

Lecture 7: Modeling Hybrid Systems

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Based on the slides by Edward Lee

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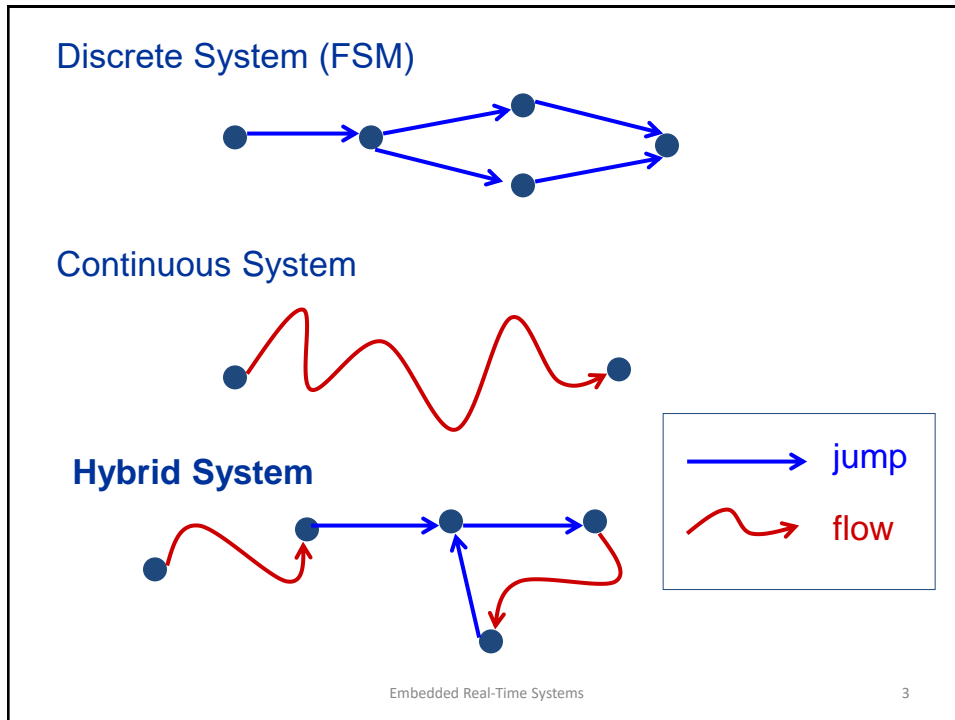
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Review

- Discrete systems
- Finite-state machines (FSMs)
 - Graphical notation
 - Formal model
- Event-triggered vs. time-triggered models
- Deterministic vs. Non-deterministic FSMs
- Stuttering, Receptiveness, ...
- Extended FSMs

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Where Do Hybrid Systems Arise?

Digital controller of physical “plant”

- thermostat
- intelligent cruise/powertrain control in cars
- aircraft auto pilot

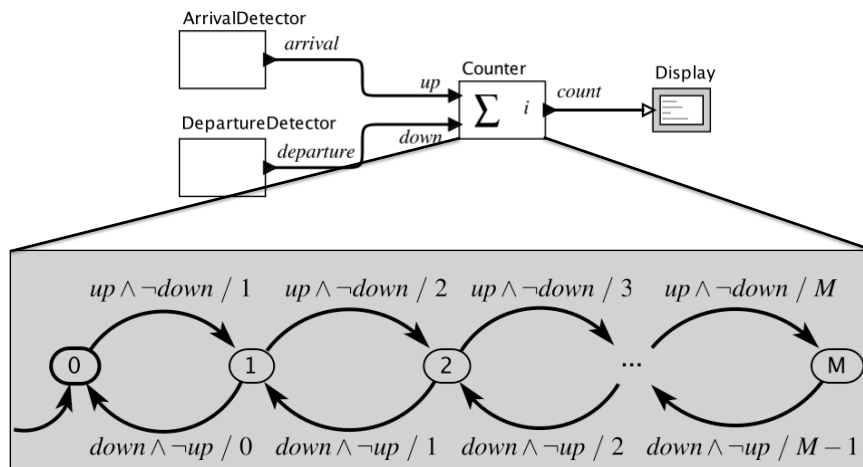
Phased operation of natural phenomena

- bouncing ball
- biological cell growth

Multi-agent systems

- ground and air transportation systems
- interacting robots

FSMs as Actors

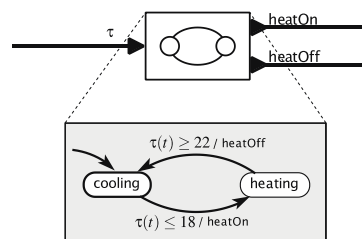


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FSMs with Continuous-Time Signals Modal Models

- Continuous-time input and/or output signals
- Inputs/outputs does not require to be absent between reactions
- A transition occurs when a guard on an outgoing transition from the current state becomes enabled



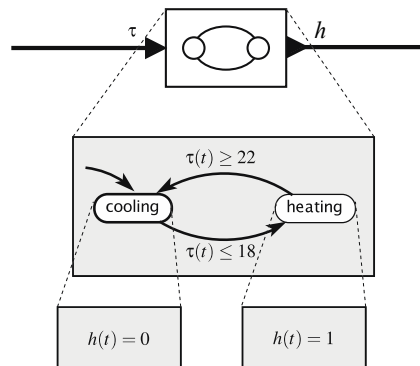
Discrete outputs in this example.

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State Refinement

- A hybrid system associates with each state of an FSM a dynamic behavior.
- Example: Thermostat with continuous output.



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Three Classes of Hybrid Systems

Timed automata

- Finite automata extended with a finite set of real-valued clocks

Higher-order dynamics

- System variables change in the state refinements

Supervisory control

- Two-level control strategy

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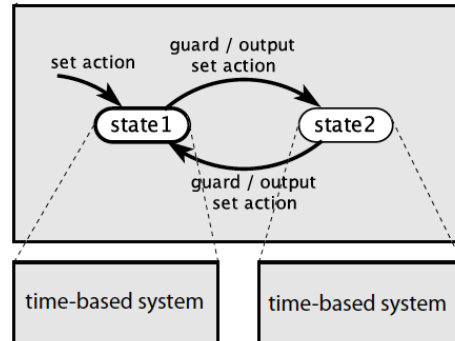
Timed Automata:

A special case of hybrid systems

An alternative to FSMs that is **explicit**
about the **passage of time**

A device that measures the passage of time, a **clock**, has a particularly simple *dynamics*: its state progresses **linearly in time**.

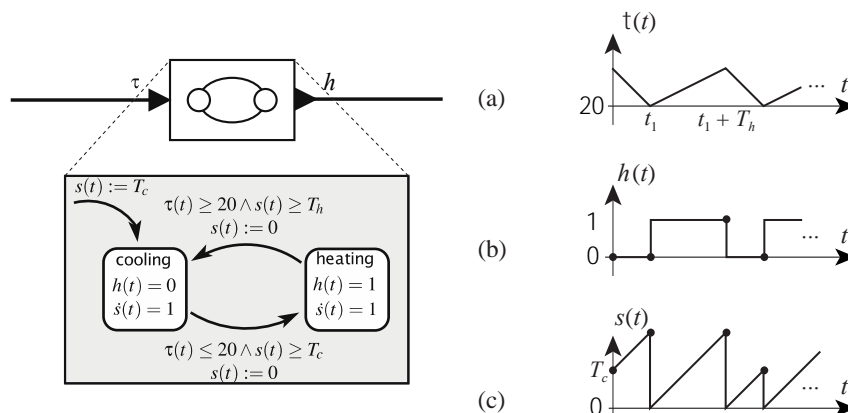
$$\forall t \in T_m, \dot{s}(t) = a$$



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Example: Thermostat with Minimum Stay Time in Each State

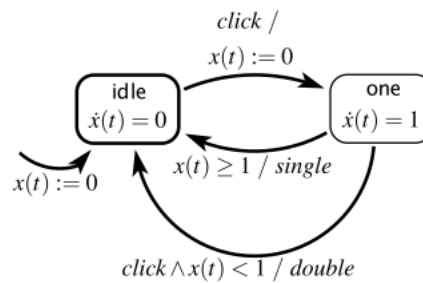


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Example: Mouse Double Click Detector

continuous variable: $x(t) \in \mathbb{R}$
 inputs: $click \in \{present, absent\}$
 outputs: $single, double \in \{present, absent\}$



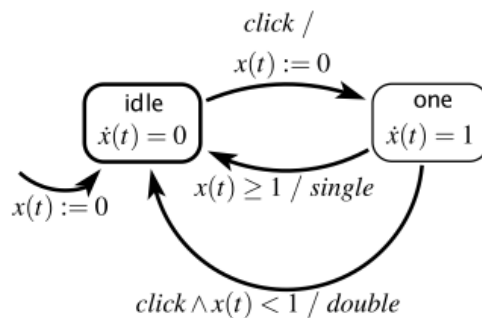
This simple form of hybrid system is called a *timed automaton*, where the dynamics is just passage of time.

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Reflection

continuous variable: $x(t) \in \mathbb{R}$
 inputs: $click \in \{present, absent\}$
 outputs: $single, double \in \{present, absent\}$



How many states does this automaton have?

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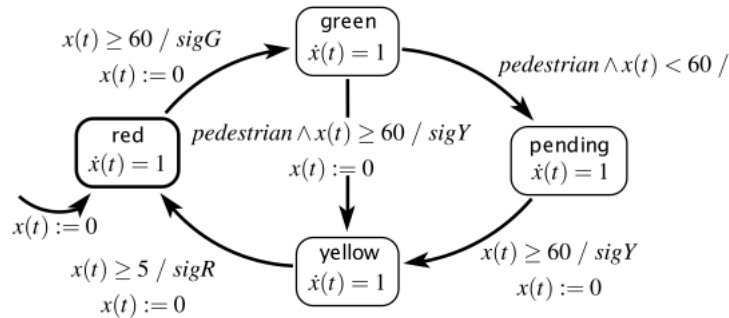
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Timed automaton model of a traffic light controller

continuous variable: $x(t) : \mathbb{R}$

inputs: *pedestrian* : pure

outputs: *sigR, sigG, sigY* : pure



This light remains green at least 60 seconds, and then turns yellow if a pedestrian has requested a crossing. It then remains red for 60 seconds.

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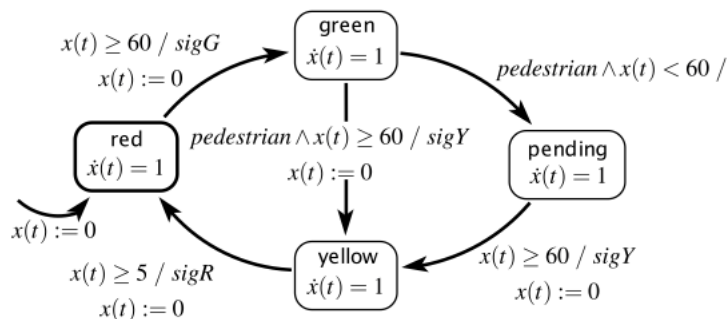
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When do reactions occur in a hybrid automaton?

continuous variable: $x(t) : \mathbb{R}$

inputs: *pedestrian* : pure

outputs: *sigR, sigG, sigY* : pure



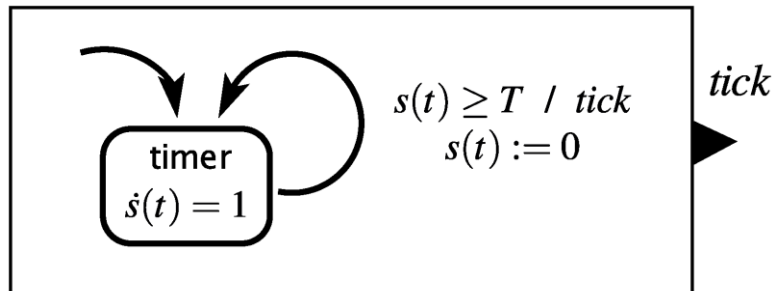
Reactions are occurring continually, with the continuous state variable x being continually updated.

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Example: “Tick” Generator (Timer)

How would you model a timer that generates a ‘tick’ each time T time units elapses?

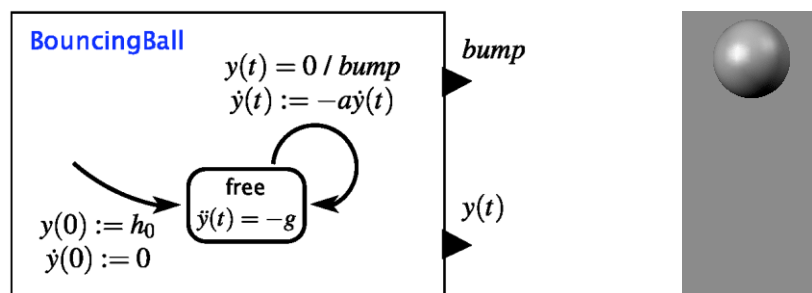


A similar timed automaton can model a generator of a timer interrupt.

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Higher-Order Dynamics: Hybrid Automaton for Bouncing Ball



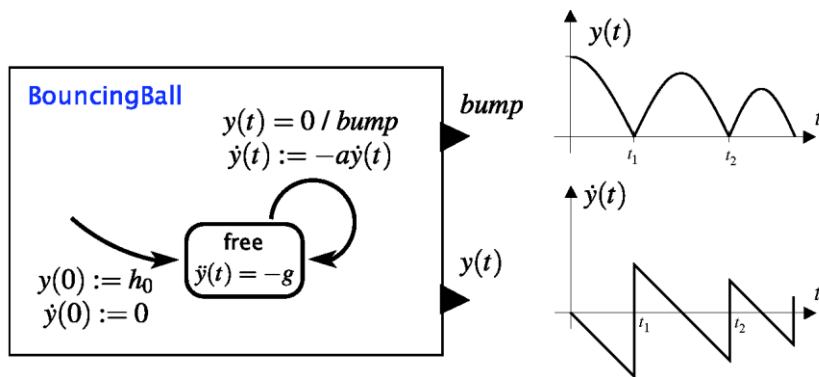
y – vertical distance from ground (position)
 a – coefficient of restitution, $0 \leq a \leq 1$

If you plotted $y(t)$, what would it look like?

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Hybrid Automaton for Bouncing Ball



y – vertical distance from ground (position)
 a – coefficient of restitution, $0 \leq a \leq 1$

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Supervisory Control

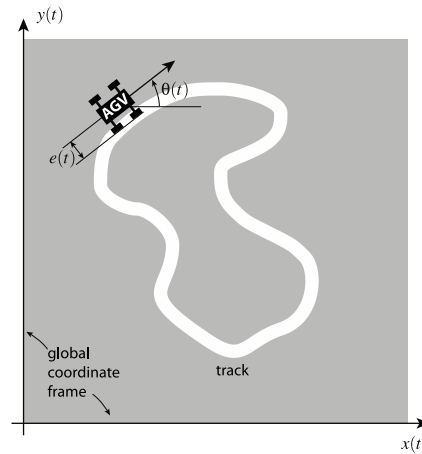
- Control system involves four components
 - Plant
 - Environment
 - Sensors
 - Controller
- Controller with two levels
 - *supervisory control* that determines the mode transition structure
 - *low-level control* that determines the time-based inputs to the plant

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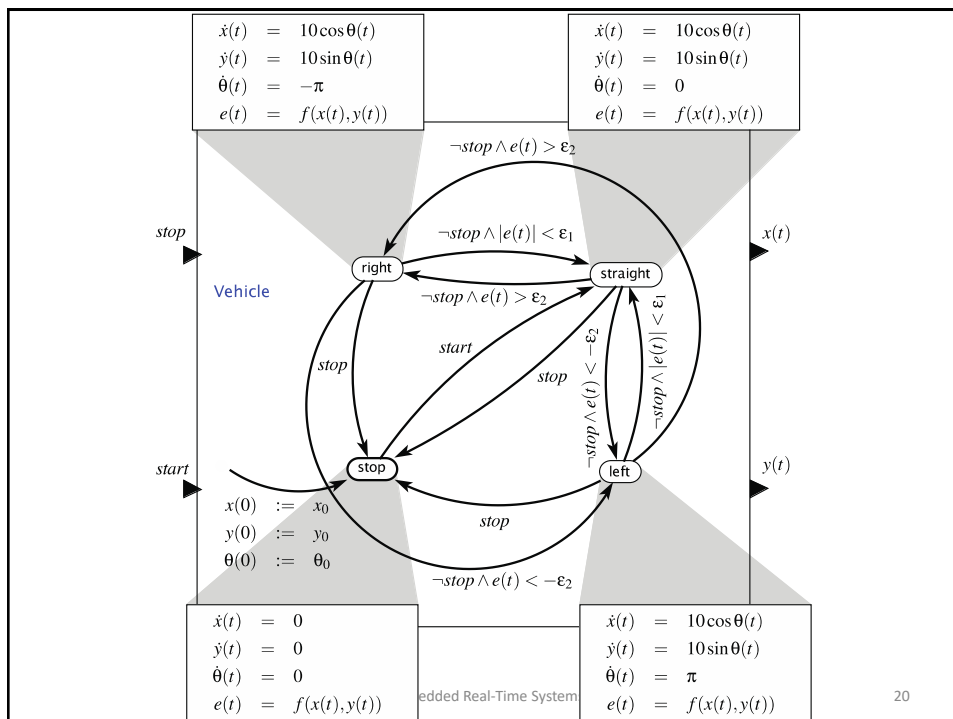
An Automated Guided Vehicle (AGV)

- The vehicle
 - Can move forward along its body axis with speed
 $0 \leq u(t) \leq 10 \text{ km/h}$
 - Rotate about its center of gravity with an angular speed
 $-\pi \leq \omega(t) \leq \pi \text{ rad/sec}$
- The controller guides the vehicle in four modes left, right, straight, and stop.
- Position given by
 - $\dot{x}(t) = u(t) \cos \theta(t)$
 - $\dot{y}(t) = u(t) \sin \theta(t)$
 - $\theta(t) = \omega(t)$



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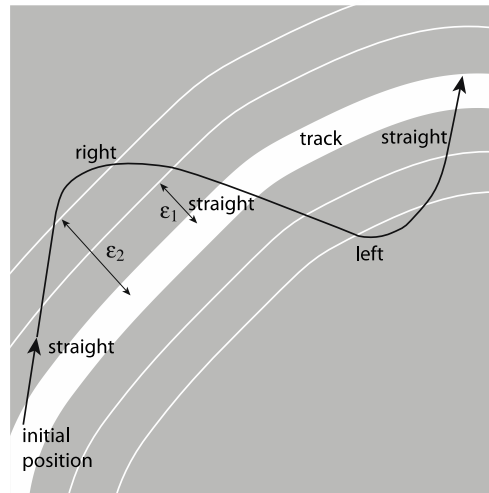
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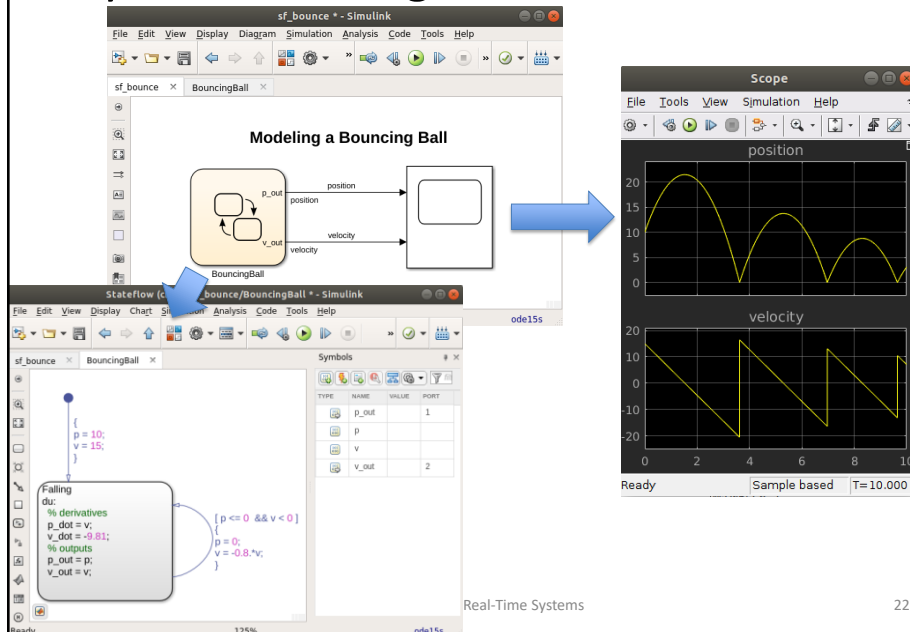
A trajectory of the AGV in different modes



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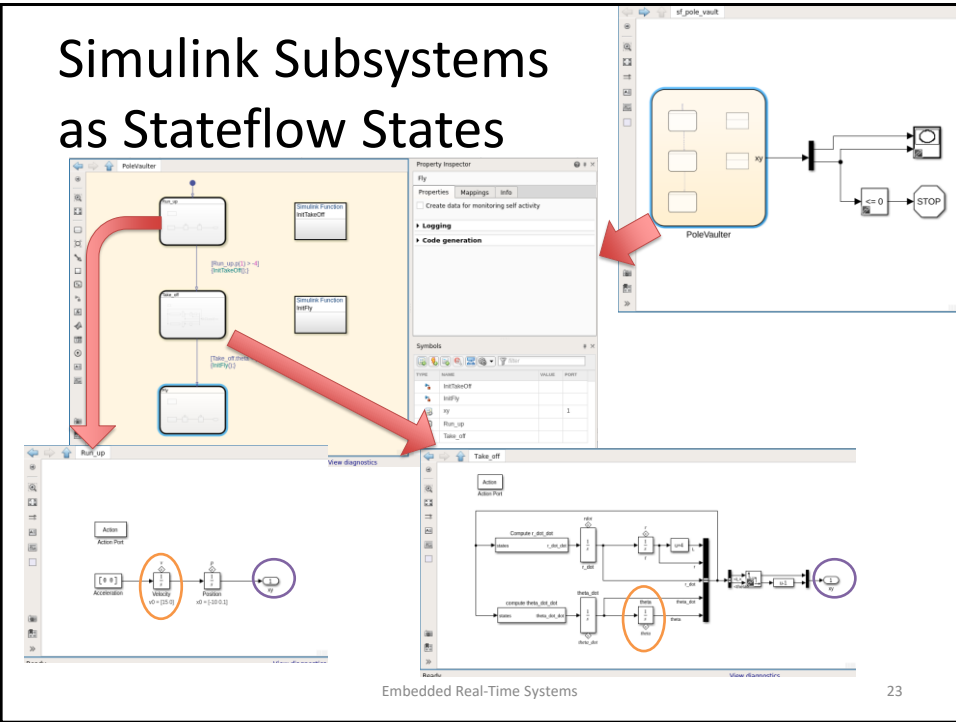
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Hybrid Modeling in Simulink/Stateflow



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Next Lecture

- Composition of state machines
 - Synchronous composition
 - Asynchronous composition
- Statecharts
- Read chapter 5 of LeeSeshia

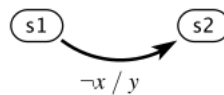
SPARE SLIDES

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When do reactions occur in a hybrid automaton?

input: $x \in \{present, absent\}$
output: $y \in \{present, absent\}$



Suppose x and y are discrete and pure signals.

When does the transition occur?

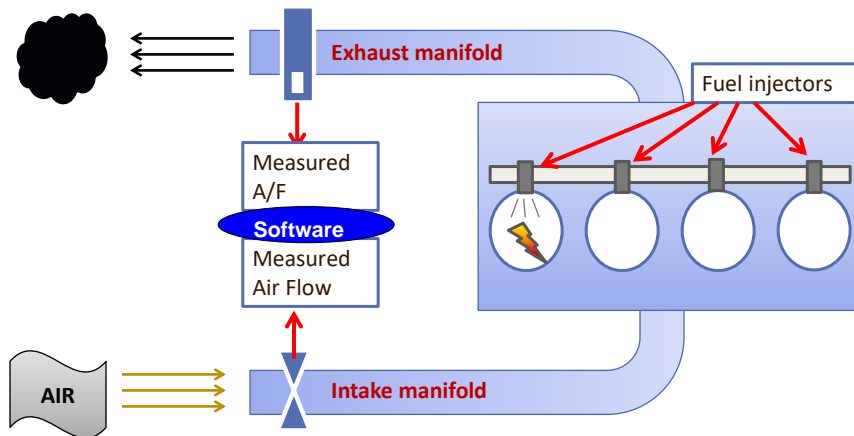
Answer: at the earliest time t when x is absent after entering $s1$.
This will always be the same time when $s1$ is entered. Why?

If x is absent when $s1$ is entered, then the transition is taken then.
If x is present when $s1$ is entered, then it will be absent at a time infinitesimally larger. How to model this rigorously?

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Hybrid Automaton Model of Toyota Powertrain Control Example

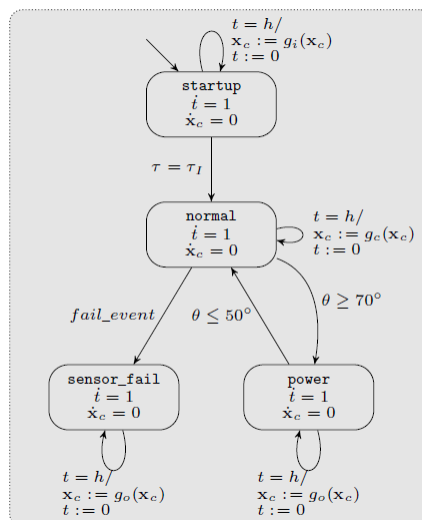


[Slide due to J. Deshmukh, Toyota]

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Hybrid Automaton Model of Toyota Powertrain Control Example



Four Operating Modes:

1. Startup: Wait for O2 sensors to start giving accurate readings (temp dependent), employ open-loop control
2. Normal: Use combination of feedback PI control and feedforward control to regulate A/F ratio
3. Power: Driver depresses gas pedal more (higher throttle angle) – switch to feedforward
4. Sensor Failure: switch to feedforward control

"Powertrain Control Verification Benchmark", Jin et al., HSCC, 2014

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