

# **Pooling Performance**

PgIBZ 2019



#### About the speaker

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#### **Core concepts**

- Database workers architecture vary from engine to engine.
- PostgreSQL has a one worker per connection, which suits very well for parallelize, although not for concurrency mostly.
- A connection forks a postgres, and it is assigned to its corresponding CPU by the OS.
- Connections in Postgres do need to reserve shared space and, increasing max\_connections can affect (event tho, not significantly), the available memory.



#### Find the sweet spot for max\_connections

- Max\_connectoins should be around:
  - (cores / % effective usage) \* scale\_factor
    - Credits to Álvaro Hernandez (ahachete)
  - Scale\_factor is between 2 and 4
  - Effective usage depends on CPU utilization per connection.
- Once all cores saturate (considering the asynchronicity), performance decays.



## **Current market solutions for PostgreSQL**

- Pgpool
- Pgbouncer
- Odyssey



#### Pooling vs. direct connection

- Pooling helps significantly when:
  - The amount of simultaneous and concurrent connections overpass CPU and disk capacities.
  - Connections are ephemeral.
- Otherwise, sometimes using pooling won't help considerably.
  - Specially for OLAP, where the effective usage is near 100%.

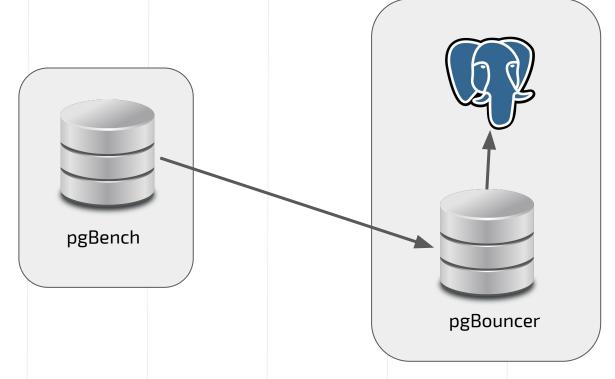


### Pooling level

- Local pool
- Middleware pool
- Local application pool
- Integrated application pool

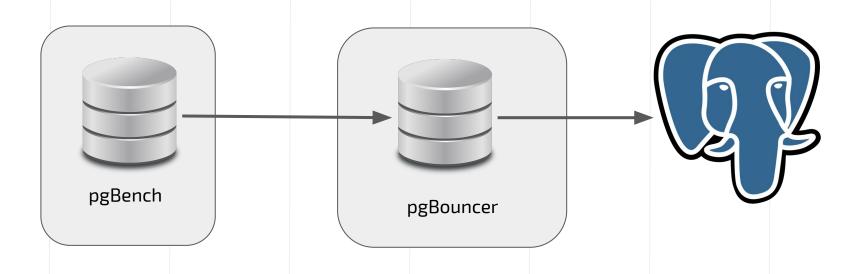


#### **Local Pool**

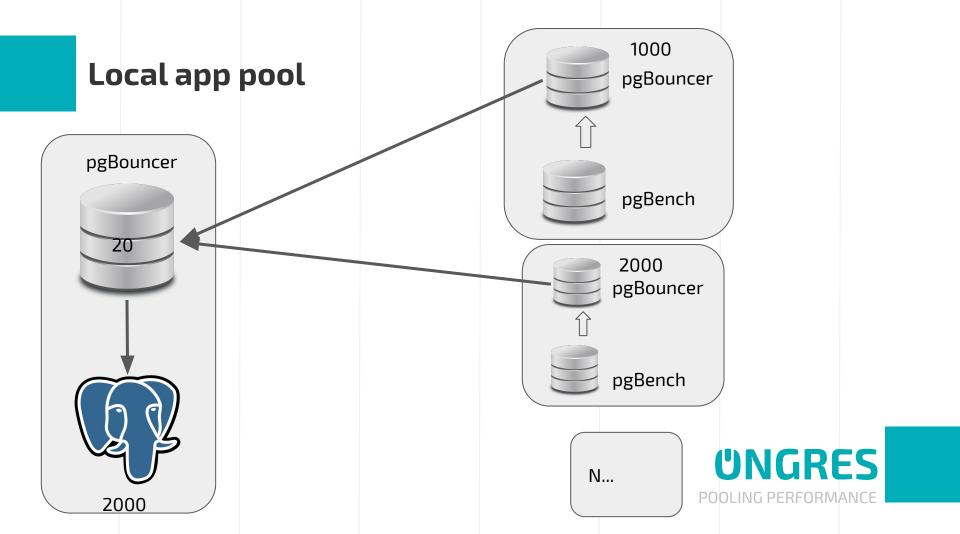




## Middleware







#### **OS** tweaks

```
sysctl -w fs.file-max=2500000

ulimit -n 64000

echo never >/sys/kernel/mm/transparent_hugepage/enabled

echo never >/sys/kernel/mm/transparent_hugepage/defrag

sysctl -w net.ipv4.tcp_fin_timeout=1

sysctl -w net.ipv4.tcp_tw_reuse=1
```

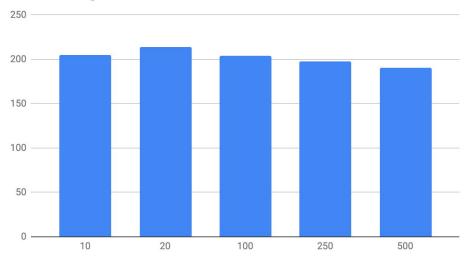


## Laboratory



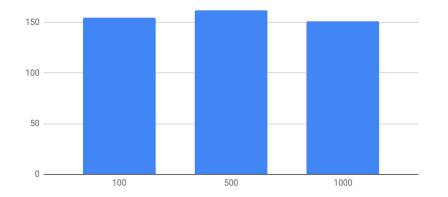
## **Synthetic test**

#### **Direct Postgres Connection**

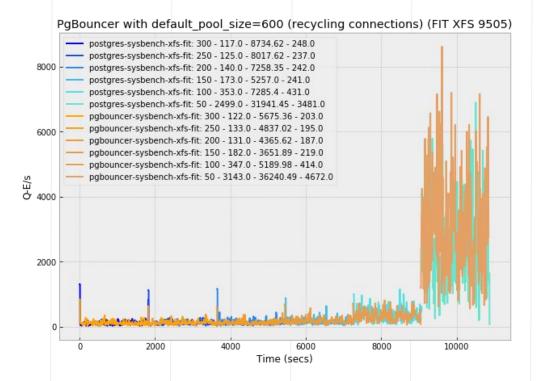


#### PgBouncer local + app

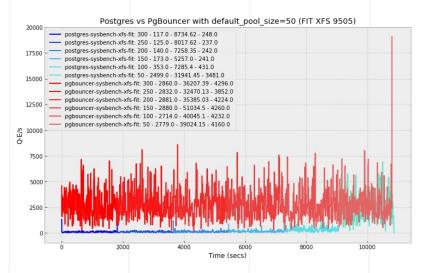


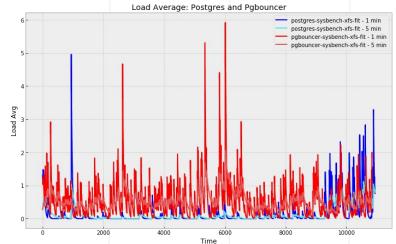














#### References and other material

- https://speakerdeck.com/ongres/postgresgl-configuration-for-humans?slide=18
- https://gitlab.com/gitlab-com/gl-infra/infrastructure/issues/6981

