

**Thank you for buying a Brushzim product!**

**Product information**

You receive in this package 50 itens in total. They share two textures and two materials.

All the 3D files are in FBX extention. No animation and no material. They use the “Standard material (Specular Setup)” from unity. There is only one texture in albedo map, no specular. The material can receive and cast shadows normally. All the prefabs are ready to use. The textures are in 2048 resolution, they are set in unity as 1024. You can change according to your needs.

Please let us know if you have any questions about the product. You can send an email to [brushzim@gmail.com](mailto:brushzim@gmail.com).