

Designar::BasicIterator
< SegmentIterator, SegmentType,
RET_CPY >



Designar::ForwardIterator
< SegmentIterator, SegmentType,
RET_CPY >



Designar::BidirectionalIterator
< SegmentIterator, SegmentType, true >



Designar::GenPolygon
< PointT >::SegmentIterator