

Delaunay Triangulation

Randomized Incremental Construction

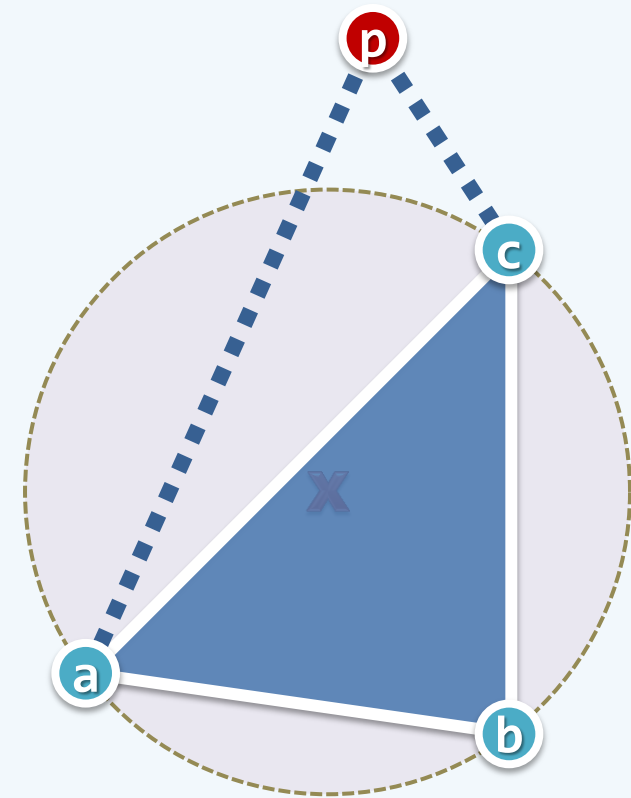
- In-Circle Test

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In-Circle Test

- ❖ Recall that when all sites are in general position, we have that a triangle $\Delta(a, b, c)$ belongs to $DT(S)$ **iff** its circumcircle is **empty inside**
- ❖ In the design of the RIC algorithm a basic issue is that before updating the triangulation when a new site p is added,
 - 1) how to test whether p lies interior to the circumcircle of $\Delta(a, b, c)$? and
 - 2) how fast could we do it?



Determinant

❖ Let $\text{InCircle}(a, b, c, p) = \begin{vmatrix} a_x & a_y & a_x^2 + a_y^2 & 1 \\ b_x & b_y & b_x^2 + b_y^2 & 1 \\ c_x & c_y & c_x^2 + c_y^2 & 1 \\ p_x & p_y & p_x^2 + p_y^2 & 1 \end{vmatrix}$

❖ p lies in the circumcircle of $\Delta(a, b, c)$ **iff**

$$\text{InCircle}(a, b, c, p) > 0$$

❖ Note that

such an **in-circle** test

just needs **$O(1)$** time

