**Old**

bowie

matty healy

Smash mouth

**New**

Bjork

Robert smith

Father john misty

**Misc**

Random olympian

Bob ross

Bill nye the science guy

Neil degrasse tyson

Random historical figure

Bjork & bowie

Robert smith & matty healy

Parallax scrolling

Vaporwave

Memphis

Toggle night mode?

catch

Tide pods

Change character

Father John Misty

Coachella

Burning man

Avoid random obstacles

Capture objects

Coachella on the moon

**Project Proposal**

For our midterm project, we have decided to create an endless-runner style game that can both be played on desktop and mobile. The theme of the game is getting different musicians to collect various clothing items and avoid hitting obstacles while hoverboarding their way to Coachella 2020 on the moon. The player will be able to select their starting character which will vary the items that will appear on the screen. The character will be controlled by mouse presses, where one click will allow the character to capture an object while clicking and dragging the mouse will move the character up and down. If the character hits an obstacle, they will be sent back to the start and lose all of their items. Once the character has reached the end, the player will be prompted to play again with a different character in order to add them to the final Coachella lineup. When all of the characters have reached the end, they will play a short concert on the moon.

We are choosing to pursue this project we like music, the memphis/vaporwave aesthetics and want to build a game that can be played both on mobile and desktop browsers.

Moodboard:

