

Yusuke Izawa, Ph.D. student, PyPy Contributor

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Education

- 2020-now 📌 **Ph.D., Tokyo Institute of Technology.**
- 2018-2020 📌 **M.Sc. Mathematical and Computing, Tokyo Institute of Technology.**
Thesis title: *Stack Hybridization: A Mechanism for Bridging Two Compilation Strategies in a Meta Compiler Framework*
- 2014-2018 📌 **B.Sc. Mathematical and Computing, Tokyo Institute of Technology.**
Thesis title: *BacCaml: A Meta-JIT Compiler Based on Both Tracing and Method JIT Compilations*

Employment History

- 2021.08 – 2021.10 📌 IBM Research – Tokyo, Research Internship (Paid).
- 2021.04 – 2023.3 📌 JSPS Research Fellow (DC2).
- 2020.11 – 2023.3 📌 Tokyo Institute of Technology, Dept. of Math. and Comp., Research Assistant.
- 2018.6 – 2019.2 📌 Recruit Marketing Partners, Inc., Software Engineer, Self-employment.
- 2018.8 📌 Cookpad, Inc., Software Engineer, Internship (**Won 2nd Place**, Paid).
- 2017.4 – 2018.3 📌 FOLIO, Inc., Software Engineer, Internship (Paid).
- 2016.8 – 2017.3 📌 DOWANGO, Inc., Software Engineer, Internship (Paid).
- 2016.1 – 2016.6 📌 Summaly, Inc., Software Engineer, Internship (Paid).

Grants, Honours and Scholarships





- 2021 📌 **Research Fellowship for Young Scientists (JSPS DC2).** Fellowship from the Japan Society for the Promotion of Science (JSPS), covering living expenses. Research expenses covered by KAKENHI.
- 2020 📌 **JST Strategic Basic Research Programs ACT-X.** Research expenses covered by Japan Science and Technology Agency (JST).
- 2020 📌 **Tokyo Tech Tsubame Scholarship for Doctoral Students.** Covering living expenses.
- 2019 📌 **Travel Grants by Information Science Incentive Fund.** By dept. of mathematical and computing science, Tokyo Tech.
- 2019 📌 **2nd Place, Graduate Category, ACM Student Research Competition, Association for Computing Machinery. [*]**
- 2014 📌 **Scholarship by the Showa Scholarship Foundation.** Covering living expensed by Showa Scholarship Foundation.

Selected Publications




Journal

- 1 Yusuke Izawa, Hidehiko Masuhara, Carl Friedrich Bolz-Tereick, and Youyou Cong. “Threaded Code Generation with a Meta-Tracing JIT Compiler.” In: *Journal of Object Technology* (2022), 2:1–11. ISSN: 1660-1769. 🌐DOI: 10.5381/jot.2022.21.2.a1. arXiv: 2106.12496.
- 2 Shusuke Takahashi, Yusuke Izawa, Hidehiko Masuhara, and Youyou Cong. “An approach to collect object graphs for data-structure live programming based on a language implementation framework.” In: *Journal of Information Processing* 30 (2022), pp. 451–463. 🌐DOI: 10.2197/ipsjip.30.451.









Conference Proceedings

- 1 Yusuke Izawa, Hidehiko Masuhara, and Carl Friedrich Bolz-Tereick. “Two-level Just-in-Time Compilation with One Interpreter and One Engine.” In: *The ACM SIGPLAN Workshop on Partial Evaluation and Program Manipulation*. PEPM 2022. Virtual, Jan. 17, 2022. arXiv: 2201.09268.  URL: <https://popl22.sigplan.org/details/pepm-2022-papers/3/Two-level-Just-in-Time-Compilation-with-One-Interpreter-and-One-Engine>.
- 2 Yusuke Izawa and Hidehiko Masuhara. “Amalgamating Different JIT Compilations in a Meta-Tracing JIT Compiler Framework.” In: *Proceedings of the 16th ACM SIGPLAN International Symposium on Dynamic Languages*. DLS 2020. Virtual, USA: Association for Computing Machinery, Nov. 17, 2020, pp. 1–15. ISBN: 9781450381758.  DOI: 10.1145/3426422.3426977.
- 3 Yusuke Izawa. “BacCaml: The Meta-Hybrid Just-in-Time Compiler.” In: *Proceedings of the Conference Companion of the 3rd International Conference on Art, Science, and Engineering of Programming*. Programming 2019. Genova, Italy: Association for Computing Machinery, Apr. 2, 2019, pp. 1–3. ISBN: 9781450362573.  DOI: 10.1145/3328433.3328466.
- 4 Yusuke Izawa, Hidehiko Masuhara, and Tomoyuki Aotani. “Extending a Meta-Tracing Compiler to Mix Method and Tracing Compilation.” In: *Proceedings of the Conference Companion of the 3rd International Conference on Art, Science, and Engineering of Programming*. Programming 2019. Genova, Italy: Association for Computing Machinery, Apr. 2, 2019, pp. 1–3. ISBN: 9781450362573.  DOI: 10.1145/3328433.3328439.





Selected Projects

- 2021-  **Adaptive RPython.** A technique to let the RPython framework support “baseline” compilations, which can be used at an earlier stage in an execution.
- 2020-  **PolyzKanon.** Kanon is a live programming environment that can visualize data structures while editing code. PolyzKanon aims to extend Kanon to support multi-language and multi-environment features.
- 2019-2020  **BacCaml.** A simple meta-tracing compiler framework, which implements RPython-like tracing compilation by extending the MinCaml compiler.

Selected Academic Services

- 2023  Program Committee, ICCQ 2023.
- 2022  Artifact Evaluation Committee, The Programming Journal, Volume 7.
- 2021  Artifact Evaluation Committee, PACT 2021.
 Artifact Evaluation Committee, ECOOP 2021.
- 2020  Member of Student Volunteer, SPLASH 2020.
 Co-reviewer of Onward! Essays, SPLASH 2020.
 External reviewer of Scala Symposium, ECOOP 2020.
- 2019  Member of Student Volunteer, Programming 2019.

Teaching

- 2020  Programming II, Tokyo Institute of Technology, Math. and Comp. Science, TA.
- 2019  Programming II, Tokyo Institute of Technology, Math. and Comp. Science, TA.
 Introduction to Computer Science, Tokyo Institute of Technology, TA.
- 2018  Programming II, Tokyo Institute of Technology, Math. and Comp. Science, TA.

Teaching (continued)

📖 Information Literacy I, Tokyo Institute of Technology, TA.

Skills

Languages 📖 English (fluent), Japanese (native)

Coding 📖 OCaml (S), Scala (S), Python (S), C (A), Java (A), Ruby (A), Shell (A), R (B), SQL (C), \LaTeX (SS)

Misc. 📖 Academic research, teaching, training, consultation, \LaTeX typesetting and publishing.