

# Hongwei Li

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## Education

<b>University of California, Santa Barbara</b> <i>Ph.D. Student in Computer Science, advised by Wenbo Guo</i>	Sep 2024 – Present Santa Barbara, CA, USA
<b>Purdue University</b> <i>First-Year Ph.D. Student in Computer Science, advised by Wenbo Guo</i>	Sep 2023 – May 2024 West Lafayette, IN, USA
<b>Shanghai Jiao Tong University</b> <i>M.Eng. in Electronic Information Engineering</i>	Sep 2020 – Jun 2023 Shanghai, China
<b>Shanghai Jiao Tong University</b> <i>B.A. in French; B.Eng. in Information Engineering (Dual Degree)</i>	Sep 2016 – Jun 2020 Shanghai, China

## Awards

<b>DARPA AIxCC Finalist (Top 7)</b> <i>Core member of the Shellphish team</i> <ul style="list-style-type: none"><li>• Core member of the patching group, focusing on automated vulnerability patching.</li><li>• Contributed key modules to the root-cause analysis engine.</li><li>• Fine-tuned custom LLM for vulnerability detection.</li></ul>	Dec 2023 – Aug 2025
<b>SBFT 2024 Fuzzing Competition (Top 1)</b> <i>Co-led the project</i> <ul style="list-style-type: none"><li>• Built a collaborative fuzzer augmented with a multi-armed bandit algorithm.</li><li>• Achieved best performance across all evaluation metrics, including highest mutant kills, mutation score, and mutant coverage.</li></ul>	Jun 2023 – Jan 2024

## Publications

- [ICML'25] **Hongwei Li**, Yuheng Tang, S Wang, Wenbo Guo, “PatchPilot: A Cost-Efficient Software Engineering Agent with Early Attempts on Formal Verification”, In *Proceedings of the Forty-second International Conference on Machine Learning*, Vancouver, Canada, 2025.  
*A novel approach to automated software patching using AI agents with refinement and formal verification capabilities, achieving the best performance among open-source agents on SWE-bench at the time of publication.*
- [ICSE/SBFT'24] Wenxuan Shi, **Hongwei Li**, Jiahao Yu, Wenbo Guo, Xinyu Xing, “BandFuzz: A Practical Framework for Collaborative Fuzzing with Reinforcement Learning”, In *Proceedings of the 17th ACM/IEEE International Workshop on Search-Based and Fuzz Testing*, Lisbon, Portugal, 2024.  
*A practical framework that leverages reinforcement learning to improve collaborative fuzzing effectiveness.*
- [Computers & Security'22] Jingcheng Yang, **Hongwei Li**, Shuo Shao, Futai Zou, Yue Wu, “FS-IDS: A framework for intrusion detection based on few-shot learning”, *Computers & Security*, 122: 102899, 2022.  
*A framework for intrusion detection based on few-shot learning techniques.*

## Preprints

- Yuheng Tang, **Hongwei Li**, Kaijie Zhu, Yuan Yang, Yangruibo Ding, Wenbo Guo, “Co-PatcheR: Collaborative Software Patching with Component(s)-specific Small Reasoning Models”, arXiv preprint, 2025.  
*A collaborative patching system with small and specialized reasoning models for individual components, achieving 46% resolved rate on SWE-bench-Verified with only  $3 \times 14B$  models.*
- Tianneng Shi, Jingxuan He, Zhun Wang, Linyu Wu, **Hongwei Li**, Wenbo Guo, Dawn Song, “Progent: Programmable Privilege Control for LLM Agents”, arXiv preprint, 2025.  
*The first privilege control mechanism for LLM agents providing fine-grained constraints over tool calls to ensure security while preserving utility.*

## Skills

**Proficient:** Python, C/C++, Generic/Directed/Kernel Fuzzing, User Space Binary Exploitation  
**Familiar:** Smart Contract Fuzzing, White-box Web Application Testing  
**Exposure to:** Reverse Engineering, Kernel Exploitation, Static Analysis (Codeql)