

Geometric Range Search

kd-Tree: Performance

- Beyond 2D

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kd-Tree

❖ Can 2d-tree be extended to kd-tree and help higher dimensional GRS?

If yes, how efficiently can it help?

❖ A kd-tree in k-dimensional space

is constructed by

recursively divide \mathcal{E}^k

along the $1^{\text{st}}, 2^{\text{nd}}, \dots, k^{\text{th}}$ dimensions

$$O(r + n^{1 - 1/d})$$

❖ An orthogonal range query on a set of n points in \mathcal{E}^d

- can be answered in $O(r + n^{1 - 1/d})$ time,
- using a kd-tree of size $O(n)$, which
- can be constructed in $O(n \log n)$ time