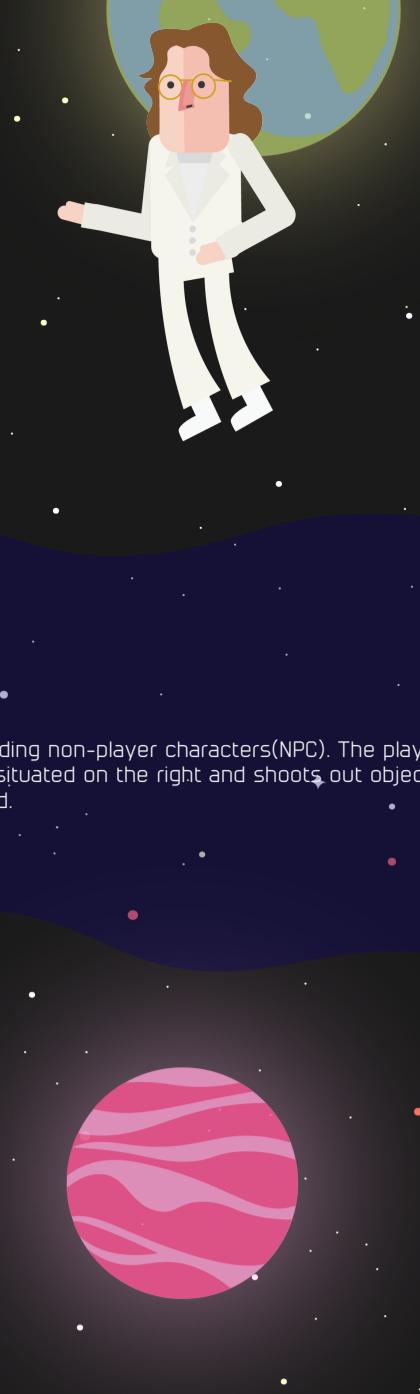


RACE TO MOONCHELLA

INTRO:

Race to Moonchella is an adventure game set in space. The player controls a character to get dressed with the help of a game character and avoid obstacles across 4 different levels in order to make it to Moonchella, a Coachella held on the moon. We were inspired by an indie iOS game called "Alternate", in which Edison has to fly over a city while avoiding thunderbolts hurled towards him by Tesla. Race to Moonchella is created to celebrate art and music, and a tribute to all the artists we love. All artwork is created in Adobe Illustrator, and all music is sampled and remade.



OVERVIEW:

There are 4 game worlds along with 4 corresponding non-player characters(NPC). The player character(PC) is situated on the left. The NPC is situated on the right and shoots out objects to be collected as well as obstacles to be avoided.

GAMEPLAY:

The player controls the character on the left and can move up and down using keys "w" and "s". The player must collect 5 items in order to accomplish the level, and every time the player gets hit by an obstacle, they lose an article of clothing and need to recollect it. The NPC moves randomly using Perlin noise and follows the player's movement, and obstacles are shot out from the NPC's position. When the player finishes collecting all items for all characters, all characters are shown together on the moon to play a song together, which is a remix of songs by all the musicians.

LEVEL 1:

PC: indie singer-songwriter Father John Misty

NPC: David Bowie

The scene is set in space, and Father John Misty's obstacle is asteroids. The main background is a single long image, but the planets(including Earth and the moon) are set to move slower than the background, and the planets respawn at a random position when they move off screen.

ASSETS



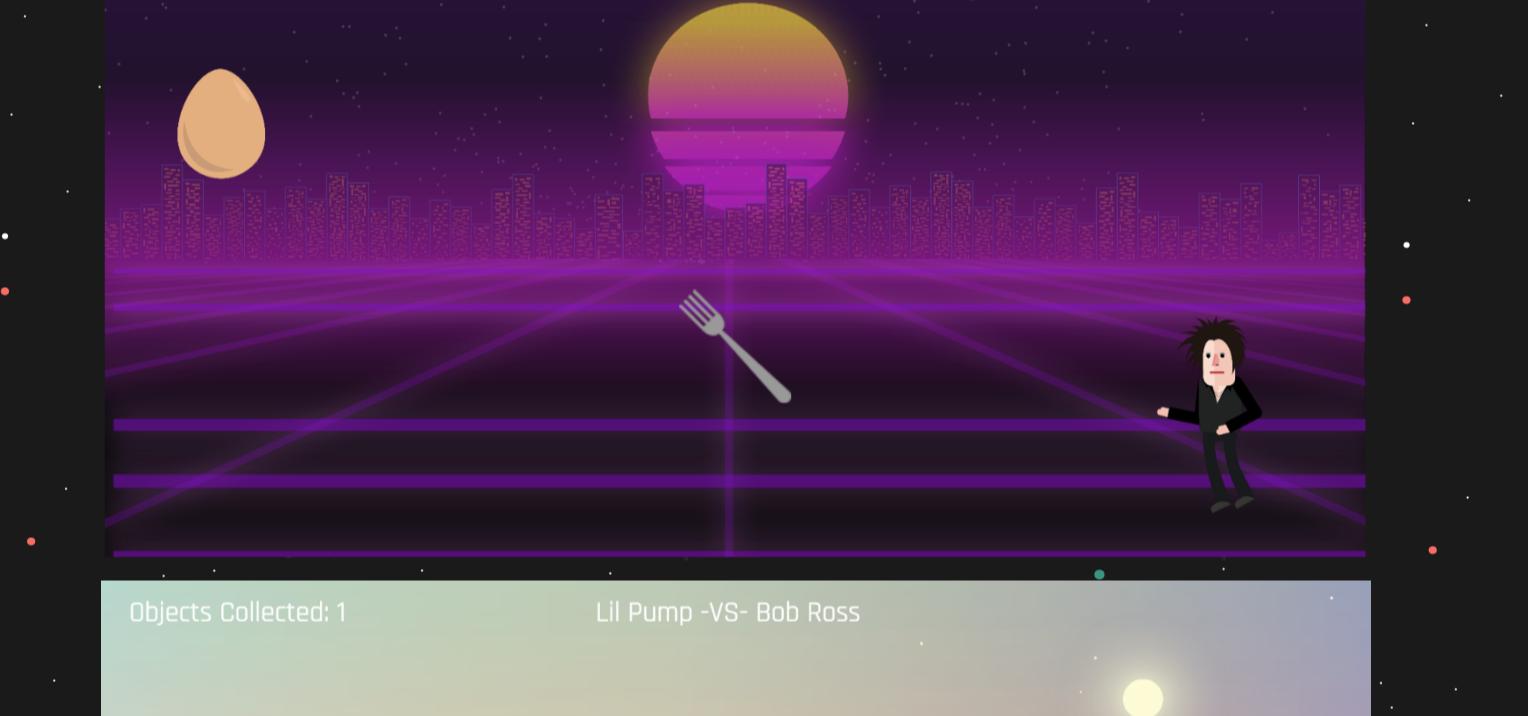
LEVEL 2:

PC: rapper Lil Pump

NPC: Bob Ross

This scene is set in a landscape painting as a tribute to Bob Ross, and Lil Pump must do his best to avoid police cars. The background is a long image that transitions from day to night and back to day, and the sun is a separate image that moves slower than the background. Hot air balloons move up and respawn at a random position when they move off screen. The shimmering effect on the water is created using particle systems.

ASSETS



SCREENSHOTS

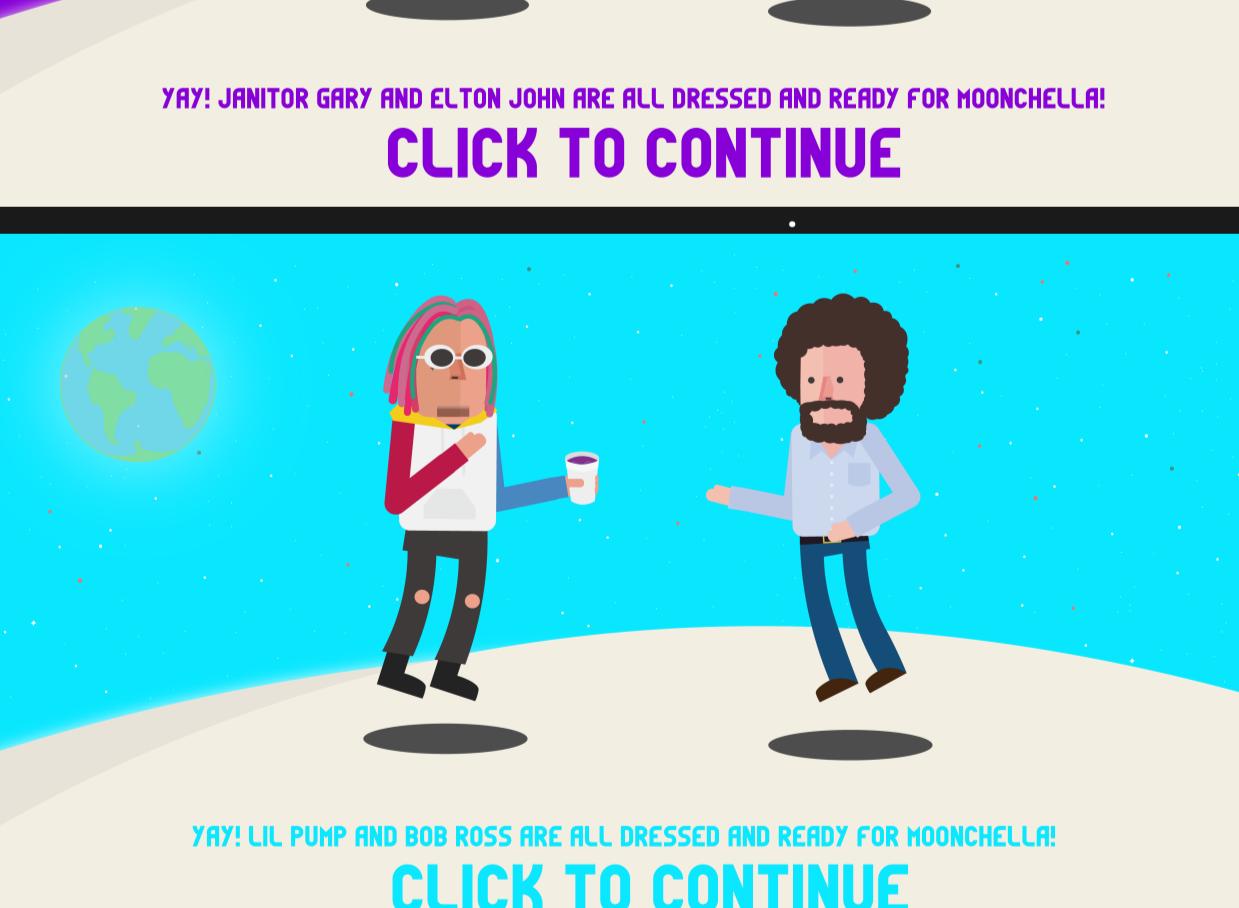
Objects Collected: 0

Father John Misty -VS- David Bowie



Objects Collected: 1

Egg -VS- Robert Smith

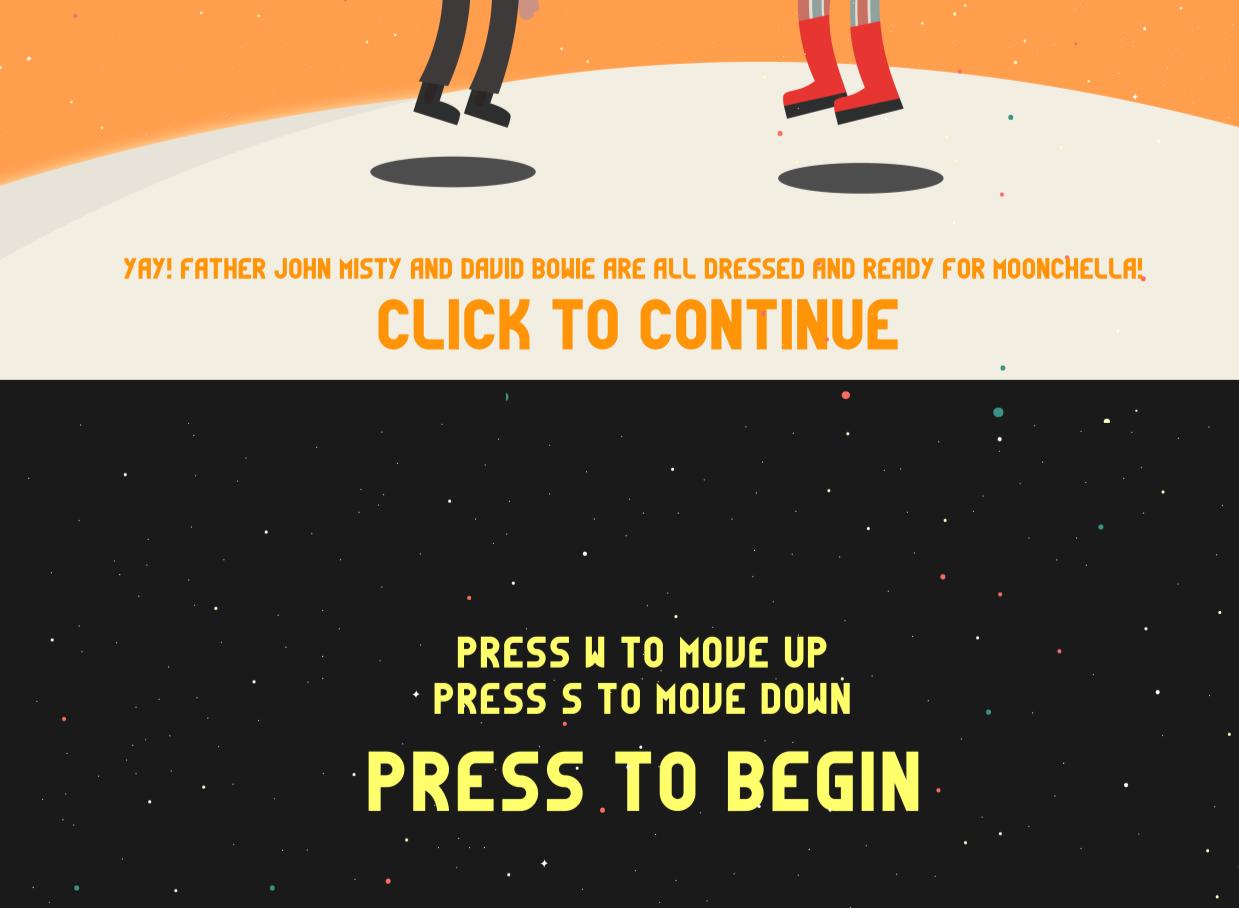


YAY! EGG AND ROBERT SMITH ARE ALL DRESSED AND READY FOR MOONCHELLA!

CLICK TO CONTINUE

Objects Collected: 0

Janitor Gary -VS- Elton John



YAY! JANITOR GARY AND ELTON JOHN ARE ALL DRESSED AND READY FOR MOONCHELLA!

CLICK TO CONTINUE

Objects Collected: 1

Lil Pump -VS- Bob Ross



YAY! FATHER JOHN MISTY AND DAVID BOWIE ARE ALL DRESSED AND READY FOR MOONCHELLA!

CLICK TO CONTINUE

PRESS W TO MOVE UP
PRESS S TO MOVE DOWN

PRESS TO BEGIN

