# Nathan Rhys Machine Learning Engineer

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#### Education

## **Diploma in Computer Science and Machine Learning**

**Expected August 2025** 

Atlas School | Tulsa, OK

**GPA 3.4** 

A peer and project-based 20-month software engineering school in Tulsa, Oklahoma. The curriculum began with the fundamentals of software engineering in C, progressing through Full Stack Web Development covering Front-End and Back-End engineering, culminating in a 12 month focus on Machine Learning engineering and professional development

#### **Bachelor of Biblical Studies**

**Graduated December 2014** 

Sunset International Bible Institute | Lubbock, TX

**GPA** 

3-year program focused on theological studies, teaching methodologies, cross-cultural communication, public speaking, and grass-roots fundraising

# **Projects**

### Computer-Vision Transfer Learning | Solo Engineer

December 2024

github.com/3lackrukh/atlas-machine\_learning/supervised\_learning/transfer\_learning

- \* Achieved 94.5% accuracy on CIFAR-10 image classification task building on the EfficientNetV2 model
- \* Devised memory-efficient training pipeline with progressive learning rate decay and batch augmentation balancing computational efficiency with strong model performance on modest hardware
- \* Developed experimental spatial attention adaptive dropout, delivering 96% F1-score for most classes

### **Backend Database Migration** | Lead Developer

June 2024

github.com/3lackrukh/atlas-AirBnB\_clone\_v2

- \* Integrated file storage and MySQL backends for data persistence and cross-migration with SQLAlchemy
- \* Implemented RESTful command-line interface with multi-parameter handling for object creation, retrieval, update and deletion with comprehensive unit testing
- \* Designed relational database schema with foreign key constraints and cascade deletion rules maintaining data integrity across storage engines

#### Custom Unix Shell | Lead Developer

**April 2024** 

github.com/3lackrukh/atlas-simple shell

- \* Led end-to-end development of POSIX-compliant shell implementation in C
- \* Designed input processing pipeline delivering seamless path resolution for built-in shell operations
- \* Engineered parent-child process architecture with executable validation, ensuring proper status code propagation
- \* Integrated resource tracking and cleanup system ensuring zero-leak memory safety in all termination scenarios

## **Experience**

Atlas School | Tulsa, OK

April 2024 - Present

Student Tutor

Guelph Church of Christ | Ontario, Canada

January 2015 - March 2019

Minister & Non-Profit Leader

# **Professional Summary**

Machine Learning Engineer and Software Developer with non-profit leadership experience emphasizing public speaking community engagement, grass-roots fundraising and adult mentorship combined with technical specialization in Machine Learning and systems programming

## **Skills**

**Languages :** Python, Javascript, Typescript, C#, C, HTML, CSS, Shell Scripting **Development :** REST APIs, Unit Testing, Git Version Control, Docker Deployment

Tools: Flask, CORS, JSON, SQL, Jupyter, NumPy, SciPy, Matplotlib, TensorFlow, Keras, PyTorch, OpenCV