

Point Location

Limited Node Copying

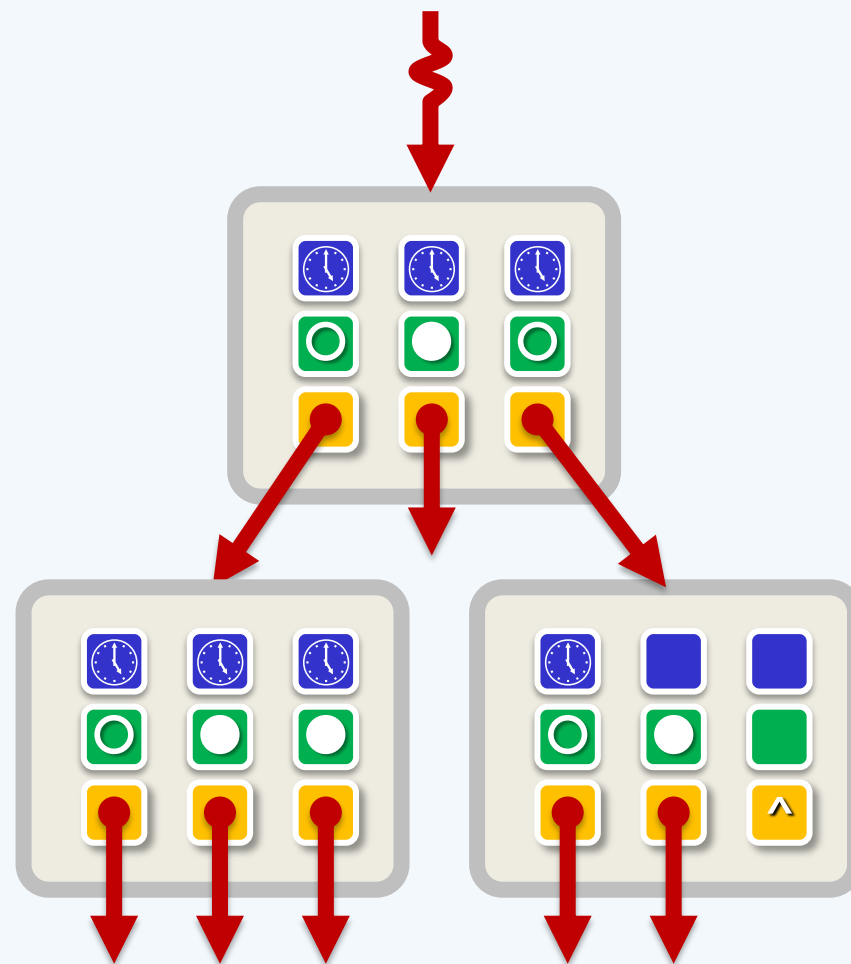
- Idea

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Good News

❖ This $O(*\log n)$ time penalty
can be eliminated by
a more-carefully-designed
structure



Limited Capacity

❖ Each node can hold

up to k (instead of $\mathcal{O}(n)$)

pointers (besides its original 2), where

k is a small constant,

$$0 < k \ll n$$

