

ABRAHAM DUNO

Full-Stack Multi-Platform Web, App & Game Developer

SUMMARY

Developer with 5+ years of experience in back-end and front-end multiplatform development

LANGUAGES

- o Spanish (Native)
- o English (Advanced)

KEY SKILLS

- o Expert in creating engaging and interactive websites, apps and games
- o Highly experienced in developing evm-readable smart contracts
- o Excels at team projects and leadership
- o Expert in reactive web layout development
- o Skilled in many frameworks (Laravel, Hardhat)
- o Veteran in native JS and many of its libraries(Vue, React, ThreeJs, Express, jQuery)
- o Proficient and creative in all aspects of a MVC project creation, including design, development from scratch and implementation
- o Experienced in building cross-platform PWAs like Ionic and Xamarin
- o Knowledgeable in ECommerce frameworks like Wordpress & Prestashop
- o Skilled in mobile application database design and development capable of offline data synchronization

EDUCATION

Bachelor in Computer Science (Universidad de Oriente 2017/01 - 2018/04)

WORK EXPERIENCE

Front-End Web & Multiplatform Mobile App Developer

at FlexCode (2017/01 - 2018/04)

- ▼ Front-end development in several websites using Bootstrap, Semantic UI and other front-end frameworks
- ▼ Full-stack development for cross-platform PWA applications using Ionic and Xamarin
- ▼ Advanced JS development for admin panel tools

Full-Stack Web & Multiplatform Mobile App Developer

at Digilink C.A. (2018/04 - Present)

- ▼ Full-stack development of cross-platform application using Xamarin and SQLite using offline data synchronization
- ▼ Full-stack development of several web apps for clerking using vanilla JS
- ▼ Full-stack development of an web admin tool for employee scheduling and payroll reporting using Laravel, MySQL, Vue 2 and Semantic UI
- ▼ Full-stack development of e-commerces, portfolios, and blogs using Wordpress and Prestashop

TECH STACK

- o Languages
 - ✓ Javascript & Typescript
 - ✓ Solidity
 - ✓ Python
 - ✓ PHP
 - ✓ C#
 - ✓ HTML5 & CSS3
- o Libraries and Frameworks
 - ✓ Hardhat & Truffle
 - ✓ Laravel
 - ✓ Wordpress & Prestashop

- ✓ Node & Express
- ✓ Socket.io & Next.js
- ✓ React, Vue & Bootstrap
- ✓ Xamarin (.NET) & Ionic (Angular)
- ✓ jQuery & jQueryUI
- o Database and Cloud Services
 - ✓ MySQL
 - ✓ PostgreSQL
 - ✓ SQLite
 - ✓ Supabase
- o DevOps Tools
 - ✓ Github & Gitlab
 - ✓ Trello & Jira

ABRAHAM DUNO

General Artist, Sculptor, Modeler & Animator. Texturing & Rendering.

SUMMARY

General Artist with 5+ years of experience in modeling & sculpting, rigging and animation for characters, real state, motion graphics, games as well as web layout design and 3D web development

LANGUAGES

- o Spanish (Native)
- o English (Advanced)

KEY SKILLS

- o Expert in design and creation of characters, people and creatures
- o Highly experienced in sculpting, modeling and texturing for games and 3d printing
- o Excels at motion graphics design & production
- o Skilled in many areas of architectural design and real state rendering
- o Proficient in several softwares like Blender, ZBrush and After Effects
- o Knowledgeable in 3D Web Design & Development for Web Apps & Games

EDUCATION: Self Taught

TECH STACK

- o 3D Design, Sculpting & Modeling
 - ✓ Blender
 - ✓ ZBrush
 - ✓ Sculptris
 - ✓ Cinema 4D
- o Video & Photo Editing
 - ✓ Photoshop
 - ✓ GIMP
 - ✓ Premier Pro
 - ✓ After Effects
- o Animation
 - ✓ Blender
 - ✓ Cinema 4D

✓ Mixamo