Voronoi Diagram

Plane Sweep

- Circle Event: How

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- delete the arc(j) from the BL
 (it's still possible for j to contribute other arcs)
- 2. create a Voronoi vertex at x
- 3. attach the edge(i, j) and edge(j, k) to the new vertex
- 4. create a new Voronoi edge(i, k)
 (which will grow downwards from x)
- 5. delete all circle events involving j, and
- 6. detect the potential circle events that arose
 from (<=2) triples involving i and k</pre>

