

## Construction functions

### **CoverTree.from\_matrix(*points*)**

Constructs a new cover tree on a given collection of points. The function utilizes multiple cores.

<b>Parameters:</b>	<b>point:</b> <i>2D ndarray</i>
	A contiguous numpy array of shape (num_ points, dim)..
<b>Returns:</b>	<b>Cover_tree:</b> <i>CoverTree</i>
	Returns an object of class CoverTree containing the points arranged in the tree.

## Manipulation functions

### **CoverTree.insert(*point*)**

Inserts a new point into the cover tree. [Thread-safe]

<b>Parameters:</b>	<b>point:</b> <i>1D ndarray</i>
	A contiguous numpy array of same dimension as other points.
<b>Returns:</b>	<b>success:</b> <i>Boolean</i>
	Returns true is the point was successfully inserted. If the point to be inserted is a duplicate one, i.e. already present in the tree then it is not inserted and a false is returned.

### **CoverTree.remove(*point*)**

Removes a point from the cover tree. [NOT Thread-safe]

<b>Parameters:</b>	<b>point:</b> <i>1D ndarray</i>
	A contiguous numpy array of same dimension as other points.
<b>Returns:</b>	<b>success:</b> <i>Boolean</i>
	Returns true is the point was successfully removed. If the point to be removed is not found in the tree, then a false is returned. Also if the point to be removed is the root of the tree a false is returned with sorry message that efficient way to delete root node is not known.

## Search functions

### **CoverTree.NearestNeighbour**(*points*)

Searches for the nearest neighbour for each point in the cover tree. [Thread-safe]

<b>Parameters:</b>	<b>points:</b> <i>2D ndarray</i> A contiguous numpy array of shape (num_query_points, dim).
<b>Returns:</b>	<b>neighbours:</b> <i>2D ndarray</i> Returns the nearest neighbour for each of the point. Same shape as points.

### **CoverTree.kNearestNeighbour**(*points, k=10*)

Searches for the k nearest neighbours for each point in the cover tree. [Thread-safe]

<b>Parameters:</b>	<b>points:</b> <i>2D ndarray</i> A contiguous numpy array of shape (num_query_points, dim).
	<b>neighbours:</b> <i>3D ndarray</i>
<b>Returns:</b>	Returns the k nearest neighbours for each of the point. Shape is (num_query_points, k, dim)

## Auxiliary/Test functions

### **CoverTree.display**(*points, k=10*)

A poor quality diagram of tree structure is printed [Use with small number of points/dims]

<b>Parameters:</b>	-
<b>Returns:</b>	-

### **CoverTree.test\_covering**(*points, k=10*)

Checks for the covering property of the data structure over all nodes

<b>Parameters:</b>	-
<b>Returns:</b>	-