

# Assembly language

is a low-level programming language for microprocessors and other programmable devices. It is not just a single language, but rather a group of languages.

# Overview of 8085 Programming Model

## ⦿ 1. Six general-purpose Registers

B, C, D, E, H, L. Each one stores 8-bit data. They can be combined as register pairs to perform 16-bit operations (BC, DE, HL). These registers are used to store or copy temporary data by using instructions during the execution of the program.

## ⦿ 2. Accumulator Register

It is identified by name A. This register is a part of ALU. It is 8-bit data storage. It can perform arithmetic and logical operations. The result of an operation is stored in accumulator.

### ◉ 3. Flag Register

This is also a part of ALU. 8085 has five flags named:

- Zero flag (Z)
- Carry flag (CY)
- Sign flag (S)
- Parity flag (P)
- Auxiliary Carry flag (AC)

## Instruction Set of 8085:

### i. Data Transfer (Copy) Operations:

#### 1) MVI

To move any 8 bit data into any register (A, B, C, D, E, H, L).

#### 2) MOV

Move the content of one register to another.

#### 3) STA

Store the content of (A) in a memory location.

#### 4) LDA

Load the content of a memory location into (A).

#### 5) HLT

Terminate the execution of the program.

## ◎ Examples:

### Program 1:

Write a program to store 8-bit data in memory (location 2010).

Code:

```
MVI A,20H
```

```
STA 2010H
```

```
HLT
```

## Program 2:

Write a program to store (32H) in memory (2011) and store (4H) in memory (2012).

## Program 3:

Write a program to store 75H in register B, 89H in register C, then exchange the content of registers B, C.

## Program 4: homework

Write a program to store 07H in location 2000, 89H in location 2001 then exchange the content of two memory locations.



## ii. Arithmetic Operations

### 1) ADD

It adds the value in register A with a value present in any other register and save the result in register A.

### 2) SUB

It subtracts the value in register A with a value present in any other register and save the result in register A.

### 3) ADI

It adds the value given with the value in register A.

### 4) SUI

It subtracts the value in register A from the value given directly.

## Examples:

### Program 1:

Write a program to save the value 02H to the location 2013 and enter the value 03H to register C, then add the two values and save the result in location 2014.

## Program 2:

Write a program to insert the value 09H into register B and enter the value 04H into register E , then find the output result of : B-E and save it to the location 2010.


## Program 3:

Write a program to add two 8- bit numbers and store 8-bit result in register C.


C

Program 4:  
Find the following:

B
12



2011
2



4 H =

2012

end

## Program 5: homework

Find the following:

<b>C</b>
<b>23</b>

—

<b>2010</b>
<b>10</b>

=

<b>2011</b>