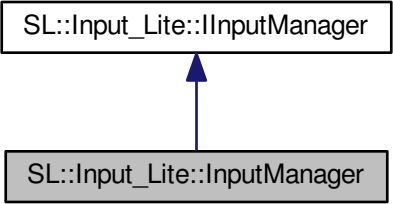


SL::Input\_Lite::InputManager



```
classDiagram
    class SL_Input_Lite_InputManager_1["SL::Input_Lite::InputManager"]
    class SL_Input_Lite_InputManager_2["SL::Input_Lite::InputManager"]
    SL_Input_Lite_InputManager_2 --|> SL_Input_Lite_InputManager_1
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text "SL::Input\_Lite::InputManager". The bottom box is gray with a black border and also contains the text "SL::Input\_Lite::InputManager". A blue arrow points vertically from the top edge of the bottom box to the bottom edge of the top box, indicating a generalization or inheritance relationship.

SL::Input\_Lite::InputManager