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# Truffle@DSLDI Summer School

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VM Research Group, Oracle Labs



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# What to expect

Overview over Truffle APIs

How to speculate using Truffle

Hands-on Demos!



#### Truffle API

```
class ANode extends Node {
                                        class ARootNode extends RootNode {
                                            @Child ANode childNode = new ANode();
                                            @Override
    public int execute() {
                                            public Object execute(VirtualFrame arg0) {
        return 21 + 21;
                                                return childNode.execute();
public static void main(String[] args) {
    CallTarget target = Truffle.qetRuntime().createCallTarget(new ARootNode());
   target.call();
```

#### Truffle API

```
public interface TruffleRuntime {
    CallTarget createCallTarget(RootNode rootNode);
    DirectCallNode createDirectCallNode(CallTarget target);
    IndirectCallNode createIndirectCallNode();
    Assumption createAssumption();
    <T> T iterateFrames(FrameInstanceVisitor<T> visitor);
```

#### Truffle API

```
public class CompilerDirectives {
   public static void transferToInterpreter() {...}
   public static void transferToInterpreterAndInvalidate() {...}
   public @interface CompilationFinal {}
   public @interface ValueType {}
   public @interface TruffleBoundary {}
```

# Truffle API Used in the next examples

```
public abstract class Node {
public final class CompilerDirectives {
    public static void transferToInterpreterAndInvalidate() {...}
    public @interface CompilationFinal {}
```

# Truffle API Example

```
minValueVisited = true
class NegateNode extends Node {
                                                    if (operand == Integer.MIN_VALUE) {
   @CompilationFinal boolean minValueVisited;
                                                        return Integer.MAX VALUE;
    public int execute(int operand) {
                                                    return -operand;
       if (operand == Integer.MIN_VALUE) {
            if (!minValueVisited) {
                transferToInterpreterAndInvalidate();
                minValueVisited = true;
                                                   minValueVisited = false
            return Integer.MAX VALUE;
                                                    if (operand == Integer.MIN_VALUE) {
                                                        transferToInterpreterAndInvalidate();
        return -operand;
                                                    return -operand;
```

#### **Branch Profiles**

```
class NegateNode extends Node {
    final BranchProfile minValueProfile = BranchProfile.create();
    public int execute(int operand) {
        if (operand == Integer.MIN_VALUE) {
            minValueProfile.enter();
            return Integer.MAX_VALUE;
        }
        return -operand;
    }
}
```

# **Condition Profiling**

```
class AbsNode extends Node {
    final ConditionProfile smallerZero = ConditionProfile.createBinaryProfile();
    public int execute(int operand) {
        if (smallerZero.profile(operand < 0)) {
            return -operand;
        } else {
            return operand;
        }
    }
}</pre>
```

# **Identity Profiling**

```
public class IdentityValueProfile extends ValueProfile {
    private static final Object UNINITIALIZED = new Object();
    private static final Object GENERIC = new Object();
    @CompilationFinal private Object cachedValue = UNINITIALIZED;
    public <T> T profile(T value) {
        if (cachedValue != GENERIC) {
            if (cachedValue == value) {
                return (T) cachedValue;
            } else {
                transferToInterpreterAndInvalidate();
                if (cachedValue == UNINITIALIZED) {
                    cachedValue = value;
                } else {
                    cachedValue = GENERIC;
        return value;
```

# Type Profiling

```
public class ExactClassValueProfile extends ValueProfile {
    @CompilationFinal protected Class<?> cachedClass;
    @Override
    public <T> T profile(T value) {
        if (cachedClass != Object.class) {
            if (cachedClass != null && cachedClass.isInstance(value)) {
                return (T) cachedClass.cast(value);
            } else {
                CompilerDirectives.transferToInterpreterAndInvalidate();
                if (cachedClass == null) {
                    cachedClass = value.getClass();
                } else {
                    cachedClass = Object.class;
        return value;
```

# **Profiles: Summary**

- BranchProfiles to speculate on unlikely branches
- ConditionProfile to speculate on binary conditions
- Identity Profiles to speculate on constant values
- Type Profiles to speculate on constant type

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#### **Profiles: Limitations**

- Polymorphism:
  - profiles only work with monomorphic situations
  - requires the use of inline caches

- For local speculation only:
  - transferToInterpreterAndInvalidate() just invalidates the current compilation unit.
  - requires the use of non-local assumptions



## Non-local assumptions

```
public interface Assumption {
    boolean isValid();
    void invalidate();
}
Assumption a = Truffle.getRuntime().createAssumption();
```



## Non-local assumptions

```
public class ANode extends Node {
    private final Assumption assumption = getInstrumentationDisabled();

public void execute() {
    if (assumption.isValid()) {
        // do nothing
    } else {
        // do instrument
    }
}
```

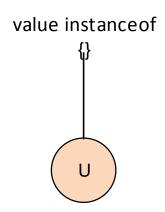
# Use-cases for non-local assumptions

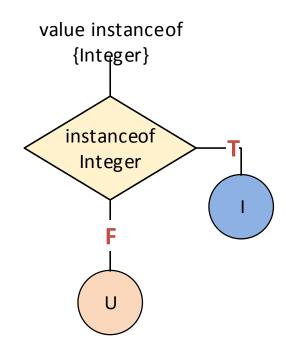
- Function redefinition
- Assumed global values
- Tracing / Debugging / Instrumentation

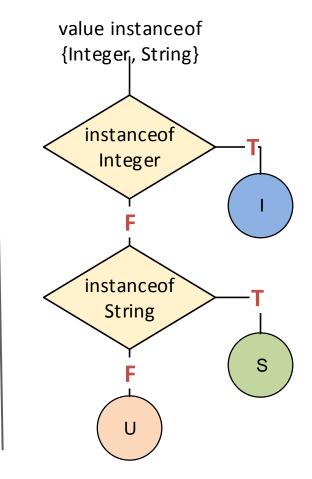
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# Inline Caching



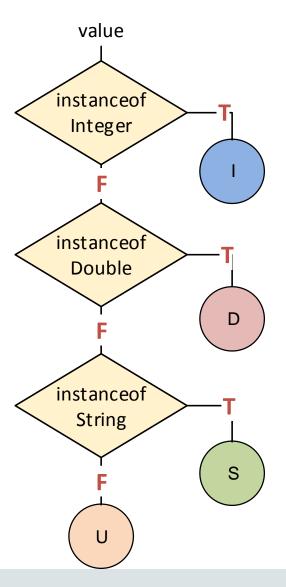






# Inline Caching using Truffle DSL

```
class OperationNode extends Node {
    @Specialization
    int doInt(int value) {
        // int implementation
    @Specialization
    double doDouble(double value) {
        // double implementation
    @Specialization
    String doString(String value) {
        // String implementation
```



# **Identity Inline Caching**

```
public abstract class ANode extends Node {
    public abstract Object execute(Object operand);
    @Specialization(guards = "operand == cachedOperand", limit = "3")
    protected Object doCached(AType operand,
                    @Cached("operand") AType cachedOperand) {
        // implementation
        return cachedOperand;
    @Specialization(contains = "doCached")
    protected Object doGeneric(AType operand) {
        // implementation
        return operand;
```

# Type Inline Caching

```
public abstract class ANode extends Node {
    public abstract Object execute(Object operand);
    @Specialization(guards = "operand.getClass() == cachedClass", limit = "3")
    protected Object doCached(AType operand,
                    @Cached("operand.getClass()") Class<? extends AType> cachedClass) {
        AType operand = cachedClass.cast(operand);
        // implementation
        return operand2;
    @Specialization(contains = "doCached")
    protected Object doGeneric(AType operand) {
        // implementation
        return operand;
```

## **Truffle Speculations**

Profile, Inline Cache or Assumption?

• Use Profiles where monomorphic speculation is sufficient

Use Inline Caches for speculations where polymorphism is required

• Use Assumptions for non-local, global speculation

### Next up: Simple Language Demos

- SimpleLanguage:
  - Demonstration language for Truffle features (well documented)

Division speculation

Zero-overhead tracing

# Hardware and Software Engineered to Work Together



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