#include <iostream>

using namespace std;

class Car

{

string model, color;

public:

Car(string model, string color)

{

this->model = model;

this->color = color;

cout << color << " " << model << " created!" << endl;

}

~Car()

{

cout << color << " " << model << " destroyed!" << endl;

}

};

int main()

{

Car c[5] = {

Car("Indica", "White"),

Car("Baleno", "Blue"),

Car("Fortuner", "White"),

Car("Scorpio", "Black"),

Car("Swift", "Black")

};

return 0;

}

**C:\Users\3atha\code\study\oosw**

**λ** g++ expt-3\car.cpp -o expt-3\car.exe

**C:\Users\3atha\code\study\oosw**

**λ** expt-3\car.exe

White Indica created!

Blue Baleno created!

White Fortuner created!

Black Scorpio created!

Black Swift created!

Black Swift destroyed!

Black Scorpio destroyed!

White Fortuner destroyed!

Blue Baleno destroyed!

White Indica destroyed!

**C:\Users\3atha\code\study\oosw**

**λ**