

Delaunay Triangulation

Randomized Incremental Construction
- Iterative Implementation

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swapTest (p, a, b, c)

❖ Queue $Q = \{ (a,b), (b,c), (c,a) \}$;

while (! empty(Q))

 (a, b) = Q.dequeue();

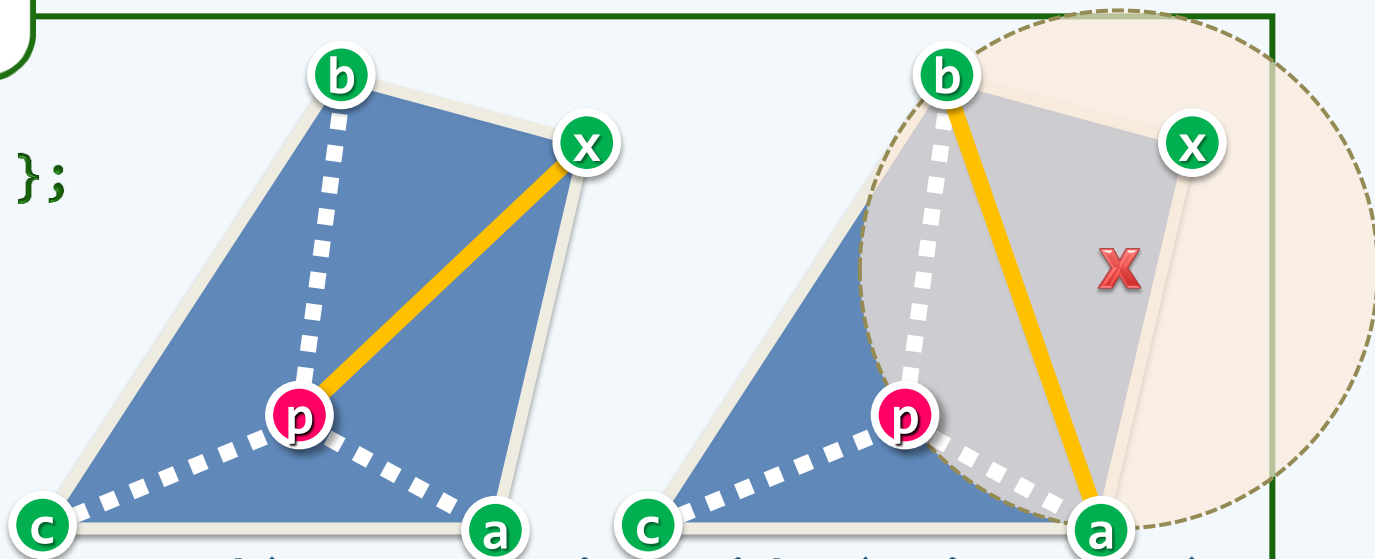
 x = rightSite(a, b); //find $\Delta(a, x, b)$ on opposite side (using DCEL)

 if (! x) continue; //in case x doesn't exist

 if (inCircle(p, a, b, x)) { //if x violates in-circle condition

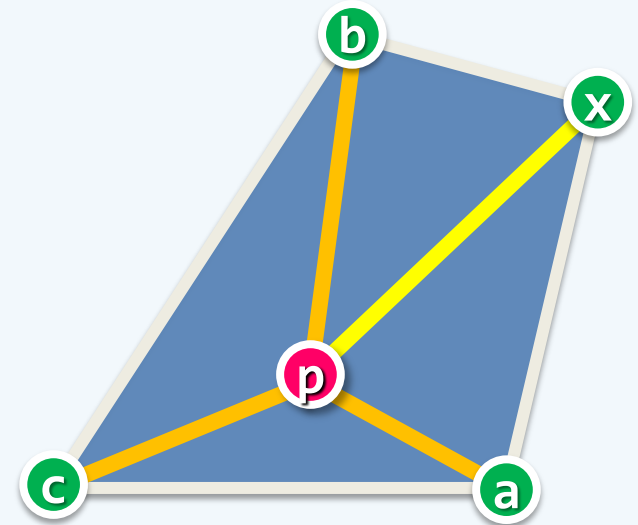
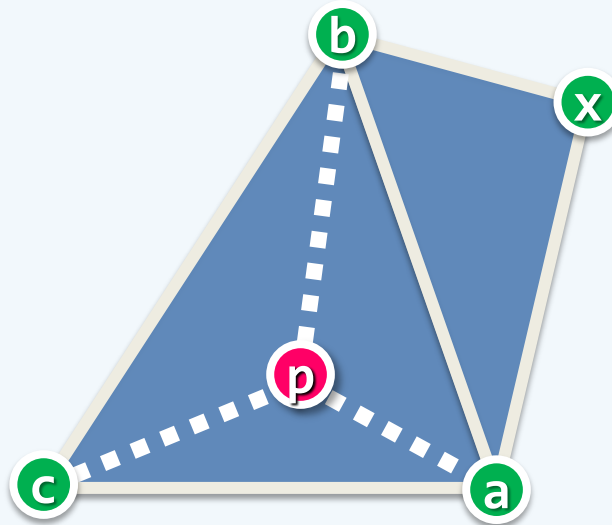
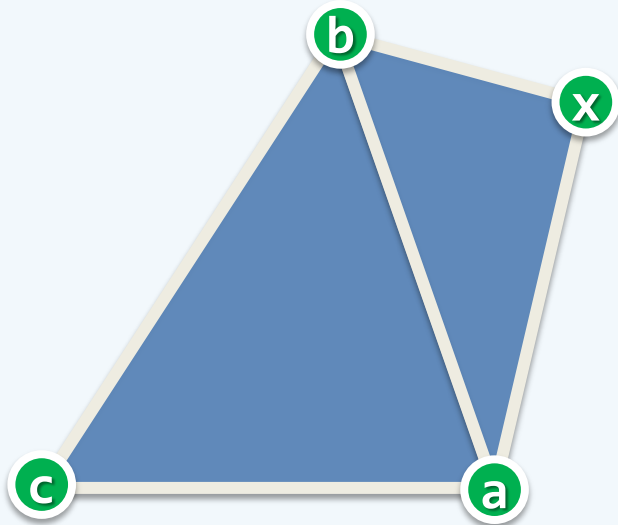
 flipEdge([a, b], [p, x]); //replace [ab] with [px], and

 Q.enqueue((a, x), (x, b)); //insert the 2 new triangles



Basic Operations

- ❖ **Finding** the triangle containing the new point;
- Inserting** p into the triangle by introducing 3 new edges; and
- Flipping** an edge (if necessary)



- ❖ We will see that, with appropriate data structures (DCEL, buckets, etc.), each of these operations can be performed in **expected- $\mathcal{O}(1)$** time