Cryptography, Network and Security

Assignment 1

- 1. Perform encryption, decryption using the following substitution techniques
- a. Ceaser cipher,
- b. playfair cipher
- c. Hill Cipher
- d. Vigenere cipher

Code:

a.

```
#include <iostream>
using namespace std;
// Function to encrypt text using Caesar Cipher
string caesarEncrypt(string text, int s)
    string result = "";
    for (int i = 0; i < text.length(); i++)</pre>
        if (text[i] == ' ')
            result += ' ';
            continue;
        if (isupper(text[i]))
            result += char(int(text[i] + s - 65) % 26 + 65);
        }
        else
            result += char(int(text[i] + s - 97) % 26 + 97);
    return result;
// Function to decrypt text using Caesar Cipher
string caesarDecrypt(string text, int s)
```

```
{
    return caesarEncrypt(text, 26 - s);
}
int main()
{
    cout << "Enter the text to be encrypted: ";
    string text;
    getline(cin, text);
    cout << "Enter the shift value: ";
    int s;
    cin >> s;

    cout << "Original Text: " << text << endl;
    string encrypted = caesarEncrypt(text, s);
    cout << "Encrypted Text: " << encrypted << endl;
    cout << "Decrypted Text: " << caesarDecrypt(encrypted, s) << endl;
    return 0;
}</pre>
```

b.

```
#include <iostream>
#include <string>
#include <algorithm>
using namespace std;
char keyMatrix[5][5];
// Function to remove duplicates from a string
string removeDuplicates(string str) {
    string result;
    bool used[26] = {false};
    for (char c : str) {
        if (!used[c - 'a']) {
            used[c - 'a'] = true;
            result += c;
        }
   return result;
// Function to create the Playfair key matrix
void generateKeyMatrix(string key) {
    key = removeDuplicates(key);
   key.erase(remove(key.begin(), key.end(), 'j'), key.end());
```

```
bool used[26] = {false};
    int k = 0;
    for (char c : key) {
        used[c - 'a'] = true;
    key += "abcdefghiklmnopqrstuvwxyz";
    int index = 0;
    for (int i = 0; i < 5; i++) {
        for (int j = 0; j < 5; j++) {
            while (used[key[index] - 'a']) index++;
            keyMatrix[i][j] = key[index];
            used[key[index] - 'a'] = true;
        }
    }
// Function to find the position of a character in the key matrix
void findPosition(char c, int &row, int &col) {
    for (int i = 0; i < 5; i++) {
        for (int j = 0; j < 5; j++) {
            if (keyMatrix[i][j] == c) {
                row = i;
                col = j;
                return;
            }
        }
    }
// Function to preprocess the plaintext (handle repeated characters, make
pairs)
string preprocessPlaintext(string text) {
    text.erase(remove(text.begin(), text.end(), ' '), text.end());
    for (int i = 0; i < text.length(); i += 2) {</pre>
        if (i + 1 == text.length()) {
            text += 'x';
        } else if (text[i] == text[i + 1]) {
            text.insert(i + 1, 1, 'x');
        }
    }
    return text;
// Function to encrypt plaintext using Playfair Cipher
string playfairEncrypt(string plaintext, string key) {
    generateKeyMatrix(key);
    plaintext = preprocessPlaintext(plaintext);
```

```
string encrypted = "";
    for (int i = 0; i < plaintext.length(); i += 2) {</pre>
        int r1, c1, r2, c2;
        findPosition(plaintext[i], r1, c1);
        findPosition(plaintext[i + 1], r2, c2);
        if (r1 == r2) {
            encrypted += keyMatrix[r1][(c1 + 1) % 5];
            encrypted += keyMatrix[r2][(c2 + 1) % 5];
        } else if (c1 == c2)
            encrypted += keyMatrix[(r1 + 1) % 5][c1];
            encrypted += keyMatrix[(r2 + 1) % 5][c2];
        } else {
            encrypted += keyMatrix[r1][c2];
            encrypted += keyMatrix[r2][c1];
        }
    return encrypted;
// Function to decrypt ciphertext using Playfair Cipher
string playfairDecrypt(string ciphertext, string key) {
    generateKeyMatrix(key);
    string decrypted = "";
    for (int i = 0; i < ciphertext.length(); i += 2) {</pre>
        int r1, c1, r2, c2;
        findPosition(ciphertext[i], r1, c1);
        findPosition(ciphertext[i + 1], r2, c2);
        if (r1 == r2) {
            decrypted += keyMatrix[r1][(c1 + 4) % 5];
            decrypted += keyMatrix[r2][(c2 + 4) % 5];
        } else if (c1 == c2) {
            decrypted += keyMatrix[(r1 + 4) % 5][c1];
            decrypted += keyMatrix[(r2 + 4) % 5][c2];
        } else
            decrypted += keyMatrix[r1][c2];
            decrypted += keyMatrix[r2][c1];
        }
    return decrypted;
int main() {
    cout<<"Enter the single word key: ";</pre>
    string key;
```

```
cin>>key;

cout<<"Enter the plaintext: ";
string plaintext;
getline(cin>>ws, plaintext);

cout << "Original Text: " << plaintext << endl;

string encrypted = playfairEncrypt(plaintext, key);
cout << "Encrypted Text: " << encrypted << endl;

string decrypted = playfairDecrypt(encrypted, key);
cout << "Decrypted Text: " << decrypted << endl;

return 0;
}</pre>
```

c.

```
#include <iostream>
#include <vector>
using namespace std;
// Function to multiply matrices
vector<int> matrixMultiplication(vector<vector<int>> key, vector<int>
textVec, int n)
    vector<int> result(n);
    for (int i = 0; i < n; i++)</pre>
        result[i] = 0;
        for (int j = 0; j < n; j++)
            result[i] += key[i][j] * textVec[j];
        result[i] = result[i] % 26;
    return result;
// Function to encrypt using Hill cipher
string hillEncrypt(string message, vector<vector<int>> key)
    int n = key.size();
    vector<int> textVec(n);
    for (int i = 0; i < n; i++)
```

```
{
        textVec[i] = message[i] - 'A';
    }
    vector<int> cipherVec = matrixMultiplication(key, textVec, n);
    string cipherText = "";
    for (int i = 0; i < n; i++)</pre>
        cipherText += cipherVec[i] + 'A';
    }
   return cipherText;
int main()
    string message = "ACT";
    vector<vector<int>> key = {{6, 24, 1}, {13, 16, 10}, {20, 17, 15}};
    cout << "Original Text: " << message << endl;</pre>
    string encrypted = hillEncrypt(message, key);
    cout << "Encrypted Text: " << encrypted << endl;</pre>
   return 0;
```

d.

```
#include <iostream>
using namespace std;

// Function to generate key to match length of text
string generateKey(string text, string key)
{
   int x = text.size();
   for (int i = 0;; i++)
   {
      if (x == i)
            i = 0;
      if (key.size() == text.size())
            break;
      key.push_back(key[i]);
   }
   return key;
}
```

```
// Function to encrypt using Vigenere Cipher
string vigenereEncrypt(string text, string key)
    string encryptedText;
    for (int i = 0; i < text.size(); i++)</pre>
        char x = (text[i] + key[i]) % 26;
        x += 'A';
        encryptedText.push_back(x);
    return encryptedText;
// Function to decrypt using Vigenere Cipher
string vigenereDecrypt(string encryptedText, string key)
    string decryptedText;
    for (int i = 0; i < encryptedText.size(); i++)</pre>
        char x = (encryptedText[i] - key[i] + 26) % 26;
        x += 'A';
        decryptedText.push_back(x);
    return decryptedText;
int main()
    cout<<"Enter the text to be encrypted: ";</pre>
    string text;
    getline(cin>>ws, text);
    cout<<"Enter the key: ";</pre>
    string key;
    cin>>key;
    key = generateKey(text, key);
    string encrypted = vigenereEncrypt(text, key);
    cout << "Original Text: " << text << endl;</pre>
    cout << "Encrypted Text: " << encrypted << endl;</pre>
    cout << "Decrypted Text: " << vigenereDecrypt(encrypted, key) <<</pre>
endl;
    return 0;
```