

Data Dictionary:

Season -- Season

Winter leagues generally run from August to May of the following year.

Summer leagues generally run from February to November of the same year.

Age -- Age at season start

Given on August 1 for winter leagues

and February 1 for summer leagues.

Comp -- **Competition**

Competition

Number next to competition states which level in the country's league pyramid this league occupies.

MP -- **Matches Played**

Matches Played by the player or squad

Playing Time

Starts -- Game or games started by player

Min -- **Minutes**

90s -- **90s Played**

90s played

Minutes played divided by 90

Performance

Gls -- **Goals**

Goals scored or allowed

Ast -- **Assists**

Assists

G+A -- **Goals + Assists**

Goals and Assists

G-PK -- **Non-Penalty Goals**

Non-Penalty Goals

PK -- **Penalty Kicks Made**

Penalty Kicks Made

PKatt -- **Penalty Kicks Attempted**

Penalty Kicks Attempted

CrdY -- **Yellow Cards**

Yellow Cards

CrdR -- **Red Cards**

Red Cards

Expected

xG -- **xG: Expected Goals**

Expected Goals

xG totals include penalty kicks, but do not include penalty shootouts (unless otherwise noted).
Provided by Opta.

An underline indicates there is a match that is missing data, but will be updated when available.

npxG -- npxG: Non-Penalty xG

Non-Penalty Expected Goals

Provided by Opta.

An underline indicates there is a match that is missing data, but will be updated when available.

xAG -- xAG: Exp. Assisted Goals

Expected Assisted Goals

xG which follows a pass that assists a shot

Provided by Opta.

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npxG+xAG -- npxG + xAG

Non-Penalty Expected Goals plus Assisted Goals

xG totals include penalty kicks, but do not include penalty shootouts (unless otherwise noted).

Provided by Opta.

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Minimum 30 minutes played per squad game to qualify as a leader

Progression

PrgC -- Progressive Carries

Carries that move the ball towards the opponent's goal line at least 10 yards from its furthest point in the last six passes, or any carry into the penalty area. Excludes carries which end in the defending 50% of the pitch

PrgP -- Progressive Passes

Progressive Passes

Completed passes that move the ball towards the opponent's goal line at least 10 yards from its furthest point in the last six passes, or any completed pass into the penalty area. Excludes passes from the defending 40% of the pitch

PrgR -- Progressive Passes Rec

Progressive Passes Received

Completed passes that move the ball towards the opponent's goal line at least 10 yards from its furthest point in the last six passes, or any completed pass into the penalty area. Excludes passes from the defending 40% of the pitch

Per 90 Minutes

Gls -- Goals/90

Goals Scored per 90 minutes

Minimum 30 minutes played per squad game to qualify as a leader

Ast -- Assists/90

Assists per 90 minutes

Minimum 30 minutes played per squad game to qualify as a leader

G+A -- Goals + Assists/90

Goals and Assists per 90 minutes

Minimum 30 minutes played per squad game to qualify as a leader

G-PK -- Non-Penalty Goals/90

Goals minus Penalty Kicks made per 90 minutes

Minimum 30 minutes played per squad game to qualify as a leader

G+A-PK -- Non-Penalty Goals + Assists/90

Goals plus Assists minus Penalty Kicks made per 90 minutes

Minimum 30 minutes played per squad game to qualify as a leader

xG -- xG/90

Expected Goals per 90 minutes

xG totals include penalty kicks, but do not include penalty shootouts (unless otherwise noted).

Provided by Opta.

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Minimum 30 minutes played per squad game to qualify as a leader

xAG -- xAG/90

Expected Assisted Goals per 90 minutes

Provided by Opta.

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Minimum 30 minutes played per squad game to qualify as a leader

xG+xAG -- xG + xAG/90

Expected Goals plus Assisted Goals per 90 minutes

xG totals include penalty kicks, but do not include penalty shootouts (unless otherwise noted).

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npG -- npG/90

Non-Penalty Expected Goals per 90 minutes

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available.

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npxG+xAG -- npxG + xAG

Non-Penalty Expected Goals plus Assisted Goals per 90 minutes

Provided by Opta.

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Minimum 30 minutes played per squad game to qualify as a leader