There is an account A under organization I and another account B under organization 2.

- a. Show all the steps to transfer Hc. 5000 from account A to account B using persistent messaging protocol.
- b. Discuss all types of failures and atomicity issues.

## Solution

- Considering no failure during the entire process, the steps to complete transaction using persistent messaging protocol are as follows:
  - i. Transaction is initiated by account A and account A performs database update by withdrawing/subtracting the 5000 from the account.
  - ii. A transaction message is written and inserted in messages—to—send relation with a unique id.
  - iii. Message Delivery processor at site A generates the inserted message and sends it to site B.
  - iv. At site B, upon receiving message, message receiving processor executes transaction to add corresponding message to received messages relation with a unique id. Assigning each message with unique id is a must to ensure that message for a specific transaction is written only once.
- v. Account B processes the received message, updates database by depositing/adding the 5000 to its account, and marks the message as processed.

- vi. Transaction is committed at site B.
- vii. Acknowledgement message is sent to site A from site B.
- viii. At site A, upon receiving the acknowledgement, the corresponding transaction message in messages\_to\_send relation is deleted.
- ix. Site A commits the transaction.
- Thus, atomicity is maintained throughout the whole process.

## b failures and Atomicity Issues

- 1. If destination account B does not exist or is unreachable, failure message must be sent back to source account A.
- ii. If sending transaction aborts, message must not be sent to site B.
- when transaction is aborted at site A or site A receives failure message, the 5000 must be deposited back in source account A. This process may require hooman intervention if account A is found to be closed.

Ans.

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Put appropriate lock and show lock status.

Solution

T1	T2	T3	T4	Loell Status
Lock-S(P)				GRANT (P, TI)
READ(P)				
	LOCIL-X(Q)			grant (Q,T2)
	WRITE(Q)			
		LOCK-SLP)		GRANT (P, T3)
		READLP)		
			LOCIL-X (P)	WAIT (P,T4)
			WRITE (P)	्रिक्ट कोशा । एक प्राप्त । र
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Ans.

- a. given A = 100 and B = 100. Prove that the above concurrent schedule preserves database consistency.
- b. Explain conflict serialitability of given schedule 2.

## solution

- of transactions T1 and T2, then we can say that given concurrent schedule preserves DB consistency.
  - Here, at the beginning: A = 100 and B = 100.
- i) After first block of operation on A by T1: A= A-50=50, B=100.
- ii) After first block of operation on A by  $T_2$ :  $A = A 0.1 \cdot A = 45$ , B = 100. Also, we have temp =  $A \cdot 0.1 = 5$  in  $T_2$  now.
- iii) After second block of opt. on B by  $T_1$ : A = 45, B = B + 50 = 150.  $T_1$  commits at the end of this block of opt.
- iv) After second block of opt. on B by T2: A=45, B=B+ temp=155.

  The commits at the end of this block of opt.
- So, Abefore + Bbefore = 100 + 100 = 200.
  - Aafter + Bafter = 45 + 155 = 200.
- Thus, DB consistency is preserved.
- b A conflict scrializable schedule is a non-serial schedule which can be made a scrial one by swapping non-conflicting instructions among participating transactions.
  - Here, schedule 1 is a serial schedule because To starts after T1 transaction's execution, and commitment.

on the other hand, schedule 2 is not a serial schedule for its concurrent nature. But, schedule 2 is equivalent to serial schedule 1 as both of them yield same output after execution and preserve DB consistency.

Now, we can make the following changes in schedule 2 without introducing any conflict:

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$ au_{f 1}$	T2		TI	- T <sub>2</sub>	
read (A) (B)  A:=A-50  Write(A)  Swap1  - Swap2  (B3)	readia)  temp:= A×0·1  A:= A-temp  write (A)		read (A) (B) A:=A-50 write(A) read (B) B:=B+50 write(B) write(B) write(B)	B2 read(A)	
read (B) B:=B+50 write(B) commit	read (B) B:=B+temp	1 1 1 1 15 1 1 10 1	The stands of a stand of the st	temp:=Ax0:1 A:=A-temp write(A) (By) read (B) B:=B+temp write(B)	
	writelb) commit	11-	1 1 1 1 1 1	edmnit	

Here, swap 1 introduces conflict as read and write on same resource A. swap 2, does not introduce conflict as read and write on two different resources A and B.

Thus, we can convert schedule 2 to schedule 1 by swapping blocks and blocks in execution timeline. Hence, schedule 2 is conflict serializable as schedule 1 is a serial one. Ans