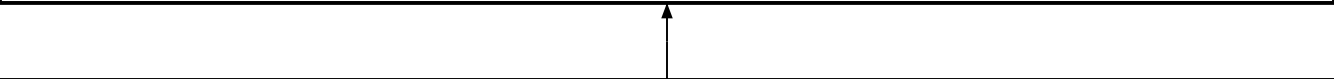


Designar::LHeap< GT::Arc *, ArcHeapCmp< GT, Distance, Cmp > >



Designar::ArcHeap< GT, Distance, Cmp >