Matthew Cullen

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PORTFOLIO
matthewclc.com

LINKEDIN
linkedin.com/in/clc333/

GITHUB
github.com/3Mustard

OBJECTIVE

I write concise and reusable code, collaborate with other developers, solve problems, act as a mentor in the coding community and learn new technologies.

EDUCATION

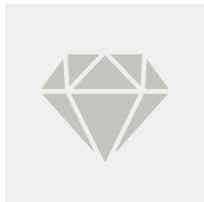**Flatiron School Software Engineering Bootcamp**
Certificate
(2019 - 2020)

TOP SKILLS

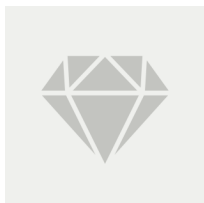| Skill	Rating
CSS	8/10
HTML	8/10
JavaScript	8/10
Web Development	7/10
.NET	6/10
C#	6/10
Object Oriented Programming	6/10
ReactJS	6/10
SQL	6/10
AngularJS	5/10

PROJECTS

Kiravi Promotional website
December 2020
Built a static webpage to promote an artists new music video and social media links.
Used HTML/CSS to build a simple but attractive user experience.
Communicated in Korean and English to deliver results the client was happy with.
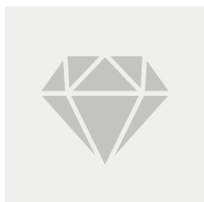kiravikira.com

JWT authentication with Node/Express
November 2020
Created a reusable backend application to handle user accounts.
Performs authentication/login/logout and password encryption.
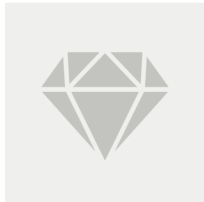github.com/3Mustard/JWT-auth-with-node-express

Personal Portfolio
October 2020
Created and deployed a website to showcase my experience and skills as a developer.
I used Javascript html and css for this project.
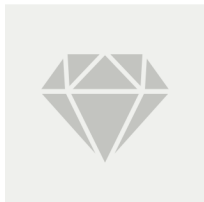matthewclc.com

Chat App

June 2020
Create and join chat rooms or private message other users.
To save time on the UI I used the React framework with Redux for state management.
I used Google Firebase because they offer free services for personal projects and make deployment easy.
Their non-sql database provides easy to use event listeners and they offer a large amount of file storage that I utilized for user avatars and image messaging functionality.

github.com/3Mustard/chat-app

Pet Assistant

November 2019
Organize important information and dates for you pets.
API built with Ruby on Rails utilizing an Sqlite database.
Front end built with the React framework, Javascript, html and css.

github.com/3Mustard/pet-organizer

WORK EXPERIENCE

Woz U

Apprentice

Remote   (Jan 2021 - Present)

.Net Apprenticeship

Avybe

Software Engineer Intern

Remote   (Oct 2020 - Dec 2020)

Worked in a ReactNative and Django/Python environment.
Collaborated with UI/UX team and Senior Developers to implement new designs and features on the Mobile platform.
Participated in weekly standups, meetings and code reviews.

Harbec

Quality Assurance Inspector & Team Lead

Ontario, New York   (Aug 2012 - Feb 2016)

Used blueprints, detailed measurements and data entry tools to validate production quality and alert the proper channels of errors.
Led a small team and provided support in their roles as well as carrying out my own independent tasks.
Participated in and led daily meetings during shift changes and provided management with a report of anything notable that occurred during the last twenty four hour operation.