

EDK II Topology

S3

All core package code referenced in this document is located in the **GitHub EDK II repository**.

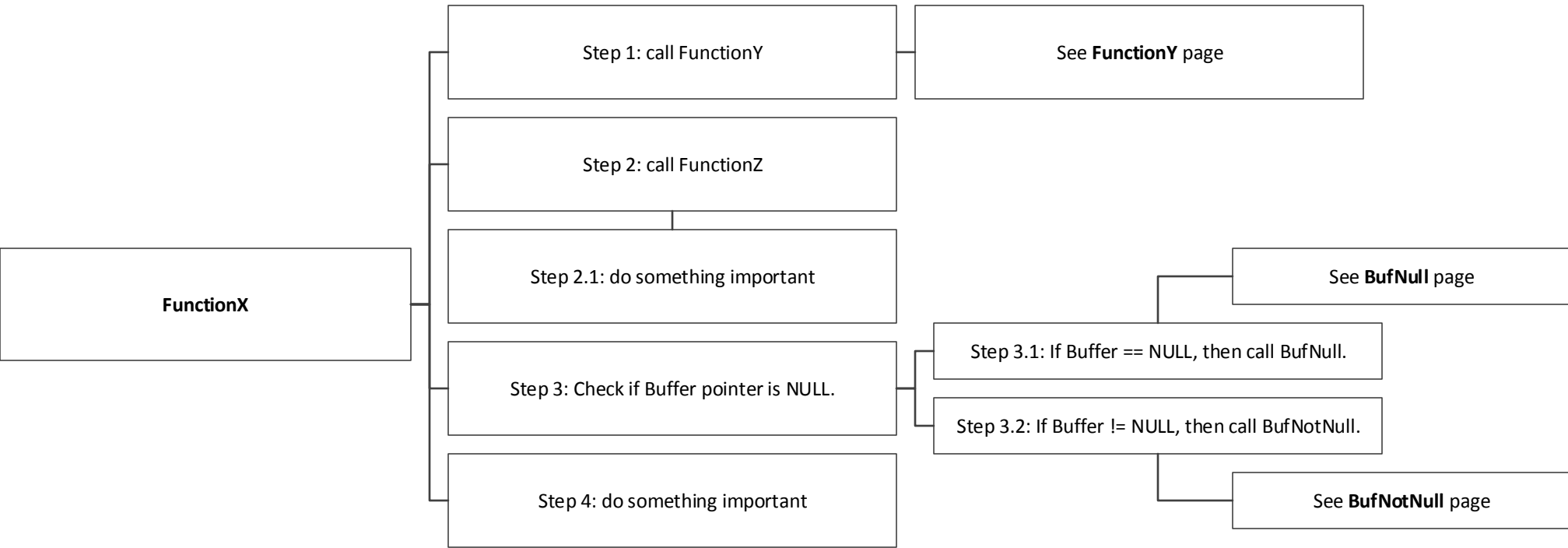
For more in-depth information about EDK II, visit the **Intel® Firmware: Beyond BIOS** page.

Visit TianoCore.org for more **EDK II documentation** and **EDK II projects**.

The function being discussed always starts in the only box on the far left. Boxes represent steps in a function, a branch evaluation in a function, or a note to see details on another page about a function being called at a step. Connectors between boxes indicate code flow (who called what) and should be read left-to-right, top-to-bottom. Text in each box will indicate if it's a call, a branch evaluation, or a note. This format was chosen to fit important function details on 1 page.

For the example below, the equivalent C code (note connectors from Step 1-4 to FunctionX):

```
FunctionX() {  
    FunctionY(); // see details on FunctionY page  
    FunctionZ(); // Step 2; Step 2.1 is in FunctionZ() and is listed because it is important; note the connector between Step 2 and 2.1  
    If (Buffer == NULL) // Step 3  
        BufNull(); // Step 3.1  
    else  
        BufNotNull(); // Step 3.2  
    Step 4  
}
```



How protocol services are defined so one can find the protocol code to examine it

Summary: if you want to examine the code for a protocol function, you should find the structure definition for the protocol, then find the declaration of the structure, then find the structure member that corresponds with the protocol in the structure definition because they may have different names. EFI_BOOT_SERVICES defines LocateProtocol, mBootServices is of type EFI_BOOT_SERVICES, and the structure member CoreLocateProtocol corresponds with the structure definition LocateProtocol

MdePkg\Include\UefiSpec.h defines EFI_BOOT_SERVICES structure, and has structure members for protocol services (LocateProtocol, InstallProtocolInterface, etc). MdeModulePkg\Core\Dxe\DxeMain.c has a variable mBootServices of type EFI_BOOT_SERVICES. mBootServices sets function pointers for functions such as LocateProtocol to CoreLocateProtocol and InstallMultipleProtocolInterfaces to CoreInstallMultipleProtocolInterfaces. These functions are defined in MdeModulePkg\Core\Dxe\Handle.c.

How protocols are loaded from flash into memory

Summary: drivers are loaded from flash into memory by some mechanisms into a linked list during the PEI phase.

MdeModulePkg\Core\Dxe\DxeMain.c has DxeMain function which is called when the DXE Core driver is loaded. MdeModulePkg\Core\Dxe\DxeMain.inf has MODULE_TYPE=DXE_CORE and ENTRY_POINT=DxeMain. The end of DxeMain calls CoreInstallMultipleProtocolInterface with the GUID for the HOB that was populated with drivers from the flash part during PEI. PEI phase calls ReadSection (associated with FvReadFileSection in Universal\FirmwareVolume\FwVolDxe\FwVol.c), which eventually gets to a call to LocateProtocol with gEfiDecompressProtocolGuid as a parameter.

Platform DSC libraries and drivers for S3

This is a partial list of libraries that platform DSC file typically uses for S3.

Base libraries

- S3IoLib|MdePkg/Library/BaseS3IoLib/BaseS3IoLib.inf
- S3PciLib|MdePkg/Library/BaseS3PciLib/BaseS3PciLib.inf
- S3SmbusLib|MdePkg/Library/BaseS3SmbusLib/BaseS3SmbusLib.inf
- S3StallLib|MdePkg/Library/BaseS3StallLib/BaseS3StallLib.inf

Null libraries

- S3BootScriptLib|MdePkg/Library/BaseS3BootScriptLibNull/BaseS3BootScriptLibNull.inf

Save State drivers

- MdeModulePkg/Library/PiDxeS3BootScriptLib/DxeS3BootScriptLib.inf
- MdeModulePkg/Universal/Acpi/S3SaveStateDxe/S3SaveStateDxe.inf
- MdeModulePkg/Universal/Acpi/SmmS3SaveState/SmmS3SaveState.inf

S3 Architectural GUIDs

- MdeModulePkg.dec: gEfiAcpiS3ContextGuid
- MdeModulePkg.dec: gFirmwarePerformanceS3PointerGuid
- MdeModulePkg.dec: PcdFirmwarePerformanceDataTableS3Support
- MdeModulePkg.dec: PcdShadowPeimOnS3Boot
- MdePkg.dec: gEfiPeiS3Resume2PpiGuid
- MdePkg.dec: gEfiS3SaveStateProtocolGuid
- MdePkg.dec: gEfiS3SmmSaveStateProtocolGuid

See **PI Volume 5 Chapter 8.6 “PEI Boot Script Executer PPI”** for details.

S3 PCDs

- MdeModulePkg.dec: PcdS3BootScriptTablePrivateDataPtr
- MdeModulePkg.dec: PcdS3BootScriptTablePrivateSmmDataPtr

I/O and Memory to restore on an S3 Resume are saved to a script that is executed on an S3 Resume. The primary functions to save items to the S3 Script:

I/O: S3BootScriptSaveIoWrite(), S3BootScriptSaveIoReadWrite()

Memory: S3BootScriptSaveMemWrite(), S3BootScriptSaveMemReadWrite()

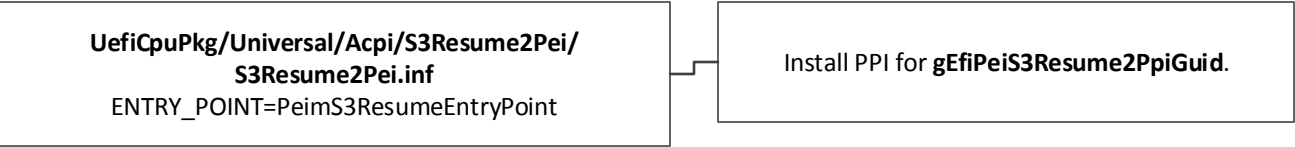
PCI: S3BootScriptSavePciCfgWrite(), S3BootScriptSavePciCfgReadWrite(), S3BootScriptSavePciCfg2Write(), S3BootScriptSavePciCfg2ReadWrite()

See **MdeModulePkg/Library/PiDxeS3BootScriptLib/BootScriptSave.c** for other functions to save items to the S3 Script.

The script memory is allocated when the DxeS3BootScriptLib.inf library constructor is called (see **DxeS3BootScriptLib**). Platform code is responsible for calling the save functions for I/O and memory that are lost across an S3 Save and Resume.

On S3 Resume, S3BootScriptExecute() is called by S3BootScriptExecutorEntryFunction(), which is set to EfiBootScriptExecutorVariable->BootScriptExecutorEntrypoint.

See **MdeModulePkg/Library/PiDxeS3BootScriptLib/BootScriptExecute.c** for details.



MdePkg/Include/Ppi/S3Resume2.h
EFI_PEI_S3_RESUME2_PPI

Sets a PPI to S3RestoreConfig2() for
gEfiPeiS3Resume2PpiGuid.
See **UefiCpuPkg/Universal/Acpi/S3Resume2Pei/**
S3Resume.c

See **PI Volume 5 Chapter 8.6 “PEI Boot Script
Executer PPI”** for details.

See **Platform** for steps the platform code must take to initialize S3.

