Tom Marty

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EDUCATION

MILA - Montréal Institute of Learning Algorithms

Jan. 2024 –

Ph.D. in Machine Learning

Montréal, Canada

• Courses: Causal Inference (Dhanya Sridhar)

Polytechnique Montréal

Sep. 2021 – Jun. 2023

M.Sc. in Operationnal Research - GPA 3.91

Montréal, Canada

- Courses: Représentation Learning (Aaron Courville) | Spectral Graph Theory (Guy Wolf) | Continual Learning (Irina Rish)
- SeaPearl (Thesis) Supervised by Quentin Cappart and Louis-Martin Rousseau: Using RL and Graph Representation Learning to accelerate discrete optimization problem solving process paper accepted at CP 2023

Ecole Polytechnique - X 2018

Sep. 2018 – Jun. 2021

Bachelor Of Science in Computer Science, Minor in Applied Mathematics - GPA 3.84

Palaiseau, France

- Theoretical Computer Science: Graph Theory | Computational Geometry | Advanced Algorithmic
- Applied Mathematics : Optimisation | Statistical modeling | Deep Learning
- Computer Graphics: Computer Vision | Image Processing and Rendering

Lycée Jean-Baptiste Say

Sep. 2016 – Jun. 2018

"Classe préparatoire" Intensive multi-disciplinary program leading to entrance exams - GPA 4.00

Paris, France

EXPERIENCE

Visiting Researcher

Apr. 2023 – Sept. 2023

 $ServiceNow\ Research$

Montréal, Canada

- Developped WebArena : an open-source Benchmark and Gym environment for evaluating Agent at solving tasks on a Web Browser
- Workshop paper accepted at NeurIPS 2023 FMDM Workshop. One paper under review at ICML 2024.

Research Supervisor

Jan. 2022 - Sept. 2022

Corail Research Group

Montréal, Canada

- Supervised five interns on the development of the open-source project SeaPearl
- Teaching Assistant for the course INF8215 given by Quentin Cappart in Fall 21 and Fall 22

Research Engineer Intern

Jan. 2021 – Sept. 2021

Corail Research Group

Montréal, Canada

- Developped SeaPearl: an open-source RL-driven generic Constraint Programming solver
- Used Deep Q-networks and Heterogeneous GNNs to approximate optimal decision process

Software Engineer Intern

Jun. 2020 - Sept. 2020

Dronisos, drone light show company

Bordeaux, France

- Developed *Harmony*, a Physics based meta-heuristic that secures massive drone swarms (NP-Complete)
- Harmony currently in use reduced the allocated securing time from 2 weeks (handmade) to 2 seconds
- Achieved automatic securing on the company first 1000 drones choreography (+500k\$ show)

Teaching Assistant

Nov. 2018 - Mar. 2019

Ministry of National Education

Noyon, France

- Responsible for a group of up to 20 undergraduate students during scientific workshops
- Worked alongside the academic team to prepare students for entrance exams

WebArena: an Open-Source Benchmark for evaluating Web Agents | Python

Apr. 2023 – Sept. 2023

- Workshop paper accepted at NeurIPS 2023 FMDM Workshop, New Orleans
- Paper under review at ICML 2024

${\bf Sea Pearl: an\ Open-Source\ RL-driven\ Constraint-Programming\ Solver\ }\mid \textit{Julia}$

Fev. 2021 – Jul. 2023

- Paper accepted at CP2023, Toronto
- Visit this link for detailed explanations

Adversarial Attacks on Sentiment Classification models | Python, HuggingFace

Fev. 2022 – May. 2022

- Adversarial fine-tunning on large NLP models : Eleuther AI GPT 125M/1.3B/2.7B/6B parameters
- Evidence of a correlation between scaling and robustness against increasingly subtle Adversarial Attacks
- Project coordinated by Irina Rish, AI CIFAR Chair holder, MILA

Diffusion Geodesic distance for non-linear dimensionality reduction | Python

Oct. 2021 - Jan. 2022

- Approximated the geodesic distance using a diffusion process over the manifold
- Proposed a new data visualization algorithm based on Multi-Dimentionnal Scaling and Diffusion Geodesic

Autonomous Drone Swarm Deployment - DGA contest | Python, PyTorch

Nov. 2020 – Mar. 2021

- Multi-agent Q-Learning method for deployment optimization
- Density-Based Spatial Clustering for point of interest detection

Realtime 3D Deep Motion Capture | C++, OpenCV, PyTorch

Oct. 2020 – Dec. 2020

- Implemented a method of inferring a full character's 3d pose using only a camera as an input
- Used a EECV 2020 research paper to implement the algorithm

Sketch-based Shape Retrieval | Python, C++, OpenGL

Sep. 2020 – Dec. 2020

- Implemented a method to find any specific 3d model in a database using a drawing as an input
- Succeeded to faithfully retrieve several simple 3D shapes by using a single drawing given by a user

STUDENT ASSOCIATION

Public Speaking Club: Rethorix

Oct. 2019 – Oct. 2020

• Organization of an eloquence contest between the schools of the Plateau de Saclay

President of Nuit du Styx

Nov. 2020

• General organization and logistic of an electronic music festival gathering more than 2000 peoples

SKILLS & HOBBIES

Languages: French: Native | English: Fluent | Russian: Primary

Programming Languages: Python, Julia, C++, R

Developer Tools: Git, SLURM, Pytorch, Lightning, Hydra, SCRUM, VScode, Pytest Open-Source web service deployment: Nextcloud, Nginx, Swag, OpenMediaVault Remote Controlled UAV: Conception, Building, Programmation, Testing, Adjustment

Sports: Outdoor climbing, River surf, Ski, Montain hiking