Determine whether or not these objects exist. If so, write down an example. If not, explain why not.

$$(1) \ \ {\rm A} \ 2\times 2 \ {\rm matrix} \ P \ {\rm satisfying} \ P^2=P, \ \binom{1}{1}\in {\rm col}(P), \ {\rm and} \ \binom{1}{2}\in {\rm null}(P).$$

(2) An invertible matrix V such that

$$V\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}V^{-1} = \begin{pmatrix} 4 & 3 \\ 1 & 2 \end{pmatrix}.$$

- (3) Two vectors $v, w \in \mathbb{R}^2$ such that $v \cdot w = 1$ and $vv^\top + ww^\top = \mathrm{Id}_{2 \times 2}$.
- (4) A square orthogonal matrix Q such that $Q^3 = \text{Id}$, but neither Q nor Q^2 equal the identity.
- (5) An upper triangular matrix U such that $U^3 = \mathrm{Id}$, but but neither U nor U^2 equal the identity.
- (6) A square orthogonal matrix Q such that det(Q) < 0.
- (7) An orthogonal matrix such that $\det(QQ^{\top}) < 0$.
- (8) A symmetric matrix A such that det(A) < 0.
- (9) A matrix A such that $\det(A^{\top}A) < 0$.
- (10) A real number a such that the matrix

$$A = \begin{pmatrix} 3 & a \\ a & 1 \end{pmatrix}$$

transforms a shape with area 1 into a shape with area 4.

- (11) A 2×2 matrix which transforms the parallelogram with vertices (1,1), (2,-1), (-2,1), (-1,-1) into a square of area 4.
- (12) A 2×2 matrix A such that $\det(A)=1$ and A transforms the square with vertices (1,1),(1,-1),(-1,1),(-1,-1) into a shape which lies inside the unit disk $D:=\{v\in\mathbb{R}^2 \text{ such that } \|v\|\leq 1\}.$

 $^{^{1}}$ This means that the entries of U lying strictly below the main diagonal are zero.