

# If condition

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## REFERENCES

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- Dr. Mohamed El-Desouki
  - If Condition and Logical Operators
- Adel Nasim
  - Logical Operators
  - If condition



# If condition

Normally, statements in a program are executed one after the other in the order in which they're written

❖ **This is called sequential execution.**

So how can we choose specific statements to execute and other not?

➤ **Here comes the answer**

The control statements are categorized in almost three groups:

- 1 - Selection control statements.
- 2 - Repetition control statements
- 3 - Jump statements

We will use **the selection control statements** to solve our problem.



# If condition

Selection statements are used to choose among alternative courses of action.

- **For example**

Suppose the passing mark on an exam is 50.

➤ **The pseudocode statement :**

If student's mark is greater than or equal to 50 Then

**Print "Passed".**



## 1) Relational Operators

operator	description
==	Equal to
!=	Not equal to
<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to



# If condition

Our computer use 0 for saying that expression is FALSE or 1 for saying that expression is TRUE

## ➤ Let's see some examples

Cout<<3>5; → Is 3 greater than 5? False so it's like printing "0"

Cout<<5>3; → Is 5 greater than 3? True so it's like printing "1"

Cout<<3==3; → Is 3 equal 3? True so it's like printing "1"

Let's see the code and it's result



# If condition

05\_01.cpp

```
1 #include<iostream>
2 using namespace std;
3
4 int main() {
5     cout << (3 > 5) << "\n";
6     cout << (3 < 5) << "\n";
7     cout << (3 == 5) << "\n";
8     cout << (3 >= 5) << "\n";
9     cout << (3 >= 3) << "\n";
10    cout << (3 == 3) << "\n";
11    cout << (3 > 1) << "\n";
12    cout << (3 != 4) << "\n";
13    cout << (3 != 3) << "\n";
14
15    return 0;
16 }
17
```

Console Problems Tasks Pr

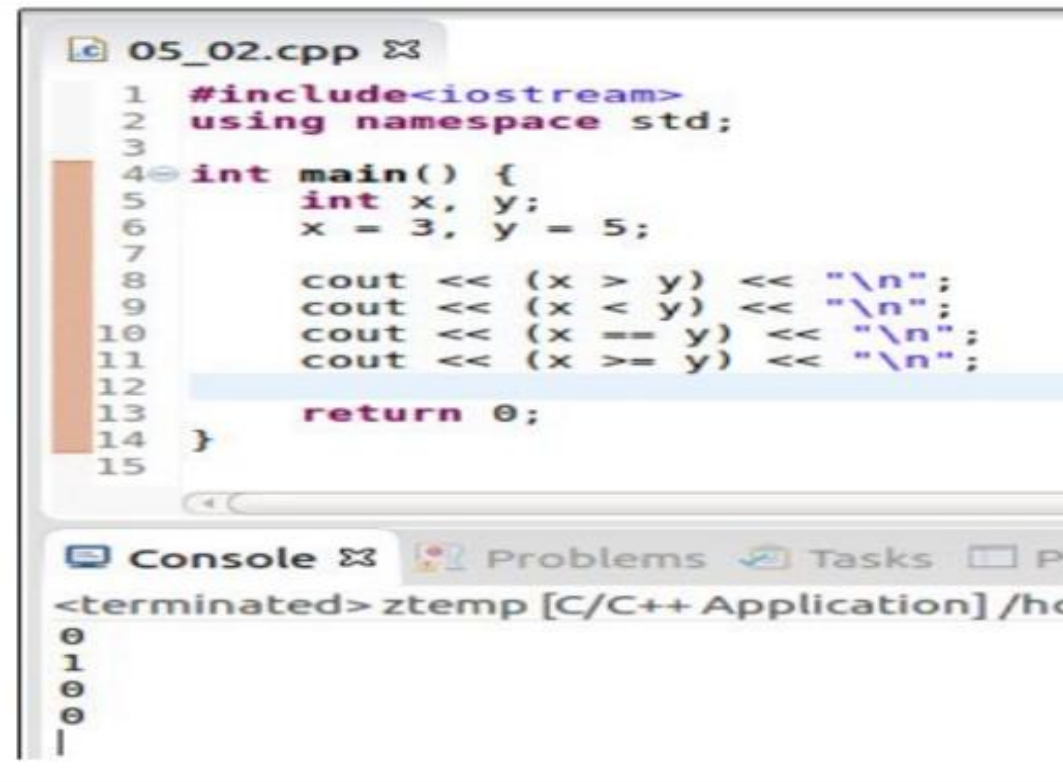
<terminated> ztemp [C/C++ Application] /ho

```
0
1
0
0
1
1
1
1
1
0
|
```



# If condition

- We can also use variables



```
05_02.cpp
1  #include<iostream>
2  using namespace std;
3
4  int main() {
5      int x, y;
6      x = 3, y = 5;
7
8      cout << (x > y) << "\n";
9      cout << (x < y) << "\n";
10     cout << (x == y) << "\n";
11     cout << (x >= y) << "\n";
12
13     return 0;
14 }
15
```

Console

```
<terminated> ztemp [C/C++ Application] /hc
0
1
0
0
|
```





# If condition

## 2) Logical Operators

&& (AND)

X	Y	X && Y
TRUE	FALSE	FALSE
FALSE	TRUE	FALSE
TRUE	TRUE	TRUE
FALSE	FALSE	FALSE

|| (OR)

X	Y	X    Y
TRUE	FALSE	TRUE
FALSE	TRUE	TRUE
TRUE	TRUE	TRUE
FALSE	FALSE	FALSE



# If condition

## 1) And logical operators

- Let say Mostafa is 30 years old man and his salary = 7000
  - Mostafa > 25 years and salary < 8000? **True**
  - Mostafa > 27 years and salary > 9000? **False**
  - Mostafa > 35 years and salary < 8500? **False**
  - Mostafa > 35 years and salary > 9000? **False**

## Summary

- Only 1 case is true when both conditions are true



# If condition

## 2)OR logical operators

➤ Let say Mostafa is 30 years old man and his salary = 7000.

- Mostafa > 25 years or salary < 8000? **True**
- Mostafa > 27 years or salary > 9000? **True**
- Mostafa > 35 years or salary < 8500? **True**
- Mostafa > 35 years or salary > 9000? **False**

## Summary

- Only 1 case is false when both conditions are false.



# If condition

## Precedence of logical operators

**Precedence:** means what to apply first. Here we apply the negation (NOT) then AND, and finally OR.

### ➤ Advanced

What if I want to force specific priority? Use (), Every group of () is computed first.

Operator	precedence
!	High
&&	Medium
	Low

A    B && C	means	A    (B && C)
A && B    C && D	means	(A && B)    (C && D)
A && B && C    D	means	((A && B) && C)    D
!A && B    C	means	((!A) && B)    C



# If condition

## Mixing Logical Operators in C++

Let say Mostafa is 30 years old, salary = 7000 and weight = 110 kg

- Mostafa > 35 years **or** salary > 6000 **or** weight > 200kg? **True**
- Mostafa > 35 years **and** salary > 6000 **or** weight > 200kg? **False**

➤ **Reduce every subgroup of ANDS first**

1. **F** or **T** or ...  $\Rightarrow$  **T**
2. **F** and ... or **F**  $\Rightarrow$  **F**



# If condition

## ➤ GUESS THE OUTPUT

05\_6.cpp

```
1 #include<iostream>
2 using namespace std;
3
4 int main() {
5     int age = 30, salary = 7000, weight = 110;
6
7     // ANDs are evaluated
8     cout << ( age > 35 || salary > 6000 && weight > 200) << "\n";
9
10    // () are evaluated FIRST even before some ANDS
11    cout << ((age > 35 || salary > 6000) && weight > 200) << "\n";
12
13    return 0;
14 }
15
```



# If condition

➤ In c++ the syntax of **IF** statement is

```
if ( Expression )  
    action statement ;
```

```
if ( Expression )  
{  
    action statement 1 ;  
    action statement 2 ;  
    .  
    .  
    action statement n ;  
}
```

- The Expression can be any valid expression including a relational expression and even arithmetic expression

- In case of using arithmetic expressions , a non-zero value is considered to be true, whereas a **0** is considered to be false

```
if ( grade >= 50 ) cout<<"Passed";
```



# If condition

Write a program that accept an integer from the user and in case this integer is even print out the following message "Number is even " .

```
#include <bits/stdc++.h>
using namespace std;
int main()
{
    int number;
    cin >> number;
    if (number % 2 == 0)
        cout << "Number is even\n";
    return 0;
}
```

TEST  
yourself





# If condition

## IF .. Else Statement

The IF...Else selection statement allows you to specify that there is a course of actions are to be performed when the condition is true and another course of actions will be executed when the condition is false.

### ➤ For example

- The pseudocode statement

If student's mark is greater than or equal to 50

Print "Passed"

Else

Print "Failed"



# If condition

In C++ The syntax for the IF...Else statement

```
if ( Expression)
    action statement ;
Else
    action statement ;
```

```
if ( Expression)
{
    action statements 1 ;
    .
    action statement n ;
}
Else
{
    action statements 1 ;
    .
    action statement n ;
}
```

```
#include <bits/stdc++.h>
using namespace std ;
int main()
{
    int grade ;
    cin >> grade;
    if ( grade >= 50 )
        cout <<"Passed\n";
    else
        cout <<"failed\n";
    return 0 ;
}
```



## ➤ Exercise

write a program that accept an integer from the user and print out whether it is Positive or Negative number



# If condition

## ➤ ANSWER

```
#include<iostream>
using namespace std;
int main(){
    int x;
    cin>>x;
    if(x>0)
        cout<<"positive";
    else
        cout<<"negative";
    return 0;
}
```



# If condition

## If-else if statement

```
•if (condition)
{
    //Statements
}

•
else if (condition) {
    //Statements
}

•
else {
    //Statements
}
```



# If condition

## ➤ Example

write a program that ask the user to Enter 2 numbers and print out whether they are equal or there is one which is greater than the other

```
using namespace std;
int main() {
    int num1, num2;
    cout << "Enter Number 1 , Number2 \n";
    cin >> num1 >> num2;
    if (num1 == num2)
        cout << "Both Are Equal \n";
    else if (num1 > num2)
        cout << "Number 1 is greater than number 2 \n";
    else
        cout << "Number 2 is greater than number 1 \n";
}
```

TEST  
yourself



## ➤ practice

- print out the student grade according to the following formulas
  - A for exam marks greater than or equal 90 and less than or equal 100 ,
  - B for exam marks greater than or equal 80 and less than 90 ,
  - C for exam marks than or equal to 70 and less than 80 ,
  - D for exam marks than or equal to 60, and less than 70 ,
  - F for all other marks



## ➤ Answer

```
#include<iostream>
using namespace std;
int main(){
    float grade;
    cin>>grade;
    if(grade>=90&&grade<=100)
        cout<<"A";
    else if(grade>=80&&grade<90)
        cout<<"B";
    else if(grade>=70&&grade<80)
        cout<<"C";
    else if(grade>=60&&grade<70)
        cout<<"D";
    else
        cout<<"F";
    return 0;
}
```





## ➤ Practice

- Given two numbers and a sign between them which will indicate if the user want the addition, subtraction, division or multiplication of these two numbers

➤ find the value of the answer.

Inputs  $\Rightarrow$  outputs

- $7 + 55 \Rightarrow 62$
- $7 * 10 \Rightarrow 70$



## ➤ Answer

```
#include<iostream>
using namespace std;
int main(){
    float num1,num2;
    char op;
    cin>>num1>>op>>num2;
    if(op=='+')
        cout<<num1+num2;
    else if(op=='-')
        cout<<num1-num2;
    else if(op=='/'){
        if(num2==0)
            cout<<"cant be solved";
        else
            cout<<num1/num2;}
    else
        cout<<num1*num2;
    return 0;
}
```



## ➤ To be more advanced

### ■ INCREMENT & DECREMENT OPERATOR ++,--

- C++ also provides increment and decrement operators ++ and -- respectively.
- ++ increment the value by 1
- -- decrement the value by 1
- a++ is like a=a+1;
- a-- is like a=a-1;



# If condition

- `int a=5;`
- `a++;//a=6`
- `--a;//a=5`
- `int b=6;`
- `++b;//b=7`
- `b=18;`
- `b--;//b=17`
- `--a;//a=5`



# If condition

- Pre,post- Increment & pre,post-decrement Operator ++,--

Pre-increment operator: operator used to increment the value of a variable **before using** it in an expression. In the Pre-Increment, value is first incremented and then used inside the expression.

```
int x=5;  
a=++x;  
cout<<a;//a=6  
cout<<x; //x=6  
int b=7;  
int c=--b;  
cout<<c;//c=6  
cout<<b;//b=6
```



# If condition

Post-increment operator: operator used to increment the value of the variable **after executing** the expression completely in which post-increment is used.

```
int x=5;  
a=x++;  
cout<<a;  
cout<<x;  
a=5  
x=6  
int b=7;  
int c=b--;  
cout<<c; cout<<b;  
c=7  
b=6
```



## ➤ GUESS THE OUTPUT

```
#include<iostream>
using namespace std;
int main() {
int x, y = 2;
if(x = y % 2)
cout << 1;
else
cout << 0;
return 0;
}
```



## ➤ GUESS THE OUTPUT

```
#include<iostream>
using namespace std;
int main() {
    int x = 0;
    if(++x)
        cout << 1;
    else
        cout << 0;
    return 0;
}
```





## ➤ GUESS THE OUTPUT

```
#include<iostream>
using namespace std;
int main() {
int x = 0;
if(x++)
cout << 1;
else
cout << 0;
return 0;
}
```



## ➤ GUESS THE OUTPUT

```
#include<iostream>
using namespace std;
int main() {
    int x = 1, y = 0, z = 1;
    if(++x && y++ && z)
        cout << 1;
    else
        cout << 0;
    return 0;
}
```



## ➤ GUESS THE OUTPUT

1. OUTPUT=0
2. OUTPUT=1
3. OUTPUT=0
4. OUTPUT=0



Thank You

