```
9 #include<stdio.h>
10 struct priority_scheduling {
      char process_name;
11
      int burst_time;
12
      int waiting_time;
13
      int turn_around_time;
14
      int priority;
15
16 };
   int main() {
      int number_of_process;
18
      int total = 0;
19
      struct priority_scheduling temp_process;
20
      int ASCII_number = 65;
21
      int position;
22
      float average_waiting_time;
23
      float average_turnaround_time;
24
      printf("Enter the total number of Processes: ");
25
      scanf("%d", & number_of_process);
26
      struct priority_scheduling process[number_of_process];
27
      printf("\nPlease Enter the Burst Time and Priority of each process:\n");
28
      for (int i = 0; i < number_of_process; i++) {</pre>
29 -
        process[i].process_name = (char) ASCII_number;
30
        printf("\nEnter the details of the process %c \n", process[i].process_name);
31
        printf("Enter the burst time: ");
32
        scanf("%d", & process[i].burst_time);
33
        printf("Enter the priority: ");
34
        scanf("%d", & process[i].priority);
35
36
        ASCII_number++;
37
      for (int i = 0; i < number_of_process; i++) {</pre>
38
        position = i;
39
        for (int j = i + 1; j < number_of_process; j++){</pre>
40 -
          if (process[j].priority > process[position].priority)
41
```

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37
38
      for (int i = 0; i < number_of_process; i++) {
39
        position = i:
        for (int j = i + 1; j < number_of_process; j++){</pre>
40
41
          if (process[j].priority > process[position].priority)
42
            position = j;
43
44
        temp_process = process[i];
45
        process[i] = process[position];
46
        process[position] = temp_process;
47
48
      process[0].waiting_time = 0;
      for (int i = 1; i < number_of_process; i++) {</pre>
49 -
        process[i].waiting_time = 0;
50
51 -
        for (int j = 0; j < i; j++) {
52
          process[i].waiting_time += process[j].burst_time;
53
54
        total += process[i].waiting_time;
55
56
      average_waiting_time = (float) total / (float) number_of_process;
57
      total = 0;
58
      printf("\n\nProcess_name \t Burst Time \t Waiting Time \t Turnaround Time\n");
59
60
      for (int i = 0; i < number_of_process; i++) {</pre>
        process[i].turn_around_time = process[i].burst_time + process[i].waiting_time;
61
        total += process[i].turn_around_time;
62
        printf("\t %c \t\t %d \t\t %d \t\t %d", process[i].process_name, process[i].burst_time, process[i].waiting_time, process[i].
63
64
65
      average_turnaround_time = (float) total / (float) number_of_process;
66
      printf("\n\n Average Waiting Time : %f", average_waiting_time);
67
      printf("\n Average Turnaround Time: %f\n", average_turnaround_time);
68
69
      return 0;
70
71
```

Enter the total number of Processes: 2

Please Enter the Burst Time and Priority of each process:

Enter the details of the process A

Enter the burst time: 4

Enter the priority: 6

Enter the details of the process B

Enter the burst time: 3

Process_name	Burst	Time	Waiting	Time	Turnaround	nd Time
A		4	0	4		
В		3		4	7	

Average Waiting Time: 2.000000 Average Turnaround Time: 5.500000

Enter the priority: 2

...Program finished with exit code 0
Press ENTER to exit console.