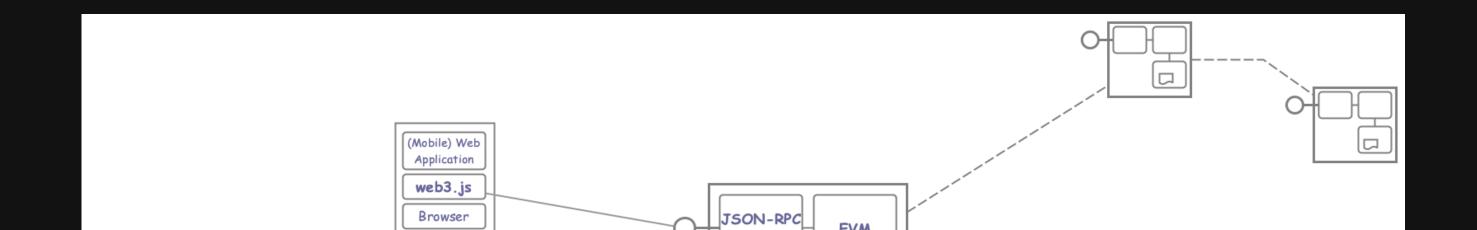




# DApp Architecture



# DApp 개발 Lifecyle

- 응용 분석/설계
- Smart Contract 구현
- Smart Contract Audit
- Smart Contract Local배포/단위테스트
- Smart Contract **Testnet**배포/단위테스트
- 응용구현
- 응용배포/단위테스트

# DApp 개발 환경/도구

Category	Tool/Service	Remarks
Editing	Remix IDE	Web based
Build/Deploy	Truffle	JavaScript based
	Browine	Python based
Local Client	Ganache	Ganache CLI
Mainnet/Testnet Gateway	Infura	
Library	OpenZeppelin Contracts	
Block Explorer	Etherscan	Mainnet
	Etherscan/Rinkeby	

### Truffle

Installing Node.js

```
$ node --version
```

Installing Truffle

```
$ npm ls -g truffle  # check whether or not Truffle in installed in global scope
$ npm uninstall -g truffle # uninstalled currently installed Truffle
$ npm install -g truffle
```

Creating Truffle Project

```
$ mkdir smart-contract-101 && cd smart-contract-101
$ truffle init
...
$ ls
/ ../ contracts/ migrations/ test/ truffle-config.js
$ cat truffle-config.js | less
...
```

### Truffle Commands

```
$ truffle help
Usage: truffle <command> [options]
           Compile contract source files
 compile
           Run a console with contract abstractions and commands available
  console
 networks Show addresses for deployed contracts on each network
           Run JavaScript and Solidity tests
  test
$ truffle help migrate
$ truffle help test
```

- Resources
  - Truffle documentation
  - Truffle commands

# Truffle Configuration

#### Prerequisite

Setup Node.js project

```
$ npm init -y
$ npm install -D @truffle/hdwallet-provider
...
$ cat package.json
```

- Setup Mnemonic
  - macOS

```
$ env | grep BIP39_MNEMONIC
...
$ echo 'export BIP39_MNEMONIC="..."' >> ~/.profile
$ cat ~/.profile
...
```

Windows

```
> setx BIP39_MNEMONIC="..."
```

- Setup Infura Project
  - macOS

```
$ env | grep INFURA_PROJECT_ID
...
$ echo 'export INFURA_PROJECT_ID=...' >> ~/.profile
$ cat ~/.profile
...
```

Windows

```
> setx INFURA_PROJECT_ID=...
```

- Resources
  - Getting Started With Infura

# Truffle Configuration

truffle-config.js

```
const HDWalletProvider = require("atruffle/hdwallet-provider");
const mnemonic = process.env.BIP39 MNEMONIC;
module.exports = {
 networks: {
   development: {
     host: '127.0.0.1',
     port: 8545,
     network_id: 2016,
     gas: 3E8,
     gasPrice: 0,
     websockets: false
   mainnet: {
     provider: () => new HDWalletProvider(
       mnemonic, "https://mainnet.infura.io/v3/" + process.env.INFURA_PROJECT_ID),
     network id: '1'
    rinkeby: {
     provider: () => new HDWalletProvider(
       mnemonic, "https://rinkeby.infura.io/v3/" + process.env.INFURA PROJECT ID),
     network id: '4',
```

- Resources 🖹
  - Truffle configuration reference
  - @truffle/hdwallet-provider
  - BIP-32 : Hierarchical Deterministic
     Wallets(HD Wallets
  - BIP-39 : Mnemonic code for generating deterministic keys
  - Ethereum 201: HD Wallets

## Testnets

Network(Chain)	Chain ID	Consensus	Avg. Block Time	Explorer
Mainnet	1	PoW	15 min.	Etherscan
Ropsten	3	PoW	30 sec.	Etherscan/Ropsten
Rinkeby	4	PoA	15 sec.	Etherscan/Rinkeby
Kovan	42	PoA	4 sec.	Etherscan/Kovan

### Faucets

Network	Faucet
Ropsten	https://faucet.ropsten.be/
Rinkeby	https://faucet.rinkeby.io/
	https://faucets.chain.link/rinkeby
Kovan	https://faucet.kovan.network/
	https://ethdrop.dev/

#### Resources

- Chainlist
- EIP-155: Simple replay attack protection

## Truffle Console / Rinkeby

```
$ truffle console --network rinkeby
truffle(rinkeby)>
truffle(rinkeby)> web3.version
'1.5.3'
truffle(rinkeby)> web3.eth.net.getId()
truffle(rinkeby)> web3.eth.getBlockNumber().then(n => parseInt(n).toLocaleString())
'10,206,304'
truffle(rinkeby)> web3.eth.getBlock('latest')
truffle(rinkeby)> web3.eth.getBlock('latest').then(b => new Date(b.timestamp * 1000))
2022-02-21T10:46:03.000Z
truffle(rinkeby)> web3.eth.getBlock(0)
truffle(rinkeby) > web3.eth.getBlock(0).then(b => new Date(b.timestamp * 1000))
2017-04-12T14:59:06.000Z
truffle(rinkeby)> web3.eth.getCoinbase()
'0xb009cd53957c0d991cabe184e884258a1d7b77d9'
truffle(rinkeby)> web3.eth.getBalance( ).then(b => parseInt(b).toLocaleString())
'101,000,000,000,000,000'
truffle(rinkeby)> web3.eth.isMining()
ruffle(rinkeby)> web3.eth.net.getPeerCount()
100
truffle(rinkeby)> web3.eth.getAccounts()
truffle(rinkeby)> accounts
truffle(rinkeby)> web3.eth.getBalance(accounts[0])
'10100000000000000000'
truffle(rinkeby)> web3.eth.getBalance(accounts[1])
'100000000000000000000'
truffle(rinkeby)>
```

# JSON-RPC and Web3.js

JSON-RPC	Description	web3.js
eth_chainId	the chain ID of the current connected node	web3.eth.getChainId()
eth_blockNumber	the number of most recent block	web3.eth.getBlockNumber()
eth_getBlockByNumber	information about a block by block number.	web3.eth.getBlock()
web3_clientVersion	the current client version	web3.eth.getNodeInfo()
eth_coinbase	the coinbase address to which mining rewards will go	web3.eth.getCoinbase()
eth_accounts	a list of addresses owned by client	web3.eth.getAccounts()
eth_getBalance	the balance of the account of given address	web3.eth.getBalance()
eth_getTransactionCount	the number of transactions sent from an address. (nonce)	<pre>web3.eth.getTransactionCount()</pre>
eth_getCode	code at a given address	web3.eth.getCode()
eth_signTransaction	signs a transaction can be submitted to the network at a later time.	<pre>web3.eth.signTransaction()</pre>
eth_sendTransaction	creates new message call transaction or a contract creation	<pre>web3.eth.sendTransaction()</pre>
eth_sendRawTransaction	creates new message call transaction or a contract creation for signed transactions.	<pre>web3.eth.sendSignedTransaction()</pre>
eth_call	executes a new message call immediately without creating a transaction on the block chain.	web3.eth.call()

- Resources 🖹
  - JSON-RPC API
  - Web3.js API
  - Web3.py API

## JSON-RPC Samples

```
$ curl -sSX POST --data '{"jsonrpc":"2.0","method":"eth_chainId","params":[],"id":21}' \
 https://rinkeby.infura.io/v3/${INFURA PROJECT ID} | jq .
  "jsonrpc": "2.0",
 "id": 21,
  "result": "0x4"
$ curl -sSX POST --data '{"jsonrpc":"2.0","method":"eth blockNumber","params":[],"id":22}' \
 https://rinkeby.infura.io/v3/${INFURA_PROJECT_ID} | jq .
  "jsonrpc": "2.0",
 "id": 22,
  "result": "0x9bced3"
$ curl -sSX POST --data '{"jsonrpc":"2.0","method":"eth_getBlockByNumber","params":["latest", false],"id":23}' \
 https://rinkeby.infura.io/v3/${INFURA_PROJECT_ID} | jq .
$ curl -sSX POST --data '{"jsonrpc":"2.0","method":"eth getBlockByNumber","params":["0x0", false],"id":24}' \
 https://rinkeby.infura.io/v3/${INFURA_PROJECT_ID} | jq .
$ curl -sSX POST --data '{"jsonrpc":"2.0","method":"eth_accounts","params":[],"id":25}' \
 https://rinkeby.infura.io/v3/${INFURA PROJECT ID} | jq .
 "jsonrpc": "2.0",
 "id": 25,
 "result": []
```

- Resources 🖹
  - jq:sed for JSON

    data

### Ganache (Ganache CLI)

Local standalone client mainly for testing

#### Installing

```
$ npm install -g ganache
...
$ ganache --help
```

#### Launching

```
$ ganache --chain.networkId 2016 \
    --chain.chainId 2016 \
    --server.host 127.0.0.1 \
    --server.port 8545 \
    --miner.defaultGasPrice 250000000000 \
    --miner.defaultTransactionGasLimit 4000000000 \
    --miner.blockTime 0 \
    --wallet.totalAccounts 15 \
    --wallet.defaultBalance 10000 \
    --wallet.unlockedAccounts 0 1 2 3 4 \
    --database.dbPath run/ganache/data
```

- Resources 🖹
  - Ganache startup options

#### Playing

```
$ truffle config get networks
 dashboard: {
   network_id: '*',
   networkCheckTimeout: 120000,
   url: 'http://localhost:24012/rpc',
   skipDryRun: true
 development: {
   host: '127.0.0.1',
   port: 8545,
   network id: 2016,
   gas: 300000000,
   gasPrice: 0,
    websockets: false
  },
 mainnet: { provider: [Function: provider], network id: '1' },
 rinkeby: { provider: [Function: provider], network id: '4' }
$ truffle console
truffle(development)>
truffle(development)> .exit
```

### Remix IDE

Best Solidity editor ever.

Intalling remixd

```
$ npm install @remix-project/remixd
...
$ npx remixd --help
```

■ Launching remixd

```
$ npx remixd --shared-folder ./ \
   --remix-ide https://remix.ethereum.org
...
$
```

- Open https://remix.ethereum.org
  - Click Connect to Localhost under the File section in the main pannel.
  - In the <u>File Explorers</u> on the left pannel, Click mouse right button on <u>contracts</u> directory, select <u>New Folder</u> menu to create <u>cryptopunks</u> directory under it.
  - Click mouse right button on <u>contracts/cryptopunks</u> directory select
     New Folder menu to create <u>CryptoPunksMarket.sol</u> file under it.
  - Copy the source from <a href="https://github.com/larvalabs/cryptopunk">https://github.com/larvalabs/cryptopunk</a>
    <a href="mailto:s/blob/master/contracts/CryptoPunksMarket.sol">s/blob/master/contracts/CryptoPunksMarket.sol</a> and paste it into the <a href="mailto:contracts/cryptopunks/CryptoPunksMarket.sol">contracts/cryptopunks/CryptoPunksMarket.sol</a> file.
  - Change left pannel to <u>Solidity Compiler</u> by clicking in the leftmost bar
  - In the <u>Solidity Compiler</u> on the left pannel, click <u>Compile</u>
     <u>CryptoPunksMarket.sol</u> button to compile the contract source.

# Sample Contract (1/4)

```
pragma solidity ^0.4.8;
contract CryptoPunksMarket {
   // You can use this hash to verify the image file containing all the punks
    string public imageHash = "ac39af4793119ee46bbff351d8cb6b5f23da60222126add4268e261199a2921b";
    address owner;
    string public standard = 'CryptoPunks';
    string public name;
    string public symbol;
   uint8 public decimals;
    uint256 public totalSupply;
    uint public nextPunkIndexToAssign = 0;
    bool public allPunksAssigned = false;
    uint public punksRemainingToAssign = 0;
    //mapping (address => uint) public addressToPunkIndex;
   mapping (uint => address) public punkIndexToAddress;
    /* This creates an array with all balances */
    mapping (address => uint256) public balanceOf;
```

- Resources 🖹
  - Structure of Contract
    - State variables
    - Events
    - Functions
  - Data types
    - Boolean
    - Integer
    - Address
    - Fixed-sized byte array
    - Dynamically-sized byte array
    - String
    - Enum
    - Fixed-sized array
    - Dynamically-sided array
    - Mapping
  - Visibility

# Sample Contract (2/4)

```
struct Offer {
    bool isForSale;
   uint punkIndex;
    address seller;
   uint minValue;
                           // in ether
                           // specify to sell only to a specific person
    address onlySellTo;
struct Bid {
    bool hasBid;
   uint punkIndex;
    address bidder;
   uint value;
// A record of punks that are offered for sale at a specific minimum value, and perhaps to a specific
mapping (uint => Offer) public punksOfferedForSale;
// A record of the highest punk bid
mapping (uint => Bid) public punkBids;
mapping (address => uint) public pendingWithdrawals;
```

- Resources 🖹
  - Structs
  - Mapping Types

# Sample Contract (3/4)

```
event Assign(address indexed to, uint256 punkIndex);
event Transfer(address indexed from, address indexed to, uint256 value);
event PunkTransfer(address indexed from, address indexed to, uint256 punkIndex);
event PunkOffered(uint indexed punkIndex, uint minValue, address indexed toAddress);
event PunkBidEntered(uint indexed punkIndex, uint value, address indexed fromAddress);
event PunkBidWithdrawn(uint indexed punkIndex, uint value, address indexed fromAddress);
event PunkBought(uint indexed punkIndex, uint value, address indexed fromAddress, address indexed toAdd
event PunkNoLongerForSale(uint indexed punkIndex);
/* Initializes contract with initial supply tokens to the creator of the contract */
function CryptoPunksMarket() payable {
             balanceOf[msg.sender] = initialSupply;
                                                                // Give the creator all initial toke
   owner = msg.sender;
   totalSupply = 10000;
                                                // Update total supply
   punksRemainingToAssign = totalSupply;
                                                            // Set the name for display purposes
    name = "CRYPTOPUNKS";
                                               // Set the symbol for display purposes
   symbol = "C";
    decimals = 0;
                                                        // Amount of decimals for display purposes
function setInitialOwner(address to, uint punkIndex) {
   if (msg.sender != owner) throw;
   if (allPunksAssigned) throw;
   if (punkIndex >= 10000) throw;
```

- Resources 🖹
  - Functions
    - View Functions
  - Pure Functions
  - Events

# Sample Contract (4/4)

```
function setInitialOwners(address[] addresses, uint[] indices) {
function allInitialOwnersAssigned() {
function getPunk(uint punkIndex) {
function transferPunk(address to, uint punkIndex) {
function punkNoLongerForSale(uint punkIndex) {
function offerPunkForSale(uint punkIndex, uint minSalePriceInWei) {
```

```
function offerPunkForSaleToAddress(uint punkIndex,
           uint minSalePriceInWei, address toAddress) {
function buyPunk(uint punkIndex) payable {
function withdraw() {
function enterBidForPunk(uint punkIndex) payable {
function acceptBidForPunk(uint punkIndex, uint minPrice) {
function withdrawBidForPunk(uint punkIndex) {
```

# Solidity Features

- Curly-brace block
- Statically typed
  Compile-time type safety
- Support `interface`, `abstract contract`, multiple `inheritance`
- Radicall growing

  Breaking change in every major version upgrade from v0.5.0(Nov 2018) to
  v0.8.0(Dec 2020)
- Runs on EVM<sup>Ethereum Virtual Machine</sup>
  Compiled into bytecode and executed as a number of EVM opcodes.

- Resources 🖹
  - https://github.com/ethereum/solidity
  - Inheritance
  - Interfaces
  - Abstract Contracts
  - EVM
  - EVM Opcodes
  - Ethereum Yello Paper

# Solidity Types (1/2)

Туре	Keyword Operators		Fields/Methods	Literal
Boolean	`bool`	`!`,`&&`,`  `,`==`,`!=`		
Unsigned Integer	<pre>`uint8`, `uint16`, `uint24`,, `uint248`, `uint256`, `uint`</pre>			`100`, `0x2eff`, `300_000_000`, `2e10`, `2.1e10`
Signed Integer	`int8`, `int16`, `int24`,, `int248`, `int256`, `int`	`<`, `<=`, `==`, `>=`, `>`, `&`, ` `, `^`, `~`, `<<`, `>>`, `+`, `-`, `*`, `/`, `%`, `**`		
Address	`address`		<pre>`balance`, `code`, `call()`, `delegatecall()`, `staticcall()`</pre>	`0xdCad3a6d3569DF655070DEd06cb7A1b2Ccd1D3AF`
Address Payable	`address payable`		<pre>`balance`, `code`, `call()`,   `delegatecall()`, `staticcall()`,   `transfer()`, `send()`</pre>	
Fixed-sized Byte Array	`byte1`, `byte2`, `byte3`,  `byte31`, `byte32`	`<`, `<=`, `==`, `>=`, `>`, `&`, ` `, `^`, `~`, `<<`, `>>`, `x[k]`	`length`	

# Solidity Types (2/2)

Туре	Keyword	Operators	Fields/Methods	Literal
(Dynamically-sized) Byte Array	`bytes`	`x[k]`	<pre>`push()`, `push(x)`, `pop()`, `bytes(string)`, `concat()`</pre>	
String	`string`		`concat()`	`'foo'`, `"foo"`, `'foo\nbar'`, `'foo\\bar'`
Array	`T[n]`,`T[]`,`T[n][m]`,`T[n][]`,`T[] [m]`,`T[][]`	`a[k]`, `a[m:n]`	`length`, `push()`, `push(x)`, `pop()`	[1, 2, 3]
Mapping	<pre>`mapping(key-type =&gt; value-type)`</pre>	`m[key]`		
Struct	`struct <i>T</i> { }`			

Deployment and ...

