```
MST.py
                                                                                                & B&B Travelling salesman.py
                                 - prime or not non recursive.py
                                                                             & hamiltonian.py
                                                                                                                           sum of subsets.py
                                                                                                                                                scratch_2.py
                                             from sys import maxsize
copy the program recursive.pv
                                                                                                                                                    A1 A5 x1 4
                                             from itertools import permutations
fact non recursive py
fact recursive.py
fib non recersive.py
                                             def travellingSalesmanProblem(graph, s):
fib recursive.py
                                                  vertex = []
floyds.py
                                                  for i in range(V):
gcd non recursive.py
gcd recursive.py
                                                           vertex.append(i)
& hamiltonian.py
                                                  min_path = maxsize
knapsack.py
                                                  next_permutation = permutations(vertex)
lcm non recursive.py
                                                  for i in next_permutation:
lcm recursive.py
                                                       current_pathweight = 0
max and min.py
max non recursive.py
max recusive.py
                                                       for j in i:
mergesort.py
                                                           current_pathweight += graph[k][j]
MST.py
multiplication non recursive.py
                                                       current_pathweight += graph[k][s]
multiplication recursive.py
                                                       min_path = min(min_path, current_pathweight)
n-queens.py
                                                  return min_path
Coptimal BST.py
                                              if __name__ == "__main__":
palindrome non recursive.py
                                                  graph = [[0, 10, 15, 20], [10, 0, 35, 25],
palindrome recursive.py
                                                            [15, 35, 0, 30], [20, 25, 30, 0]]
prime or not non recursive.py
prime or not recursive.py
                                              travellingSalesmanProblem() for i in next_permutation
```

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MST.py
                                                                                                                                                                                                                                                    * hamiltonian.py ×
                                                                                                                                                                                                                                                                                                            88:8 Travelling salesman.py
                                                                                                                                                                                                                                                                                                                                                                                               sum of subsets.py
                                                                                                                                                                                                                                                                                                                                                                                                                                                               scratch_2.py
                                                                                                                                                                                 TOT ] IN 1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            A1 A5 X1 4
          copy the program recursive.py
                                                                                                                                                                                              current_pathweight += graph[k][j]
          fact non recursive.py
          fact recursive.py
                                                                                                                                                                                current_pathweight += graph[k][s]
          fib non recersive.py
                                                                                                                                                                               min_path = min(min_path, current_pathweight)
          fib recursive.py
                                                                                                                                                                  return min_path
          floyds.py
          gcd non recursive.py
                                                                                                                                                     if __name__ == "__main__":
                                                                                                                                                                  graph = [[0, 10, 15, 20], [10, 0, 35, 25],
          gcd recursive.py
          hamiltonian.py
                                                                                                                                                                                                 [15, 35, 0, 30], [20, 25, 30, 0]]
          knapsack.py
          lcm non recursive.py
                                                                                                                                                                 print(travellingSalesmanProblem(graph, s))
          lcm recursive.py
          max and min.py
          max non recursive.py
                                                                                                                                                      travellingSalesmanProblem() for i in next permutation
          max recusive.py
    scratch_2
            C:\Users\kadiv\PycharmProjects\pythonProject2\venv\Scripts\python.exe C:/Users/kadiv/AppData/Roaming/JetBrains/PyCharmCE2022.1/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches/scratches
             80
₽
             Process finished with exit code 0
```