed)

More iteration functions

to each element of .x apply .f

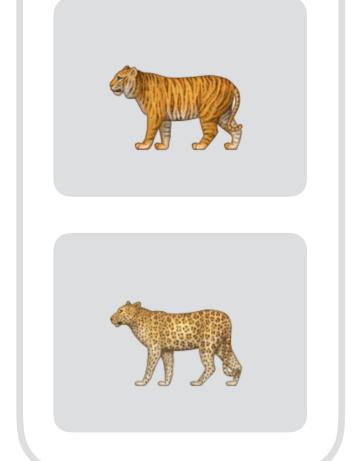
map(.x,.f)

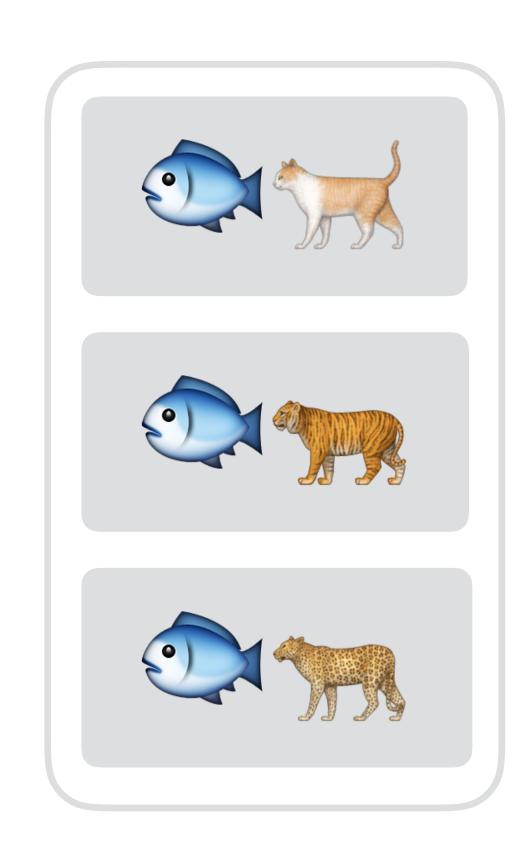
to each cat apply give_fish

map(





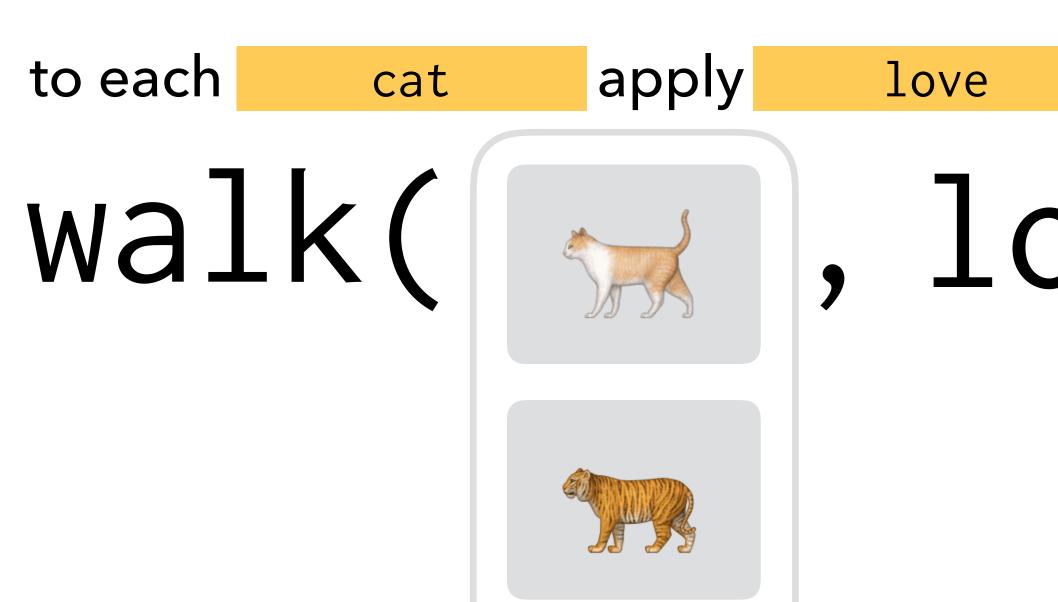




to each element of .x apply .f

Expect nothing in return

You actually get .x invisibly back, good for piping



10Ve) Expect nothing in return

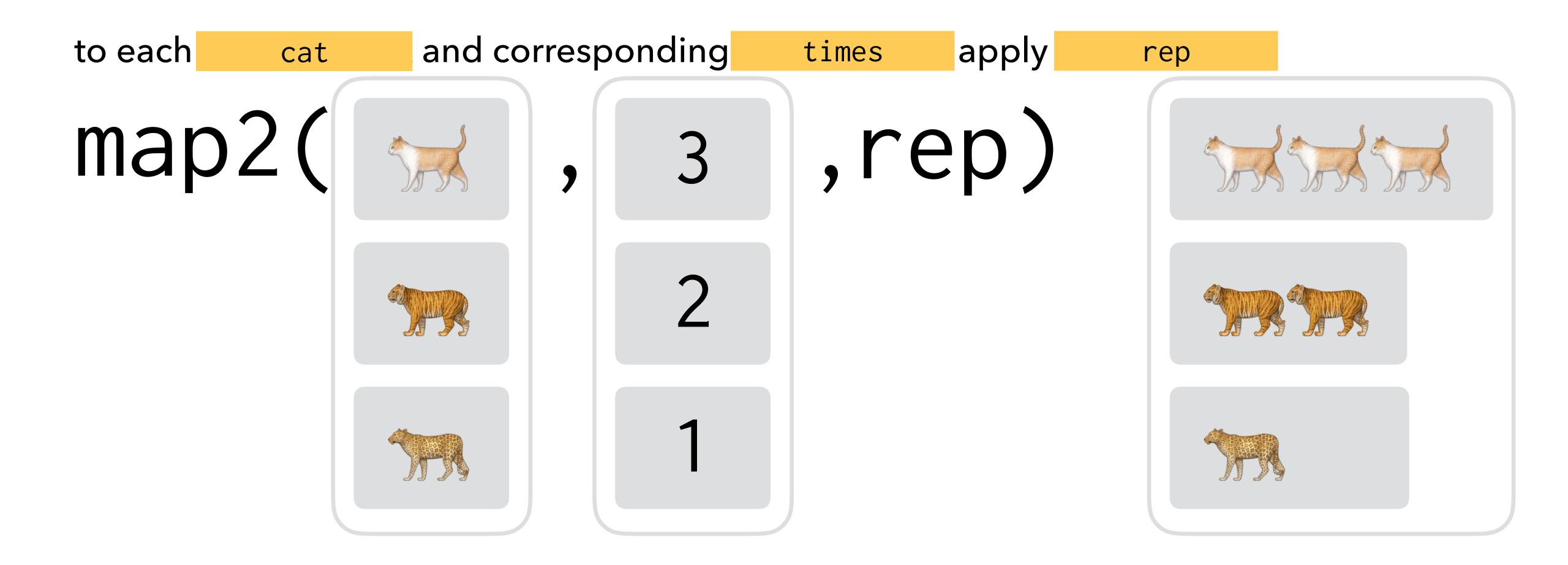
You actually get .x invisibly back, good for piping

For functions called for their side effects:

- printing to screen
- plotting to graphics device
- file manipulation (saving, writing, moving etc.)
- system calls

to each element of .x and corresponding element of .y apply .f

map2(.x,.y,.f)



Always get a list back, or use:

```
walk2(), map2_lgl(), map2_int(), map2_dbl(), map2_chr()
```

DISCUSS WITH YOUR NEIGHBOR

1. For each function, which two arguments might be useful to iterate over?

```
download.file()
rnorm()
lm()
predict.lm()
write.csv()
```

2. Which functions should we use walk2() or a typed version of map2()?

```
download.file() for each url download to destfile walk2(), map2_int()
rnorm() for each n generate a Normal sample with mean mean (or sd)
(See purrr::rerun() for repeating a function many times)
lm() for each data fit a model (formula)
predict.lm() for each model (object), generate predictions at data
(newdata)
```

walk2()

readr::write_csv() for each data frame (x) save to path

Similar for ggplot::ggsave() for each plot save to filename

CHALLENGES @ https://github.com/cwickham/purrr-tutorial

challenges/01-mtcars.R - Fit and summarise many regression models
challenges/02-word_count.R - Count the number of words of all files in a directory
challenges/03-starwars.R - Print who used which vehicles in the films
challenges/04-weather.R - Download, tidy, plot and save daily temperatures
challenges/05-swapi.R - Download all Star Wars data using rwars package

Next up: a few remaining iteration functions, a comment about other functions in purrr, wrap up.

OTHER FEATURES OF PURRR

06-other-features.R

to each element of each vector in .l, apply .f

```
pmap(.1,.f,..)
```

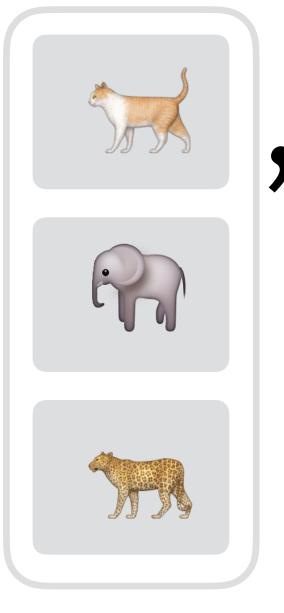
to each element

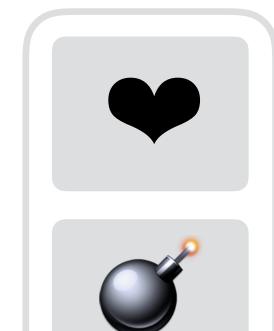
in animal, reaction,
 and animal2

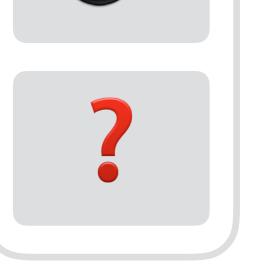
, apply

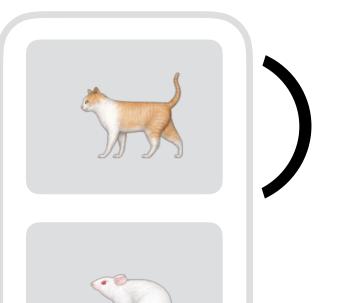
C

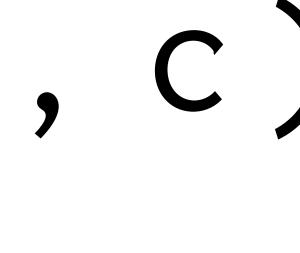
pmap (data.frame (

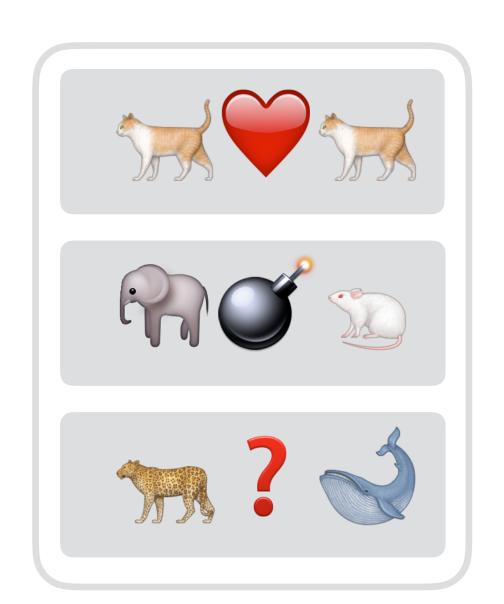












no formula shortcut

for each function in .f, apply it to .x

invoke_map(.f, .x, ...)

```
.f[[1]](.x, ...)
.f[[2]](.x, ...)
.f[[3]](.x, ...)
and so on
```

for each function in .f, apply it to .x

invoke_map(

give_fish

double

count_legs



LISTS AND FUNCTIONS

Key objects in purrr

purrr provides a pile of functions to make working with them easier

Functions: safely(), possibly(), partial()

Lists: transpose(), accumulate(), reduce(), every(), order_by()

WRAP UP

purrr provides:

- functions that write for loops for you
- with consistent syntax, and
- convenient shortcuts for specifying functions to iterate

Choosing the right function depends on:

- type of iteration
- type of output

LEARNING MORE

R for Data Science:

- http://r4ds.had.co.nz/iteration.html
- http://r4ds.had.co.nz/many-models.html

DataCamp Writing functions in R

https://www.datacamp.com/courses/writing-functions-in-r

Jenny Bryan's purrr tutorial

https://github.com/jennybc/purrr-tutorial

THANK YOU

Slides and code @ bit.ly/purrr-cascadia

9 @cvwickham

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