## **Point Location**

Trapezoidal Map

- Ray Shooting

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## **Subdivision of Segments**

**❖** Consider the subdivision of

a collection of

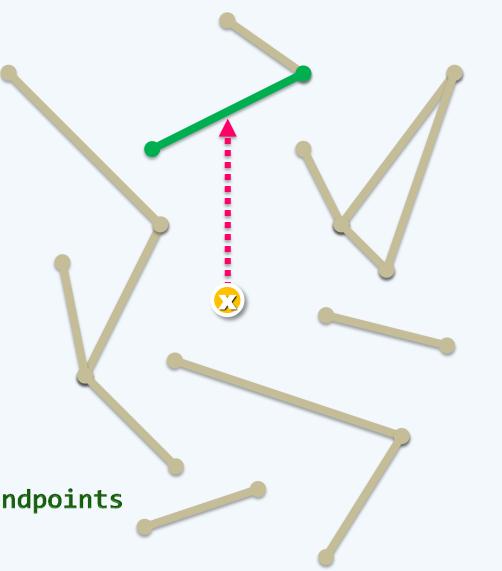
non-overlapping segments

$$S = \{ s_1, \ldots, s_n \}$$

where

all segments do not intersect

except possibly at their endpoints



## Shooting Query)

❖ Given a point x,

find the segment of S

lying directly above x

