* Finish ImageProcessing.hpp
  + Add intelTBB multi-threading to speed things up
* Finish FFT.hpp
* Finish Polynomial.hpp
* Linalg.hpp
  + eig()
  + eigh()
  + eigvals()
  + eigvash()
* Methods.hpp
  + put\_mask()
  + get\_mask()
  + trapz()
  + tril()
  + triu()
  + histogram()
* Doxygen comments for documentation
  + Generate documentation method / tool
* Documentation
  + Boost version compiled & tested with
  + Compiler used and tested with
  + What is in numpy that in not in NumC
  + Differences between numpy ndarray and NumC::NdArray