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1 function  $II(M = \langle S, s_I, T \rangle, G, opt, \epsilon)$ 
   // Preprocessing
2 if  $opt = \max$  then  $M := \text{CollapseMECs}(M, G)$  // collapse MECs
3  $S_0 := \text{Prob0}(M, G, opt)$ ,  $S_1 := \text{Prob1}(M, G, opt)$  // identify 0/1 states
4  $l := \{ s \mapsto 0 \mid s \in S \setminus S_1 \} \cup \{ s \mapsto 1 \mid s \in S_1 \}$  // initialise lower vector
5  $u := \{ s \mapsto 0 \mid s \in S_0 \} \cup \{ s \mapsto 1 \mid s \in S \setminus S_0 \}$  // initialise upper vector
   // Iteration
6 while  $(u(s_I) - l(s_I))/l(s_I) > \epsilon$  do // while relative error >  $\epsilon$ :
7   foreach  $s \in S \setminus (S_0 \cup S_1)$  do // update non-0/1 states:
8      $l(s) := opt_{\mu \in T(s)} \sum_{s' \in spt(\mu)} \mu(s') \cdot l(s')$  // iterate lower vector
9      $u(s) := opt_{\mu \in T(s)} \sum_{s' \in spt(\mu)} \mu(s') \cdot u(s')$  // iterate upper vector
10 return  $\frac{1}{2}(u(s_I) - l(s_I))$ 

```

Alg. 1: Interval iteration for probabilistic reachability

steps require no changes as they are purely graph-based. The changes to the iteration part of the algorithm are straightforward: In line 6,

while $(u(s_I) - l(s_I))/l(s_I) > \epsilon$ **do** ...,

we round the results of the subtraction and of the division towards $+\infty$ to avoid stopping too early. In line 8,

$$l(s) := opt_{\mu \in T(s)} \sum_{s' \in spt(\mu)} \mu(s') \cdot l(s'),$$

the multiplications and additions round towards $-\infty$ while the corresponding operations on the upper bound in line 9 round towards $+\infty$. Recall that all probabilities in the MDP are rational numbers, i.e. representable as $\frac{num}{den}$ with $num, den \in \mathbb{N}$. We assume that num and den can be represented exactly in the implementation. Then, in line 8, we calculate the floating-point values for the $\mu(s') = num/den$ by rounding towards $-\infty$. In line 9, we round the result of the corresponding division towards $+\infty$. Finally, instead of returning the middle of the interval in line 10, we return $[l(s_I), u(s_I)]$ so as not to lose any information (e.g. in case the result is compared to a constant as in the example of Sect. 3.1).

To ensure termination, we thus need to make one further change to the II of Alg. 1: In each iteration of the **while** loop, we additionally keep track of whether any of the updates to l and u changes the previous value. If not, we end the loop and return the current interval, which will be wider than the requested ϵ relative difference. We refer to II with all of the these modifications as *safely rounding interleaved II* (SR-III) in the remainder of this paper.

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1 function SR-SII( $M = \langle S, s_I, T \rangle, G, opt, \epsilon$ )
2   ... (preprocessing as in Alg. 1) ...
3   repeat
4      $chg := false$ 
5     fesetround(towards  $-\infty$ )
6     foreach  $s \in S \setminus (S_0 \cup S_1)$  do
7        $l_{new} := opt_{\mu \in T(s)} \sum_{s' \in spt(\mu)} \mu(s') \cdot l(s')$  // iterate lower vector
8       if  $l_{new} \neq l(s)$  then  $chg := true$ 
9        $l(s) := l_{new}$ 
10    fesetround(towards  $+\infty$ )
11    foreach  $s \in S \setminus (S_0 \cup S_1)$  do
12       $u_{new} := opt_{\mu \in T(s)} \sum_{s' \in spt(\mu)} \mu(s') \cdot u(s')$  // iterate upper vector
13      if  $u_{new} \neq u(s)$  then  $chg := true$ 
14       $u(s) := u_{new}$ 
15  until  $\neg chg \vee (u(s_I) - l(s_I)) / l(s_I) \leq \epsilon$ 
16  return  $[l(s_I), u(s_I)]$ 

```

Alg. 2: Safely rounding sequential interval iteration (SR-SII) for x87 or SSE



