```java
public class A{
        protected int m_A;
        public A(int a){
                setA(a);
        }
        public int getA(){
                return m_A;
        }
        public void setA(int value){
                m_A = value;
        }
        public void TuWas(){
                D.incCount();
        }
}
```

```java
public class B{
        private int m_B;
        private List<D> m_Ds = new List<D>();
        public B(){
                setB(0);
        }
        public int getB(){
                return m_B;
        }
        public void setB(int value){
                m_B = value;
        }
}
```

```java
public class C {
        private B b = null;
        public C(){
                b = new B();
        }
        public void MachWas(){
                D d = new D();
                d.setD(10);
        }
}
```

```java
public class D{
        private int m_D;
        private static int count = 0;
        public int getD(){
                return m_D;
        }
        public void setD(int value){
                m_D = value;
        }
        public static void incCount(){
                count++;
        }
}
```

```java
public class Programm {
        static void Main(string[] args) {
                B re = new B();
                re.setB(2);
        }
}
```

B

-    m_B: int
+   B()
+   getB() : int
+   setB(int) : void

D

-    m_D: int
-    count: int = 0
+   getD() : int
+   setD(int) : void
+   incCount() : void

-m_Ds

0..*

«instantiate»

«instantiate»

«use»

-b

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Program

-    Main(string[]) : void

C

+   C()
+   MachWas() : void

A

m_A: int
+   A(int)
+   getA() : int
+   setA(int) : void
+   TuWas() : void