ALWAYS MAKE SURE THEY ARE SPEAKING BEFORE YOU RUN OFF!!

- 1) Start by right-clicking Lilac on the Grand Staircase to start Lilac's Request
- Run back to entrance area near Vast Hall and speak to Sue Li to start Brighten Your Night
- 3) Speak to Broderick in Vast Hall to start The Feud
- 4) Speak to Esmerelda as well to start Finding the Card
- 5) Run to the other end of the **Vast Hall** to speak with **Penny** and start **Penny's**<u>Cat Caper</u>
- 6) Speak with **Pester** and start **Pester's Hunt I**
- 7) Make sure you talk to Esmerelda again to finish **The Feud**
- 8) Run out to the **Main Courtyard** and speak with **Oliver** to start **The Quidditch Match**
- 9) Speak to Rachel who is next to Oliver
- 10) Run to the other end of the courtyard to speak with **Joshua** and start **The Enchantments Project**
- 11) Use the apparator to go to **Greenhouses** and speak with **Nev** to start <u>Trevor</u> the <u>Toad</u>
- 12) Apparate to **Wailing Wanda's Bathroom**, go outside and up the stairs to find **Annabelle**, start **A Whimsical Election**
- 13) Walk down the steps and stand in front of **Wailing Wanda's Bathroom**. Wait for **Annabelle** to shut up, and then place one of her fliers upon the stone brick
- 14) Walk down the stairs all the way until you get to the **Middle Courtyard**, turn right and go into the **Transfiguration Classroom**. On the 1st rectangular table on the left are some papers, right-click them to get **Joshua's notes**
- 15) Apparate to Quad, walk through the hallway towards Filch's Office
- 16) Go back towards **Quad**, down the other hallway to the apparator and go to **Tilly's Tag Shop**. Look around for the key to finish **Pester's Hunt I**
- 17) Go out the door, fly around to the **library entrance** and walk in
- 18) [IGNORE IF NOT YEAR 2+] Talk to Cullen to start Cullen's Predicament

19) While he is talking, go over to the fireplaces to get **Penny's cat** (it's invisible, you just have to walk around the fireplace to get it)

20) Go back to Cullen, give him a piece of Old Bread

- 21) Go over to the bookshelves, walk up the stairs to the second floor, and then again up the big stairs to the third floor. On one of the leftmost tables is the **History of Magic book for Sue.**
- 22) Go down those big stairs, and underneath is a table. Click the outer-middle slab to search for the missing chocolate frog card.
- 23) Go back down the spiral stairs, apparate to the **Divination Club.** Stick one of **Anabelle's fliers** on the wall outside.
- 24) Go down the stairs and out through the hallway, down the left side is a guy named **Sheldon**. Talk to him to start **Waiting for a Friend**. [NOTE: HIS QUEST CAUSES LITTLE MULTIPLE CHOICE QUESTIONS TO POP UP ON YOUR SCREEN, TRY NOT TO EXIT OUT OF THESE!!!] The riddle answers are as follows:
 - a) There are no stairs
 - b) An egg
 - c) Ent
 - d) 12,000
 - e) McDonagal
- 25) Make your way back to **Vast Hall**, give **Sue** back her book. She's gonna ask you to pronounce Lumos, just type a "/" in the chat, anything works.
- 26) Give Penny her cat to complete Penny's Cat Caper
- 27) Talk to **Pester** again, start **Pester's Hunt II**
- 28) Go over to fireplace, stick up one of Annabelle's fliers
- 29) Talk to Broderick to continue Finding The Card
- 30) Go back out into the entrance hall, cast Lumos.
- 31) Go outside, give **Joshua** his notes
- 32) Walk down the stairs towards the **Boathouse**, talk to **Tia** to start **A Quiet Place**
- 33) Continue on to Boathouse, stick up a flier

- 34) Walk along the water to find **Trevor**
- 35) Fly back up to the apparator in the **Main Courtyard**, apparate to **Ravens Common Room** and go down the stairs through the hallway until you find **Keanton**. Speak to him.
- 36) If you are a Raven, you may also start the **Prefect Problem**.
- 37) Go to the **Third Floor Corridor**, locate **Ernie's wand** and cast Lumos until it appears in your inventory.
- 38) Find Charlie in the Ravens Study room and speak with him
- 39) Go back out to staircase, go all the way down to the **Homework Room** to continue with **A Quiet Place**
- 40) Apparate to **Potions classroom**, speak to **Malgrave** and **Shade**, and then go outside and stick up **Annabelle's last flier**
- 41) Wait for **Shade** to finish talking, then make your way towards the **Creepy Hallway** that leads to **Shade's Potion Storage**
- 42) At the end of the hallway there will be a couple of rats that spawn. Kill them, then continue into his storage and go up the ladder to get the **Dragon Liver**.
- 43) Go back to **Potions classroom**, give **Shade** the liver and retrieve the potions
- 44) Apparate to **Wailing Wanda's Bathroom** again, go up the stairs to talk to **Annabelle**
- 45) Go all the way back down the stairs to the **Middle Courtyard**, fly on your broom to the left side of the Astronomy Tower, in one of the windowsills is a head that looks like a camera. Pick it up, this is **Cullen's camera**.
- 46) Apparate to library, make sure to go out the main entrance and go back in to trigger the next part of **A Quiet Place**
- 47) Give **Cullen** his camera back, then cast Fixo on some of your armor or something
- 48) If you're a Raven, look for **Raven's Prefect Shield** somewhere in the library
- 49) Look in the Enchantments section for Arresto Momentum book
- 50) Apparate back to the **Homework Room** and walk outside. Stand there and wait for it to teleport you up to the secret room. Walk a bit inside to continue **A Quiet Place**
- 51) Go up the stairs, give **Lilac** the potions to complete **Lilac's Request**

- 52) Go down steps to **Basement Corridor**, start Badger's <u>Prefect Problem</u> if you are a Badger
- 53) Find the **Kitchens** (it's behind a painting) and go to the left side of the room where there is a soil patch with some seeds, right click it to get **Wheat**. Walk a little further down and there are **cocoa beans**, right click those
- 54) Walk further down until Pester starts talking
- 55) If you are a Badger, kill yourself and go to **Hospital Wing** to get the **Prefect**Shield
- 56) Then apparate to **Wailing Wanda's Bathroom** again, go back to **Annabelle** and talk to her to finish **A Whimsical Election**
- 57) Go down to Transfiguration classroom, talk to McDonagal about Cullen's camera, then go back to library and talk to Cullen to finish Cullen's Predicament
- 58) Apparate to **Greenhouses**, talk to **Nev** to finish **Trevor the Toad**
- 59) Go inside **Greenhouse Classroom**, to the left there is a pile of composters and stuff, right click the weird orange block to find the missing chocolate frog card
- 60) Go back to Boathouse, talk to Tia to finish A Quiet Place
- 61) Go up to **Main Courtyard**, talk to **Joshua** to finish **The Enchantments Project**
- 62) Talk to **Oliver** to finish **The Quidditch Match**
- 63) Go up to Vast Hall, talk to Ernie and finish Brighten Your Night
- 64) Go into the **Vast Hall**, talk to **Esmerelda** and then to **Broderick** to finish Finding The Card
- 65) Go behind the teacher's table, press the button to get into the **Trophy Room**. Walk in there until **Pester** starts talking again.
- 66) Go back out, talk to Pester again to start Pester's Hunt III
- 67) Go to **Basement Corridor** and walk forward down the hallway until you hit the wall and **Pester** starts talking to finish **Pester's Hunt II**
- 68) Apparate to the **Quad**, go inside and walk towards the fountain until **Pester** speaks
- 69) Go to **Defense Against the Dark Arts Classroom** and talk to **Professor Skibidi**

- 70) Apparate to Felix's Reading Nook until Pester speaks
- 71) Kill yourself, apparate to **Vast Hall** and go to **Basement Corridor**. Walk towards the back room again to finish **Pesters Hunt III**

TOTAL GALLEONS (including Cullen's Predicament)

- Lilac's Request = 90g
- The Feud = 100g
- Brighten Your Night = 75g
- Finding the Card = 75g
- Penny's Cat Caper = 175g
- Pester's Hunt I = 90g
- The Quidditch Match = 75g
- The Enchantments Project = 90g
- Trevor the Toad = 100g
- A Whimsical Election = 120g
- Cullen's Predicament = 120g
- Waiting for a Friend = 75g
- Pester's Hunt II = 100g
- A Quiet Place = 75g
- Prefect's Problem = 75g
- Pester's Hunt III = 120g

1555g

1435g without Cullen's Predicament

1360g without Prefect Problem