

Plane Sweep

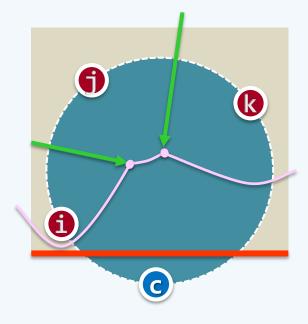
- Circle Event: What, When & Where

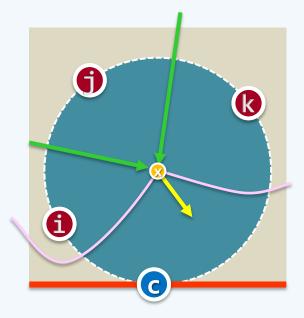
Junhui DENG

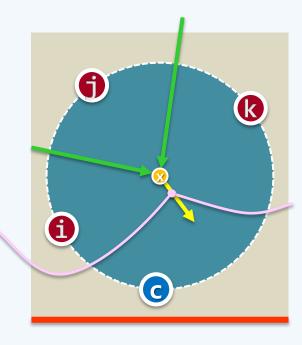
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What

- ❖ Generated dynamically as the algorithm runs
- ❖ The principle behind is that ...





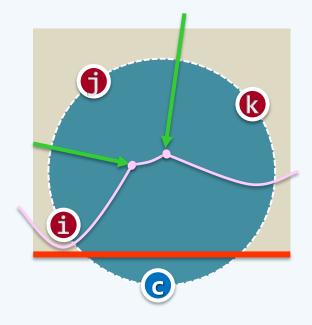


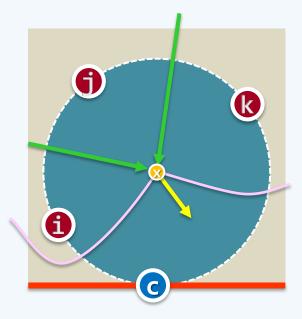
❖ A circle event is generated only if

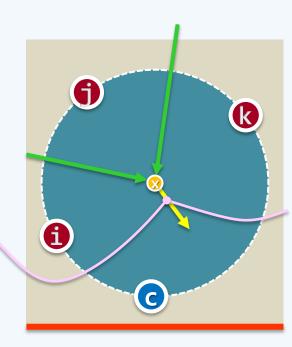
there are 3 arcs(sites) becoming consecutive along the BL

When & Where

- ❖ Consider any consecutive arc(i), arc(j) and arc(k) from left to right
- ❖ A circle event will be generated at ...







... the lowest point (c) of their circumcircle if it does lie below the SL