

Geometric Intersection

B0 Algorithm: Strategy

- Possible Cases

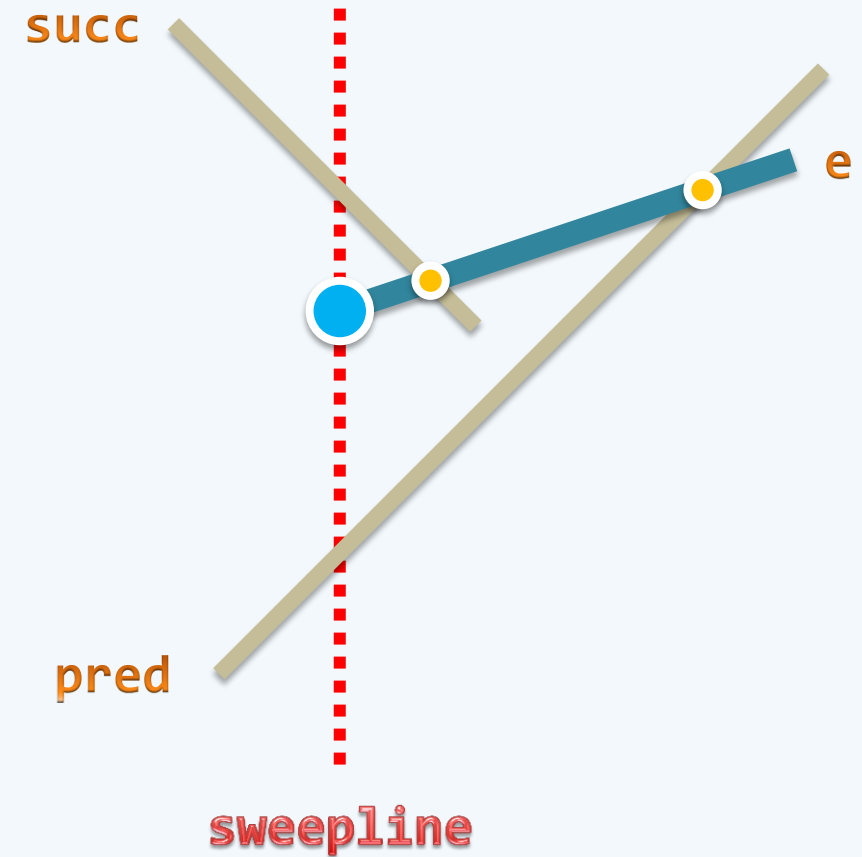
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Left Endpoint

When L touches the **left endpoint** of a segment e ,

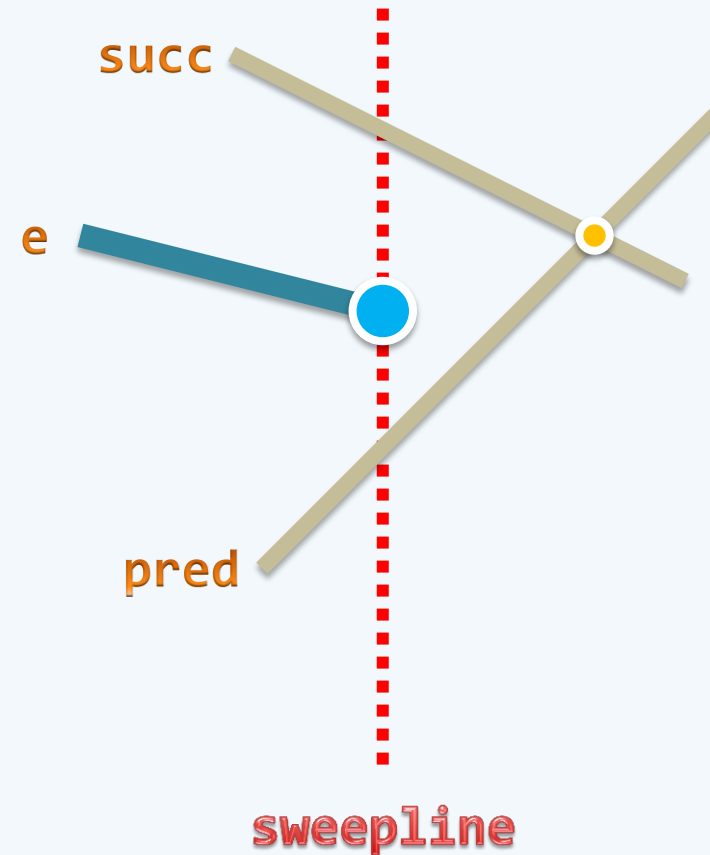
- **insert** e into the status sequence, and
- **detect** possible intersection[s] between e & $\text{pred}(e)/\text{succ}(e)$



Right Endpoint

When L touches the **right endpoint** of a segment e ,

- **delete** e from the status sequence, and
- **detect** possible intersection between $\text{pred}(e)$ & $\text{succ}(e)$



Intersection

When L encounters the **intersection point** of e and f ,

- **swap** e and f
in the status sequence, and
- **detect** possible intersection[s]
between $e(f)$ & $h(g)$

