

CAS SHEET - v1.0 - by Benchmark Sims

ROUTING	AIRCRAFT CALLSIGN		FAC/JTAC CALLSIGN		FAC/JTAC FREQUENCY	
	ECHO POINT	N		E		BULLSEYE
	PROCEED TO			ANGELS/BLOCK		
	QNE/QNH		OTHER FLIGHTS ON STATION			
CHECK-IN BRIEFING	AUTHENTICATION	CODEWORD		MATRIX/RAMROD + + + =		
	MISSION / PKG #		AIRCRAFT TYPE / #			
	POSITION and ALTITUDE					
	ORDNANCE	GUN (Rounds/mm)	A-G (# by TYPE) + FUSE Settings		LASER CODES	
	PLAYTIME (50% Time till Bingo)		SITREPs/CODEs		MAP (Yes/No)	
	FAC(a) capable (Yes/No)		TGP (Yes/No)		FLIR (Yes/No)	
	OTHER SENSORS		IDM Number + Sweet/Sour		TIMBER Number + Sweet/Sour	
	ABORT CODE					
SITREP	SITUATION REPORT					
	1. Threat 2. Enemy Situation 3. Friendly 4. Artillery 5. Clearance Authority 6. Hazards 7. Remarks/Restrictions					