












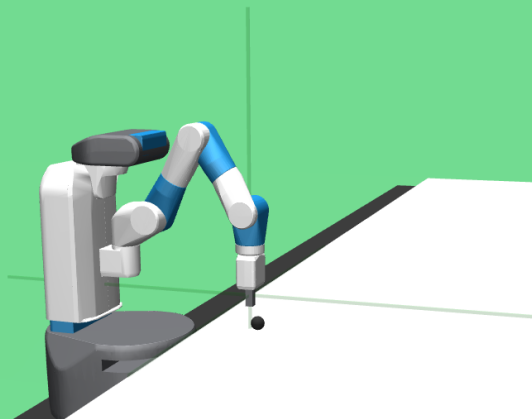
	Run speed = 1.000 x real time	[S]lower, [F]aster
	Ren[d]er every frame	On
	Switch camera (#cams = 5)	[Tab] (camera ID = -1)
	[C]ontact forces	On
	Referenc[e] frames	On
	T[r]ansparent	Off
	Display [M]ocap bodies	On
	Stop	[Space]
	Advance simulation by one step	[right arrow]
	[H]ide Menu	
	Record [V]ideo (Off)	
	Cap[t]ure frame	
	Start [i]pdb	
	Toggle geomgroup visibility	0-4



FPS 31  
Solver iterations 2

Step	700
timestep	0.00200
n_substeps	20