

HORNET

NAVAL STRIKE FIGHTER

Quick Reference Card

Stick control keys

Nose down	[↑]	[I]	(8)
Nose up	[↓]	[M]	(2)
Bank left	[←]	[J]	(4)
Bank right	[→]	[L]	(6)
Rudder left	[I]		
Rudder right	[J]		

Flight control keys

Autopilot	[A]	
Speed brakes	[B]	
Catapult launch	[Alt] [C]	
Flaps	[F]	
Landing gear	[G]	
Tailhook	[H]	
G-limiter	[O]	
AOA limiter	[Shift] [O]	
Trim hat toggle (views/trim)	[V]	
Wheel brakes	[W]	
Fold wings	[Ctrl] [W]	
Eject	[Ctrl] [E] {3 times}	
Trim up	[Ctrl] [↓]	[↓]
Trim down	[Ctrl] [↑]	[↑]
Trim left	[Ctrl] [←]	[←]
Trim right	[Ctrl] [→]	[→]
Trim tab release	(*)	

NOTE: Use keys in brackets [↑] when joystick is selected.

Throttle & afterburner keys

Increase throttle	[+]
Decrease throttle	[-]
Afterburner on/off	[/]
Increase afterburner stage	[>]
Decrease afterburner stage	[<]

Weapon keys

A-G weapons select	[Backspace]
A-A weapons select	[Enter]
Fire weapon	[Spacebar]
Increase bomb ripple	[']
Decrease bomb ripple	[;]

Landing keys

ILS HUD mode	[\\]
Call LSO	[Alt] [H]

DDI and HI keys

Left DDI toggle	[Shift] [;]
Right DDI toggle	[Shift] [']
Swap DDI displays	[Shift] [K]
HI toggle	[C]

Radar keys

Radar on/off	[R]
SEA mode	[F4]
SCN mode	[F5]
ACM mode	[F6] and [Shift] [F6]
GM mode	[F7]
Rivers and roads toggle (GM radar)	[Y]
Radar scan distance	[F8] and [Shift] [F8]
Radar azimuth scan	[F9]
Radar elevation scan	[F10]
Target select	[T]
Establish radar lock	[Z]
Clear radar lock	[X]
IFF check	[N]

Countermeasures keys

ECM on/off
Dispense chaff
Dispense flares

[E]
[Del]
[Ins]

Stores control keys

View stores
Jettison external fuel tanks
Jettison all but wingtip missiles

[Ctrl] [V]
[Ctrl] [F]
[Ctrl] [K]

Inside view keys

Front view
Left view
Rear view
Right view
Padlock view
Cockpit up/down
Look-up/look-down toggle
Up view

[3] ([1])
[4] ([7])
[5] ([3])
[6] ([9])
[8]
[Scroll Lock]
[K] ([5])
[U]

Outside view keys

Satellite view
Ground view
Wingman view
Track view
Chase (plane) view
Target/Missile/Enemy view

[1]
[2]
[7]
[9]
[0]
[Q]

Zoom & rotation keys

Zoom in
Zoom out
Rotate left
Rotate right
Rotate up
Rotate down
Fine tune rotation moves

[F1]
[F2]
[F3]
[F4]
[Shift] [F3]
[Shift] [F4]
[Ctrl] + above keys

AVTR keys

Turn on replay camera
Save replay data to disk

[Ctrl] [R]
[Ctrl] [S]

Wingman command keys

Order wingman to break left
Order wingman to break right
Order wingman to break high
Order wingman to break low
Order wingman to fly straight and level
Order all wingmen to close up formation
Order all wingmen to spread formation
Bypass current waypoint (entire flight)
Return to previous waypoint (entire flight)
Order all wingmen to return to base
Order all wingmen to keep radio silence
Order wingman to bracket left
Order wingman to bracket right
Order wingman to engage
Order wingman to disengage
Order wingman to lead around (drag) left
Order wingman to lead around (drag) right
Ask AWACS for navigation information

[Shift] [A]
[Shift] [D]
[Shift] [W]
[Shift] [X]
[Shift] [S]
[Shift] [F]
[Shift] [G]
[Shift] [B]
[Shift] [V]
[Shift] [H]
[Shift] [R]
[Shift] [Z]
[Shift] [C]
[Shift] [E]
[Shift] [Q]
[Shift] [2]
[Shift] [3]
[Shift] [N]

Communications keys

Chat with other player
Exit to DOS
End mission

[`]
[Alt] [X]
[Alt] [Q]

Miscellaneous keys

Accelerated mode
Lock accelerated mode
Radar/barometric altimeter toggle
Change HUD color
Pause game/return to play
All sound on/off
Bring up menu bar/return to play
Abort mission
Exit to DOS

[Tab]
[Shift] [Tab]
[Ctrl] [A]
[Ctrl] [H]
[P]
[S]
[Esc]
[Alt] [A]
[Alt] [X]

NOTE: Keys in parentheses ([8]) indicate keys located on the numeric keypad.

