

Point Location

Persistence

Persistent Structure

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Partially Persistent Structure

- ❖ In 1986, Sarnak and Tarjan
 introduced the persistent search tree into PL applications
- ❖ PPS : the current version can be updated and all the versions, past and present, can be queried



- ❖ For a PPS: each (except the current) version is the predecessor of exactly one version
 - its history graph is a chain

Fully Persistent Structure

- ❖ Both updates and queries are allowed on any of its versions
- ❖ For an FPS
 - each version may be
 the predecessor of several versions,
 - each of which stores the result of an update applied to it; and hence
 - its history graph is a tree

