

Triangulation

Triangulating Monotone Polygons

- Same Side + Reflex

Junhui DENG

deng@tsinghua.edu.cn

❖ In this case:

- `c` lies on the `same` chain as `t`; and
- `t` is `reflex`

❖ So we could simply

```
S.push( c );
```

❖ Check by yourself that

if `SCC` properties are satisfied `before` the event,

they will still be satisfied `after`

